How to Play

Controls

There's plenty to see and do in *Animal Crossing: New Leaf*, and this chapter teaches you all about the basics. From navigating maps and menus to chatting up neighbors, tool usage, and tips for becoming a Bell-ionaire, you'll learn all about everyday gameplay here.

Before we get to the good stuff, let's quickly review the game's controls. Most interactions are done by tapping the Touch Screen with the stylus, but you can also use the following button commands.

Button Commands

Button	Action
	Menu advance/confirm; use current item; open door; interact
	Run; menu cancel
	View pockets menu (inventory)
	Pick up items
	Change view; menu navigation
+	Take screenshot

How to Play

Map and Menus

The Touch Screen shows a handy map of your current area, and is also used to display menus whenever necessary. Here we review the most common Touch Screen maps and menus.

Town Map

Whenever you're running around town, the Touch Screen shows you the entire town map. This helps you quickly see your location, along with the locations of important town landmarks, such as the train station, the town hall, the plaza, and the homes of all townsfolk (including your home).

Tap any home or landmark on the town map to view its name. Tap the left side of the map screen to extend a sidebar list that lists all of the landmarks by name. Tap any name in the sidebar list to make its map icon blink. Now you can easily see where to go!

Pockets Menu

Everything that you carry is stored within your pockets. You can hold up to 16 items in your pockets, not counting letters and Bells—these are stored in your mailbag and wallet, respectively. Tap any item in your pockets to view its name and call up a list of commands (eat, drop, plant, etc.). You can also use the Circle Pad to move a cursor around the pockets menu and view each item's name without selecting them. Press while highlighting an item with the Circle Pad to view its command list.

Tip

Make space in your pockets by selling unwanted items to shops, or by storing items inside of objects in your locker or home, such as closets and wardrobes.

Reading Letters

Tap the letter icon in the top-left corner of the pockets menu to open your mailbag. Here you may review all of the letters you're carrying—just tap one to read it. You can carry up to 10 letters in your mailbag, and many more can be stored at the post office on Main Street. See the "Shops and Such" chapter for details!

Note

Some letters contain presents, which are shown by a small gift icon. Tap these letters, then choose "present" from the command list—the present will then be moved from your mailbag to your pockets. Tap the present in the pockets menu to open it and see what you got!

Changing Clothes

The pockets menu is also used to change your clothing and equipment. Simply tap and drag any item onto the dummy in the center of the screen to put it on (if possible). Alternatively, you may select a clothing item or tool and then choose "wear" or "equip" from the item's command list. If you wish to take something off, simply tap the dummy and then choose one of the "remove" or "put away" options (remove socks, put away shovel, etc.).

Bell Wallet

Bells are the main form of currency in *Animal Crossing*. Up to 99,999 Bells can be kept and carried in your wallet—your current stash is shown in the upper-right corner of the pockets menu. If you happen across more Bells than your wallet can support, they'll be placed in a Bell bag in your pockets. It's therefore possible to carry around many more Bells than the 99,999 wallet limit.

Tap your wallet to call up a list of options that let you move Bells from your wallet to your pockets. This is handy if you wish to give some of your Bells to another player, for example. You can also use the ABD machine at the post office to store excess Bells in a savings account. This is wise, because each month you'll earn a little interest on the Bells you've saved!

Design Menu

The design menu lets you stir your creative juices and design your own fabulous patterns. An impressive array of tools and color options lets you create practically any design you can dream up. Once you've created a basic design, zoom in and use the grid overlay for fine-tuning and detail work.

Setting Designs

You can save up to 10 designs in your design menu. Once saved, a design can be used at anytime. You may wear your designs as clothing, set them as your town flag (if you're the mayor), or spread them on walls and floors inside your home. You can even spread your designs outdoors to make roads or sidewalks!

Pro Designs

Pro designs let you add more depth and detail to designs you intend to wear as clothing. With pro designs, you can make unique patterns for the front, back, and sleeves of a shirt. These special designs can only be crafted at the Able Sisters' shop on Main Street. See the "Shops and Such" chapter for details!

Encyclopedia

Every critter you catch while exploring the great outdoors is recorded in your encyclopedia. Here you may review your best specimens in three distinct categories: insects (anything you catch with a net), fish (anything you catch with a fishing rod), and deep-sea catches (anything you discover while diving with a wet suit). Information for each catch is shown here, including the season in which the specimen appears, the time of day it appears (if applicable), the specimen's location (if applicable), and the largest size of the specimen you've caught so far.

Player Menu

This final menu displays your Town Pass Card (TPC). This important document shows information pertaining to your character, such as your name, hometown, and the birthday you set during the opening moments of the game. You can also give yourself a special catchphrase and a portrait photo, but you'll need to visit the photo booth on Main Street for the latter. Lastly, once you unlock the Dream Suite, your Dream Address will appear here as well. See the "Shops and Such" chapter for more info.

Badges

Tap the orange button below your TPC portrait to call up your list of badges. These special awards are bestowed to you by Phineas whenever you accomplish a worthy milestone. There are bronze, silver, and gold badges to earn in each of the 24 badge categories. See Phineas's section in the "Friendly Faces" chapter for details!

How to Play

Saving Your Game

Saving your game is important. If you forget to save, all of your hard work and achievements will be lost! To save your game, press either the Start or Select button, then choose to either “Save and Continue” (if you wish to keep playing), or “Save and Quit” (if you’re done playing for now). After a brief moment, all of your progress will be saved.

Note

You’re unable to save during the game’s opening moments. After you make a bit of progress, you’ll unlock the ability to save whenever you like.

Animal Crossing runs in real-time, so time passes in the game even when you aren’t playing. See following “Time of Day” section for more information.

How to Play

Loading a Game

Whenever you turn on *Animal Crossing* and load your game, Isabelle will greet you and help get you set up. Before entering town, you can ask Isabelle to change the current time and date, or to perform other tasks, such as demolishing your home, or even your entire town!

Note

Only the mayor player can demolish the town. Other players may choose to demolish only their own homes.

Be aware that changing the time and date can have dramatic effects on your game. For example, if you fast-forward too far, you may find that many of your neighbors have moved away because so much time will have passed and you weren't there to convince them to stay. Think twice before messing with these powerful settings!

Caution

Demolishing your home will undo any home upgrades or renovations you've purchased—you'll be back to living out of a tent, and all of your belongings will be lost. Demolishing the town will wipe out the whole neighborhood, forcing you to start from scratch! These options can't be undone, so consider the consequences carefully.

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Time of Day

Time keeps on ticking in *Animal Crossing*. Even when you aren't playing and your 3DS is turned off, the game magically keeps working—townsfolk go about their lives as if the game were always running. Be sure to check in every once in a while, or you'll miss out on all sorts of things!

Depending on the time of day, you might find that your neighbors out and about, or resting comfortably in their homes. Most shops only operate at certain hours, too, so you might find stores locked up tight during the wee hours of the night. Still, there's always something to do in *Animal Crossing*, no matter what time of day it is. In fact, some things will occur only during certain times of day—for example, insects such as fireflies only appear at night.

How to Play

Seasons

In *Animal Crossing*, the date you set is just as influential as the time of day. Depending on the current date, you might find a winter wonderland of snow on the ground, or a blazing hot summer sun in the sky.

Special events will occur on certain days, too: from New Year’s Day to Halloween, you’ll find the whole town celebrating seasonal proceedings, just like people do in real life. Seasons also affect things like the appearance of insects and deep-sea catches—check the “Calendar” chapter to quickly see what’s happening in the days ahead!

How to Play

Being Neighborly

Your friendly neighbors play a big role in your life in *Animal Crossing*, and it's important to know how to act around your fellow townsfolk. Let's learn how to please your neighbors and become a true friend.

Chatting with Neighbors

Be sure to talk to your neighbors whenever they're out and about—you never know what they might tell you! Chatting with neighbors is a great way to receive helpful tips about living life in *Animal Crossing*. Your neighbors might even drop hints about upcoming events, or special visitors that are currently visiting your town. Neighbors may also tell you a little about themselves, and it pays to listen—you never know when such info might come in handy!

Hanging Out

Occasionally, a neighbor might ask you to come and check out their place, or if they can come over and hang out with you in your home. This may seem a little forward, and it's OK to say no. But spending time with your neighbors is a great way to build friendships!

When visiting a neighbor's home, take note of their furniture and decor. Many neighbors decorate their homes with furniture from a series or theme, and this can give you ideas on how to spruce up your own home.

When your neighbors visit your place, they'll often give you advice on how to make your home seem more "lived-in." These decorating tips can help you score big points with Lyle and the Happy Home Academy, so pay attention to their constructive criticism!

Lending a Hand

Many times, your neighbors will ask you to help them out in some special fashion. It could be as simple as finding them a tasty treat to eat, or it might be something more involved, like delivering a gift to another neighbor.

Whenever a neighbor asks a favor of you, always try to help them out. You're sure to make them happy, and you'll often receive a thank-you gift in return!

Tip

Always return to speak with neighbors after you've completed a chore for them. More often than not, they'll reward you with a special gift!

How to Play

Using Tools

Tools are useful items that you can equip and use while exploring the outdoors. There are many different types of tools, and they each have a special purpose. Timmy and Tommy sell tools at their shop on Main Street, and their selection changes daily. Be sure to buy one of each!

Tip

While carrying tools, you can quickly equip them without opening the pockets menu—just press or to cycle through your tools. Press to quickly unequip the current tool and free your hands.

Watering Can

The watering can is a simple tool that ensures that your town's flowers will flourish. Equip it and then press while standing near flowers to give them a drink. The flowers will drip a bit, then begin to sparkle, indicating that they've been properly watered. Try to water your flowers regularly—they'll quickly wilt without it!

Tip

Worn out with watering flowers? Make your neighbors do it! Mayor players can enact a town beautification ordinance that asks townsfolk to pitch in and keep the town looking top-notch. See the "Mayoral Mirth" chapter for details.

Only flowers need to be watered regularly. No other plant life requires watering.

Special Watering Cans

- **Silver Can:** Purchase 50 or more flower seeds from Leif at the gardening store on Main Street, and Leif will reward you with the silver watering can. You won't need to water flowers as often when you use this special can. See the "Shops and Such" chapter to learn how to unlock the gardening store.
- **Golden Can:** Maintain an excellent town environment for 15 consecutive days, and Isabelle will reward you with a golden watering can. This is glimmering can has a chance to grow prized golden roses if you water wilted black roses with it. See the "Mayoral Mirth" chapter for details on achieving and maintaining an excellent town environment.

Shovel

The shovel is a multipurpose tool that will pay for itself just moments after you pick one up. Equip a shovel, then press to dig wherever you see a star-shaped crack on the ground. You're certain to dig up something valuable, such as a fossil or a mysterious gyroid. Both are valuable and can be sold for easy Bells.

Tip

Be sure to have your fossils identified by Blathers at the Main Street museum. Fossils that have been identified are worth more Bells, or you might choose to donate your fossils to the museum and make Blathers's day.

The shovel is also used to plant items. Try digging a hole and planting a piece of fruit. If you picked a good spot, a fruit tree will grow! Plant even more fruit to grow a whole orchard!

Note

You don't need a shovel to plant store-bought saplings and the like. Just select them in the pockets menu and choose the "plant" option from the command list.

After you've chopped down a tree with an axe, use a shovel to rip out the remaining stump. Stumps will just sit there until you dig them out with a shovel. You also need a shovel to dig up shrubs that you wish to be rid of.

Though rocks can't be dug up with a shovel, it's worth giving them a whack with it. Most of the time, nothing will happen—but if you're lucky, the rock will shift or shatter and expose something valuable, like a few Bells or some precious ore.

Note

Most ore should simply be sold at stores, but rare gold nuggets can be used by Cyrus at Re-Tail to fashion glorious gold furniture! See the "Shops and Such" chapter for details.

Special Shovels

- **Silver Shovel:** Donate enough specimens to the museum on Main Street to unlock the second-floor expansion as a public work project. Complete the project, then visit the museum's second-floor shop daily to see if a silver shovel might be for sale. The silver shovel gives you a 10 percent greater chance of finding Bells when you smack rocks with a shovel.
- **Golden Shovel:** Purchase 50 bags of fertilizer from Leif at the gardening store, and he will reward you with a golden shovel. This super shovel lets you grow trees that sprout bags of Bells simply by planting Bells in the ground. See the "Shops and Such" chapter to learn how to unlock the gardening store.

Fishing Rod

The fishing rod is a useful tool that lets you catch fish in ponds, rivers, and the sea. Whenever you see a fish's shadow, equip the fishing rod, stand near the water and press to cast your line. Try to drop the hook right in front of the fish's view, or else it won't take the bait. If your aim was off, press to reel in the line and try again.

Caution

Don't run near water sources, or you'll scare away the fish!

Once you've attracted a fish, wait and watch as it swims toward the hook. Most fish will take a few nibbles before fully committing to a bite. Watch carefully, and press the moment you see the bobber plunk underwater. You'll reel in a worthy catch if you're quick!

Note

Different types of fish are found in different water sources. Ponds, rivers, and the briny blue sea are the three different water sources where fish can be found.

Once you've caught a fish, choose to either sell it for Bells, or donate it to the local museum. You may also simply release fish and free up room in your pockets if you're standing close to a water source.

Special Fishing Rods

- **Silver Rod:** Donate enough specimens to the museum on Main Street to unlock the second floor expansion as a public work project. Complete the project, then visit the museum's second-floor shop daily to see if a silver fishing rod might be for sale. The silver rod's lure is more attractive to fish, making them easier to catch.
- **Golden Rod:** Complete your fish collection by catching one of every type of fish, then show your encyclopedia to Chip during the Fishing Tourney event. Chip will be so impressed that he'll reward you with this ultimate rod, which is a real fish magnet!

Net

The net is used to catch insects you see as you explore outdoors. Such bugs can be found fluttering in the air, hopping or crawling along the ground, clinging to trees, perched atop flowers, or even hidden under rocks (whack 'em with a shovel to expose the bug). And of course, certain bugs appear only at certain times of day, or during particular seasons of the year.

Some insects are easy to catch—butterflies rank among the easiest. Other insects are more challenging and require patience and stealth—hold to creep up on bugs you see on trees or flowers, then release to quickly bring down the net when you're in range.

Special Nets

- **Silver Net:** Donate enough specimens to the museum on Main Street to unlock the second-floor expansion as a public work project. Complete the project, then visit the museum's second-floor shop daily to see if a silver net might be for sale. The silver net is bigger than the standard version, and makes it a little easier to catch big bugs.
- **Golden Net:** Finish your insect collection by catching one of every type of bug, then show your encyclopedia to Nat during the Bug-Off event. Nat will be blown away by your incredible bug book, and will reward you with this ultimate net, which makes bug catching a breeze.

Axe

The axe is used for one thing: chopping down trees. Swing it to bring down any tree that's in your way. Felling trees can make town navigation easier, and is also useful when clearing out room for other plant life. It takes three good whacks to bring down a tree—the first chop will shake the tree, potentially causing items to fall out (as might also happen when you stand before a tree and press to shake it with nothing equipped).

Caution

Unlike other tools, the axe is capable of breaking after lots of use. You may wish to pick up a spare.

Use a shovel to uproot tree trunks after felling trees.

Special Axes

- **Silver Axe:** Visit the tropical island often, and you might find a silver axe for sale in the island shop.
- **Golden Axe:** Purchase 50 saplings from Leif at the gardening store, and Leif will reward you with a golden axe. This amazing axe never breaks, and also chops down trees faster than its peers. See the "Shops and Such" chapter to learn how to unlock the gardening store.

Slingshot

This tool's powerful pellets can only be shot directly up into the sky. Why, you ask? To pop balloons, of course! Whenever you see a balloon lazily drift by, ready the slingshot with and then release to fire a pellet up at the balloon as it passes overhead. Once it pops, the balloon's present will fall to the ground within easy reach. Open the present in the pockets menu and see what you've found!

Note

Many balloon presents contain pieces of the Balloon furniture series. Collect all 10 pieces to complete the series and deck out your home with bouncy, squeaky furniture! See the "Furniture Showcase" chapter for a complete listing of every furniture series, theme, set, and other furniture pieces.

Special Slingshots

- **Silver Slingshot:** Pop lots of balloons with the slingshot, and rare silver balloons will eventually drift by. Pop these special balloons for a chance to score the silver slingshot. This special tool fires two pellets instead of one.
- **Golden Slingshot:** After you pop plenty of balloons, rare golden balloons will occasionally appear. Shoot these down for a chance to score a golden slingshot, which fires three pellets at once. Future balloons won't stand a chance!

Megaphone

The megaphone is an interesting instrument used to broadcast your voice when searching for neighbors. Simply equip and ready the megaphone, then speak the name of a neighbor into your 3DS microphone. If the neighbor is nearby, they'll answer your call—follow their voice to find them!

Timer

The timer is a cool tool that lets you challenge yourself and other players in your town to catch as many insects, fish, and deep-sea critters as possible within a time limit. Simply open your pockets, select the timer, and then set a time to begin the countdown.

Once a timer has been set, a time limit appears on-screen, along with a counter of how many insects, fish, and deep-sea catches you've claimed. Race to nab more bugs and aquatic life than your peers to finish in first place!

Tip

If you feel like spicing up the action, have each player wager a few Bells before starting the timer. Winner takes all!

Wet Suit

The wet suit is a special outfit that lets you swim in the sea. Without a wet suit, you can't go diving for deep-sea catches. Pick up a wet suit as soon as possible!

Wet suits are sold only at the tropical island. Advance to the point where Kapp'n appears at the town dock, then set sail for the island and participate in tour games to earn medals. Once you've earned enough medals, purchase the wet suit from the island's shop.

Equip a wet suit just as you would any other tool or article of clothing—from within the pockets menu. Once you're wearing a wet suit, step to the edge of the beach and press to start swimming. Keep tapping to build up speed!

When you spot a shadowy object under the sea, swim close and then press to dive. Continue to tap to swim underwater and chase after the elusive shadow. Catch the shadow, and you'll swim to the surface with a deep-sea specimen in hand!

Note

You can hold your breath for only a few seconds, so get as close to your quarry as possible before pressing to dive.

Swimming in the sea is lots of fun, but beware of dangerous jellyfish. These nasty creatures can appear quite suddenly and will sting you if you touch them. If you're ever stung by a jellyfish, rapidly press buttons to recover.

How to Play

Earning Bells

No matter how you choose to spend your time in *Animal Crossing*, earning lots of Bells is something you'll want to do. Without plenty of Bells, it's tough to upgrade your home, organize public works projects (if you're the mayor), and generally make much progress through the game. Fortunately, Bells couldn't be easier to come by—if you know where to look!

Selling Stuff

Selling stuff is a great way to earn Bells—the best way, really! But selling stuff is easy—the real trick lies in knowing where to find stuff to sell. Let's explore the many ways in which you can acquire goods to sell for Bells.

Tip

Always sell items at Re-Tail—they'll buy your goods for a bit more than Timmy and Tommy will on Main Street. Re-Tail also pays top Bell for certain items each day—be sure to check the sign out front!

Shake Trees

Shaking trees is an easy way to find stuff. Simply approach a tree and press to give it a good shake (make sure you aren't holding any tools). If it's a fruit tree, the sweet treats will drop to the ground. Shaking other trees may produce a few loose Bells, or even a furniture item. How did that get up there, anyway?

Caution

Bee-ware: you might knock down a beehive while shaking trees. These can be sold for Bells, too, but first you'll need to flee from those angry bees! Run inside the nearest building to escape, and buy medicine from Timmy and Tommy on Main Street to recover if you're stung.

Smack Rocks

Once you've purchased a shovel, whack every rock you see in the hopes of discovering loose Bells or precious ore. It's easy and fun!

Sell Fruit

Only one type of fruit grows naturally in your town, and these treats can be sold for a few Bells. It's possible to cultivate other, more valuable types of fruit trees, though—a quick trip to the tropical island is a great way to score some exotic fruit. Fruit that doesn't grow naturally in your town is worth a lot more than the town's trademark fruit, so use a shovel to plant lots of exotic fruit trees and reap the rewards!

Use a shovel to plant fertilizer next to fruit trees for a chance of growing a perfect fruit tree. Perfect fruit is delicious, and worth much more than the standard variety. You can buy fertilizer from Leif at the gardening store—see the "Shops and Such" chapter for details.

Tip

Who says money doesn't grow on trees? Try planting a few Bells with a golden shovel, and watch what develops!

Comb the Beach

Precious shells and coral wash up on the beach all the time. Some shells are worth quite a lot, so scour the beach each day to see what has washed ashore. See the "Other Items" chapter for a listing of every shell and their values.

Dig for Loot

Shovels aren't just meant to help you whack rocks and plant fruit trees—they also let you dig up all kinds of valuables. Whenever you spot a star-shaped crack on the ground, dig there to unearth a long-lost fossil, a gyroid, or who knows what else? Anything you dig up can be sold for Bells—just be sure to have Blathers identify your fossils at the museum before selling them (it increases their value).

Go Fish

Fishing up aquatic life from ponds, rivers, and the sea is a fantastic way to earn fast Bells. You can fish all day and never run out of things to catch, so make good use of your fishing rod and fill your pockets with slimy specimens.

Bug Out

Like fish, insects are always in plentiful supply. Run around town with a net in hand, ready to catch anything that flies, hops, or crawls.

Note

Some insects, fish, and deep-sea catches are worth more than others. See the "Museum Donations" chapter for handy charts that tell you where and when each specimen can be caught, along with all of their Bell values.

Help Thy Neighbor

Being a good neighbor has its perks. Whenever you lend a neighbor a helping hand, they're likely to hand you a helpful item in return. Run errands for neighbors, then return to them to receive your thank-you gift. It's usually a piece of furniture or an article of clothing, both of which can be sold at Re-Tail for easy Bells.

Look for Shrooms

Mushrooms grow only during the month of November. Look for these special treats near the base of trees, then pluck them up and sell them for Bells. It's fun, guy!

Note

If you're really lucky, you might discover a piece of the Mush furniture series when you pluck up mushrooms. Collect all 10 pieces to complete the series!

Tip

Sometimes when you cut down a tree, you'll see a special mark on the rings of the leftover stump. These special stumps can grow mushrooms around them thorough the year, and are especially bountiful during the fall season!

Exploit Events

Seasonal events are happy affairs, and most offer you a chance to score lots of rare items. Check out the "Special Events" chapter for an in-depth look at every event, including tips for getting the most loot out of those events that offer it.

The Turnip Trade

The turnip trade is another good way of earning Bells. Joan visits your town every Sunday morning, ready to peddle her trademark turnips. These special root veggies can be bought only from Joan, and they can be sold only at Re-Tail.

The price of Joan's turnips changes each time she visits, and the amount of Bells that Re-Tail will buy them for changes twice a day each day thereafter (prices are set once in the morning and again in the afternoon). Your mission: Buy low, sell high!

Caution

Joan's turnips will spoil after just one week, so be sure to sell them by the end of the day on Saturday. Even if you don't recover your losses, it's nice to at least get something out of the deal!

ABD Account Interest

Once you've accumulated plenty of Bells, be sure to visit the post office on Main Street and use the ABD machine to deposit your excess Bells into a savings account. There's rarely a need to carry so many Bells around with you, and you'll earn a bit of interest based on how many Bells you've kept in your savings account each month. You'll also earn special badges and unique prizes from the post office when you save up lots and lots of Bells!

Shops and Such

In Town

Getting out and seeing the sights is a big part of life in *Animal Crossing*. Whether you're strolling through town or browsing around Main Street, you'll find plenty of shops and destinations worth exploring. This chapter exposes every shop and point of interest in town, including secret shops that require special efforts to unlock.

The following shops and destinations are all found in town.

Hours

Open 24 hours a day.

Your House

Be it ever so humble, there's no place like home. And boy, at first, is it ever humble! But if you work hard and save your Bells, you can hire Tom Nook to upgrade your home in a variety of ways. See the "Home Sweet Home" chapter for details on home renovations, organization, decor, and scoring big points with Lyle and the Happy Home Academy.

Hours

Open 24 hours a day.

Town Hall

The town hall is open 24 hours a day, but there isn't much to do here unless Isabelle's around. She runs the day-to-day business at the town hall, ensuring that all of your mayoral duties are being met.

Front Desk Duties

Stand in front of the counter and speak with Isabelle to change the town theme song, redesign the town flag, or to check on the citizen satisfaction rating. If you choose the latter, Isabelle will give you feedback on what your neighbors are saying about your town. You can also report problematic citizens to Isabelle; this option causes those citizens to change their shirt (in the event of an offensive custom design, etc).

Note

You know you've achieved an excellent citizen satisfaction rating when Isabelle offers you the flower clock and town hall remodel public works projects in honor of your achievement.

Tip

When going after an excellent satisfaction rating, enact the Beautiful ordinance to ensure that your town is always looking top-notch.

Big Chair Tasks

The mayor player can get more out of the town hall by taking a seat in the big chair behind the service counter. This is the mayor's chair, and Isabelle is always happy to assist the mayor with special tasks, such as establishing new town ordinances or commencing new public works projects. See the previous "Mayoral Mirth" chapter to learn all about playing as the mayor.

Hours

Open 24 hours a day.

Plaza

The plaza is a small clearing that's held in special regard. It is here that the town tree is planted in honor of the mayor's first arrival.

It pays to visit the plaza each day, for you never know what you might find. From small tents set up by traveling merchants to important ceremonies and seasonal events, the plaza is the place to be for social activity.

Hours

Default: 9:00–23:00

Early Riser ordinance: 6:00–23:00

Night Owl ordinance: 9:00–26:00

Re-Tail

Re-Tail is a thriving recycling shop that's beloved by the locals. Goods can be bought here at bargain prices from the flea market, and the selection changes regularly. You can also sell unwanted items here to the shopkeeper, Reese, in exchange for quick Bells.

Tip

Always sell your unwanted goods to Reese at Re-Tail. Timmy and Tommy merely act as middlemen for the recycling store, and will therefore charge a small service fee if you sell stuff at their Main Street shop.

Special Buys

Each day, Re-Tail offers to buy one special type of item. It could be a particular piece of furniture, or maybe a certain article of clothing. Check the sign out front to see what's wanted by Re-Tail today, then sell those types of items for huge profits. You won't find a better deal anywhere else!

The Flea Market

The items for sale at Re-Tail are actually refurbished goods that have been put up for sale by members of the community. You can take advantage of this service, too—just speak to Reese, and she'll help you set items up for sale at the flea market. Reese suggests a fair price for each item—just verify the value, and your item will be put up for display.

You might also see fellow shoppers pining over something at Re-Tail. If you wish to buy the item yourself, speak to the shopper and dissuade them from making the impulse buy!

Turnip Prices

Re-Tail also partakes in the local turnip trade. Purchase turnips from Joan during her Sunday morning visits, then check in with Reese each day thereafter to see the going rate for these rare root veggies. (There's a morning price and an afternoon price.) When Reese offers you more than you paid Joan for the turnips, go ahead and sell them. That's the trick to the turnip trade: Buy low, sell high!

Cyrus's Customizations

Reese's husband, Cyrus, is often found hard at sleep near Re-Tail's customization counter. But if you sell lots of items to Re-Tail, you'll eventually find that Cyrus remains awake during the days, and is ready to handle all of your furniture customization needs!

For a small fee, Cyrus can customize many pieces of furniture in special ways. For example, you could have him change the furniture's color to better fit with your home's decor. This is a great way to customize your home and create some truly unique rooms. It takes just 30 minutes for Cyrus to complete his work.

Hand Cyrus some gold ore, and he'll offer to build you some luxurious golden furniture. This is the only way to assemble pieces from the golden furniture series! Each piece of golden furniture requires three gold nuggets and 10,000 Bells to build.

Hours

Open 24 hours a day.

Train Station

The town's train station is tended by a friendly monkey named Porter. You briefly pass through the station when you first arrive in town—after that, you only need to visit the train station when you are traveling to other players' towns (via online or over wifi), or when opening up your town's gate to receive other players as visitors.

Using *Animal Crossing*'s online and wifi features is simple and straightforward. Just talk to Porter, and he'll happily prepare you for online or wifi play. And if you don't feel like playing online or over wifi, simply keep out of the train station after you ensure that your town's gate is closed (talk to Porter to do so).

Hours

Open 24 hours a day.

Tortimers Island

While exploring the beach, you've surely noticed a small wooden dock stretching out to sea. There isn't much to do at this dock until you receive a visit from Tortimer—finish paying off your first home loan (in full) to trigger Tortimer's appearance the next day.

Tortimer greets you right outside your home, informing you of his lavish retirement on a distant tropical island. He suggests that you speak to Kapp'n on the boat dock and come visit the island sometime. Sounds nice!

Revisit the dock after speaking with Tortimer, and you'll find a friendly frog named Kapp'n tending a small motorboat. Pay the modest 1,000 Bell fee, and the good Kapp'n will shove you off to the tropical island. Flip ahead to the "Island Action" chapter for details on everything you can see and do when you get there!

Shops and Such

Main Street

The following shops are all found along Main Street, which lies beyond the town's north train tracks.

Hours

Open 24 hours a day.

Photo Booth

A small photo booth stands at Main Street's far left end. Pay just 500 Bells to step into the booth and take a new picture for your Town Pass Card.

Tip

Learn some jokes from Dr. Shrunk at Club LOL, then use them to emote and make silly faces while your picture is being taken!

Tip

Press the and buttons to apply black-and-white or sepia filters!

Hours

Default: 10:00–20:00

Early Riser ordinance: 7:00–20:00

Night Owl ordinance: 10:00–24:00

Nook's Homes

Whenever you wish to upgrade or customize your house, simply visit Tom Nook at his fine Main Street establishment, Nook's Homes. Here, Tom showcases a selection of home renovation samples that can be used to update your home's exterior.

Examine any item in Mr. Nook's shop to learn about it and the cost to make the renovation. Speak with Tom directly when you've paid off your current home loan and wish to set up your next interior expansion. See the "Home Sweet Home" chapter for details on everything Nook's Homes has to offer!

Lyle's Desk

After paying off your first home loan (in full), you receive an introductory letter from the Happy Home Academy (HHA). The next time you visit Nook's Homes, you'll find an HHA representative named Lyle working there. Speak to Lyle to learn all about the HHA, including tips on how to properly decorate your home.

Tip

Flip ahead to the "Home Sweet Home" chapter to learn all about home upgrades, renovation, and how to hit top scores with the HHA.

Hours

Open 24 hours a day.

Post Office

Located right next to Nook's Homes, the post office is a small shop with a single service counter. Depending on the time of day, Pelly or Phyllis might be working behind the counter. Speak with either one for help with sending mail or storing letters for safekeeping.

ABD Machine

A small Automatic Bell Dispenser (ABD) machine stands in one corner of the post office, too. Use this machine to either deposit or withdraw funds from your savings account, or to pay off your current home loan.

Deposit lots of Bells into your savings account, and you'll start earning interest each month. It's like getting free money! You also receive special prizes in the mail when you reach savings milestones, as noted by the following table:

Post Office Prizes

Prize	Value	Savings
Box of tissues	1,280	100,000 Bells in savings account
Letter set	1,200	500,000 bells in savings account
Piggy bank	4,480	1,000,000 Bells in savings account
Aluminum briefcase	1,200	5,000,000 Bells in savings account
Post-office poster	400	10,000,000 Bells in savings account
Safe	758	20,000,000 Bells in savings account
Mailman's hat	2,000	50,000,000 Bells in savings account
ABD	1,000	100,000,000 Bells in savings account

Hours

Normal: 8:00–22:00

Early Riser ordinance: 6:00–22:00

Night Owl ordinance: 8:00–24:00

Nookling Junction

Two young raccoons named Timmy and Tommy run a general store near the middle of Main Street. Though humble in its appearance and short on shelf-space, this modest shop serves as your main source for acquiring vital goods like furniture and tools.

Tip

Don't sell your unwanted items to Timmy and Tommy. Always sell your goods to Re-Tail in town—they'll pay you more!

Fortune Cookies

Timmy and Tommy's shop is also your only source for purchasing fortune cookies. These unique treats cost two Play Coins to purchase—Bells can't be used to buy them. Of course, Play Coins are generated by walking around with the 3DS in your pocket (or shaking it a bit to simulate the motion).

After buying a fortune cookie, open your pockets and eat it to receive a prize ticket. Hand your ticket to Timmy or Tommy, and you just might win something good! The following table reveals all of the prizes you can win from fortune cookies.

Fortune Cookie Prizes

Prize	Value	Fortune
Mushroom mural	840	Fortune cookie #1
Block floor	840	Fortune cookie #2
Hero's clothes	840	Fortune cookie #3
Nothing!	N/A	Fortune cookie #4
Hero's pants	840	Fortune cookie #5
Nothing!	N/A	Fortune cookie #6
Peach's parasol	840	Fortune cookie #7
Hero's cap	840	Fortune cookie #8
Majora's Mask	840	Fortune cookie #9
Samus mask	840	Fortune cookie #10
Midna's Mask	840	Fortune cookie #11
Toad hat	840	Fortune cookie #12
Red Pikmin	840	Fortune cookie #13
Blue Pikmin	840	Fortune cookie #14
Yellow Pikmin	840	Fortune cookie #15
Nothing!	N/A	Fortune cookie #16
Block	840	Fortune cookie #17
Coin	840	Fortune cookie #18
Goal Pole	840	Fortune cookie #19
Fire Flower	840	Fortune cookie #20
Super Mushroom	840	Fortune cookie #21
Green Shell	840	Fortune cookie #22
Super Star	840	Fortune cookie #23
1-Up Mushroom	840	Fortune cookie #24
? Block	840	Fortune cookie #25
Pipe	840	Fortune cookie #26
Fire Bar	840	Fortune cookie #27
Bill Blaster	840	Fortune cookie #28
Yoshi's Egg	840	Fortune cookie #29
Nothing!	N/A	Fortune cookie #30
Triple Red Shells	840	Fortune cookie #31
Kart	840	Fortune cookie #32
Pikmin	840	Fortune cookie #33
Blue Falcon	840	Fortune cookie #34
Master Sword	840	Fortune cookie #35
Arwing	840	Fortune cookie #36
Triforce	840	Fortune cookie #37
Nothing!	N/A	Fortune cookie #38
S.S. Dolphin	840	Fortune cookie #39
Virtual BOY	840	Fortune cookie #40
Wii Balance Board	840	Fortune cookie #41
Varia Suit pants	840	Fortune cookie #42
Varia Suit shoes	840	Fortune cookie #43
Bad bro's stache	840	Fortune cookie #44
Big bro's mustache	840	Fortune cookie #45
Varia Suit	840	Fortune cookie #46
Metroid	840	Fortune cookie #47
Triple Bananas	840	Fortune cookie #48
Hero's boots	840	Fortune cookie #49
Fi mask	840	Fortune cookie #50

Hours

Default: 10:00–21:00

Early Riser ordinance: 7:00–21:00

Night Owl ordinance: 10:00–24:00

Able Sisters

When you wish to update your wardrobe, visit the Able Sisters' clothing store, which is just down the street from Nookling Junction. A variety of clothes are sold here, from shirts and dresses to pants, skirts, and shorts.

Pro Designs

While you can create your own, custom clothing patterns at anytime through the Designs menu, you must visit the Able Sisters if you wish to create a pro design. These advanced designs let you craft patterns for the front, back, and sleeves of a shirt to create truly unique looks. Just speak to Mabel to begin creating a pro design.

Accessories

The Able Sisters' store features a side room that's reserved for those all-important extras. Here, Labelle offers a selection of fine accessories such as hats, sunglasses, and umbrellas.

QR Codes

All of the Able Sisters are hardworking, but Sable seems to never take a break from her station behind the sewing machine. Make a point of talking to Sable each day, and she'll really start to appreciate it.

Keep cheering up Sable every day, and eventually, you'll notice a curious machine behind her. Inspect the machine, and Sable will invite you to use it. Amazingly, this machine lets you create QR codes for patterns you've designed. It's easy—try it and see! Your QR codes are stored with the rest of your 3DS camera pictures, so you can easily access and share them with friends anytime you aren't playing. How cool is that!

Note

QR (quick-response) codes are unique barcodes that can be scanned by the 3DS camera to unlock special game content. See your 3DS owner's manual for help with scanning QR codes.

Hours

Open 24 hours a day.

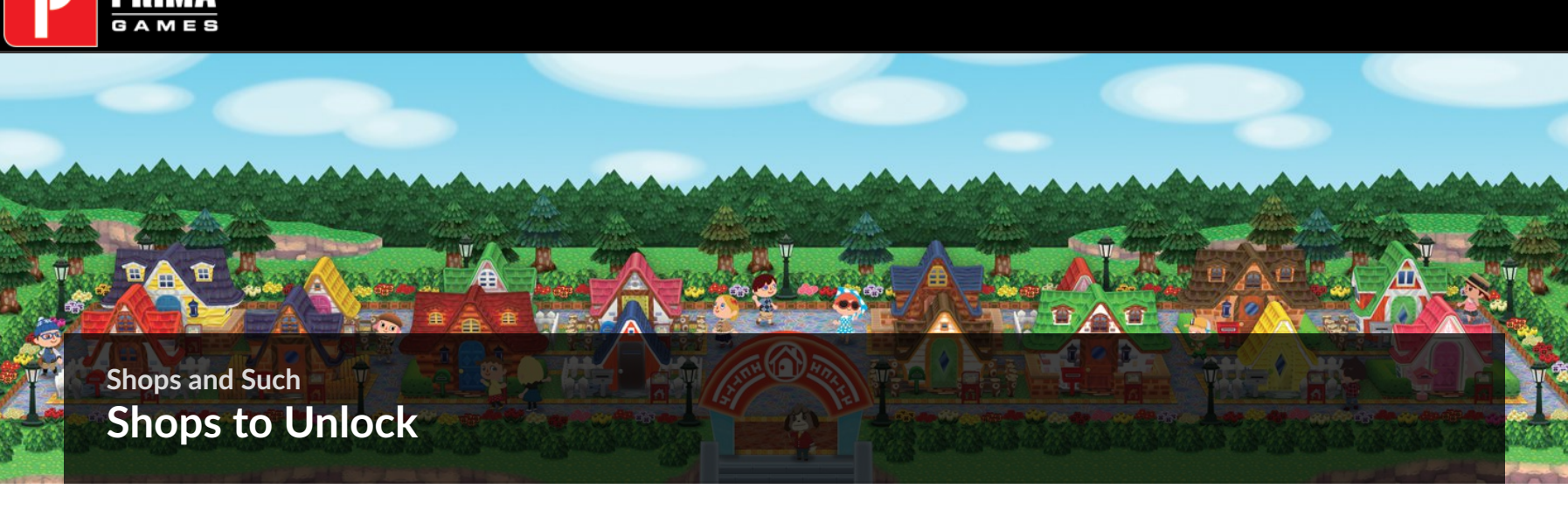
Museum

The museum is open 24 hours a day, seven days a week—although you'll find its curator, a wise old owl named Blathers, a bit more alert in the evenings. Whenever you discover some art, catch a fish, net a bug, or dig up a fossil, visit the museum and see if Blathers will accept your find as a donation to one of his exhibits. An empty museum isn't much fun, after all!

Feel free to explore the museum's exhibits and peruse your generous contributions. You can also check the sign near the museum's front steps to view a list of all museum donations. This is a great way to quickly check and see what's been donated!

Tip

Even if you plan to sell your fossils, have Blathers identify them—it increases their value.



Shops and Such

Shops to Unlock

Main Street may not seem like much at first, but as you steadily devote time and Bells to growing your town, you'll notice new shops begin to crop up. Let's check out all of the special shops that can be built on Main Street and within your town.

Hours

Default: 7:00–24:00

Early Riser ordinance: 6:00–24:00

Night Owl ordinance: 7:00–5:00

T&T Mart

Spend lots of Bells at Nookling Junction, and Timmy and Tommy will eventually earn enough profit to upgrade their shop. This improved convenience store is open longer hours and has more space, so the boys can offer a broader selection of goods.

Catalog Kiosk

The T&T Mart also offers a special mail-order catalog. Simply use the in-store kiosk to browse all of the items that have appeared in the game thus far. That's right: anything you've owned in the game will appear in the kiosk, and many items can be mail-ordered and delivered right to your home. Talk about convenient!

Hours

Default: 9:00–20:00

Early Riser ordinance: 7:00–20:00

Night Owl ordinance: 9:00–23:00

Gardening Store

Demonstrate your willingness to cultivate a lush, vibrant town by performing 30 gardening tasks, such as planting and watering flowers, planting trees (including fruit trees), and pulling weeds. Once this is done, it won't be long before a friendly fellow named Leif will open a small gardening store next to Timmy and Tommy's shop.

Leif doesn't offer much, but his store is a good source of gardening supplies like flower seeds and saplings. Swing by Leif's whenever you wish to spruce up your town!

Tip

Pay Leif a modest fee, and he'll uproot all of the weeds in your town. Sometimes it's worth it!

Hours

Default: 9:00–20:00

Early Riser ordinance: 6:00–20:00

Night Owl ordinance: 9:00–24:00

Super T&T

After Leif's gardening store opens, continue to shop loyally at the T&T Mart, and the boys will be upgrading their store again before you know it. The supermarket version of their store is what you'd expect: bigger and better in every way!

Hours

Default: 10:00–23:00

Early Riser ordinance: 6:00–23:00

Night Owl ordinance: 10:00–3:00

TIY

After you've spent over 50,000 Bells at the Super T&T, and after at least 21 days have passed since the Super T&T opened, Timmy and Tommy will shut down for a day to remodel their store yet again. In this fourth iteration of their store, the boys have joined forces with Leif's gardening shop to provide an all-in-one source for do-it-yourself home improvement! Leif's inventory is expanded now, too.

Hours

Default: 9:00–21:00

Early Riser ordinance: 6:00–21:00

Night Owl ordinance: 9:00–24:00

T&T Emporium

Timmy and Tommy's fifth and final shop upgrade is truly something to behold. This three-story shopping center has something for everyone—but unlocking it takes some effort! You need to impress a savvy stylist named Gracie.

Dazzling Gracie

Once the TIY has been built, a stylish visitor named Gracie will start visiting your town. Check the plaza each day to see if your town has been graced by Gracie, and speak to the fashion mogul to learn that she's planning to open up a new fashion boutique in a hip new town.

Gracie will only open her shop in a town that has style, and demands that you prove your fashion sense to her in a series of fashion challenges. Each time Gracie visits, she'll give you a new fashion theme. Your goal: Dress in that theme and knock Gracie's socks off!

Impressing Gracie isn't easy, but you've got an advantage—this guide! Flip ahead to the "Clothing Catalog" chapter, and you'll find every piece of clothing has an associated "look." Use this info to help you build outfits that fit with Gracie's themes!

After you impress Gracie enough times, she'll eventually agree to open her shop in your town. Continue to frequent the TIY store, and before long, construction will commence and the T&T Emporium will be built!

Three Floors of Fun

The T&T Emporium's spacious first floor is filled with products for everyday life, from tools to gardening supplies. That's right—Leif has finally been allowed indoors! Check the second floor to find furniture, and head all the way up to the top floor to explore GracieGrace—the lavish fashion boutique of the great Gracie herself!

GracieGrace offers both clothing and furniture, but expect to suffer some serious sticker shock. The prices are steep, but these items are all of the highest quality. Best of all, Gracie sells her clothing and furniture by outfits and series, so Bell-saddled shoppers can put together a whole new look or design a stylish room in no time!

Hours

Default: 10:00–20:00

Early Riser ordinance: 7:00–20:00

Night Owl ordinance: 10:00–23:00

Kicks

This little shoe shop won't open until after the T&T Mart is built. In addition, you must spend about 8,000 Bells at the Able Sisters in order to entice Kicks to arrive. This small footwear store sprouts up near the Able Sisters and is tended by a friendly fox named Kicks, who peddles a modest selection of quality footwear and hosiery.

Hours

Default: 10:00–20:00

Early Riser ordinance: 7:00–20:00

Night Owl ordinance: 10:00–23:00

Shampoodle

Continue to shop at the Able Sisters and at Kicks, and before long, a savvy stylist named Harriet will open a salon above them, on the building's second floor.

Say hi to Harriet anytime you wish to change your hairdo. Plop down in the styling chair, answer Harriet's probing questions, and you'll soon have a new 'do. The answers you give to Harriet's questions determine the look you'll receive—use the following chart to ensure that you receive the perfect style!

Note

Harriet can make you look like one of your 3DS Miis—just ask her!

Get lots of haircuts at Shampoodle, and Harriet will begin to offer you color contacts. Get even more haircuts, and she'll even offer you hairstyles for characters of the opposite sex!

Boy Hairstyles

Answer 1	Answer 2	Answer 3	Result
Extremely Casual	Loose and Wavy!	Laid-back looseness.	
Extremely Casual	Loose and Wavy!	Floaty-fairy looseness.	
Extremely Casual	Stylish side!	I'm a role model!	
Extremely Casual	Stylish side!	I like being left alone!	
Casual	It's on the messy side.	I wish I could clean it.	
Casual	It's on the messy side.	It's on purpose!	
Casual	My room is clean!	I like to style my hair!	
Casual	My room is clean!	Natural is best!	
Middle /Formal	I'm very serious!	Fight and overcome!	
Middle /Formal	I'm very serious!	Grin and bear it!	
Middle /Formal	I'm a trouble maker!	I'll settle down.	
Middle /Formal	I'm a trouble maker!	Rebel for life!	
Extremely Formal	Business!	Fresh!	
Extremely Formal	Business!	Vintage!	
Extremely Formal	Private!	It's a party!	
Extremely Formal	Private!	It's a date.	
Extremely Formal	Private!	It's a secret!	Random!

Girl Hairstyles

Answer 1	Answer 2	Answer 3	Result
Extremely Casual	Loose and Wavy!	Laid-back looseness.	
Extremely Casual	Loose and Wavy!	Floaty-fairy looseness.	
Extremely Casual	Stylish side!	I'm a role model!	
Extremely Casual	Stylish side!	I like being left alone!	
Casual	It's on the messy side.	I wish I could clean it.	
Casual	It's on the messy side.	It's on purpose!	
Casual	My room is clean!	I like to style my hair!	
Casual	My room is clean!	Natural is best!	
Middle /Formal	I'm very serious!	Fight and overcome!	
Middle /Formal	I'm very serious!	Grin and bear it!	
Middle /Formal	I'm a trouble maker!	I'll settle down.	
Middle /Formal	I'm a trouble maker!	Rebel for life!	
Extremely Formal	Business!	Fresh!	
Extremely Formal	Business!	Vintage!	
Extremely Formal	Private!	It's a party!	
Extremely Formal	Private!	It's a date.	
Extremely Formal	Private!	It's a secret!	Random!

Hours

Open 24 hours a day.

Museum 2F

Donate over 20 fossils, fish, bugs, and paintings to the museum, and be sure to donate at least one item to each of the four exhibits (fish, insect, fossil, art). In addition, be sure to speak to Blathers every day—you don't need to donate or have him identify anything, you just need to speak to Blathers every day to build a friendship. Keep it up, and before long, Blathers will mention the idea of expanding the museum by opening a second floor!

Expanding the museum is a public works project. Speak with Isabelle at the town hall after Blathers has made his suggestion, and she'll offer you the project as a new public work. Complete the donation goal to unlock the museum's second floor.

The museum's second floor is run by a young owl named Celeste. She tends a small gift shop up here, and will even let you rent out your very own exhibit room for fun. Many of the items that Celeste sells at the gift shop can't be found anywhere else, so check her stock daily!

Museum Gift Shop Goods

Item	Value	Requirements
Exhibit-room wall	400	None
Exhibit-room floor	400	None
Museum wall	2,000	None
Museum floor	2,000	None
Arrow sign	3,500	None
Display stand	1,500	None
Exhibit partition	3,000	None
Fancy frame	10,000	None
Flat display case	2,500	None
Glass display case	2,000	None
Museum chair	3,000	None
Poster stand	2,500	None
Reception table	2,000	None
Rope partition	1,800	None
Tall display case	2,500	None
Thermohygrometer	1,500	None
Silver shovel	500	After donating 15 fossils
Paintball floor	1,600	After donating 20 art
Dig-site floor	1,600	After donating 30 fossils
Silver rod	500	After donating 30 fish or deep-sea catches
Silver net	500	After donating 30 insects
Underwater floor	1,600	After donating 50 fish or deep-sea catches
Jungle floor	1,600	After donating 50 insects
Paintball wall	1,600	After donating all art
Underwater wall	1,600	After donating all fish and deep-sea catches
Dig-site wall	1,600	After donating all fossils
Jungle wall	1,600	After donating all insects
Museum model	1,800	After donating all specimens to museum

Hours

Open 24 hours a day.

The Roost Café

Continue to donate to the museum after finishing the 2F expansion. After you've donated a total of 50 items to the museum, and after a full week has passed since the 2F expansion was opened, Blathers will suggest yet another public work project: a cool café run by a pigeon named Brewster.

The Roost Café must be built in town, so lead Isabelle to the desired spot, just as you would for any other project. Satisfy the donation goal, and the café will be built the very next day!

Take Out Counter

The first few times you visit the Roost, there's little to do except sit at the counter and order a hot cup o' Joe. Keep visiting and buying coffee, though, and Brewster will eventually offer you to-go cups from a side counter. How nice!

Part-Time Pourer

Continue to frequent the Roost, and Brewster will eventually offer you some part-time work. Agree to help Brewster, and you'll be placed in charge of the to-go counter for a while.

Locals will appear, one after the next, and each one will place an order for coffee. But there's a catch: out of the three coffee ingredients—beans, sugar, and milk—your neighbors only tell you about one or two that they desire. This means you must guess on the rest!

Successfully serving coffee means keeping track of your customers and determining what they like. It takes time and effort, but if you guess correctly on all three ingredients, you'll really make that customer's day. Fix every cup to perfection, and you'll even impress Brewster!

Tip

Want to skip all the effort and just serve great coffee? Then check the "Friendly Faces" chapter to discover what every neighbor likes in their cup!

Brewster pays well for your work, and your performance determines the type of payment you'll receive. Here are all the possible goodies Brewster might use to compensate your labors:

Part-Time Payment

Reward	Value
Brewstoid	3,312
Café uniform	360
Coffee cup	2,000
Coffee grinder	1,600
Coffeemaker	800
Cream and sugar	1,000
Espresso maker	500
Good coffee beans	4,000
Mega brewstoid	3,312
Mini brewstoid	3,312
Normal coffee beans	2,000
Siphon	1,780
Superb coffee beans	8,000
Tall brewstoid	3,312

Hours

Default: 12:00–2:00

Early Riser ordinance: 10:00–2:00

Night Owl ordinance: 12:00–5:00

Club LOL

Shortly after the T&T Mart has opened, a wacky character named Dr. Shrunk will come to greet you at your home. The good doctor wishes to open up a lively club on Main Street, but he needs you to get everyone in town to sign his petition. Agree to help Dr. Shrunk, then get out there and get those signatures!

Dr. Shrunk has already gotten all of the store owners to sign, so you only need to worry about your neighbors. Check the signature sheet that Dr. Shrunk gave you to see who's left on your list. Seek out every neighbor and record all of their signatures to fill out the form.

After filling out the signature sheet, find Dr. Shrunk on Main Street. Hand him the sheet, and Club LOL will open within a matter of days.

What a Joke

The real show at Club LOL begins at 8 p.m. each night, but if you stop by before then, you can catch a free show, courtesy of Dr. Shrunk himself. The good doctor happens to be a former comedian, and will tell you a joke on stage each day—provided you feed him something! Whether or not you're amused, you always learn the joke afterward, because it's recorded in the joke book that Dr. Shrunk gives you!

Your joke book stores all of Dr. Shrunk's jokes. Learn a new one each evening by visiting Club LOL before 8 p.m. Why collect jokes, you ask? Because when you tell the jokes you know, your character will cleverly emote! Open your joke book and tap on any joke you've learned, and your character will emote just like Dr. Shrunk did when telling the joke. Now you can interact with friends and neighbors without bothering to type out words!

Dr. Shrunk's Jokes (Emotes)

Joke (Emote)			
Aggravation	Distress	Love	Shrunk Funk Shuffle
Agreement	Fearful	Mischief	Shyness
Anger	Flourish	Mistaken	Sighing
Bashfulness	Glee	Outrage	Sleepy
Cold Chill	Greetings	Pride	Sneezing
Curiosity	Happiness	Resignation	Sorrow
Daydreaming	Heartbreak	Sadness	Sunniness
Delight	Inspiration	Sheepishness	Surprise
Disagreement	Joy	Shocked	Thought
Disbelief	Laughter	Showmanship	Worry

D.J. K.K. Spins

Each night after 8 p.m., Club LOL rocks to the thumping beats of D.J. K.K. There's no cover charge, so come on in and get on down! While moving out on the floor, tap any direction on to dance to the beat. Impress D.J. K.K. with your moves, and he might even show you on the big screen behind him!

K.K. Slider Saturdays

Saturday nights are special at Club LOL, for the great K.K. Slider graces the venue with his brilliant guitar licks. Give a listen to K.K.'s opening song, and he'll slip you a free bootleg copy of it. Right on, my man!

Tip

See the "Other Items" chapter for K.K. Slider's full song catalog—complete with album art!

Hours

Default: 9:00–19:00

Early Riser ordinance: 6:00–19:00

Night Owl ordinance: 9:00–23:00

Fortune-Teller's Shop

A feline fortune teller named Katrina visits your town about once a week—check the plaza for her tent. Enter and pay a small fee to have Katrina read your fortune. She'll tell you what sorts of items will bring you luck in the near future!

After Katrina has told 20 fortunes in your town (in total from all players, including visitors), she'll eventually decide there's enough business here to support a fortune-teller's shop on Main Street. Chat with Isabelle at the town hall to undertake this public work project just as you would any other.

Once the fortune-teller's shop is built, you can pop in and have your fortune told by Katrina every day. This ensures that you'll always have good luck on your side!

Tip

Luck is a powerful force in *Animal Crossing*—it can lead to finding precious items. Pay heed to Katrina's advice and seek out the items that she indicates. It will bring you good fortune.

Note

If you ever find yourself tripping and falling while running around, you're having a "bad-luck day." Visit Katrina and see if she can help you counter your gnarly juju!

Hours

Open 24 hours a day.

Police Station

Every town should have a police station, but yours won't until a neighbor approaches you with an urge to lobby for one as a public work project. Unfortunately, this conversation occurs purely at random—there's no way for you to influence when a neighbor will decide to approach you about building the police station. It therefore pays to speak to your neighbors whenever you see them excitedly running toward you with something to say.

Tip

Once the police station is built, you can scour its lost-and-found bin for goodies. Officers Copper and Booker can shed some light regarding upcoming visitors, too.

Hours

Always active; rarely open

Reset Surveillance Center

The Reset Surveillance Center is a public work project that appears on Isabelle's list after you do the unthinkable: power-off the game without saving! That's right: if you shut down *Animal Crossing* without saving your game, you'll get an earful from one Mr. Resetti—a mean old mole that doesn't dig cheaters. But Mr. Resetti will only scold you once, then never harass you again—unless you build the Reset Surveillance Center, that is!

After meeting Mr. Resetti, speak with Isabelle to commence work on the Reset Surveillance Center project. Just lead her to the spot where you'd like to build the project like always.

Once the Reset Surveillance Center has been built, Mr. Resetti is back in business. Now able to monitor your game for suspicious power-offs, Mr. Resetti will be quick to reprimand you each time you reset without saving. That's more like it!

Entering the Center

If you're really lucky, you might find the Reset Surveillance Center open one evening. This occurs very rarely, and only on sunny days that follow a rainy day. Check out the center on these evenings between 8 p.m. and midnight—if you find the manhole cover open, head inside to find Mr. Resetti in his main base of operations!

Hours

Open 24 hours a day.

Happy Home Showcase

The Happy Home Showcase (HHS) is a special place where fabulous homes from all over the globe are displayed. You're able to explore the HHS the day after your first home is built—speak with Tom Nook at Nook's Homes, and he'll tell you all about it.

The grand entrance to the HHS is located in the background of Main Street—you can't miss it. After after Tom Nook tells you about the HHS, a friendly character named Digby stands here at all hours. Talk to Digby whenever you wish to enter and explore the HHS.

Once inside, Digby explains how the HHS works. Homes from other players' towns can be shown here, and new model homes will appear whenever your 3DS is tagged by another player's via StreetPass. (Digby can help you turn the StreetPass function on and off.) You may then explore that player's model home in your game by visiting the HHS. You can even order furniture items from HHS model homes—with a hefty markup, mind you!

Hours

Open 24 hours a day.

Dream Suite

This special suite is only available to players who've connected to the internet at least once. A week must also have passed since the mayor earned their Town Development Permit. Once these special criteria have been met, you'll find Isabelle snoozing away at the town hall. Speak with her to add the Dream Suite project to your list of public works!

Complete the Dream Suite public work project, and the Dream Suite will open on Main Street. Go there to visit Luna, who helps you visit other players towns in dreams. This is a cool way to explore other players' towns and see how they've developed!

Note

Anything you do during a Dream Suite trip won't actually affect the other player's town, because it's all just a dream!

Tip

After unlocking the Dream Suite, share the address that appears on your Town Pass Card (TPC) with friends, and they'll be able to visit your town in a dream anytime they want.

Visiting towns in dreams has lots of advantages. For starters, you can't actually damage or affect the other players' towns, which is nice for them. Dreams also let you explore your friends' towns anytime you want—you don't need to wait for them to be playing. Of course, this also means that you can't help your friends by leaving them items, and you also can't take anything useful back to your town like exotic fruit. Still, when you just want to explore other towns and see what's out there, nothing beats the Dream Suite!

Furniture Showcase

Furniture Series

Welcome to our fabulous Furniture Showcase! Here we expose every piece of furniture in Animal Crossing: New Leaf, revealing complete furniture series, sets, and themes that can really spruce up your home.

Understanding the Sections

Here's how to read each item's section in the Furniture Showcase:

- Value: The item's suggested retail value (in Bells). Items typically sell for 1/4 of this value at Re-Tail.
- Indicates that the item is not for sale at any shop.
- HHA Theme(s): The theme(s) that the item belongs to. Not every item belongs to an HHA Theme. See the previous "Home Sweet Home" chapter for details.
- Obtainable from: The shop, event, or NPC character that offers you the item. See the previous "Shops and Such," "Friendly Faces," and "Seasonal Events" chapters for greater detail.

Note

All DLC information is accurate as of May 2013. DLC availability may change for various regions in the future.

A furniture series is defined by two important factors. First, the pieces that make up a series always combine to form a real, functional room Second, every series has matching wallpaper and flooring.

Complete a series by collecting all of its furniture pieces, then spread on the series' unique wallpaper and flooring to finish the room. Furniture series look great, have functional pieces, and score you big points with the Happy Home Academy (HHA)!

Alpine Series

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Alpine Wall	330	Rustic	Timmy & Tommy
	Alpine Rug	350	Rustic	Timmy & Tommy
	Alpine Bed	600	Rustic	Timmy & Tommy
	Alpine Sofa	590	Rustic	Timmy & Tommy
	Alpine Chair	500	Rustic	Timmy & Tommy
	Alpine Dresser	550	Rustic	Timmy & Tommy
	Alpine Closet	595	Rustic	Timmy & Tommy
	Alpine Lamp	500	Rustic	Timmy & Tommy
	Alpine Panel	450	Rustic	Timmy & Tommy
	Alpine Shelf	525	Rustic	Timmy & Tommy
	Large Alpine Table	600	Rustic	Timmy & Tommy
	Alpine Low Table	500	Rustic	Timmy & Tommy
	Alpine Kitchen Cart	490	Rustic	Timmy & Tommy

Astro Series

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Astro Wall	530	Sci-Fi, Toy Shop	Timmy & Tommy
	Astro Floor	530	Sci-Fi, Trendy	Timmy & Tommy
	Astro CD Player	900	Sci-Fi, Trendy	Timmy & Tommy
	Astro Bed	800	Sci-Fi, Trendy	Timmy & Tommy
	Astro Sofa	820	Sci-Fi, Trendy	Timmy & Tommy
	Astro Chair	700	Sci-Fi, Trendy	Timmy & Tommy
	Astro Dresser	850	Sci-Fi, Trendy	Timmy & Tommy
	Astro Closet	870	Sci-Fi, Trendy	Timmy & Tommy
	Astro Clock	745	Sci-Fi, Trendy	Timmy & Tommy
	Astro Table	750	Sci-Fi, Trendy	Timmy & Tommy
	Astro Tv	800	Sci-Fi, Trendy	Timmy & Tommy
	Astro Shelf	700	Sci-Fi, Trendy	Timmy & Tommy
	Astro Lamp	670	Sci-Fi, Trendy	Timmy & Tommy

Balloon Series

Image	Item not for Sale	Name	Value	HHA Theme(s)	Obtainable from:
		Balloon Wall	450	Toy Shop	Gift balloon
		Balloon Floor	450	Toy Shop	Gift balloon
		Balloon TV	700	Toy Shop	Gift balloon
		Balloon Sofa	670	Toy Shop	Gift balloon
		Balloon Clock	620	Toy Shop	Gift balloon
		Balloon Lamp	640	Toy Shop	Gift balloon
		Balloon Table	720	Toy Shop	Gift balloon
		Balloon Bed	800	Toy Shop	Gift balloon
		Balloon Chair	620	Toy Shop	Gift balloon
		Balloon Dresser	670	Toy Shop	Gift balloon
		Balloon-Dog Lamp	750	Toy Shop	Gift balloon
		Balloon Closet	745	Toy Shop	Gift balloon
		Balloon Vanity	700	Toy Shop	Gift balloon

Blue Series

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Blue Wall	315	None	Timmy & Tommy
	Blue Flooring	395	None	Timmy & Tommy
	Blue Bed	525	Rustic	Timmy & Tommy
	Blue Bureau	540	Rustic	Timmy & Tommy
	Blue Wardrobe	480	Rustic	Timmy & Tommy
	Blue Chair	300	Rustic	Timmy & Tommy
	Blue Bench	475	Rustic	Timmy & Tommy
	Blue Table	450	Rustic	Timmy & Tommy
	Blue Bookcase	475	Rustic	Timmy & Tommy
	Blue Cabinet	600	Rustic	Timmy & Tommy
	Blue Clock	400	Rustic	Timmy & Tommy
	Blue Dresser	525	Rustic	Timmy & Tommy
	Blue Wall Shelf	500	Rustic	Timmy & Tommy (on the wall)

Cabana Series

Image	Item not for Sale	Name	Value	HHA Theme(s)	Obtainable from:
		Cabana Wall	40 medals	Harmonious	Island Gift Shop (rare)
		Cabana Flooring	40 medals	Harmonious	Island Gift Shop (rare)
		Cabana Bed	40 medals	Harmonious, Rustic	Island Gift Shop
		Cabana Dresser	40 medals	Harmonious, Rustic	Island Gift Shop
		Cabana Wardrobe	40 medals	Harmonious, Rustic	Island Gift Shop
		Cabana Chair	40 medals	Harmonious, Rustic	Island Gift Shop
		Cabana Armchair	40 medals	Harmonious, Rustic	Island Gift Shop
		Cabana Table	40 medals	Harmonious, Rustic	Island Gift Shop
		Cabana Lamp	40 medals	Harmonious, Rustic	Island Gift Shop
		Cabana Bookcase	40 medals	Harmonious, Rustic	Island Gift Shop
		Cabana Vanity	40 medals	Harmonious, Rustic	Island Gift Shop
		Cabana Screen	40 medals	Harmonious, Rustic	Island Gift Shop
		Cabana Wall Radio	40 medals	Harmonious, Rustic	Island Gift Shop

Cabin Series

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Cabin Wall	300	Rustic	Timmy & Tommy
	Cabin Rug	385	Rustic	Timmy & Tommy
	Cabin Bed	600	Rustic	Timmy & Tommy
	Cabin Dresser	540	Rustic	Timmy & Tommy
	Cabin Wardrobe	620	Rustic	Timmy & Tommy
	Cabin Chair	425	Rustic	Timmy & Tommy
	Cabin Armchair	570	Rustic	Timmy & Tommy
	Cabin Couch	620	Rustic	Timmy & Tommy
	Cabin Table	525	Rustic	Timmy & Tommy
	Cabin Low Table	525	Rustic	Timmy & Tommy
	Cabin Bookcase	575	Rustic	Timmy & Tommy
	Cabin Clock	500	Rustic	Timmy & Tommy
	Cabin Wall Clock	450	Rustic	Timmy & Tommy (on the wall)

Card Series

Image	Item not for Sale	Name	Value	HHA Theme(s)	Obtainable from:
		Card Wall	49000	Toy Shop	GracieGrace (summer)
		Card Carpet	49000	Toy Shop	GracieGrace (not on sale)
		Card Tower	20000	Toy Shop	GracieGrace (not during sales)
		Card Bed	55000	Toy Shop	GracieGrace (not during sales)
		Card Sofa	45000	Toy Shop	GracieGrace (not during sales)
	–	Card Chair	25000	Toy Shop	GracieGrace (not during sales)
		Card Dresser	30000	Toy Shop	GracieGrace (not during sales)
		Card Closet	60000	Toy Shop	GracieGrace (not during sales)
		Card Wall Clock	75000	Toy Shop	GracieGrace (not during sales)
		Card Lamp	20000	Toy Shop	GracieGrace (not during sales)
		Card Screen	22500	Toy Shop	GracieGrace (not during sales)
		Card Shelf	17000	Toy Shop	GracieGrace (not during sales)
		Card Table	50000	Toy Shop	GracieGrace (not during sales)

Classic Series

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Classic Wall	525	None	Timmy & Tommy
	Classic Carpet	575	None	Timmy & Tommy
	Classic Bed	630	Trendy	Timmy & Tommy
	Classic Vanity	640	Trendy	Timmy & Tommy
	Classic Wardrobe	640	Trendy	Timmy & Tommy
	Classic Chair	450	Trendy	Timmy & Tommy
	Classic Sofa	560	Trendy	Timmy & Tommy
	Classic Table	400	Trendy	Timmy & Tommy
	Classic Bookcase	640	Trendy	Timmy & Tommy
	Classic Buffet	840	Trendy	Timmy & Tommy
	Classic Desk	550	Trendy	Timmy & Tommy
	Classic Clock	545	Trendy	Timmy & Tommy
	Classic Wall Shelf	600	Trendy	Timmy & Tommy (on the wall)

Egg Series

Image	Item not for Sale	Name	Value	HHA Theme(s)	Obtainable from:
		Egg Wall	8888	Toy Shop	Zipper T. Bunny (Bunny Day)
		Egg Floor	8888	Toy Shop	Zipper T. Bunny (Bunny Day)
		Egg Bed	90	Toy Shop	Zipper T. Bunny (Bunny Day)
		Egg Dresser	90	Toy Shop	Zipper T. Bunny (Bunny Day)
		Egg Wardrobe	90	Toy Shop	Zipper T. Bunny (Bunny Day)
		Egg Chair	90	Toy Shop	Zipper T. Bunny (Bunny Day)
		Egg Bench	90	Toy Shop	Zipper T. Bunny (Bunny Day)
		Egg Table	90	Toy Shop	Zipper T. Bunny (Bunny Day)
		Egg Stereo	90	Toy Shop	Zipper T. Bunny (Bunny Day)
		Egg Toy Set	90	Toy Shop	Zipper T. Bunny (Bunny Day)
		Egg Clock	90	Toy Shop	Zipper T. Bunny (Bunny Day)
		Egg Lamp	90	Toy Shop	Zipper T. Bunny (Bunny Day)
		Egg TV	90	Toy Shop	Zipper T. Bunny (Bunny Day)

Exotic Series

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Exotic Wall	355	Harmonious, Rustic	Timmy & Tommy
	Exotic Rug	455	Harmonious	Timmy & Tommy
	Exotic Bed	635	Harmonious	Timmy & Tommy
	Exotic Bureau	600	Harmonious	Timmy & Tommy
	Exotic Wardrobe	545	Harmonious	Timmy & Tommy
	Exotic Bench	475	Harmonious	Timmy & Tommy
	Exotic Chair	350	Harmonious	Timmy & Tommy
	Exotic Table	575	Harmonious	Timmy & Tommy
	Exotic End Table	400	Harmonious	Timmy & Tommy
	Exotic Lamp	450	Harmonious	Timmy & Tommy
	Exotic Screen	563	Harmonious	Timmy & Tommy
	Exotic Chest	450	Harmonious	Timmy & Tommy
	Exotic Wall Shelf	600	Harmonious	Timmy & Tommy (on the wall)

Fish Series

Image	Item not for Sale	Name	Value	HHA Theme(s)	Obtainable from:
		Jellyfish Lamp	625	Fairy Tale	Fishing Tourney
		Sea-Anemone Bed	600	Toy Shop	Fishing Tourney
		Squid Chair	600	Toy Shop	Fishing Tourney
		Crab Clock	600	Toy Shop	Fishing Tourney
		Football-Fish Lamp	600	Toy Shop	Fishing Tourney
		Octopus Chair	600	Toy Shop	Fishing Tourney
		Red-Snapper Chair	600	Toy Shop	Fishing Tourney
		Puffer-Fish TV	600	Toy Shop	Fishing Tourney
		Dab Table	600	Toy Shop	Fishing Tourney
		Flounder Table	600	Toy Shop	Fishing Tourney

Golden Series

Image	Item not for Sale	Name	Value	HHA Theme(s)	Obtainable from:
		Golden Wall	10,000 + 3 gold nuggets	Antique	Re-Tail (refurbish)
		Golden Carpet	10,000 + 3 gold nuggets	Antique	Re-Tail (refurbish)
		Golden Bed	10,000 + 3 gold nuggets	Antique	Re-Tail (refurbish)
		Golden Dresser	10,000 + 3 gold nuggets	Antique	Re-Tail (refurbish)
		Golden Closet	10,000 + 3 gold nuggets	Antique	Re-Tail (refurbish)
		Golden Chair	10,000 + 3 gold nuggets	Antique	Re-Tail (refurbish)
		Golden Bench	10,000 + 3 gold nuggets	Antique	Re-Tail (refurbish)
		Golden Table	10,000 + 3 gold nuggets	Antique	Re-Tail (refurbish)
		Golden Clock	10,000 + 3 gold nuggets	Antique	Re-Tail (refurbish)
		Golden Man	10,000 + 3 gold nuggets	Antique	Re-Tail (refurbish)
		Golden Woman	10,000 + 3 gold nuggets	Antique	Re-Tail (refurbish)
		Golden Screen	10,000 + 3 gold nuggets	Antique	Re-Tail (refurbish)
		Golden Wall Torch	10,000 + 3 gold nuggets	Antique	Re-Tail (refurbish)

Gorgeous Series

Image	Item not for Sale	Name	Value	HHA Theme(s)	Obtainable from:
		Gorgeous Wall	31000	Trendy	GracieGrace (winter)
		Gorgeous Floor	31000	Trendy	GracieGrace (winter)
		Gorgeous Bed	75000	Trendy	GracieGrace (winter)
		Gorgeous Chest	22500	Trendy	GracieGrace (winter)
		Gorgeous Closet	35000	Trendy	GracieGrace (winter)
		Gorgeous Sofa	30000	Trendy	GracieGrace (winter)
		Gorgeous Seat	22500	Trendy	GracieGrace (winter)
		Gorgeous Stool	20000	Trendy	GracieGrace (winter)
		Gorgeous Table	62500	Trendy	GracieGrace (winter)
		Gorgeous Desk	62500	Trendy	GracieGrace (winter)
		Gorgeous Counter	45000	Trendy	GracieGrace (winter)
		Gorgeous Lamp	15000	Trendy	GracieGrace (winter)
		Gorgeous Wall Clock	87500	Trendy	GracieGrace (winter, on the wall)

Gracie Series

Image	Item not for Sale	Name	Value	HHA Theme(s)	Obtainable from:
		Gracie wallpaper	31000	Trendy	GracieGrace (summer)
		Gracie carpet	31000	Trendy	GracieGrace (summer)
		Gracie bed	62500	Trendy	GracieGrace (summer)
		Gracie chest	75000	Trendy	GracieGrace (summer)
		Gracie wardrobe	75000	Trendy	GracieGrace (summer)
		Gracie bench	27500	Trendy	GracieGrace (summer)
		Gracie chair	37500	Trendy	GracieGrace (summer)
		Gracie low table	17000	Trendy	GracieGrace (summer)
		Gracie desk	62500	Trendy	GracieGrace (summer)
		Gracie wagon	75000	Trendy	GracieGrace (summer)
		Gracie shelf	87500	Trendy	GracieGrace (summer)
		Gracie lamp	30000	Trendy	GracieGrace (summer)
		Gracie wall clock	37500	Trendy	GracieGrace (summer, on the wall)

Green Series

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Green Wall	263	Rustic	Timmy & Tommy
	Green Rug	385	Rustic	Timmy & Tommy
	Green Bed	540	Rustic	Timmy & Tommy
	Green Dresser	580	Rustic	Timmy & Tommy
	Green Wardrobe	575	Rustic	Timmy & Tommy
	Green Chair	300	Rustic	Timmy & Tommy
	Green Bench	450	Rustic	Timmy & Tommy
	Green Table	425	Rustic	Timmy & Tommy
	Green Desk	500	Rustic	Timmy & Tommy
	Green Lamp	450	Rustic	Timmy & Tommy
	Green Counter	600	Rustic	Timmy & Tommy
	Green Pantry	573	Rustic	Timmy & Tommy
	Green Wall Clock	420	Rustic	Timmy & Tommy (on the wall)

Harvest Series

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Harvest Wall	834	Fairy Tale	Timmy & Tommy (11/1 through Harvest Festival)
	Harvest Rug	834	Fairy Tale	Timmy & Tommy (11/1 through Harvest Festival)
	Harvest Bed	834	Trendy	Timmy & Tommy (11/1 through Harvest Festival)
	Harvest Dresser	834	Trendy	Timmy & Tommy (11/1 through Harvest Festival)
	Harvest Bureau	834	Trendy	Timmy & Tommy (11/1 through Harvest Festival)
	Harvest Sofa	834	Trendy	Timmy & Tommy (11/1 through Harvest Festival)
	Harvest Chair	834	Trendy	Timmy & Tommy (11/1 through Harvest Festival)
	Harvest Table	834	Trendy	Timmy & Tommy (11/1 through Harvest Festival)
	Harvest Mirror	834	Trendy	Timmy & Tommy (11/1 through Harvest Festival)
	Harvest Tv	834	Trendy	Timmy & Tommy (11/1 through Harvest Festival)
	Harvest Clock	834	Trendy	Timmy & Tommy (11/1 through Harvest Festival)
	Harvest Lamp	834	Trendy	Timmy & Tommy (11/1 through Harvest Festival)
	Harvest Wall Lamp	834	Trendy	Timmy & Tommy (11/1 through Harvest Festival)

Ice Series

Image	Item not for Sale	Name	Value	HHA Theme(s)	Obtainable from:
		Ice Wall	35552	Fairy Tale	Snowmam
		Ice Floor	8888	Fairy Tale	Snowmam
		Ice Dresser	8888	Fairy Tale	Snowmam
		Ice Closet	8888	Fairy Tale	Snowmam
		Ice Table	8888	Fairy Tale	Snowmam
		Ice Chair	8888	Fairy Tale	Snowmam
		Ice Side Table	8888	Fairy Tale	Snowmam
		Ice Lamp	8888	Fairy Tale	Snowmam
		Ice Shelf	8888	Fairy Tale	Snowmam
		Ice Sofa	8888	Fairy Tale	Snowmam
		Ice Bed	8888	Fairy Tale	Snowmam
		Ice Clock	8888	Fairy Tale	Snowmam
		Ice Vanity	8888	Fairy Tale	Snowmam

Insect Series

Image	Item not for Sale	Name	Value	HHA Theme(s)	Obtainable from:
		Spiderweb Clock	500	Quirky, Toy Shop	Bug Off
		Caterpillar Sofa	450	Toy Shop	Bug Off
		Beetle Chair	450	Toy Shop	Bug Off
		Stag-Beetle Chair	450	Toy Shop	Bug Off
		Honeybee Chest	450	Toy Shop	Bug Off
		Firefly Lamp	450	Toy Shop	Bug Off
		Mini Butterfly Table	450	Toy Shop	Bug Off
		Ladybug Chair	450	Toy Shop	Bug Off
		Snail Clock	450	Toy Shop	Bug Off
		Cicada Stereo	450	Toy Shop	Bug Off

Jingle Series

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Jingle wall	1224	Toy Shop	Timmy & Tommy (12/1 through 12/23)
	Jingle carpet	1224	Toy Shop	Timmy & Tommy (12/1 through 12/23)
	Jingle bed	1224	Toy Shop	Timmy & Tommy (12/1 through 12/23)
	Jingle dresser	1224	Toy Shop	Timmy & Tommy (12/1 through 12/23)
	Jingle wardrobe	1224	Toy Shop	Timmy & Tommy (12/1 through 12/23)
	Jingle sofa	1224	Toy Shop	Timmy & Tommy (12/1 through 12/23)
	Jingle chair	1224	Toy Shop	Timmy & Tommy (12/1 through 12/23)
	Jingle table	1224	Toy Shop	Timmy & Tommy (12/1 through 12/23)
	Jingle shelves	1224	Toy Shop	Timmy & Tommy (12/1 through 12/23)
	Jingle piano	1224	Toy Shop	Timmy & Tommy (12/1 through 12/23)
	Jingle clock	1224	Toy Shop	Timmy & Tommy (12/1 through 12/23)
	Jingle lamp	1224	Toy Shop	Timmy & Tommy (12/1 through 12/23)
	Jingle TV	1224	Toy Shop	Timmy & Tommy (12/1 through 12/23)

Kiddie Series

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Kiddie Wall	375	Toy Shop	Timmy & Tommy
	Kiddie Carpet	408	Toy Shop	Timmy & Tommy
	Kiddie Bed	525	Toy Shop	Timmy & Tommy
	Kiddie Dresser	538	Toy Shop	Timmy & Tommy
	Kiddie Wardrobe	545	Toy Shop	Timmy & Tommy
	Kiddie Couch	550	Toy Shop	Timmy & Tommy
	Kiddie Chair	350	Toy Shop	Timmy & Tommy
	Kiddie Table	550	Toy Shop	Timmy & Tommy
	Kiddie Bureau	550	Toy Shop	Timmy & Tommy
	Kiddie Bookcase	450	Toy Shop	Timmy & Tommy
	Kiddie Clock	370	Toy Shop	Timmy & Tommy
	Kiddie Stereo	475	Toy Shop	Timmy & Tommy
	Kiddie Wall Clock	450	Toy Shop	Timmy & Tommy (on the wall)

Lovely Series

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Lovely Wall	470	Fairy Tale	Timmy & Tommy
	Lovely Carpet	495	Fairy Tale	Timmy & Tommy
	Lovely Bed	500	Fairy Tale	Timmy & Tommy
	Lovely Dresser	540	Fairy Tale	Timmy & Tommy
	Lovely Armoire	560	Fairy Tale	Timmy & Tommy
	Lovely Chair	400	Fairy Tale	Timmy & Tommy
	Lovely Love Seat	500	Fairy Tale	Timmy & Tommy
	Lovely End Table	450	Fairy Tale	Timmy & Tommy
	Lovely Table	450	Fairy Tale	Timmy & Tommy
	Lovely Vanity	550	Fairy Tale	Timmy & Tommy
	Lovely Kitchen	570	Fairy Tale	Timmy & Tommy
	Lovely Lamp	400	Fairy Tale	Timmy & Tommy
	Lovely Wall Clock	490	Fairy Tale	Timmy & Tommy (on the wall)

Mermaid Series

Image	Item not for Sale	Name	Value	HHA Theme(s)	Obtainable from:
		Mermaid Wall	40 medals	Fairy Tale	Island Gift Shop
		Mermaid Carpet	40 medals	Fairy Tale	Island Gift Shop
		Mermaid Bed	40 medals	Fairy Tale	Island Gift Shop
		Mermaid Sofa	40 medals	Fairy Tale	Island Gift Shop
		Mermaid Chair	40 medals	Fairy Tale	Island Gift Shop
		Mermaid Dresser	40 medals	Fairy Tale	Island Gift Shop
		Mermaid Closet	40 medals	Fairy Tale	Island Gift Shop
		Mermaid Clock	40 medals	Fairy Tale	Island Gift Shop
		Mermaid Vanity	40 medals	Fairy Tale	Island Gift Shop
		Mermaid Lamp	40 medals	Fairy Tale	Island Gift Shop
		Mermaid Screen	40 medals	Fairy Tale	Island Gift Shop
		Mermaid Shelf	40 medals	Fairy Tale	Island Gift Shop
		Mermaid Table	40 medals	Fairy Tale	Island Gift Shop

Minimalist Series

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Neutral Wall	300	Trendy	Timmy & Tommy
	Neutral Floor	300	Trendy	Timmy & Tommy
	Minimalist Bed	250	Trendy	Timmy & Tommy
	Minimalist Sofa	375	Trendy	Timmy & Tommy
	Minimalist Chair	500	Trendy	Timmy & Tommy
	Minimalist Dresser	625	Trendy	Timmy & Tommy
	Minimalist Wardrobe	750	Trendy	Timmy & Tommy
	Minimalist Clock	875	Trendy	Timmy & Tommy (on the wall)
	Minimalist Lamp	250	Trendy	Timmy & Tommy
	Minimalist Ottoman	375	Trendy	Timmy & Tommy
	Minimalist Table	500	Trendy	Timmy & Tommy
	Minimalist Minitable	625	Trendy	Timmy & Tommy
	Minimalist Vanity	750	Trendy	Timmy & Tommy

Modern Series

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Modern Wall	363	Trendy	Timmy & Tommy
	Modern Tile	385	Trendy	Timmy & Tommy
	Modern Bed	580	Trendy	Timmy & Tommy
	Modern Dresser	563	Trendy	Timmy & Tommy
	Modern Wardrobe	640	Trendy	Timmy & Tommy
	Modern Chair	375	Trendy	Timmy & Tommy
	Modern Sofa	655	Trendy	Timmy & Tommy
	Modern End Table	475	Trendy	Timmy & Tommy
	Modern Desk	620	Trendy	Timmy & Tommy
	Modern Table	450	Trendy	Timmy & Tommy
	Modern Cabinet	645	Trendy	Timmy & Tommy
	Modern Lamp	350	Trendy	Timmy & Tommy
	Modern Wall Clock	500	Trendy	Timmy & Tommy (on the wall)

Modern Wood Series

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Modern Wood Wall	370	Rustic, Trendy	Timmy & Tommy
	Modern Wood Flooring	370	Rustic	Timmy & Tommy
	Modern Wood Bed	420	Rustic	Timmy & Tommy
	Modern Wood Sofa	400	Rustic	Timmy & Tommy
	Modern Wood Chair	300	Rustic	Timmy & Tommy
	Modern Wood Chest	370	Rustic	Timmy & Tommy
	Modern Wood Closet	400	Rustic	Timmy & Tommy
	Modern Wood Clock	350	Rustic	Timmy & Tommy
	Modern Wood Lamp	420	Rustic	Timmy & Tommy
	Modern Wood Stool	370	Rustic	Timmy & Tommy
	Modern Wood Table	495	Rustic	Timmy & Tommy
	Modern Wood Shelf	460	Rustic	Timmy & Tommy
	Modern Wood Tv	450	Rustic	Timmy & Tommy

Mush Series

Image	Item not for Sale	Name	Value	HHA Theme(s)	Obtainable from:
		Forest Wall	0	Fairy Tale, Rustic	Pick mushrooms during November
		Forest Floor	0	Fairy Tale	Pick mushrooms during November
		Mush Bed	3000	Fairy Tale, Rustic	Pick mushrooms during November
		Mush Dresser	2450	Fairy Tale, Rustic	Pick mushrooms during November
		Mush Closet	2450	Fairy Tale, Rustic	Pick mushrooms during November
		Mush Chair	1900	Fairy Tale, Rustic	Pick mushrooms during November
		Mush Stool	1800	Fairy Tale, Rustic	Pick mushrooms during November
		Mush Table	2500	Fairy Tale, Rustic	Pick mushrooms during November
		Mush End Table	2200	Fairy Tale, Rustic	Pick mushrooms during November
		Mush Lamp	2400	Fairy Tale, Rustic	Pick mushrooms during November
		Mush Wall Lamp	2400	Fairy Tale, Rustic	Pick mushrooms during November
		Mush TV	2500	Fairy Tale, Rustic	Pick mushrooms during November
		Mush Hanger	2000	Fairy Tale, Rustic	Pick mushrooms during November

Pavé Series

Image	Item not for Sale	Name	Value	HHA Theme(s)	Obtainable from:
		Pavé wall	1800	Trendy	Pavé (Festivale)
		Pavé floor	1800	Trendy	Pavé (Festivale)
		Pavé bed	120	None	Pavé (Festivale)
		Pavé chest	120	None	Pavé (Festivale)
		Pavé closet	120	None	Pavé (Festivale)
		Pavé sofa	120	None	Pavé (Festivale)
		Pavé chair	480	None	Pavé (Festivale)
		Pavé table	120	None	Pavé (Festivale)
		Pavé end table	120	None	Pavé (Festivale)
		Pavé bookshelf	481200	None	Pavé (Festivale)
		Pavé bureau	120	None	Pavé (Festivale)
		Pavé lamp	120	None	Pavé (Festivale)
		Pavé clock	120	None	Pavé (Festivale)

Polka-dot Series

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Dotted Wall	460	Trendy	Timmy & Tommy
	Dotted Rug	400	Trendy	Timmy & Tommy
	Polka-Dot Bed	600	Trendy	Timmy & Tommy
	Polka-Dot Dresser	600	Trendy	Timmy & Tommy
	Polka-Dot Closet	600	Trendy	Timmy & Tommy
	Polka-Dot Chair	600	Trendy	Timmy & Tommy
	Polka-Dot Sofa	600	Trendy	Timmy & Tommy
	Polka-Dot Table	600	Trendy	Timmy & Tommy
	Polka-Dot Lamp	600	Trendy	Timmy & Tommy
	Polka-Dot Stool	600	Trendy	Timmy & Tommy
	Polka-Dot Low Table	600	Trendy	Timmy & Tommy
	Polka-Dot TV	600	Trendy	Timmy & Tommy
	Polka-Dot Clock	600	Trendy	Timmy & Tommy (on the wall)

Princess Series

Image	Item not for Sale	Name	Value	HHA Theme(s)	Obtainable from:
		Princess Wall	31000	Fairy Tale	GracieGrace (spring)
		Princess Carpet	31000	Fairy Tale	GracieGrace (spring)
		Princess Bed	20000	Antique, Fairy Tale	GracieGrace (spring)
		Princess Chest	55000	Antique, Fairy Tale	GracieGrace (spring)
		Princess Closet	45000	Antique, Fairy Tale	GracieGrace (spring)
		Princess Sofa	25000	Antique, Fairy Tale	GracieGrace (spring)
		Princess Chair	30000	Antique, Fairy Tale	GracieGrace (spring)
		Princess Table	60000	Antique, Fairy Tale	GracieGrace (spring)
		Princess Curio	75000	Antique, Fairy Tale	GracieGrace (spring)
		Princess Dresser	20000	Antique, Fairy Tale	GracieGrace (spring)
		Princess Cage	22500	Antique, Fairy Tale	GracieGrace (spring)
		Princess Lamp	17000	Antique, Fairy Tale	GracieGrace (spring)
		Princess Clock	50000	Antique, Fairy Tale	GracieGrace (spring, on the wall)

Ranch Series

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Ranch Wall	363	Rustic	Timmy & Tommy
	Ranch Flooring	438	Rustic	Timmy & Tommy
	Ranch Bed	575	Rustic	Timmy & Tommy
	Ranch Dresser	680	Rustic	Timmy & Tommy
	Ranch Wardrobe	763	Rustic	Timmy & Tommy
	Ranch Couch	600	Rustic	Timmy & Tommy
	Ranch Armchair	500	Rustic	Timmy & Tommy
	Ranch Chair	350	Rustic	Timmy & Tommy
	Ranch Table	425	Rustic	Timmy & Tommy
	Ranch Tea Table	450	Rustic	Timmy & Tommy
	Ranch Bookcase	500	Rustic	Timmy & Tommy
	Ranch Hutch	640	Rustic	Timmy & Tommy
	Ranch Wall Rack	600	Rustic	Timmy & Tommy (on the wall)

Regal Series

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Regal Wall	560	Antique, Fairy Tale	Timmy & Tommy
	Regal Carpet	713	Antique, Fairy Tale	Timmy & Tommy
	Regal Bed	780	Antique, Fairy Tale	Timmy & Tommy
	Regal Dresser	880	Antique, Fairy Tale	Timmy & Tommy
	Regal Armoire	955	Antique, Fairy Tale	Timmy & Tommy
	Regal Chair	525	Antique, Fairy Tale	Timmy & Tommy
	Regal Sofa	775	Antique, Fairy Tale	Timmy & Tommy
	Regal Table	635	Antique, Fairy Tale	Timmy & Tommy
	Regal Lamp	600	Antique, Fairy Tale	Timmy & Tommy
	Regal Clock	840	Antique, Fairy Tale	Timmy & Tommy
	Regal Bookcase	780	Antique, Fairy Tale	Timmy & Tommy
	Regal Vanity	800	Antique, Fairy Tale	Timmy & Tommy
	Regal Wall Lamp	900	Antique, Fairy Tale	Timmy & Tommy (on the wall)

Robo Series

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Robo-Wall	445	Sci-Fi, Toy Shop	Timmy & Tommy
	Robo-Floor	600	Sci-Fi, Toy Shop	Timmy & Tommy
	Robo-Bed	500	Sci-Fi, Toy Shop	Timmy & Tommy
	Robo-Dresser	640	Sci-Fi, Toy Shop	Timmy & Tommy
	Robo-Closet	600	Sci-Fi, Toy Shop	Timmy & Tommy
	Robo-Sofa	500	Sci-Fi, Toy Shop	Timmy & Tommy
	Robo-Chair	400	Sci-Fi, Toy Shop	Timmy & Tommy
	Robo-Table	550	Sci-Fi, Toy Shop	Timmy & Tommy
	Robo-Stereo	550	Sci-Fi, Toy Shop	Timmy & Tommy
	Robo-TV	590	Sci-Fi, Toy Shop	Timmy & Tommy
	Robo-Clock	350	Sci-Fi, Toy Shop	Timmy & Tommy
	Robo-Lamp	450	Sci-Fi, Toy Shop	Timmy & Tommy
	Robo-Wall Clock	500	Sci-Fi, Toy Shop	Timmy & Tommy (on the wall)

Rococo Series

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Rococo Wall	560	Antique, Fairy Tale	Timmy & Tommy
	Rococo Floor	550	Antique, Fairy Tale	Timmy & Tommy
	Rococo Candlestick	780	Antique, Fairy Tale	Timmy & Tommy (Spotlight item)
	Rococo Bed	880	Antique, Fairy Tale	Timmy & Tommy (Spotlight item)
	Rococo Shelf	955	Antique, Fairy Tale	Timmy & Tommy (Spotlight item)
	Rococo Sofa	525	Antique, Fairy Tale	Timmy & Tommy (Spotlight item)
	Rococo Chair	775	Antique, Fairy Tale	Timmy & Tommy (Spotlight item)
	Rococo Dresser	635	Antique, Fairy Tale	Timmy & Tommy (Spotlight item)
	Rococo Wardrobe	600	Antique, Fairy Tale	Timmy & Tommy (Spotlight item)
	Rococo Clock	840	Antique, Fairy Tale	Timmy & Tommy (Spotlight item)
	Rococo Vanity	780	Antique, Fairy Tale	Timmy & Tommy (Spotlight item)
	Rococo Lamp	800	Antique, Fairy Tale	Timmy & Tommy (Spotlight item)
	Rococo Table	900	Antique, Fairy Tale	Timmy & Tommy (Spotlight item)

Sleek Series

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Sleek Wall	385	Sci-Fi, Trendy	Timmy & Tommy
	Sleek Carpet	385	Sci-Fi, Trendy	Timmy & Tommy
	Sleek Sideboard	450	Sci-Fi, Trendy	Timmy & Tommy
	Sleek Stereo	420	Sci-Fi, Trendy	Timmy & Tommy
	Sleek Bed	410	Sci-Fi, Trendy	Timmy & Tommy
	Sleek Sofa	400	Sci-Fi, Trendy	Timmy & Tommy
	Sleek Chair	350	Sci-Fi, Trendy	Timmy & Tommy
	Sleek Dresser	400	Sci-Fi, Trendy	Timmy & Tommy
	Sleek Closet	450	Sci-Fi, Trendy	Timmy & Tommy
	Sleek Clock	395	Sci-Fi, Trendy	Timmy & Tommy (on the wall)
	Sleek Lamp	420	Sci-Fi, Trendy	Timmy & Tommy
	Sleek Table	400	Sci-Fi, Trendy	Timmy & Tommy
	Sleek Side Table	475	Sci-Fi, Trendy	Timmy & Tommy

Sloppy Series

Image	Item not for Sale	Name	Value	HHA Theme(s)	Obtainable from:
		Sloppy Wall	150	Quirky	Re-Tail (flea market) or Police Station (lost and found)
		Sloppy Carpet	150	Quirky	Re-Tail (flea market) or Police Station (lost and found)
		Sloppy Bed	130	Quirky, Sci-Fi	Re-Tail (flea market) or Police Station (lost and found)
		Sloppy Sofa	150	Quirky, Sci-Fi	Re-Tail (flea market) or Police Station (lost and found)
		Sloppy Clock	120	Quirky, Sci-Fi	Re-Tail (flea market) or Police Station (lost and found)
		Sloppy Chair	100	Quirky, Sci-Fi	Re-Tail (flea market) or Police Station (lost and found)
		Sloppy Table	135	Quirky, Sci-Fi	Re-Tail (flea market) or Police Station (lost and found)
		Sloppy Closet	130	Quirky, Sci-Fi	Re-Tail (flea market) or Police Station (lost and found)
		Sloppy Sink	120	Quirky, Sci-Fi	Re-Tail (flea market) or Police Station (lost and found)
		Sloppy Lamp	100	Quirky, Sci-Fi	Re-Tail (flea market) or Police Station (lost and found)
		Sloppy Stereo	135	Quirky, Sci-Fi	Re-Tail (flea market) or Police Station (lost and found)
		Sloppy TV	150	Quirky, Sci-Fi	Re-Tail (flea market) or Police Station (lost and found)
		Sloppy Dresser	125	Quirky, Sci-Fi	Re-Tail (flea market) or Police Station (lost and found)

Snowman Series

Image	Item not for Sale	Name	Value	HHA Theme(s)	Obtainable from:
		Snowman Wall	8888	Fairy Tale	Snowboy
		Snowman Carpet	8888	Fairy Tale	Snowboy
		Snowman Bed	8888	Fairy Tale	Snowboy
		Snowman Dresser	8888	Fairy Tale	Snowboy
		Snowman Wardrobe	8888	Fairy Tale	Snowboy
		Snowman Chair	8888	Fairy Tale	Snowboy
		Snowman Sofa	8888	Fairy Tale	Snowboy
		Snowman Table	8888	Fairy Tale	Snowboy
		Snowman Fridge	8888	Fairy Tale	Snowboy
		Snowman TV	8888	Fairy Tale	Snowboy
		Snowman Clock	8888	Fairy Tale	Snowboy
		Snowman Lamp	8888	Fairy Tale	Snowboy
		Snowman Vanity	8888	Fairy Tale	Snowboy

Spooky Series

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Spooky wall	1031	Quirky	Timmy & Tommy (Oct.)
	Spooky carpet	1031	Quirky	Timmy & Tommy (Oct.)
	Spooky bed	1031	Quirky	Timmy & Tommy (10/1 through 10/31)
	Spooky dresser	1031	Quirky	Timmy & Tommy (10/1 through 10/31)
	Spooky wardrobe	1031	Quirky	Timmy & Tommy (10/1 through 10/31)
	Spooky sofa	1031	Quirky	Timmy & Tommy (10/1 through 10/31)
	Spooky chair	1031	Quirky	Timmy & Tommy (10/1 through 10/31)
	Spooky table	1031	Quirky	Timmy & Tommy (10/1 through 10/31)
	Spooky vanity	1031	Quirky	Timmy & Tommy (10/1 through 10/31)
	Spooky bookcase	1031	Quirky	Timmy & Tommy (10/1 through 10/31)
	Spooky clock	1031	Quirky	Timmy & Tommy (10/1 through 10/31)
	Spooky lamp	1031	Quirky	Timmy & Tommy (10/1 through 10/31)
	Spooky wall lamp	1031	None	Timmy & Tommy (10/1 through 10/31)

Stripe Series

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Stripe Wall	370	Trendy	Timmy & Tommy
	Stripe Carpet	370	Trendy	Timmy & Tommy
	Stripe Dresser	505	Trendy	Timmy & Tommy
	Stripe Lamp	505	Trendy	Timmy & Tommy
	Stripe Closet	505	Trendy	Timmy & Tommy
	Stripe TV	505	Trendy	Timmy & Tommy
	Stripe Table	505	Trendy	Timmy & Tommy
	Stripe Sofa	505	Trendy	Timmy & Tommy
	Stripe Shelf	505	Trendy	Timmy & Tommy
	Stripe Clock	505	Trendy	Timmy & Tommy
	Stripe Bed	505	Trendy	Timmy & Tommy
	Stripe Bathroom Sink	505	Trendy	Timmy & Tommy
	Stripe Chair	505	Trendy	Timmy & Tommy

Sweets Series

Image	Item not for Sale	Name	Value	HHA Theme(s)	Obtainable from:
		Sweets wall	31000	Fairy Tale	GracieGrace (fall)
		Sweets floor	31000	Fairy Tale	GracieGrace (fall)
		Sweets bed	20000	Fairy Tale	GracieGrace (fall)
		Sweets dresser	55000	Fairy Tale	GracieGrace (fall)
		Sweets closet	17000	Fairy Tale	GracieGrace (fall)
		Sweets sofa	20000	Fairy Tale	GracieGrace (fall)
		Sweets chair	30000	Fairy Tale	GracieGrace (fall)
		Sweets table	60000	Fairy Tale	GracieGrace (fall)
		Sweets minitable	20000	Fairy Tale	GracieGrace (fall)
		Sweets bookcase	22500	Fairy Tale	GracieGrace (fall)
		Sweets lamp	24500	Fairy Tale	GracieGrace (fall, on the wall)
		Sweets minilamp	27500	Fairy Tale	GracieGrace (fall)
		Sweets player	25000	Fairy Tale	GracieGrace (fall)

Themes

Furniture themes are similar to furniture series: Both have lots of individual pieces, and both have matching wallpaper and flooring that really help to create unique rooms. But unlike furniture series, themes are really out there. They don't feature traditional furniture pieces like beds and wardrobes; instead, themes contain big "set" pieces, like the Pirate Ship's anchor or the Nursery's elephant slide. Themes are every bit as fun to assemble as furniture series, and they can wow the HHA just as easily.

Boxing Theme

Image	item not for sale	Name	Value	HHA Theme(s)	Obtainable from:
		Ringside seating	2250	None	Saharah
		Boxing-ring mat	2500	None	Saharah
		Boxing barricade	263	None	Timmy & Tommy
	–	Red corner	1700	None	Timmy & Tommy
	–	Blue corner	1700	None	Timmy & Tommy (Spotlight item)
	–	Neutral corner	1375	None	Timmy & Tommy
	–	Judge's bell	448	None	Timmy & Tommy
	–	Boxing mat	295	None	Timmy & Tommy
	–	Ringside table	330	None	Timmy & Tommy
	–	Weight bench	898	None	Timmy & Tommy
	–	Sandbag	798	None	Timmy & Tommy
	–	Speed bag	748	None	Timmy & Tommy

Classroom Theme

Image	item not for sale	Name	Value	HHA Theme(s)	Obtainable from:
		Classroom wall	1500	Sci-Fi	Saharah
		Classroom floor	1500	Sci-Fi	Saharah
	–	Right platform	400	Sci-Fi	Timmy & Tommy
	–	Left platform	400	Sci-Fi	Timmy & Tommy
	–	Podium	320	Sci-Fi	Timmy & Tommy (Spotlight item)
	–	Teacher's desk	395	Sci-Fi	Timmy & Tommy
	–	Teacher's chair	360	Sci-Fi	Timmy & Tommy
	–	School desk	300	Sci-Fi	Timmy & Tommy
	–	School chair	200	Sci-Fi	Timmy & Tommy
	–	Cubbyhole	550	None	Timmy & Tommy
	–	Chalkboard	350	Sci-Fi	Timmy & Tommy
	–	Mop	225	None	Timmy & Tommy
	–	Skeleton	840	Quirky, Sci-Fi	Timmy & Tommy
	–	Anatomical model	840	Quirky, Sci-Fi	Timmy & Tommy
	–	Clear model	840	Quirky, Sci-Fi	Timmy & Tommy
	–	Hamster cage	573	Sci-Fi	Timmy & Tommy
	–	Science table	475	Sci-Fi	Timmy & Tommy
	–	Lefty desk	310	None	Timmy & Tommy
	–	Righty desk	310	None	Timmy & Tommy

Construction Series

Image	item not for sale	Name	Value	HHA Theme(s)	Obtainable from:
		Blue tarp	1400	Quirky	Saharah
		Closed road	1625	Quirky	Saharah
	–	Detour arrow	150	None	Timmy & Tommy
	–	Handcart	200	None	Timmy & Tommy
	–	Iron frame	300	None	Timmy & Tommy
	–	Manhole cover	250	None	Timmy & Tommy
	–	Orange cone	150	None	Timmy & Tommy
	–	Traffic cone	200	None	Timmy & Tommy
	–	Sawhorse	300	None	Timmy & Tommy
	–	Wet-road sign	213	None	Timmy & Tommy
	–	Steamroller	1125	None	Timmy & Tommy
	–	Jackhammer	470	None	Timmy & Tommy
	–	Striped cone	200	None	Timmy & Tommy
	–	Cement mixer	400	None	Timmy & Tommy (Spotlight item)
	–	Oil barrel	200	None	Timmy & Tommy

Mad Scientist Theme

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Lab wall	365	Quirky, Sci-Fi	Timmy & Tommy
	Lab floor	320	Quirky, Sci-Fi	Timmy & Tommy
	Lab bench	1200	Quirky, Sci-Fi	Timmy & Tommy
	Lab chair	550	Quirky, Sci-Fi	Timmy & Tommy
	Medicine chest	570	Quirky, Sci-Fi	Timmy & Tommy
	Florence flask	400	Quirky, Sci-Fi	Timmy & Tommy
	Amazing machine	900	Quirky, Sci-Fi	Timmy & Tommy
	Unknown machine	1200	Quirky, Sci-Fi	Timmy & Tommy (Spotlight item)
	Complex machine	960	Quirky, Sci-Fi	Timmy & Tommy

Mario Theme

Image	item not for sale	Name	Value	HHA Theme(s)	Obtainable from:
		Mushroom mural	210	Toy Shop	Fortune cookie #1
		Block floor	210	Toy Shop	Fortune cookie #2
		Block	210	Toy Shop	Fortune cookie #17
		Coin	210	Toy Shop	Fortune cookie #18
		Goal Pole	210	Toy Shop	Fortune cookie #19
		Fire Flower	210	Toy Shop	Fortune cookie #20
		Super Mushroom	210	Toy Shop	Fortune cookie #21
		Green Shell	210	Toy Shop	Fortune cookie #22
		Super Star	210	Toy Shop	Fortune cookie #23
		1-Up Mushroom	210	Toy Shop	Fortune cookie #24
		? Block	210	Toy Shop	Fortune cookie #25
		Pipe	210	Toy Shop	Fortune cookie #26
		Fire Bar	210	Toy Shop	Fortune cookie #27
		Bill Blaster	210	Toy Shop	Fortune cookie #28

Mossy Garden Theme

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Backyard fence	200	None	Timmy & Tommy
	Backyard lawn	220	Rustic	Timmy & Tommy
	Birdhouse	405	Rustic	Timmy & Tommy
	Mr. Flamingo	383	None	Timmy & Tommy
	Mrs. Flamingo	383	None	Timmy & Tommy
	Garden gnome	845	None	Timmy & Tommy (Spotlight item)
	Bug zapper	300	None	Timmy & Tommy
	Hammock	330	Rustic	Timmy & Tommy
	Birdbath	363	None	Timmy & Tommy
	Picnic table	348	None	Timmy & Tommy
	Bird feeder	315	None	Timmy & Tommy
	Lawn chair	295	None	Timmy & Tommy
	Lawn mower	690	None	Timmy & Tommy
	Barbecue	440	None	Timmy & Tommy
	Backyard pool	248	None	Timmy & Tommy
	Sprinkler	410	None	Timmy & Tommy
	Tiki torch	218	Rustic	Timmy & Tommy

Nursery Theme

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Playroom wall	330	Toy Shop	Timmy & Tommy
	Playroom rug	340	Toy Shop	Timmy & Tommy
	Elephant slide	300	Toy Shop	Timmy & Tommy
	Stroller	490	Fairy Tale	Timmy & Tommy
	Cradle	950	Fairy Tale	Timmy & Tommy
	Baby bed	748	Fairy Tale	Timmy & Tommy
	Clackercart	345	Fairy Tale	Timmy & Tommy
	Merry-go-round	160	Fairy Tale, Toy Shop	Timmy & Tommy
	Rocking horse	150	Fairy Tale, Rustic, Toy Shop	Timmy & Tommy
	Train set	400	Toy Shop	Timmy & Tommy
	Wobbelina	175	Fairy Tale, Toy Shop	Timmy & Tommy
	Dolly	1700	Fairy Tale, Toy Shop	Timmy & Tommy (Spotlight item)

Pirate ShipTheme

Image	item not for sale	Name	Value	HHA Theme(s)	Obtainable from:
		Sea view	1000	None	Pascal
		Ship deck	1000	Quirky	Pascal
		Helm	280	Toy Shop	Pascal
		Barrel	200	Toy Shop	Pascal
		Keg	200	Toy Shop	Pascal
		Ship cannon	455	Toy Shop	Pascal
		Anchor	475	Toy Shop	Pascal
		Ship compass	400	Toy Shop	Pascal
		Jolly Roger	400	Quirky, Toy Shop	Pascal
		Vintage telescope	470	Antique	Pascal
		Pirate's armor	600	Antique, Quirky, Toy Shop	Pascal

Spa Theme

Image	item not for sale	Name	Value	HHA Theme(s)	Obtainable from:
		Bathhouse wall	1500	Harmonious	Saharah
		Bath tile	1700	Harmonious	Saharah
	–	Spa chair	150	Harmonious	Timmy & Tommy
	–	Bath mat	150	Harmonious	Timmy & Tommy
	–	Bucket	150	Harmonious	Timmy & Tommy
	–	Bathtub	600	Harmonious	Timmy & Tommy
	–	Milk case	450	Harmonious, Sci-Fi	Timmy & Tommy
	–	Ice-cream case	450	Harmonious, Sci-Fi	Timmy & Tommy
	–	Washbasin	720	Harmonious	Timmy & Tommy

Space Theme

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Lunar horizon	1900	Sci-Fi	Saharah
	Lunar surface	2000	Sci-Fi	Saharah
	Asteroid	450	Sci-Fi, Toy Shop	Timmy & Tommy
	Moon	80	Sci-Fi, Toy Shop	Timmy & Tommy (Spotlight item)
	Lunar lander	800	Sci-Fi, Toy Shop	Timmy & Tommy
	Rocket	600	Sci-Fi, Toy Shop	Timmy & Tommy
	Lunar rover	640	Sci-Fi, Toy Shop	Timmy & Tommy
	Satellite	650	Sci-Fi, Toy Shop	Timmy & Tommy
	Space shuttle	695	Sci-Fi, Toy Shop	Timmy & Tommy
	Spaceman Sam	700	Sci-Fi, Toy Shop	Timmy & Tommy
	Space station	700	Sci-Fi, Toy Shop	Timmy & Tommy
	Flying saucer	600	Sci-Fi	Timmy & Tommy

Western Theme

Image	item not for sale	Name	Value	HHA Theme(s)	Obtainable from:
		Western vista	1500	None	Saharah
		Western desert	1700	None	Saharah
	–	Cow skull	255	None	Timmy & Tommy
	–	Desert cactus	223	Rustic	Timmy & Tommy
	–	Western fence	220	Rustic	Timmy & Tommy
	–	Saddle fence	545	Rustic	Timmy & Tommy
	–	Storefront	920	Rustic	Timmy & Tommy
	–	Covered wagon	950	Rustic	Timmy & Tommy (Spotlight item)
	–	Watering trough	275	Rustic	Timmy & Tommy
	–	Tumbleweed	130	Rustic	Timmy & Tommy
	–	Well	675	Quirky, Rustic	Timmy & Tommy
	–	Wagon wheel	308	Rustic	Timmy & Tommy

Furniture Showcase

Furniture Sets

Sets are smaller collections than series and themes, and they don't uniquely pair with any particular wallpaper or flooring. Still, completing furniture sets will impress fellow decorators and boost your home's standing with the HHA.

Apple Set

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Juicy-Apple TV	300	Rustic	Timmy & Tommy
	Juicy-Apple Clock	300	Rustic	Timmy & Tommy

Bear Set

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Papa Bear	550	Fairy Tale, Toy Shop	Timmy & Tommy
	Mama Bear	400	Fairy Tale, Toy Shop	Timmy & Tommy
	Baby Bear	200	Fairy Tale, Toy Shop	Timmy & Tommy
	Mama polar Bear	450	Fairy Tale, Toy Shop	Timmy & Tommy (Spotlight item)

Bonsai Set

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Plum Bonsai	475	Harmonious, Rustic	Gardening Store (after TIY arrives)
	Holly Bonsai	400	Harmonious, Rustic	Gardening Store (after TIY arrives)
	Azalea Bonsai	375	Harmonious, Rustic	Gardening Store (after TIY arrives)
	Maple Bonsai	425	Harmonious, Rustic	Gardening Store (after TIY arrives)
	Hawthorn Bonsai	450	Harmonious, Rustic	Gardening Store (after TIY arrives)
	Quince Bonsai	400	Harmonious, Rustic	Gardening Store (after TIY arrives)
	Jasmine Bonsai	425	Harmonious, Rustic	Gardening Store (after TIY arrives)

Cactus Set

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Tall Cactus	425	Rustic	Gardening Store (after TIY arrives)
	Cactus	425	Rustic	Gardening Store (after TIY arrives)
	Round Cactus	425	Rustic	Gardening Store (after TIY arrives)
	Tall Mini Cactus	200	Rustic	Gardening Store (after TIY arrives)
	Mini Cactus	200	Rustic	Gardening Store (after TIY arrives)
	Round Mini Cactus	200	Rustic	Gardening Store (after TIY arrives)

Café Series

Image	item not for sale	Name	Value	HHA Theme(s)	Obtainable from:
		Coffeemaker	200	Trendy	Brewster (Working at The Roost)
	–	Checkout Counter	870	None	Timmy & Tommy
	–	Cash Register	1620	None	Timmy & Tommy
	–	Jukebox	800	Toy Shop	Timmy & Tommy
		Siphon	445	Trendy	Brewster (working at The Roost)

Chess Set

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Pawn	275	Toy Shop	Timmy & Tommy
	Bishop	700	Toy Shop	Timmy & Tommy
	King	2000	Toy Shop	Timmy & Tommy (Spotlight item)
	Knight	700	Toy Shop	Timmy & Tommy
	Queen	2000	Toy Shop	Timmy & Tommy (Spotlight item)
	Rook	700	Toy Shop	Timmy & Tommy

Citrus Set

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Grapefruit Table	375	Rustic	Timmy & Tommy
	Lemon Table	375	Rustic	Timmy & Tommy
	Tangerine Chair	325	Rustic	Timmy & Tommy
	Kiwi Stool	375	Rustic	Timmy & Tommy

Creepy Set

Image	item not for sale	Name	Value	HHA Theme(s)	Obtainable from:
		Creepy Skeleton	500	Quirky, Sci-Fi	Jack (Halloween)
		Creepy Cauldron	900	Quirky, Sci-Fi	Jack (Halloween)
		Creepy Bat Stone	500	Quirky	Jack (Halloween)
		Creepy Stone	500	Quirky	Jack (Halloween)
		Creepy Coffin	500	Quirky	Jack (Halloween)
		Creepy Crystal	2000	Quirky, Sci-Fi	Jack (Halloween)
		Creepy Clock	700	Quirky	Jack (Halloween)
		Creepy Statue	800	Quirky	Jack (Halloween)

Dharma Set

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Giant Dharma	400	Harmonious	Timmy & Tommy
	Dharma	300	Harmonious	Timmy & Tommy
	Mini Dharma	200	Harmonious	Timmy & Tommy

Dr.'s Office Set

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Vision Tester	570	Sci-Fi	Timmy & Tommy
	Trunk Measure	420	Sci-Fi	Timmy & Tommy
	Stadiometer	420	Sci-Fi	Timmy & Tommy
	Scale	300	Sci-Fi	Timmy & Tommy
	Hospital Bed	900	Quirky, Sci-Fi	Timmy & Tommy
	Hospital Screen	600	Quirky, Sci-Fi	Timmy & Tommy
	IV Drip	370	Quirky, Sci-Fi	Timmy & Tommy (Spotlight item)
	Washbasin	300	Sci-Fi	Timmy & Tommy

Drum Set

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Conga Drum	400	None	Timmy & Tommy
	Djimbe Drum	475	None	Timmy & Tommy
	Timpano Drum	525	None	Timmy & Tommy

Flower Set

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Flower Chair	350	Fairy Tale, Rustic	Timmy & Tommy
	Flower Table	475	Fairy Tale, Rustic	Timmy & Tommy

Frog Set

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Lily-Pad Table	400	Rustic	Timmy & Tommy
	Froggy Chair	300	Rustic	Timmy & Tommy

Guitar Set

Image	item not for sale	Name	Value	HHA Theme(s)	Obtainable from:
	-	Folk Guitar	400	None	Timmy & Tommy
	-	Country Guitar	425	None	Timmy & Tommy
	-	Rock Guitar	450	None	Timmy & Tommy
	-	Electric Guitar	475	None	Timmy & Tommy
	-	Metal Guitar	450	Trendy	Timmy & Tommy
		Double-Neck Guitar	700	None	DLC

Homework Set

Image	item not for sale	Name	Value	HHA Theme(s)	Obtainable from:
	–	Writing Desk	475	Sci-Fi	Timmy & Tommy
	–	Writing Chair	250	Sci-Fi	Timmy & Tommy
		Globe	300	Sci-Fi	Katie

House Plant Set

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Pothos	325	Rustic	Gardening Store (after TIY arrives)
	Coconut Palm	300	Rustic	Gardening Store (after TIY arrives)
	Pachira	300	Rustic	Gardening Store (after TIY arrives)
	Caladium	325	Rustic	Gardening Store (after TIY arrives)
	Croton	325	Rustic	Gardening Store (after TIY arrives)
	Dracaena	500	Rustic	Gardening Store (after TIY arrives)
	Lady Palm	300	Rustic	Gardening Store (after TIY arrives)
	Aloe	300	Rustic	Gardening Store (after TIY arrives)
	Rubber Tree	325	Rustic	Gardening Store (after TIY arrives)
	Snake Plant	300	Rustic	Gardening Store (after TIY arrives)
	Fan Palm	325	Rustic	Gardening Store (after TIY arrives)
	Corn Plant	325	Rustic	Gardening Store (after TIY arrives)
	Bromeliaceae	325	Rustic	Gardening Store (after TIY arrives)
	Weeping Fig	300	Rustic	Gardening Store (after TIY arrives)

Lucky Cat Set

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Lucky Cat	425	Harmonious	Timmy & Tommy
	Lefty Lucky Cat	425	Harmonious	Timmy & Tommy
	Lucky Black Cat	425	Harmonious	Timmy & Tommy
	Lucky Gold Cat	1550	Harmonious	Timmy & Tommy

Museum Set

Image	item not for sale	Name	Value	HHA Theme(s)	Obtainable from:
		Display Stand	375	Trendy	Museum Shop (after 2F upgrade)
		Glass Display Case	500	Trendy	Museum Shop (after 2F upgrade)
		Flat Display Case	625	Trendy	Museum Shop (after 2F upgrade)
		Tall Display Case	625	Trendy	Museum Shop (after 2F upgrade)
		Museum Chair	750	Trendy	Museum Shop (after 2F upgrade)
		Arrow Sign	875	Trendy	Museum Shop (after 2F upgrade)
		Fancy Frame	2500	Antique	Museum Shop (after 2F upgrade)
		Thermohygrometer	375	Sci-Fi	Museum Shop (after 2F upgrade)
		Reception Table	500	None	Museum Shop (after 2F upgrade)
		Poster Stand	625	Trendy	Museum Shop (after 2F upgrade)
		Exhibit Partition	750	Trendy	Museum Shop (after 2F upgrade)

Nintendo Set

Image	item not for sale	Name	Value	HHA Theme(s)	Obtainable from:
		Yoshi's Egg	210	Toy Shop	Fortune cookie #29
		Triple Bananas	210	Toy Shop	Fortune cookie #48
		Triple Red Shells	210	Toy Shop	Fortune cookie #31
		Kart	210	Sci-Fi, Toy Shop	Fortune cookie #32
		Pikmin	210	Toy Shop	Fortune cookie #33
		Blue Falcon	210	Sci-Fi, Toy Shop	Fortune cookie #34
		Master Sword	210	Quirky, Toy Shop	Fortune cookie #35
		Arwing	210	Sci-Fi, Toy Shop	Fortune cookie #36
		Triforce	210	Toy Shop	Fortune cookie #37
		Metroid	210	Quirky, Sci-Fi, Toy Shop	Fortune cookie #47
		S.S. Dolphin	210	Sci-Fi, Toy Shop	Fortune cookie #39
		Virtual Boy	210	Sci-Fi, Toy Shop	Fortune cookie #40
		Wii Balance Board	210	Toy Shop, Trendy	Fortune cookie #41

Office Set

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Office Desk	400	None	Timmy & Tommy
	Office Chair	275	None	Timmy & Tommy
	Office Locker	300	None	Timmy & Tommy

Panda Set

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Papa Panda	480	Fairy Tale, Harmonious, Toy Shop	Timmy & Tommy
	Mama Panda	240	Fairy Tale, Harmonious, Toy Shop	Timmy & Tommy
	Baby Panda	120	Fairy Tale, Harmonious, Toy Shop	Timmy & Tommy

Pear Set

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Pear Wardrobe	350	Rustic	Timmy & Tommy
	Pear Dresser	400	Rustic	Timmy & Tommy

Pine Set

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Pine Chair	450	Rustic	Timmy & Tommy
	Pine Table	570	Rustic	Timmy & Tommy

Pine Tree Set

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Ponderosa Bonsai	450	Harmonious, Rustic	Gardening Store (after TIY arrives)
	Pine Bonsai	450	Harmonious, Rustic	Gardening Store (after TIY arrives)
	Mugho Bonsai	450	Harmonious, Rustic	Gardening Store (after TIY arrives)

String Section Set

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Violin	550	None	Timmy & Tommy
	Cello	450	None	Timmy & Tommy
	Bass	600	None	Timmy & Tommy

Totem Pole Set

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Bear Pole	350	Rustic	Timmy & Tommy
	Eagle Pole	350	Rustic	Timmy & Tommy
	Frog-Woman Pole	350	Rustic	Timmy & Tommy
	Raven Pole	350	Rustic	Timmy & Tommy

Vase Set

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Tea Vase	600	Antique, Harmonious	Timmy & Tommy
	Red Vase	613	Antique, Harmonious	Timmy & Tommy
	Blue Vase	625	Antique, Harmonious	Timmy & Tommy

Watermelon Set

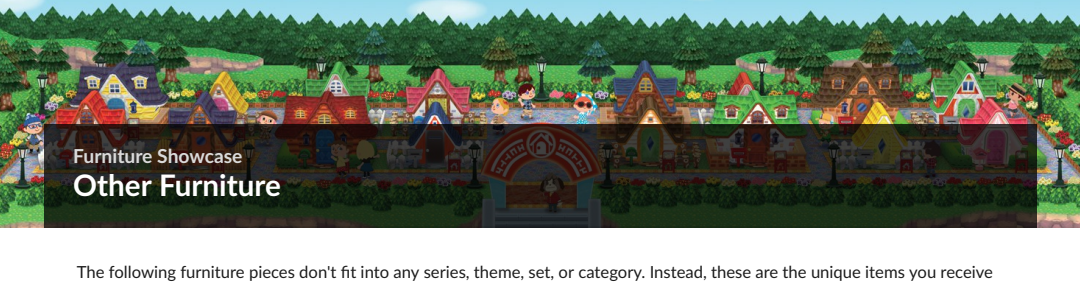
Image	Name	Value	HHA Theme(s)	Obtainable from:
	Watermelon Chair	325	Rustic	Timmy & Tommy
	Watermelon Table	450	Rustic	Timmy & Tommy

Zen Set

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Tea Table	250	Harmonious	Timmy & Tommy
	Hearth	400	Harmonious	Timmy & Tommy
	Screen	413	Harmonious	Timmy & Tommy
	Hibachi	300	Harmonious	Timmy & Tommy
	Tea Tansu	400	Harmonious, Rustic	Timmy & Tommy
	Paper Lantern	200	Harmonious, Quirky	Timmy & Tommy
	Paper Wall Lamp	200	Harmonious, Quirky	Timmy & Tommy (on the wall)
	Paulownia Closet	325	Harmonious, Rustic	Timmy & Tommy
	Stair Dresser	563	Harmonious, Rustic	Timmy & Tommy
	Low Screen	370	Harmonious	Timmy & Tommy
	Paper Tiger	170	Harmonious	Timmy & Tommy
	Lucky Frog	338	Harmonious	Timmy & Tommy

Zen Garden

Image	Name	Value	HHA Theme(s)	Obtainable from:
	Deer Scare	450	Harmonious, Rustic	Timmy & Tommy
	Tall Lantern	1495	Harmonious, Quirky	Timmy & Tommy



Furniture Showcase

Other Furniture

The following furniture pieces don't fit into any series, theme, set, or category. Instead, these are the unique items you receive for participating in seasonal events and reaching gameplay milestones, along with the assorted one-of-a-kind trinkets you might see for sale in stores. Owning and displaying these items in your home can add points to your HHA score—because all of this stuff is just plain cool!

Image	item not for sale	Name	Value	HHA Theme(s)	Obtainable from:
	–	vaulting horse	300	None	Timmy & Tommy
	–	ball catcher	510	None	Timmy & Tommy
	–	high-jump mat	745	None	Timmy & Tommy
	–	hurdle	245	None	Timmy & Tommy
	–	scoreboard	550	None	Timmy & Tommy
	–	folding chair	150	None	Timmy & Tommy
	–	golf bag	400	None	Timmy & Tommy
	–	simple armchair	450	Trendy	Timmy & Tommy
	–	simple love seat	513	Trendy	Timmy & Tommy
	–	lava lamp	450	Sci-Fi, Toy Shop, Trendy	Timmy & Tommy
	–	sword	350	Antique, Harmonious, Quirky	Timmy & Tommy
	–	bow	350	Antique, Harmonious, Quirky	Timmy & Tommy
	–	samurai suit	1125	Antique, Harmonious, Quirky	Timmy & Tommy (Spotlight item)
	–	black katana	3000	Antique, Harmonious, Quirky	Timmy & Tommy
	–	white katana	9200	Antique, Harmonious, Quirky	Timmy & Tommy
	–	ninja sword	2400	Antique, Harmonious, Quirky	Timmy & Tommy
	–	ukulele	30 medals	None	Island Gift Shop (Club Tortimer members)
	–	ebony piano	950	None	Timmy & Tommy
	–	upright piano	800	None	Timmy & Tommy
	–	taiko drum	325	Harmonious	Timmy & Tommy
	–	vibraphone	475	None	Timmy & Tommy
	–	biwa lute	450	Harmonious	Timmy & Tommy
	–	harp	425	Antique	Timmy & Tommy
	–	metronome	250	None	Timmy & Tommy
	–	trash can	350	Quirky	Timmy & Tommy
	–	garbage pail	275	Quirky	Timmy & Tommy
	–	garbage can	125	Quirky	Timmy & Tommy
	–	trash bin	100	Quirky	Timmy & Tommy
	–	pantheon post	900	Antique, Quirky	Timmy & Tommy
	–	ionian post	900	Antique, Quirky	Timmy & Tommy
	–	corinthian post	900	Antique, Quirky	Timmy & Tommy
	–	broken post	450	Antique, Quirky	Timmy & Tommy
	–	pyramid	950	Antique, Quirky	Timmy & Tommy
	–	Sphinx	800	Antique, Quirky	Timmy & Tommy
	–	mummy's casket	1100	Antique, Quirky	Gulliver
	–	jomon pottery	200	Antique, Harmonious, Quirky	Timmy & Tommy
	–	tennis table	450	Toy Shop	Timmy & Tommy
	–	bowling pins	300	Toy Shop	Timmy & Tommy
	–	ball return	1550	Toy Shop	Timmy & Tommy
	–	basketball hoop	530	None	Timmy & Tommy
	–	billiard table	450	Toy Shop	Timmy & Tommy
	–	mahjong table	1050	Harmonious, Toy Shop	Timmy & Tommy
	–	dartboard	380	Toy Shop	Timmy & Tommy
	–	pinball machine	490	Toy Shop	Timmy & Tommy
	–	arcade machine	1100	Toy Shop	Timmy & Tommy
	–	tabletop game	620	Toy Shop	Timmy & Tommy
	–	stool	340	None	Timmy & Tommy
	–	shogi board	300	Harmonious, Toy Shop	Timmy & Tommy
	–	go board	300	Harmonious, Toy Shop	Timmy & Tommy
	–	Arc de Triomphe	2300	Toy Shop	Timmy & Tommy (Spotlight item)
	–	plate armor	1600	Antique, Quirky	Timmy & Tommy (Spotlight item)
	–	Tower of Pisa	2300	Toy Shop	Timmy & Tommy (Spotlight item)
	–	compass	320	Sci-Fi	Timmy & Tommy
		box of chocolates	20 medals	None	Island Gift Shop (Club Tortimer members)
		backpack	495	None	Camping NPC (tent)
	–	mountain bike	845	None	Timmy & Tommy
		propane stove	368	None	Camping NPC (tent)
		kayak	865	None	Camping NPC (tent)
	–	lantern	295	None	Timmy & Tommy
		sleeping bag	490	None	Camping NPC (tent)
		campfire	340	None	Camping NPC (igloo)
		bonfire	560	None	Camping NPC (tent)
	–	TV with VCR	500	Sci-Fi	Timmy & Tommy
	–	wide-screen TV	550	Sci-Fi	Timmy & Tommy
	–	retro TV	400	Antique	Timmy & Tommy
	–	kitchen sink	600	Sci-Fi	Timmy & Tommy
	–	kitchen corner	450	Sci-Fi	Timmy & Tommy
	–	deluxe range	800	Sci-Fi	Timmy & Tommy
	–	range	450	Sci-Fi	Timmy & Tommy
	–	stove	495	None	Timmy & Tommy
	–	sink	490	Sci-Fi	Timmy & Tommy
	–	tea set	75	None	Timmy & Tommy
	–	shaved-ice maker	300	None	Timmy & Tommy
	–	refrigerator	300	Sci-Fi	Timmy & Tommy
	–	retro fridge	575	Antique	Timmy & Tommy
	–	microwave	575	Sci-Fi	Timmy & Tommy
	–	toaster	180	None	Timmy & Tommy
	–	mixer	250	None	Timmy & Tommy
	–	clothesline pole	240	None	Timmy & Tommy
	–	doghouse	300	None	Timmy & Tommy
		beach chair	35 medals	None	Island Gift Shop (rare)
	–	wave breaker	440	None	Timmy & Tommy
	–	surfboard	350	None	Camping NPC (tent)
	–	Diver Dan	800	Sci-Fi	Timmy & Tommy
		beach table	30 medals	None	Island Gift Shop (rare)
	–	treasure chest	2150	Toy Shop	Timmy & Tommy
		life ring	20 medals	None	Island Gift Shop
		snowboard	550	None	Snowman
		sleigh	300	None	Snowtyke
		snowman	13000	Fairy Tale	Snowboy
		sunflower	245	Rustic	Gardening Store (after TIY arrives)
		daffodil	170	Rustic	Gardening Store (after TIY arrives)
		gerbera	195	Rustic	Gardening Store (after TIY arrives)
	–	toilet	450	None	Timmy & Tommy
	–	super toilet	495	None	Timmy & Tommy
	–	men's toilet	400	None	Timmy & Tommy
	–	game shelf	245	None	Timmy & Tommy
		safe	190	Sci-Fi	20,000,000 Bells in savings account
	–	deluxe washer	1300	Sci-Fi	Timmy & Tommy (Spotlight item)
	–	automatic washer	1200	Sci-Fi	Timmy & Tommy
	–	washer/dryer	450	Sci-Fi	Timmy & Tommy
	–	potbelly stove	500	None	Timmy & Tommy
	–	space heater	425	Sci-Fi	Timmy & Tommy
	–	fireplace	550	None	Timmy & Tommy
	–	radiator	595	Sci-Fi	Timmy & Tommy
	–	phonograph	460	Antique	Timmy & Tommy
	–	turntable	645	Antique	Timmy & Tommy
	–	reel-to-reel	500	Sci-Fi	Timmy & Tommy
	–	retro stereo	1375	Antique	Timmy & Tommy
	–	gold stereo	660	Trendy	Timmy & Tommy
	–	hi-fi stereo	1350	Trendy	Timmy & Tommy
	–	high-end stereo	688	Trendy	Timmy & Tommy
	–	dice stereo	538	Toy Shop, Trendy	Timmy & Tommy
	–	tape deck	178	None	Timmy & Tommy
	–	CD player	400	None	Timmy & Tommy
	–	cassette player	375	None	Timmy & Tommy
	–	round clock	240	None	Timmy & Tommy
	–	kitschy clock	450	None	Timmy & Tommy
	–	antique clock	588	Antique	Timmy & Tommy
	–	cube clock	275	Trendy	Timmy & Tommy
	–	odd clock	450	Antique, Harmonious	Timmy & Tommy
	–	oval clock	200	None	Timmy & Tommy
	–	owl clock	325	Fairy Tale	Timmy & Tommy
	–	alarm clock	250	None	Timmy & Tommy
	–	common chair	200	None	Timmy & Tommy
	–	rocking chair	350	Rustic	Timmy & Tommy
	–	gas pump	320	Sci-Fi	Timmy & Tommy
	–	extinguisher	325	Sci-Fi	Timmy & Tommy
	–	fire hydrant	240	None	Timmy & Tommy
	–	raccoon figurine	500	Harmonious	Timmy & Tommy
	–	barber's pole	400	None	Timmy & Tommy
	–	candy machine	245	Toy Shop	Timmy & Tommy
	–	scarecrow	105	Harmonious	Timmy & Tommy
	–	birdcage	425	Fairy Tale, Rustic	Timmy & Tommy
	–	phone box	600	None	Timmy & Tommy
	–	outdoor bath	1225	Harmonious	Timmy & Tommy
	–	wheat field	95	Rustic	Timmy & Tommy
	–	computer	430	Sci-Fi	Timmy & Tommy
	–	pineapple bed	498	Rustic	Timmy & Tommy
	–	glass-top table	550	Harmonious	Timmy & Tommy
	–	kotatsu	300	Harmonious	Timmy & Tommy
	–	cream sofa	500	None	Timmy & Tommy
	–	storage case	245	None	Timmy & Tommy
	–	clothes closet	335	None	Timmy & Tommy
	–	claw-foot tub	320	Fairy Tale	Timmy & Tommy
	–	shower	220	Sci-Fi, Trendy	Timmy & Tommy
	–	massage chair	600	Sci-Fi	Timmy & Tommy
	–	vacuum cleaner	300	Sci-Fi	Timmy & Tommy
	–	bottled ship	60 medals	Toy Shop	Island Gift Shop (Club Tortimer members)
	–	water bird	350	Toy Shop	Timmy & Tommy
	–	executive toy	275	Toy Shop, Trendy	Timmy & Tommy
	–	telescope	1450	Sci-Fi, Toy Shop	Timmy & Tommy
	–	mochi pestle	350	Harmonious	Timmy & Tommy
	–	old sewing machine	338	None	Timmy & Tommy
	–	cardboard box	25	None	Timmy & Tommy
	–	wooden box	50	None	Timmy & Tommy
	–	fan	300	Sci-Fi	Timmy & Tommy
	–	candle	320	Quirky	Timmy & Tommy
	–	mini lamp	320	Sci-Fi	Timmy & Tommy
	–	desk light	320	Sci-Fi	Timmy & Tommy
	–	table lamp	160	Sci-Fi	Timmy & Tommy
	–	throne	2000	Antique, Fairy Tale	Timmy & Tommy (Spotlight item)
	–	common bed	200	None	Timmy & Tommy
		jack-in-the-box	100	Toy Shop	Halloween (Neighbor trick)
		kadomatsu	645	Harmonious, Rustic	DLC (JP)
		kagamimochi	450	Harmonious	DLC (JP)
	–	hinaningyo	640	Fairy Tale, Harmonious, Quirky	Timmy & Tommy (3/1 through 3/3)
	–	big festive tree	620	Rustic, Toy Shop	Timmy & Tommy (12/1 through 12/23)
	–	festive tree	325	Rustic, Toy Shop	Timmy & Tommy (12/1 through 12/23)
	–	festive flag	170	None	Timmy & Tommy (12/1 through 12/23)
	–	festive candle	400	None	Timmy & Tommy (12/1 through 12/23)
		lovely phone	2600	Fairy Tale	Redd (Fireworks Show; flash ticket)
		box of tissues	320	None	100,000 Bells in savings account
		piggy bank	1120	Harmonious	1,000,000 Bells in savings account
		ABD	250	None	100,000,000 Bells in savings account
		aluminum briefcase	300	Sci-Fi, Trendy	5,000,000 Bells in savings account
		rice cake	300	Harmonious	Girl's Day (Isabelle; JP only)
		dango	888	Harmonious	Tsukimi (Isabelle; JP only)
		bamboo grass	770	Harmonious	Starcrossed Day (Isabelle; JP only)
		Resetti model	600	Toy Shop	Ground Hog's Day (Isabelle; NA only)
		cool globe	1200	Antique, Sci-Fi	Nature Day (Isabelle; NA only)
		picnic basket	490	None	Labor Day (Isabelle; NA only)
		sailboat model	125	Toy Shop	Explorer's Day (Isabelle; NA only)
		wheat bundle	125	Rustic	Autumn Moon (Isabelle; NA only)
		espresso maker	125	Trendy	Brewster (work at The Roost)
		stuffed stocking	125	Toy Shop	Timmy & Tommy (12/1 through 12/23)
	–	snow globe	125	Fairy Tale	Timmy & Tommy (12/1 The Roost 12/23)
		veggie basket	125	None	Autumn Moon (Isabelle; EUR only)
		yut board	125	Harmonious, Toy Shop	Lunar New Year's Day (Isabelle; KOR only)
		hibiscus	125	Harmonious, Rustic	Tree Day (Isabelle; KOR only)
		bureom	1300	Harmonious	Daeboreum (Isabelle; KOR only)
		festive wreath	320	Toy Shop	Jingle (Toy Day)
	–	brown pot	200	None	Timmy & Tommy
	–	white pot	300	None	Timmy & Tommy
		tapestry	200	Antique	Gulliver (answer correctly)
		top	500	Harmonious	DLC (JP)
	–	tokonoma	575	Harmonious	Timmy & Tommy
	–	carp banner	505	Harmonious	Timmy & Tommy (5/1 through 5/5)
		eggplant cow	125	Harmonious, Quirky	Obon (Isabelle; JP only)
	–	morning glory	400	Rustic	Gardening Store (after TIY arrives)
		pile of leaves	100	Rustic	DLC (NA)
		sand castle	100	None	DLC (NA)
		shopping cart	995	None	DLC (NA)
		hagoita	600	Harmonious	DLC (JP)
	–	blossom lantern	600	Harmonious	Timmy & Tommy (3/1 through 3/3)
		cucumber horse	100	Harmonious, Quirky	Obon (Isabelle; JP only)
		fedora chair	800	Trendy	DLC (EU)
		tteok plate	80	Harmonious	DLC (KOR)
		kimbap plate	200	Harmonious	DLC (KOR)
		shaved-ice lamp	600	Fairy Tale	DLC (KOR)
		flower bouquet	450	Rustic	Leif (Weeding Day; Happy Generosity Award)
		cupid bench	500	Fairy Tale	Timmy & Tommy
	–	air conditioner	625	Sci-Fi	Timmy & Tommy (on the wall)
	–	pendulum clock	400	Antique	Timmy & Tommy (on the wall)
	–	LED display	750	Toy Shop	Timmy & Tommy (on the wall)
		gold fish trophy	2450	None	Fishing Tourney
		silver fish trophy	1800	None	Fishing Tourney
		bronze fish trophy	1150	None	Fishing Tourney
		gold bug trophy	2450	None	Bug Off
		silver bug trophy	1800	None	Bug Off
		bronze bug trophy	1150	None	Bug Off
		museum model	450	Toy Shop	Museum Shop (complete museum)
		letter set	300	None	500,000 bells in savings account
		New Year's noodles	875	Harmonious	Countdown
		bell knickknack	500	Harmonious	Countdown (Isabelle; KOR only)
	–	pipe stool	250	Sci-Fi	Timmy & Tommy
		cornucopia	875	Rustic	Harvest Festival
		pumpkin pie	375	Fairy Tale	Harvest Festival
		turkey	750	None	DLC (JP)
		afternoon-tea set	420	Fairy Tale	DLC (JP)
	–	large bookshelf	600	None	Timmy & Tommy
	–	stepladder	300	None	Timmy & Tommy
	–	microscope	400	Sci-Fi	Timmy & Tommy
	–	moth orchid	620	Rustic	Gardening Store (after TIY arrives)
	–	tricycle	280	None	Timmy & Tommy
	–	shower stall	550	Sci-Fi, Trendy	Timmy & Tommy
	–	mic stand	450	None	Timmy & Tommy
	–	tatami bed	600	Harmonious	Timmy & Tommy
	–	harpsichord	450	Antique	Timmy & Tommy
	–	director's chair	370	None	Timmy & Tommy
	–	theremin	500	Sci-Fi	Timmy & Tommy
	–	bunk bed	700	None	Timmy & Tommy
	–	lovely doll	600	Fairy Tale, Harmonious, Quirky	Timmy & Tommy
	–	volleyball net	450	None	Timmy & Tommy
	–	pink velvet stool	350	None	Timmy & Tommy
		Yule log	250	Fairy Tale	DLC (JP)
	–	fancy doll	350	Fairy Tale, Quirky	Timmy & Tommy
		fruit basket	200	Rustic	Harvest Festival
	–	poinsettia	300	Rustic	Gardening Store (after TIY arrives)
	–	hot plate	420	None	Timmy & Tommy
		snow bunny	150	Fairy Tale, Harmonious	Snowtyke
	–	vintage telephone	450	Antique	Timmy & Tommy
	–	record player	350	None	Timmy & Tommy
	–	spinning wheel	550	Quirky, Rustic	Timmy & Tommy
	–	pop-up book	250	Toy Shop	Timmy & Tommy
	–	drip pail	200	Quirky	Timmy & Tommy
	–	oil lamp	170	Quirky, Sci-Fi	Timmy & Tommy
	–	electric kettle	320	Trendy	Timmy & Tommy
		wedding cake	150	Fairy Tale	GracieGrace (not on sale)
	–	candy jar	550	Fairy Tale	Timmy & Tommy
	–	holiday candle	1224	Toy Shop	Timmy & Tommy (12/1 through 12/23)
		fish grill	700	Harmonious	Camping NPC (igloo)
		lily lamp	700	Antique, Fairy Tale	Leif (Weeding Day; Happy Generosity Award)
	–	standing spotlight	450	Trendy	Timmy & Tommy
	–	small spotlight	350	Trendy	Timmy & Tommy (on the wall)
	–	stained-glass lamp	600	Antique	Timmy & Tommy
		campfire cookware	200	None	Camping NPC (tent)
		small igloo	150	Harmonious	Snowtyke
	–	colorful wheel	500	Toy Shop	Timmy & Tommy
	–	vintage camera	450	Antique	Timmy & Tommy
	–	small LED display	625	Sci-Fi, Toy Shop	Timmy & Tommy
		HHA pennant	450	None	HHA (20,000 points)
		silver HHA plaque	450	None	HHA (50,000 points)
		gold HHA plaque	450	None	HHA (70,000 points)
		silver HHA trophy	450	None	HHA (90,000 points)
		gold HHA trophy	450	None	HHA (100,000 points)
		gold house model	450	None	HHA (150,000 points)
		cat tower	400	None	DLC
	–	dishwasher	495	None	Timmy & Tommy
	–	wooden stool	250	Rustic	Timmy & Tommy
	–	CD shelf	300	Trendy	Timmy & Tommy
	–	large magazine rack	550	Trendy	Timmy & Tommy
	–	trunk	250	None	Timmy & Tommy
	–	milk can	245	None	Timmy & Tommy
	–	coat hanger	275	Trendy	Timmy & Tommy
	–	lotus lamp	400	Harmonious, Rustic	Timmy & Tommy
	–	sewing machine	370	None	Timmy & Tommy
	–	dollhouse	500	Fairy Tale, Toy Shop	Timmy & Tommy
	–	slushie machine	600	None	Timmy & Tommy
	–	computer desk	900	Sci-Fi, Trendy	Timmy & Tommy
	–	potty	300	None	Timmy & Tommy
	–	kettle	200	None	Timmy & Tommy
	–	homework set	170	Sci-Fi	Timmy & Tommy
	–	salad bar	750	None	Timmy & Tommy
		rope partition	450	Trendy	Museum Shop (after 2F upgrade)
	–	washing machine	700	Sci-Fi	Timmy & Tommy
	–	aroma pot	300	Trendy	Timmy & Tommy
	–	game-show stand	600	Toy Shop	Timmy & Tommy
	–	soda case	450	None	Timmy & Tommy
	–	donut stool	400	None	Timmy & Tommy
		steamed-bun case	711	Harmonious	DLC (JP)
	–	clay furnace	450	Harmonious	Timmy & Tommy
	–	flat-screen TV	1200	Sci-Fi, Trendy	Timmy & Tommy
	–	bingo wheel	600	Toy Shop	Timmy & Tommy
	–	editor's chair	1400	Trendy	Timmy & Tommy
	–	painting set	170	Toy Shop	Timmy & Tommy
	–	editor's desk	1300	Trendy	Timmy & Tommy
	–	revolving spice rack	200	None	Timmy & Tommy
	–	bathroom sink	300	None	Timmy & Tommy
	–	incense burner	170	Harmonious	Timmy & Tommy
	–	small magazine rack	445	Trendy	Timmy & Tommy
	–	rice cooker	500	None	Timmy & Tommy
	–	star projector	600	Sci-Fi	Timmy & Tommy
	–	conveyor-belt sushi	900	Harmonious	Timmy & Tommy
	–	star globe	600	Sci-Fi	Timmy & Tommy
	–	whiteboard	450	Sci-Fi	Timmy & Tommy
	–	peacock chair	900	None	Timmy & Tommy
		whirlpool bath	70 medals	Sci-Fi, Trendy	Island Gift Shop (Club Tortimer members)
		kitchen island	30 medals	None	Island Gift Shop (rare)
	–	cushion	200	None	Timmy & Tommy
		sanshin	40 medals	Harmonious	Island Gift Shop (rare)
	–	effects rack	700	Sci-Fi	Timmy & Tommy
	–	humidifier	400	Sci-Fi, Trendy	Timmy & Tommy
	–	time clock	450	Sci-Fi	Timmy & Tommy
	–	crane game	420	Toy Shop	Timmy & Tommy
	–	music stand	320	None	Timmy & Tommy
	–	ironing set	350	None	Timmy & Tommy
		rolling suitcase	250	None	DLC
	–	planter	300	Rustic	Gardening Store (after TIY arrives)
	–	dentist's chair	800	Quirky, Sci-Fi	Timmy & Tommy
	–	amp	600	Sci-Fi	Timmy & Tommy
	–	loom	750	None	Timmy & Tommy
	–	lazy-Susan table	600	Harmonious	Timmy & Tommy
	–	pickle jar	200	None	Timmy & Tommy
	–	TV camera	1400	Sci-Fi, Trendy	Timmy & Tommy
		buffet server	711	Harmonious	DLC (JP)
	–	freezer	600	Sci-Fi	Timmy & Tommy
	–	ceramic hot pot	250	Harmonious	Timmy & Tommy
	–	stewpot	240	None	Camping NPC (igloo)
	–	laptop	500	Sci-Fi, Trendy	Timmy & Tommy
	–	server	850	Sci-Fi	Timmy & Tommy
	–	copy machine	800	Sci-Fi	Timmy & Tommy
	–	drum set	450	Trendy	Timmy & Tommy
	–	soda fountain	600	None	Timmy & Tommy
	–	water cooler	550	Sci-Fi, Trendy	Timmy & Tommy
	–	upright vacuum	450	Sci-Fi	Timmy & Tommy
	–	makeup case	300	Fairy Tale	Timmy & Tommy
	–	popcorn machine	800	Toy Shop	Timmy & Tommy
	–	DJ's turntable	900	Trendy	Timmy & Tommy
	–	flashy-flower sign	300	Harmonious	Timmy & Tommy
	–	soft-serve lamp	280	Fairy Tale	Timmy & Tommy
	–	home-computer rack	450	Trendy	Timmy & Tommy
	–	pipe organ	900	None	Timmy & Tommy
	–	karaoke system	600	None	Timmy & Tommy
	–	simple kettle	300	None	Timmy & Tommy
		digital-photo frame	300	Trendy	Katie
	–	pot rack	245	None	Timmy & Tommy (on the wall)
	–	wall flowerpot	200	Rustic	Timmy & Tommy (on the wall)
	–	display shelf	300	None	Timmy & Tommy (on the wall)
	–	stained glass	300	Fairy Tale	Timmy & Tommy (on the wall)
	–	school speaker	400	Sci-Fi	Timmy & Tommy (on the wall)
	–	blue certificate	240	None	Timmy & Tommy (on the wall)
	–	hospital TV	250	None	Timmy & Tommy (on the wall)
	–	cuckoo clock	450	Rustic	Timmy & Tommy (on the wall)
	–	wall fan	420	None	Timmy & Tommy (on the wall)
	–	mobile	300	Toy Shop	Timmy & Tommy (on the wall)
	–	breaker	200	Sci-Fi	Timmy & Tommy (on the wall)
	–	yellow certificate	240	None	Timmy & Tommy (on the wall)
	–	ventilation fan	280	Sci-Fi	Timmy & Tommy (on the wall)
		life preserver	25 medals	None	Island Gift Shop
	–	festival lantern	225	Harmonious	Timmy & Tommy (on the wall)
	–	surveillance camera	450	Sci-Fi, Trendy	Timmy & Tommy (on the wall)
	–	exit sign	400	Quirky, Sci-Fi	Timmy & Tommy (on the wall)
	–	wall-mounted speaker	400	Sci-Fi, Trendy	Timmy & Tommy (on the wall)
	–	sconce	400	Antique	Timmy & Tommy (on the wall)
	–	bathroom stall	500	None	Timmy & Tommy (on the wall)
	–	portable toilet	500	None	Timmy & Tommy
	–	elder mask	400	Antique, Harmonious, Quirky	Timmy & Tommy (on the wall)
	–	ogre mask	400	Antique, Harmonious, Quirky	Timmy & Tommy (on the wall)
	–	female mask	400	Antique, Harmonious, Quirky	Timmy & Tommy (on the wall)
		raccoon wall clock	400	Toy Shop	DLC
	–	exercise bike	600	Sci-Fi	Timmy & Tommy
	–	butterfly machine	670	Sci-Fi	Timmy & Tommy
	–	lat pulldown machine	595	Sci-Fi	Timmy & Tommy
	–	treadmill	600	Sci-Fi	Timmy & Tommy
	–	bread box	200	None	Timmy & Tommy
	–	chaise lounge	620	Trendy	Timmy & Tommy
	–	chocolate fountain	550	Fairy Tale	Timmy & Tommy
	–	box sofa	600	Trendy	Timmy & Tommy
	–	box corner sofa	400	Trendy	Timmy & Tommy
	–	lunch tray	200	None	Timmy & Tommy
	–	hourglass	120	Sci-Fi	Timmy & Tommy
		boxed figurine	300	Toy Shop	Redd (Fireworks Show; bang ticket)
		miniature car	2500	Toy Shop	Redd (Fireworks Show; sparkle ticket)
	–	mini circuit	400	Toy Shop	Timmy & Tommy
	–	capsule-toy machine	370	Toy Shop	Timmy & Tommy
	–	bilboquet	500	Harmonious, Toy Shop	Timmy & Tommy
	–	foosball table	450	Toy Shop	Timmy & Tommy
	–	slide puzzle	200	Toy Shop	Timmy & Tommy
	–	egg basket	200	None	Zipper T. Bunny (Bunny Day)
	–	partition screen	400	Trendy	Timmy & Tommy
	–	typewriter	600	None	Timmy & Tommy
	–	beacon fire	250	Harmonious	Timmy & Tommy
	–	circle banner	300	Harmonious	Timmy & Tommy
	–	general's fan	400	Harmonious	Timmy & Tommy
	–	hedge standee	300	None	Timmy & Tommy
	–	grass standee	300	None	Timmy & Tommy
	–	mountain standee	300	None	Timmy & Tommy
	–	tree standee	300	None	Timmy & Tommy
		cacao tree	420	Rustic	Valentine's Day (letter from mom)
	–	drinking fountain	500	Sci-Fi	Timmy & Tommy
	–	potted ivy	200	Rustic	Timmy & Tommy (on the wall)
	–	genie's lamp	375	Antique, Fairy Tale, Quirky	Timmy & Tommy
	–	boomerang	300	None	Timmy & Tommy (on the wall)
	–	neon sign	600	Toy Shop	Timmy & Tommy
		Rooster of Barcelos	300	Toy Shop	Gulliver (answer correctly)
		Dala horse	300	Rustic, Toy Shop	Gulliver (answer correctly)
		dream catcher	400	Toy Shop	Gulliver (answer correctly)
		skeleton figurine	420	Quirky, Toy Shop	Gulliver (answer correctly)
		post-office poster	100	None	10,000,000 Bells in savings account
		shamrock clock	450	Rustic	Gulliver (answer correctly)
		red-tasseled lantern	600	Harmonious	Gulliver (answer correctly)
		hula doll	450	Fairy Tale, Quirky	Gulliver (answer correctly)
		moai statue	1900	Quirky	Gulliver (answer correctly)
		tribal mask	1100	Antique, Quirky	Gulliver (answer correctly)
		Merlion	2300	Harmonious	Gulliver (answer correctly)
		pagoda	1280	Harmonious	Gulliver (answer correctly)
		mermaid statue	1900	None	Gulliver (answer correctly)
		Mouth of Truth	1900	Quirky	Gulliver (answer correctly)
		Manneken Pis	1300	None	Gulliver (answer correctly)
		matryoshka	980	Fairy Tale, Toy Shop	Gulliver (answer correctly)
		samgyetang	300	Harmonious	Gulliver (answer correctly)
		Eiffel Tower	1000	Toy Shop	Gulliver (answer correctly)
	–	marshmallow chair	300	Fairy Tale	Timmy & Tommy
		cardboard table	240	Quirky	Re-Tail (flea market) or Police Station (lost and found)
		cardboard chair	200	Quirky	Re-Tail (flea market) or Police Station (lost and found)
		cardboard sofa	240	Quirky	Re-Tail (flea market) or Police Station (lost and found)
		cardboard closet	230	Quirky	Re-Tail (flea market) or Police Station (lost and found)
		cardboard bed	250	Quirky	Re-Tail (flea market) or Police Station (lost and found)
		zodiac rat	120	Harmonious	New Year's (Isabelle)
		zodiac ox	120	Harmonious	New Year's (Isabelle)
		zodiac tiger	120	Harmonious	New Year's (Isabelle)
		zodiac rabbit	120	Harmonious	New Year's (Isabelle)
		zodiac dragon	120	Harmonious	New Year's (Isabelle)
		zodiac snake	120	Harmonious	New Year's (Isabelle)
		zodiac horse	120	Harmonious	New Year's (Isabelle)
		zodiac goat	120	Harmonious	New Year's (Isabelle)
		zodiac monkey	120	Harmonious	New Year's (Isabelle)
		zodiac rooster	120	Harmonious	New Year's (Isabelle)
		zodiac dog	120	Harmonious	New Year's (Isabelle)
		zodiac boar	120	Harmonious	New Year's (Isabelle)
	–	wall-mounted monitor	950	Sci-Fi, Toy Shop	Timmy & Tommy (Spotlight item)
	–	hologram machine	900	Sci-Fi, Toy Shop	Timmy & Tommy (Spotlight item)
	–	space captain's seat	920	Sci-Fi, Toy Shop	Timmy & Tommy (Spotlight item)
	–	crew member's seat	700	Sci-Fi, Toy Shop	Timmy & Tommy (Spotlight item)
	–	space console	750	Sci-Fi, Toy Shop	Timmy & Tommy (Spotlight item)
	–	large space console	800	Sci-Fi, Toy Shop	Timmy & Tommy (Spotlight item)
	–	small space console	670	Sci-Fi, Toy Shop	Timmy & Tommy (Spotlight item)
	–	captain's monitor	700	Sci-Fi, Toy Shop	Timmy & Tommy (Spotlight item)
	–	crew's monitor	600	Sci-Fi, Toy Shop	Timmy & Tommy (Spotlight item)
	–	spherical radar	750	Sci-Fi, Toy Shop	Timmy & Tommy (Spotlight item)
		chocolate cake	150	Fairy Tale	Valentine's Day (Letter from Isabelle)
		cream and sugar	250	Fairy Tale	Brewster (work at The Roost)
		coffee cup	500	None	Brewster (work at The Roost)
	–	dessert case	800	Fairy Tale	Timmy & Tommy
		coffee grinder	400	Trendy	Brewster (work at The Roost)
		birthday table	300	Fairy Tale	Birthday (friendship level at maximum with the 3 neighbors)
		birthday candles	300	Fairy Tale	Birthday (friendship level at maximum with the 3 neighbors)
		birthday sign	300	Fairy Tale	Birthday (friendship level at maximum with the 3 neighbors)
		birthday cake	100	Fairy Tale	Birthday (friendship level is good with the 3 neighbors)
		lift chair	1200	None	Snowman
		snowman matryoshka	2000	Fairy Tale, Toy Shop	Snowtyke
		Ten Billion Barrel	256	Sci-Fi, Toy Shop	Redd (Fireworks Show; whiz ticket)
		curling stone	400	None	Snowman
	–	pepper mill	200	None	Timmy & Tommy
		sketchbook	240	None	Katie
		toy camera	240	Toy Shop, Trendy	Katie
		Kinderdijk windmill	300	Toy Shop	Gulliver (answer correctly)
		tuk-tuk	300	Harmonious	Gulliver (answer correctly)
		world map	300	None	Katie
		bobsled	1200	None	Snowman
		slalom gate	600	None	Snowman
		camp stove	300	None	Camping NPC (igloo)
		ski rack	500	None	Snowman
		sitar	300	Harmonious	Gulliver (answer correctly)
		Ayers Rock	300	None	Gulliver (answer correctly)
		smoker	750	None	Camping NPC (igloo)
		Gaudí's lizard	300	Trendy	Gulliver (answer correctly)
		songpyeon	300	Harmonious	Tsukimi (Isabelle; KOR only)
		bagpipes	300	None	Gulliver (answer correctly)
		Big Ben	300	None	Gulliver (answer correctly)
		snow machine	1400	None	Snowman
		twelve-grape plate	120	None	Countdown (Isabelle; NA and EU Spanish)
		sea globe	20 medals	Rustic	Island Gift Shop (Club Tortimer members)
		nutcracker	300	Fairy Tale, Quirky, Toy Shop	Gulliver (answer correctly)
		holiday stocking	200	Toy Shop	Naughty or Nice Day (EU only)
		berliner	240	Fairy Tale	Countdown (Isabelle; German only)
		snowmobile	900	None	Snowman
		love tester	256	Sci-Fi, Toy Shop	Redd (Fireworks Show; pow ticket)
		Statue of Liberty	300	None	Gulliver (answer correctly)
	–	patchwork chair	400	Fairy Tale	Timmy & Tommy
	–	patchwork dresser	450	Fairy Tale	Timmy & Tommy
	–	patchwork lamp	370	Fairy Tale	Timmy & Tommy
	–	patchwork table	500	Fairy Tale	Timmy & Tommy
	–	patchwork sofa	450	Fairy Tale	Timmy & Tommy
	–	general's stool	300	Harmonious	Timmy & Tommy
	–	shogi piece	300	Harmonious, Toy Shop	Timmy & Tommy
	–	reversi piece	300	Toy Shop	Timmy & Tommy
		lily record player	620	Fairy Tale, Rustic	Leif (Weeding Day; The Town Cleanup Prize)
		rose sofa	600	Fairy Tale, Rustic	Leif (Weeding Day; The Town Cleanup Prize)
		sunflower stereo	620	Fairy Tale, Rustic	Leif (Weeding Day; Happy Generosity Award)
		tulip dresser	550	Fairy Tale, Rustic	Leif (Weeding Day; Happy Generosity Award)
		violet screen	595	Fairy Tale, Rustic	Leif (Weeding Day; The Town Cleanup Prize)
		hydrangea bed	620	Fairy Tale, Rustic	Leif (Weeding Day; Happy Generosity Award)
		azalea stool	550	Fairy Tale, Rustic	Leif (Weeding Day; Happy Generosity Award)
		pansy table	600	Fairy Tale, Rustic	Leif (Weeding Day; Happy Generosity Award)
		cosmos fan	595	Fairy Tale, Rustic	Leif (Weeding Day; The Town Cleanup Prize)
		hibiscus clock	550	Fairy Tale, Rustic	Leif (Weeding Day; Happy Generosity Award)
		Ultra Hand	256	Sci-Fi, Toy Shop	Redd (Fireworks Show; crackle ticket)
		Ultra Scope	256	Sci-Fi, Toy Shop	Redd (Fireworks Show; kaboom ticket)
		Ultra Machine	256	Sci-Fi, Toy Shop	Redd (Fireworks Show; pop ticket)
	–	giraffe ruler	400	None	Timmy & Tommy (on the wall)
	–	vintage radio	320	Antique	Timmy & Tommy (Spotlight item)
	–	zero lamp	2500	Trendy	Timmy & Tommy (spotlight item)
	–	one lamp	250	Trendy	Timmy & Tommy (spotlight item)
	–	two lamp	500	Trendy	Timmy & Tommy (spotlight item)
	–	three lamp	750	Trendy	Timmy & Tommy (spotlight item)
	–	four lamp	1000	Trendy	Timmy & Tommy (spotlight item)
	–	five lamp	1375	Trendy	Timmy & Tommy (spotlight item)
	–	six lamp	1500	Trendy	Timmy & Tommy (spotlight item)
	–	seven lamp	1750	Trendy	Timmy & Tommy (spotlight item)
	–	eight lamp	2000	Trendy	Timmy & Tommy (spotlight item)
	–	nine lamp	2250	Trendy	Timmy & Tommy (spotlight item)
		Aries rocking chair	1200	None	DLC (JP)
		Taurus bathtub	1200	None	DLC (JP)
		Gemini closet	1200	None	DLC (JP)
		Cancer table	1200	None	DLC (JP)
		Leo sculpture	1200	Quirky	DLC (JP)
		Virgo harp	1200	None	DLC (JP)
		Libra scale	1200	None	DLC (JP)
		Scorpio lamp	1200	Quirky	DLC (JP)
		Sagittarius arrow	1200	Quirky	DLC (JP)
		Capricorn ornament	1200	None	DLC (JP)
		Aquarius urn	1200	None	DLC (JP)
		Pisces lamp	1200	None	DLC (JP)
		sunrise lamp	1010	None	DLC (JP)
		aurora screen	1020	Sci-Fi	DLC (JP)
		sprout table	1030	Rustic	DLC (JP)
		cherry-blossom clock	1040	Rustic	DLC (JP)
		leaf bed	1050	Rustic	DLC (JP)
		rainbow screen	1060	Sci-Fi	DLC (JP)
		palm-tree lamp	1070	Rustic	DLC (JP)
		fireworks table	1080	None	DLC (JP)
		full-moon vanity	1090	None	DLC (JP)
		rice-plant bed	1100	Rustic	DLC (JP)
		autumn-leaf chair	1110	Rustic	DLC (JP)
		tree-stump chair	1120	Rustic	DLC (JP)
	–	corkboard	400	Sci-Fi, Trendy	Timmy & Tommy (on the wall)
	–	kitchen scale	300	Sci-Fi	Timmy & Tommy
	–	sushi platter	420	Harmonious	Timmy & Tommy
	–	kokeshi doll	200	Harmonious, Quirky, Toy Shop	Timmy & Tommy
		24-hour-shop model	711	Toy Shop	DLC (JP)
		24-hour-shop ABD	711	None	DLC (JP)
		soft-drink display	711	None	DLC (JP)
		sandwich display	711	None	DLC (JP)
		24-hour-shop sign	711	None	DLC (JP)
		24-hour-shop counter	711	None	DLC (JP)
		barbecue bed	711	None	DLC (JP)
		notebook wardrobe	5940	Trendy	DLC (JP)
		eraser sofa	5940	Trendy	DLC (JP)
		notebook bed	5940	Trendy	DLC (JP)
		pencil screen	5940	Trendy	DLC (JP)
		sticker tape liner	5940	Trendy	DLC (JP)
		set square table	5940	Trendy	DLC (JP)

Furniture Showcase

Wallpaper

Image	item not for sale	Name	Value	HHA Theme(s)	Obtainable from:
	–	pastel-dot wall	370	Trendy	Timmy & Tommy
	–	parlor wall	280	Fairy Tale, Rustic	Timmy & Tommy
	–	mod wall	280	Trendy	Timmy & Tommy
	–	kitschy wall	310	Trendy	Timmy & Tommy
	–	groovy wall	320	Trendy	Timmy & Tommy
	–	backgammon wall	1800	Toy Shop	Saharah
	–	mosaic wall	525	Antique	Timmy & Tommy
	–	blue-trim wall	355	None	Timmy & Tommy
	–	plaster wall	220	Harmonious	Timmy & Tommy
	–	chic wall	490	Antique	Timmy & Tommy
	–	ornate wall	395	Fairy Tale, Rustic	Timmy & Tommy
	–	citrus wall	280	Rustic	Timmy & Tommy
	–	rose wall	560	Fairy Tale, Rustic	Timmy & Tommy
	–	old brick wall	300	Quirky	Timmy & Tommy
		shoji screen	1875	Harmonious	Saharah
	–	gold screen wall	545	Harmonious	Timmy & Tommy
	–	tearoom wall	438	Harmonious, Quirky	Timmy & Tommy
	–	modern screen	288	Harmonious, Rustic, Trendy	Timmy & Tommy
		garden wall	1600	Harmonious, Quirky, Rustic	Saharah
		mortar wall	1750	Harmonious	Saharah
	–	stone wall	200	Quirky	Timmy & Tommy
		concrete wall	1600	Quirky, Sci-Fi, Trendy	Saharah
		basement wall	1875	Quirky	Saharah
	–	shanty wall	200	Quirky	Timmy & Tommy
	–	wood paneling	330	Rustic	Timmy & Tommy
	–	floral wall	563	None	Timmy & Tommy
	–	kitchen wall	280	None	Timmy & Tommy
		music-room wall	1600	None	Saharah
	–	manor wall	263	None	Timmy & Tommy
	–	office wall	1750	Trendy	Saharah
	–	plaza wall	490	Antique	Timmy & Tommy
	–	lattice wall	445	Harmonious	Timmy & Tommy
	–	stately wall	613	Antique	Timmy & Tommy
	–	imperial wall	665	Antique, Harmonious	Timmy & Tommy
	–	arched window	538	Antique	Timmy & Tommy
	–	bamboo wall	288	Harmonious, Rustic	Timmy & Tommy
	–	ivy wall	313	Quirky, Rustic	Timmy & Tommy
		ancient wall	2300	Antique, Quirky	Saharah
	–	exquisite wall	368	Antique, Harmonious	Timmy & Tommy
	–	tent wall	370	Antique	Timmy & Tommy
	–	industrial wall	450	Quirky, Sci-Fi	Timmy & Tommy
	–	library wall	420	Quirky	Timmy & Tommy
	–	illusion wall	340	Toy Shop, Trendy	Timmy & Tommy
	–	meadow vista	2000	Rustic	Saharah
		tropical vista	100 medals	None	Island Gift Shop (rare)
		desert vista	2250	None	Saharah
		chain-link fence	1600	None	Saharah
		tree-lined wall	1850	Rustic	Saharah
	–	sky wall	300	None	Timmy & Tommy
	–	cityscape wall	400	Trendy	Timmy & Tommy
	–	dirt-clod wall	200	Quirky	Timmy & Tommy
	–	common wall	310	None	Timmy & Tommy
		creepy wall	500	Quirky	Jack (Halloween)
	–	ramshackle wall	300	Quirky	Timmy & Tommy
		sporty wall	500	None	Saharah
		jungle wall	400	Rustic	Museum Shop (complete the insects exhibit)
		underwater wall	400	None	Museum Shop (complete the fish and deep-sea exhibit)
		dig-site wall	400	None	Museum Shop (complete the fossil exhibit)
		paintball wall	400	Toy Shop	Museum Shop (complete the art exhibit)
		marine pop wall	410	Toy Shop	Fishing Tourney
		sci-fi wall	1500	Sci-Fi, Toy Shop	Saharah
	–	butterfly wall	370	Toy Shop	Timmy & Tommy
		ski-slope wall	390	None	Snowman
	–	flower pop wall	370	Fairy Tale, Rustic	Timmy & Tommy
	–	cheese wall	340	None	Timmy & Tommy
	–	red tile wall	420	Trendy	Timmy & Tommy
	–	maze wall	370	Sci-Fi, Toy Shop, Trendy	Timmy & Tommy
	–	autumn wall	390	Rustic	Timmy & Tommy
	–	palace wall	500	Antique	Timmy & Tommy
	–	party wall	340	Fairy Tale, Toy Shop	Timmy & Tommy
	–	paw-print wall	390	None	Timmy & Tommy
	–	summit wall	400	Rustic	Timmy & Tommy
	–	skyscraper wall	400	Trendy	Timmy & Tommy
		exhibit-room wall	100	None	Museum Shop (after 2F upgrade)
		museum wall	500	None	Museum Shop (after 2F upgrade)
		notebook wall	5940	Trendy	DLC (JP)

Furniture Showcase

Flooring

Image	item not for sale	Name	Value	HHA Theme(s)	Obtainable from:
	–	pastel-dot rug	325	Trendy	Timmy & Tommy
	–	checkered tile	420	Toy Shop, Trendy	Timmy & Tommy
	–	ceramic tile	348	Trendy	Timmy & Tommy
	–	diner tile	325	Trendy	Timmy & Tommy
	–	kitschy tile	320	Trendy	Timmy & Tommy
		red tile	420	Trendy	Saharah
	–	mosaic tile	575	Antique	Timmy & Tommy
		chessboard rug	2075	Toy Shop	Saharah
	–	plaza tile	545	None	Timmy & Tommy
	–	palace tile	800	Antique, Fairy Tale	Timmy & Tommy
	–	imperial tile	745	Antique, Harmonious	Timmy & Tommy
	–	kitchen tile	473	None	Timmy & Tommy
	–	stone tile	688	Antique	Timmy & Tommy
	–	charcoal tile	200	None	Timmy & Tommy
		tatami	2125	Harmonious	Saharah
	–	planked tatami	335	Harmonious	Timmy & Tommy
		mossy carpet	3000	Harmonious	Saharah
		sand garden	1750	Harmonious, Quirky	Saharah
	–	slate flooring	345	Harmonious	Timmy & Tommy
		concrete floor	1800	Quirky, Sci-Fi	Saharah
		basement floor	2125	Quirky	Saharah
	–	parquet floor	588	Rustic	Timmy & Tommy
	–	old board floor	220	Harmonious, Quirky, Rustic	Timmy & Tommy
	–	kitchen flooring	308	None	Timmy & Tommy
		music-room floor	1800	None	Saharah
		office flooring	1700	None	Saharah
	–	opulent rug	308	Harmonious, Quirky	Timmy & Tommy
	–	plush carpet	540	Antique	Timmy & Tommy
	–	ornate rug	525	Fairy Tale, Rustic	Timmy & Tommy
	–	fancy carpet	745	Antique	Timmy & Tommy
	–	exquisite rug	490	Harmonious	Timmy & Tommy
	–	tent rug	320	Antique	Timmy & Tommy
	–	tartan rug	455	Trendy	Timmy & Tommy
	–	round carpet	270	None	Timmy & Tommy
	–	citrus carpet	333	Rustic	Timmy & Tommy
	–	cowhide rug	385	None	Timmy & Tommy
	–	birch flooring	200	Rustic, Trendy	Timmy & Tommy
	–	plank flooring	200	Quirky, Rustic	Timmy & Tommy
	–	bamboo flooring	340	Harmonious, Rustic	Timmy & Tommy
	–	steel flooring	370	Quirky, Sci-Fi, Trendy	Timmy & Tommy
	–	shanty mat	180	Harmonious, Quirky, Rustic	Timmy & Tommy
		ancient tile	2400	Antique, Quirky	Saharah
	–	illusion floor	400	Toy Shop, Trendy	Timmy & Tommy
		daisy meadow	1800	Rustic	Saharah
		tropical floor	100 medals	None	Island Gift Shop (rare)
		Saharah's desert	1800	None	Saharah
		sandlot	1700	None	Saharah
		sidewalk	1950	None	Saharah
	–	cloud flooring	370	None	Timmy & Tommy
	–	common floor	320	Rustic	Timmy & Tommy
		creepy floor	500	Quirky	Jack (Halloween)
	–	ramshackle floor	300	Quirky	Timmy & Tommy
		sporty floor	500	None	Saharah
	–	hopscotch floor	240	Toy Shop	Timmy & Tommy
	–	wildflower floor	370	Rustic	Timmy & Tommy
		jungle floor	400	None	Museum Shop (donate 50 insects or more)
		underwater floor	400	None	Museum Shop (donate 50 fish/deep-sea catches or more)
		dig-site floor	400	None	Museum Shop (donate 30 fossils or more)
		paintball floor	400	Toy Shop	Museum Shop (donate 20 artworks or more)
		ladybug carpet	410	Toy Shop	Bug Off
		sci-fi floor	1500	Sci-Fi, Toy Shop	Saharah
		ski-slope floor	390	None	Snowman
	–	flower pop carpet	370	Fairy Tale, Rustic	Timmy & Tommy
		marine pop floor	410	None	Fishing Tourney
	–	cheese floor	340	None	Timmy & Tommy
	–	maze floor	370	Sci-Fi, Toy Shop, Trendy	Timmy & Tommy
		autumn floor	1700	Rustic	Saharah
		notebook floor	5940	Trendy	DLC (JP)
		exhibit-room floor	100	None	Museum Shop (after 2F upgrade)
		museum floor	500	None	Museum Shop (after 2F upgrade)

Clothing Catalog

Sets and Disguises

There's nothing like the thrill of getting dressed for success. Here we explore Animal Crossing's complete catalog of clothing and accessories, which are sure to be hoarded by those with big wardrobes—and even bigger wallets!

Understanding the Sections

Here's how to read each item's section in the Clothing Catalog:

- Value: The item's suggested retail value (in Bells). Items typically sell for 1/4 of this value at Re-Tail.
- Indicates that the item is not for sale at any shop.
- Look: The type of stylish "look" that the item will give you when worn.
- HHA Theme(s): The theme(s) that the item belongs to. Not every item belongs to an HHA Theme. See the previous "Home Sweet Home" chapter for details.
- Obtainable from: The shop, event, or NPC character that offers you the item. See the previous "Shops and Such," "Friendly Faces," and "Seasonal Events" chapters for greater detail.

Note

All DLC information is accurate as of May 2013. DLC availability may change for various regions in the future.

Complete one of the following outfits by collecting all of its individual garments, and you'll really make a splash in the fashion world!

Alpinist

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	alpinist dress	160	"Iconic"	None	Able Sisters
	alpinist hat	80	"Iconic"	None	Labelle

Astronaut

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	space helmet	600	"Sporty"	Sci-Fi, Toy Shop	Labelle
	space pants	200	"Sporty"	Toy Shop	Able Sisters
	space suit	90	"Sporty"	Sci-Fi, Toy Shop	Able Sisters

Bear

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	bear cap	120	"Cute"	None	Labelle
	bear costume	160	"Cute"	None	Able Sisters
	bear-costume pants	150	"Cute"	None	Able Sisters

Blue Superhero

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	blue-zap helmet	150	"Sporty"	Sci-Fi, Toy Shop	Labelle
	blue-zap pants	200	"Sporty"	Sci-Fi, Toy Shop	Able Sisters
	blue-zap suit	160	"Sporty"	Sci-Fi, Toy Shop	Able Sisters

Bounty Hunter

Image	item not for sale	Name	Value	Look	HHA Theme(s)	Obtainable from:
		Samus mask	210	"Rock-n'-roll"	Sci-Fi, Toy Shop	Fortune cookie #10
		Varia Suit	210	"Rock-n'-roll"	Sci-Fi, Toy Shop	Fortune cookie #46
		Varia Suit pants	210	"Rock-n'-roll"	Sci-Fi, Toy Shop	Fortune cookie #42
		Varia Suit shoes	210	"Rock-n'-roll"	Sci-Fi, Toy Shop	Fortune cookie #43

Cat

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	cat cap	120	"Cute"	None	Labelle
	cat dress	180	"Cute"	None	Able Sisters
	cat tank dress	200	"Cute"	None	Able Sisters (summer)

Cavalier

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	cavalier hat	90	"Iconic"	Antique	Labelle
	cavalier shirt	105	"Iconic"	Antique	Able Sisters

Centurion

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	old-armor pants	200	"Historical"	Antique, Quirky	Able Sisters (fall)
	gold-armor shoes	300	"Historical"	Antique, Quirky	Kicks
	gold-armor suit	135	"Historical"	Antique, Quirky	Able Sisters
	Roman helmet	300	"Historical"	Antique, Quirky	Labelle

Chef

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	chef's hat	90	"Official"	None	Labelle
	chef's outfit	160	"Official"	None	Able Sisters

Chief

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	football helmet	300	"Iconic"	None	Labelle
	warbonnet	250	"Iconic"	Antique	Labelle

Cowboy

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	cowboy boots	1000	"Iconic"	None	GracieGrace (fall)
	outback hat	80	"Iconic"	None	Labelle
	western pants	90	"Iconic"	None	Able Sisters
	western shirt	88	"Iconic"	None	Able Sisters (winter)

Cyclist

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	bicycle helmet	100	"Sporty"	None	Labelle
	cycling shirt	160	"Sporty"	None	Able Sisters (fall)
	cycling tee	160	"Sporty"	None	Able Sisters (summer)

Dancer

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	ballroom mask	1200	"Iconic"	Antique, Fairy Tale	GracieGrace (winter)
	tuxedo	1900	"Official"	None	Able Sisters (winter)

Detective

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	detective hat	80	"Iconic"	None	Labelle
	detective outfit	120	"Iconic"	None	Able Sisters (winter)

Doctor

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	doctor's coat	75	"Official"	Quirky, Sci-Fi	Able Sisters
	doctor's mirror	150	"Official"	Quirky, Sci-Fi	Labelle

Explorer

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	explorer pants	90	"Sporty"	None	Able Sisters
	explorer tee	100	"Sporty"	None	Able Sisters
	explorer's hat	40	"Sporty"	None	Labelle

Firefighter

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	firefighter pants	90	"Sporty"	None	Able Sisters
	firefighter shirt	80	"Sporty"	None	Able Sisters
	fireman's hat	240	"Sporty"	None	Labelle

Frog

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	frog cap	120	"Cute"	None	Labelle
	frog costume	160	"Cute"	None	Able Sisters (summer)
	frog-costume pants	150	"Cute"	None	Able Sisters

Geisha

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	geisha wig	400	"Iconic"	Fairy Tale, Harmonious	Labelle
	kimono	205	"Iconic"	Harmonious	Able Sisters
	kimono sandals	120	"Iconic"	Harmonious	Kicks

Genie

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	genie pants	90	"Iconic"	None	Able Sisters
	genie shirt	160	"Iconic"	None	Able Sisters
	genie vest	70	"Iconic"	None	Able Sisters (summer)
	turban	150	"Iconic"	None	Labelle

Grape

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	grape hat	160	"Cute"	Rustic	Labelle
	grape tank	70	"Cute"	Rustic	Able Sisters (spring)
	grape tee	160	"Cute"	Rustic	Able Sisters (spring)

Green Superhero

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	green-zap helmet	150	"Sporty"	Sci-Fi, Toy Shop	Labelle
	green-zap pants	200	"Sporty"	Sci-Fi, Toy Shop	Able Sisters
	green-zap suit	160	"Sporty"	Sci-Fi, Toy Shop	Able Sisters

Hero

Image	item not for sale	Name	Value	Look	HHA Theme(s)	Obtainable from:
		hero's boots	210	"Iconic"	Antique, Toy Shop	Fortune cookie #49
		hero's cap	210	"Iconic"	Antique, Toy Shop	Fortune cookie #8
		hero's clothes	210	"Iconic"	Toy Shop	Fortune cookie #3
		hero's pants	210	"Iconic"	Antique, Toy Shop	Fortune cookie #5

Imperial

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	imperial pants	120	"Iconic"	Harmonious	Able Sisters
	imperial shirt	80	"Iconic"	Harmonious	Able Sisters
	pigtail	100	"Iconic"	Harmonious	Labelle
	silk hat	80	"Iconic"	Harmonious	Labelle

Jester

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	jester pants	120	"Flashy"	Toy Shop	Able Sisters (spring)
	Jester shirt	105	"Flashy"	Fairy Tale, Toy Shop	Able Sisters (spring)
	jester tank	70	"Flashy"	Fairy Tale	Able Sisters (spring)
	jester's cap	90	"Flashy"	Fairy Tale, Toy Shop	Labelle
	jester's mask	160	"Flashy"	Fairy Tale, Toy Shop	Labelle
	jester's shoes	150	"Flashy"	Fairy Tale, Toy Shop	Kicks

Kappa

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	kappa cap	20 medals	"Cute"	None	Island Gift Shop (rare)
	kappa costume	20 medals	"Flashy"	None	Island Gift Shop
	kappa-costume pants	15 medals	"Flashy"	None	Island Gift Shop

King

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	king's beard	2000	"Ornate"	None	Labelle
	royal crown	300000	"Ornate"	Antique, Fairy Tale	Labelle
	royal shirt	95	"Ornate"	Antique	Able Sisters
	royal shorts	300	"Ornate"	Antique	Able Sisters

Kiwi

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	kiwi hat	160	"Cute"	Rustic	Labelle
	kiwi tank	70	"Cute"	Rustic	Able Sisters (summer)
	kiwi tee	160	"Cute"	Rustic	Able Sisters

Knight

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	armor pants	200	"Historical"	Antique, Quirky	Able Sisters (fall)
	armor shoes	240	"Historical"	Antique, Quirky	Kicks
	armor suit	100	"Historical"	Antique, Quirky	Able Sisters
	knight's helmet	250	"Historical"	Antique, Quirky	Labelle

Melon

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	melon hat	160	"Cute"	Rustic	Labelle
	melon shirt	70	"Cute"	Rustic	Able Sisters (summer)
	melon tee	160	"Cute"	Rustic	Able Sisters

Milkmaid

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	milkmaid dress	180	"Iconic"	None	Able Sisters
	milkmaid hat	80	"Iconic"	None	Labelle

Mummy

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	mummy mask	258	"Flashy"	Quirky	Labelle (October)
	mummy pants	120	"Flashy"	Quirky	Able Sisters
	mummy shirt	45	"Flashy"	Quirky	Able Sisters

Ninja

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	ninja hood	120	"Historical"	Harmonious	Labelle
	ninja pants	120	"Historical"	None	Able Sisters
	ninja sandals	120	"Historical"	Harmonious	Kicks
	ninja shirt	105	"Historical"	Harmonious	Able Sisters

Pharaoh

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	King Tut mask	3000	"Historical"	Antique, Quirky	Labelle
	pharaoh's outfit	160	"Iconic"	Antique	Able Sisters (summer)

Pilot

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	captain's jacket	200	"Official"	Sci-Fi	Able Sisters
	pilot's hat	240	"Official"	Toy Shop	Labelle

Pink Superheroine

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	pink-zap helmet	150	"Sporty"	Fairy Tale, Sci-Fi, Toy Shop	Labelle
	pink-zap suit	190	"Sporty"	Fairy Tale, Toy Shop	Able Sisters

Pirate

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	eye patch	60	"Rock-n'-roll"	Quirky, Toy Shop	Labelle
	pirate's hat	15 medals	"Rock-n'-roll"	Antique, Quirky, Toy Shop	Island Gift Shop
	sea captain's coat	180	"Rock-n'-roll"	Antique, Quirky, Toy Shop	Able Sisters

Police Officer

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	police cap	120	"Official"	None	Labelle
	security tee	105	"Official"	None	Able Sisters

Pro Wrestler

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	blue wrestling shoes	225	"Sporty"	None	Kicks
	red wrestling shoes	225	"Sporty"	None	Kicks
	wrestler pants	90	"Sporty"	None	Able Sisters
	wrestler tank	70	"Sporty"	None	Able Sisters (summer)
	wrestling mask	225	"Sporty"	None	Labelle

Rabbit

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	bunny hood	400	"Cute"	None	Labelle
	fluffy tank dress	200	"Cute"	None	Able Sisters (summer)
	folk shirt	95	"Cute"	None	Able Sisters (winter)

Racer

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	motocross helmet	350	"Sporty"	Toy Shop	Labelle
	racing helmet	300	"Sporty"	None	Labelle
	racing pants	160	"Sporty"	Toy Shop	Able Sisters
	racing shirt	115	"Sporty"	Toy Shop	Able Sisters

Red Superhero

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	red-zap helmet	150	"Sporty"	Sci-Fi, Toy Shop	Labelle
	red-zap pants	200	"Sporty"	Sci-Fi, Toy Shop	Able Sisters
	red-zap suit	160	"Sporty"	Sci-Fi, Toy Shop	Able Sisters

Sailor

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	sailor's hat	15 medals	"Official"	Sci-Fi, Toy Shop	Island Gift Shop
	sailor's shirt	105	"Official"	None	Able Sisters (fall)
	sailor's tee	80	"Official"	None	Able Sisters (spring)

Samurai

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	samurai helmet	500	"Historical"	Antique, Harmonious, Quirky	Labelle
	samurai pants	200	"Historical"	Antique, Harmonious, Quirky	Able Sisters
	samurai shirt	160	"Historical"	Antique, Harmonious, Quirky	Able Sisters

Scholar

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	graduation gown	200	"Official"	None	Able Sisters
	scholar's hat	105	"Official"	None	Labelle

Solider

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	combat helmet	240	"Rock-n'-roll"	None	Labelle

Spa Patron

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	bathrobe	1450	"Flashy"	None	GracieGrace (spring)
	headband	1200	"Flashy"	None	Labelle
	shower cap	60	"Flashy"	None	Labelle

Strawberry

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	strawberry hat	160	"Cute"	Rustic	Labelle
	strawberry tank	70	"Cute"	None	Able Sisters (summer)
	strawberry tee	160	"Cute"	Rustic	Able Sisters

Tangerine

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	citrus tank	70	"Cute"	Rustic	Able Sisters (summer)
	citrus tee	160	"Cute"	Rustic	Able Sisters
	mandarin hat	160	"Cute"	Rustic	Labelle

Vaquero

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	poncho	145	"Iconic"	None	Able Sisters
	sombrero	60	"Iconic"	None	Labelle

Viking

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	scale-armor pants	250	"Historical"	Antique, Quirky	Able Sisters
	scale-armor suit	120	"Historical"	Antique, Quirky	Able Sisters
	viking helmet	135	"Historical"	Antique, Quirky, Toy Shop	Labelle

Watermelon

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	watermelon hat	160	"Cute"	Rustic	Labelle
	watermelon shirt	70	"Cute"	Rustic	Able Sisters (summer)
	watermelon tee	160	"Cute"	Rustic	Able Sisters (summer)

Wedding

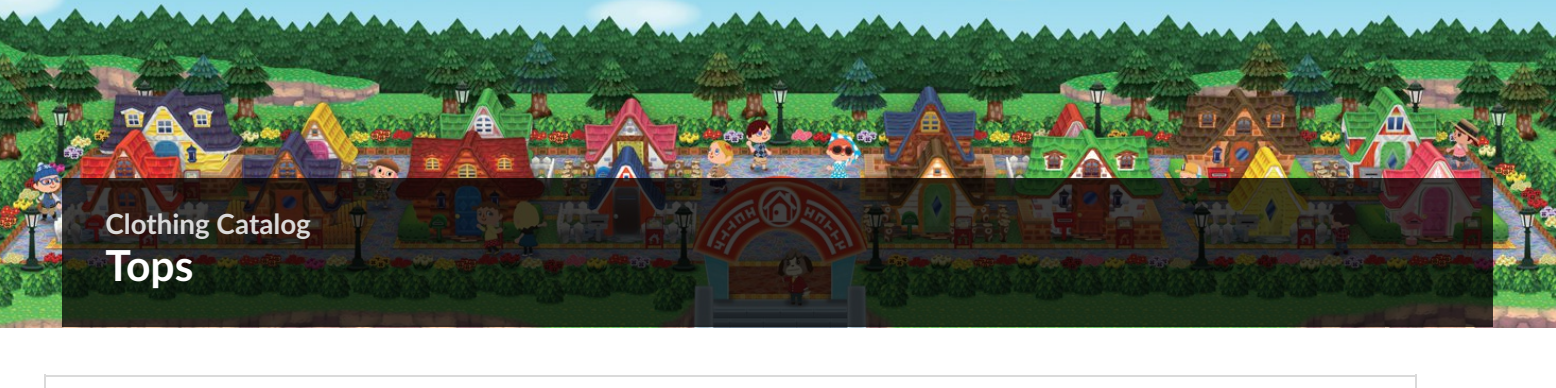
Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	bridal veil	1800	"Official"	Fairy Tale	GracieGrace (spring)
	cake dress	1500	"Official"	Fairy Tale	GracieGrace (spring)
	cake tank dress	1500	"Official"	Fairy Tale	Able Sisters (summer)

Witch

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	witch's hat	1200	"Historical"	Quirky	GracieGrace (fall)
	witch's robe	1800	"Historical"	Quirky	GracieGrace (fall)

Worker

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	orange jacket	50	"Sporty"	Sci-Fi	Able Sisters
	orange pants	120	"Sporty"	None	Able Sisters
	safety helmet	75	"Sporty"	None	Labelle



Clothing Catalog
Tops

Image	item not for sale	Name	Value	Look	HHA Theme(s)	Obtainable from:
	-	one-ball tee	85	"Sporty"	None	Able Sisters
	-	two-ball tee	85	"Sporty"	None	Able Sisters
	-	three-ball tee	85	"Sporty"	None	Able Sisters
	-	four-ball tee	85	"Sporty"	None	Able Sisters
	-	five-ball tee	85	"Sporty"	None	Able Sisters
	-	six-ball tee	85	"Sporty"	None	Able Sisters
	-	seven-ball tee	85	"Sporty"	None	Able Sisters
	-	eight-ball tee	85	"Sporty"	None	Able Sisters
	-	nine-ball tee	85	"Sporty"	None	Able Sisters
	-	paw tee	90	"Cute"	None	Able Sisters
	-	daisy tee	95	"Cute"	None	Able Sisters (spring)
	-	tulip tee	70	"Cute"	Rustic	Able Sisters (spring)
	-	cherry tee	90	"Cute"	Rustic	Able Sisters (fall)
	-	skull tee	80	"Rock-n'-roll"	Quirky	Able Sisters
	-	U-R-here tee	88	"Rock-n'-roll"	None	Able Sisters
	-	lightning tee	95	"Rock-n'-roll"	None	Able Sisters (summer)
	-	MVP tee	93	"Sporty"	None	Able Sisters
	-	BB tee	88	"Rock-n'-roll"	None	Able Sisters
	-	fish tee	95	"Rock-n'-roll"	None	Able Sisters
	-	frog tee	85	"Cute"	None	Able Sisters (summer)
	-	bear tee	98	"Cute"	None	Able Sisters
	-	bunny tee	90	"Cute"	None	Able Sisters
	-	bunny shirt	120	Cute	None	Able Sisters
	-	elephant tee	65	"Cute"	None	Able Sisters
	-	spade tee	85	"Basic"	Toy Shop	Able Sisters
	-	diamond tee	95	"Basic"	Toy Shop	Able Sisters
	-	club tee	90	"Basic"	Toy Shop	Able Sisters
	-	heart tee	90	"Cute"	Toy Shop	Able Sisters
	-	big-star tee	100	"Basic"	None	Able Sisters
	-	bright tee	80	"Basic"	None	Able Sisters (spring)
	-	A tee	93	"Basic"	Toy Shop	Able Sisters
	-	No. 1 shirt	63	"Sporty"	None	Able Sisters
	-	No. 2 shirt	63	"Sporty"	None	Able Sisters
	-	No. 3 shirt	63	"Sporty"	None	Able Sisters
	-	No. 4 shirt	63	"Sporty"	None	Able Sisters
	-	No. 5 shirt	63	"Sporty"	None	Able Sisters
	-	No. 23 shirt	63	"Sporty"	None	Able Sisters
	-	No. 67 shirt	63	"Sporty"	None	Able Sisters
	-	big bro's tee	80	"Sporty"	Toy Shop	Able Sisters
	-	li'l bro's tee	80	"Sporty"	Toy Shop	Able Sisters
	-	cloudy tee	80	"Basic"	None	Able Sisters (spring)
	-	fresh tee	95	"Sporty"	None	Able Sisters
	-	dawn tee	95	"Iconic"	None	Able Sisters (summer)
	-	misty tee	95	"Historical"	None	Able Sisters
	-	sunset tee	73	"Basic"	None	Able Sisters
	-	deep-blue tee	95	"Sporty"	None	Able Sisters
	-	peachy tee	98	"Cute"	None	Able Sisters (spring)
	-	rainbow tee	195	"Ornate"	None	Able Sisters (summer)
	-	sno-cone tee	105	"Basic"	None	Able Sisters (summer)
	-	orange tie-dye tee	95	"Basic"	None	Able Sisters
	-	purple tie-dye tee	95	"Basic"	None	Able Sisters
	-	green tie-dye tee	95	"Basic"	None	Able Sisters
	-	blue tie-dye tee	95	"Basic"	None	Able Sisters (summer)
	-	red tie-dye tee	95	"Basic"	None	Able Sisters
	-	bold-check tee	90	"Flashy"	Toy Shop	Able Sisters
	-	café tee	105	"Rock-n'-roll"	Toy Shop	Able Sisters (winter)
	-	checkered tee	98	"Rock-n'-roll"	Toy Shop	Able Sisters
	-	blue-check tee	95	"Basic"	None	Able Sisters
	-	red-check tee	83	"Basic"	None	Able Sisters (spring)
	-	dogtooth tee	93	"Iconic"	None	Able Sisters (winter)
	-	tan dogtooth tee	88	"Iconic"	None	Able Sisters (fall)
	-	rugby tee	90	"Rock-n'-roll"	None	Able Sisters
	-	green-bar tee	80	"Basic"	None	Able Sisters (summer)
	-	yellow-bar tee	80	"Basic"	None	Able Sisters
	-	grape-stripe tee	80	"Modern"	None	Able Sisters
	-	beatnik tee	90	"Sporty"	None	Able Sisters (spring)
	-	red-bar tee	90	"Sporty"	None	Able Sisters
	-	blue-stripe tee	85	"Sporty"	None	Able Sisters (summer)
	-	blue-stripe shirt	85	"Sporty"	None	Able Sisters (fall)
	-	gelato tee	83	"Cute"	None	Able Sisters
	-	chain-gang tee	65	"Rock-n'-roll"	None	Able Sisters
	-	speedway tee	73	"Basic"	None	Able Sisters
	-	yellow tartan tee	108	"Cute"	None	Able Sisters (spring)
	-	fall plaid tee	93	"Iconic"	None	Able Sisters (fall)
	-	blue tartan tee	98	"Official"	None	Able Sisters (summer)
	-	dapper tee	88	"Basic"	None	Able Sisters (winter)
	-	natty tee	95	"Cute"	Fairy Tale	Able Sisters (summer)
	-	blue-grid tee	85	"Basic"	None	Able Sisters (summer)
	-	red-grid tee	90	"Basic"	None	Able Sisters (fall)
	-	dazed tee	88	"Cute"	None	Able Sisters (summer)
	-	checkerboard tee	85	"Rock-n'-roll"	Toy Shop	Able Sisters
	-	Toad tee	85	"Cute"	Rustic	Able Sisters (fall)
	-	dark polka tee	88	"Modern"	None	Able Sisters (winter)
	-	lite polka tee	95	"Cute"	None	Able Sisters
	-	bubble-gum tee	95	"Cute"	None	Able Sisters (spring)
	-	funky-dot tee	108	"Cute"	None	Able Sisters
	-	gumdrop tee	98	"Cute"	Trendy	Able Sisters (spring)
	-	big-dot tee	85	"Basic"	Trendy	Able Sisters
	-	aqua polka tee	90	"Basic"	Trendy	Able Sisters
	-	blue-bar tee	95	"Basic"	Trendy	Able Sisters (fall)
	-	gold-bar tee	90	"Historical"	Trendy	Able Sisters (winter)
	-	brown-bar tee	1250	"Modern"	None	GracieGrace (spring)
	-	vegetarian tee	70	"Basic"	None	Able Sisters
	-	racer tee	95	"Sporty"	None	Able Sisters
	-	pastel-stripe tee	90	"Iconic"	None	Able Sisters
	-	rally tee	95	"Sporty"	None	Able Sisters
	-	racer 6 tee	95	"Sporty"	None	Able Sisters
	-	vertigo tee	95	"Historical"	Harmonious	Able Sisters
	-	barber tee	160	"Flashy"	None	Able Sisters
	-	jade plaid tee	90	"Modern"	None	Able Sisters
	-	blue plaid tee	90	"Modern"	None	Able Sisters (fall)
	-	mint gingham tee	83	"Basic"	None	Able Sisters
	-	picnic tee	83	"Basic"	None	Able Sisters (fall)
	-	candy gingham tee	80	"Cute"	None	Able Sisters (spring)
	-	lemon gingham tee	85	"Cute"	None	Able Sisters (spring)
	-	melon gingham tee	85	"Cute"	None	Able Sisters (spring)
	-	bad plaid tee	105	"Iconic"	None	Able Sisters
	-	pink tartan tee	105	"Cute"	Fairy Tale	Able Sisters (spring)
	-	waffle tee	108	"Iconic"	None	Able Sisters (fall)
	-	gray tartan tee	105	"Iconic"	None	Able Sisters
	-	gray tartan shirt	105	"Iconic"	None	Able Sisters
	-	red argyle shirt	1450	"Iconic"	None	GracieGrace (winter)
	-	red argyle tee	1450	"Iconic"	None	GracieGrace (fall)
	-	blue argyle shirt	1200	"Iconic"	None	GracieGrace (winter)
	-	blue argyle tee	1200	"Iconic"	None	GracieGrace (fall)
	-	pink argyle shirt	1450	"Iconic"	Fairy Tale	GracieGrace (fall)
	-	pink argyle tee	1450	"Cute"	Fairy Tale	GracieGrace (spring)
	-	cyan argyle shirt	1350	"Cute"	None	GracieGrace (fall)
	-	cyan argyle tee	1350	"Cute"	None	GracieGrace (spring)
	-	chevron shirt	80	"Basic"	None	Able Sisters
	-	icy shirt	98	"Cute"	None	Able Sisters (summer)
	-	aurora knit shirt	95	"Cute"	None	Able Sisters (winter)
	-	winter sweater	73	"Cute"	None	Able Sisters (winter)
	-	argyle knit shirt	115	"Iconic"	None	Able Sisters (spring)
	-	uncommon shirt	90	"Flashy"	None	Able Sisters (winter)
	-	comfy sweater	90	"Basic"	None	Able Sisters (winter)
	-	beige knit shirt	80	"Historical"	None	Able Sisters (winter)
	-	earthy knit shirt	98	"Basic"	None	Able Sisters (winter)
	-	spring shirt	80	"Cute"	Rustic	Able Sisters (spring)
	-	spunky knit shirt	90	"Cute"	None	Able Sisters (winter)
	-	deer shirt	95	"Historical"	None	Able Sisters (winter)
	-	monkey shirt	95	"Historical"	None	Able Sisters (winter)
	-	chocomint tee	85	"Cute"	Fairy Tale	Able Sisters (winter)
	-	fern tee	75	"Basic"	Rustic	Able Sisters (summer)
	-	leaf tee	65	"Cute"	Rustic	Able Sisters
	-	fall leaf tee	70	"Historical"	Rustic	Able Sisters (fall)
	-	straw shirt	90	"Historical"	Rustic	Able Sisters (fall)
	-	grass tee	145	"Basic"	Rustic	Able Sisters
	-	snow shirt	170	"Basic"	None	Able Sisters
	-	lovely tee	100	"Cute"	Fairy Tale	Able Sisters (spring)
	-	bubble tee	103	"Cute"	None	Able Sisters (summer)
	-	chichi-print tee	45	"Historical"	Harmonious	Able Sisters
	-	coral tee	1550	"Ornate"	None	GracieGrace (summer)
	-	groovy tee	1600	"Flashy"	Trendy	Able Sisters (summer)
	-	flame tee	90	"Rock-n'-roll"	None	Able Sisters
	-	danger tee	85	"Flashy"	Quirky, Sci-Fi	Able Sisters
	-	Gracie tank	1550	"Modern"	Trendy	Able Sisters (summer)
	-	future tank	98	"Flashy"	Sci-Fi, Toy Shop, Trendy	Able Sisters (summer)
	-	optical shirt	108	"Flashy"	Trendy	Able Sisters
	-	twinkle tee	120	"Flashy"	None	Able Sisters (summer)
	-	star tee	93	"Flashy"	None	Able Sisters
	-	night-sky tee	105	"Modern"	None	Able Sisters
	-	amethyst tee	90	"Ornate"	None	Able Sisters (fall)
	-	nebula tee	98	"Flashy"	None	Able Sisters
	-	dice tank	85	"Flashy"	Toy Shop	Able Sisters (summer)
	-	kiddie tee	85	"Flashy"	Toy Shop, Trendy	Able Sisters
	-	airy tee	105	"Modern"	None	Able Sisters
	-	crossing shirt	105	"Flashy"	Trendy	Able Sisters
	-	splendid tee	105	"Flashy"	Trendy	Able Sisters
	-	jagged tee	90	"Rock-n'-roll"	Trendy	Able Sisters
	-	subdued-print tee	80	"Historical"	Harmonious	Able Sisters (fall)
	-	sharp outfit	70	"Historical"	Harmonious	Able Sisters (winter)
	-	painter's tee	90	"Historical"	Harmonious	Able Sisters (fall)
	-	jungle-camo tee	80	"Rock-n'-roll"	None	Able Sisters
	-	arctic-camo tee	80	"Rock-n'-roll"	None	Able Sisters (winter)
	-	desert-camo tee	80	"Rock-n'-roll"	None	Able Sisters (summer)
	-	circuit tank	1280	"Rock-n'-roll"	Sci-Fi	Able Sisters (fall)
	-	pulse tank	1500	"Rock-n'-roll"	Sci-Fi, Toy Shop	GracieGrace (fall)
	-	zebra tee	1600	"Rock-n'-roll"	None	Able Sisters (winter)
	-	tiger tee	1600	"Rock-n'-roll"	None	GracieGrace (winter)
	-	cow tee	1600	"Flashy"	None	GracieGrace (winter)
	-	leopard tee	80	"Rock-n'-roll"	None	Able Sisters
	-	giraffe tee	1550	"Flashy"	None	Able Sisters (winter)
	-	ladybug tank	1350	"Flashy"	Toy Shop	GracieGrace (spring)
	-	spiderweb tee	80	"Rock-n'-roll"	Quirky, Toy Shop	Able Sisters (summer)
	-	caterpillar tank	1700	"Flashy"	Toy Shop	Able Sisters (spring)
	-	fiendish shirt	170	"Flashy"	None	Able Sisters
	-	pink wave tank	105	"Cute"	Fairy Tale	Able Sisters (summer)
	-	flan tank	1300	"Flashy"	Fairy Tale	GracieGrace (fall)
	-	hot-dog tank	1500	"Flashy"	None	GracieGrace (fall)
	-	sandwich tank	1600	"Flashy"	None	GracieGrace (fall)
	-	noodle tee	95	"Flashy"	Harmonious	Able Sisters
	-	sundae tank	105	"Cute"	Fairy Tale	Able Sisters (summer)
	-	dragon suit	85	"Sporty"	Harmonious, Toy Shop	Able Sisters (summer)
	-	periwinkle tee	95	"Iconic"	Harmonious	Able Sisters
	-	hot spring tee	130	"Iconic"	Harmonious	Able Sisters (spring)
	-	new spring tee	130	"Iconic"	Harmonious	Able Sisters (spring)
	-	crewel tee	95	"Modern"	None	Able Sisters (winter)
	-	tropical tee	93	"Iconic"	Harmonious, Rustic	Able Sisters (summer)
	-	corseted shirt	100	"Ornate"	Fairy Tale, Quirky	Able Sisters
	-	noble shirt	95	"Ornate"	Antique	Able Sisters
	-	red aloha tee	15 medals	"Iconic"	None	Island Gift Shop
	-	blue aloha tee	15 medals	"Iconic"	None	Island Gift Shop
	-	bone shirt	70	"Rock-n'-roll"	Quirky	Able Sisters
	-	zipper shirt	80	"Rock-n'-roll"	None	Able Sisters
	-	military uniform	95	"Official"	Antique	Able Sisters
	-	reggae tee	80	"Iconic"	None	Able Sisters
	-	camel shirt	70	"Historical"	None	Able Sisters
	-	concierge shirt	88	"Official"	None	Able Sisters
	-	soccer tee	80	"Sporty"	None	Able Sisters (summer)
	-	red down jacket	130	"Basic"	None	Able Sisters (winter)
	-	blue down jacket	130	"Basic"	None	Able Sisters (winter)
	-	beaded shirt	105	"Ornate"	None	Able Sisters
	-	wrap shirt	80	"Sporty"	Antique	Able Sisters
	-	tin shirt	100	"Flashy"	Quirky	Able Sisters
	-	striking outfit	115	"Flashy"	Antique	Able Sisters (winter)
	-	red warm-up suit	65	"Sporty"	None	Able Sisters
	-	baseball shirt	80	"Sporty"	None	Able Sisters
	-	red gym tee	105	"Sporty"	None	Able Sisters (summer)
	-	blue gym tee	105	"Sporty"	None	Able Sisters (summer)
	-	caveman tank	95	"Historical"	None	Able Sisters (summer)
	-	kung-fu tee	90	"Sporty"	Harmonious	Able Sisters
	-	pleather vest	1550	"Rock-n'-roll"	None	Able Sisters (fall)
	-	folk tunic	160	"Iconic"	None	Able Sisters
	-	team NTDO tee	80	"Sporty"	None	Able Sisters
	-	gray parka	100	"Basic"	None	Able Sisters (winter)
	-	fishing vest	105	"Sporty"	None	Able Sisters
	-	Santa coat	105	"Cute"	Toy Shop?	Able Sisters (12/1 - 12/24)
	-	chick tee	105	"Cute"	None	Able Sisters
	-	scale-print tee	105	"Iconic"	Harmonious	Able Sisters
	-	jinbei top	105	"Iconic"	Harmonious	Able Sisters
	-	kanji tee	105	"Rock-n'-roll"	Harmonious	Able Sisters
	-	raglan shirt	105	"Basic"	None	Able Sisters
	-	happi tee	105	"Iconic"	Harmonious	Able Sisters
	-	red letter jacket	105	"Rock-n'-roll"	None	Able Sisters (winter)
	-	blue letter jacket	105	"Rock-n'-roll"	None	Able Sisters (winter)
	-	black letter jacket	105	"Rock-n'-roll"	None	Able Sisters (winter)
	-	tiger jacket	1250	"Rock-n'-roll"	Harmonious	GracieGrace (not on sale)
	-	dragon jacket	1300	"Rock-n'-roll"	Harmonious	GracieGrace (not on sale)
	-	red flannel shirt	105	"Basic"	None	Able Sisters
	-	blue flannel shirt	105	"Basic"	None	Able Sisters
	-	black flannel shirt	105	"Basic"	None	Able Sisters
	-	pink-bud tank	105	"Cute"	Fairy Tale	Able Sisters (summer)
	-	garden tank	105	"Cute"	Fairy Tale, Rustic	Able Sisters (summer)
	-	lacy white tank	105	"Cute"	Fairy Tale	Able Sisters (summer)
	-	pink tank	1200	"Cute"	Fairy Tale	GracieGrace (summer)
	-	hanten shirt	105	"Iconic"	Harmonious	Able Sisters
	-	work shirt	105	"Official"	None	Able Sisters
	-	tan puffy vest	105	"Basic"	None	Able Sisters (winter)
	-	after-school jacket	105	"Rock-n'-roll"	None	Able Sisters
	-	kids' smock	105	"Cute"	None	Able Sisters
	-	school jacket	105	"Official"	None	Able Sisters
	-	mint shirt	105	"Cute"	None	Able Sisters
	-	denim jacket	105	"Basic"	None	Able Sisters
	-	prism tee	93	"Flashy"	None	Able Sisters
	-	denim vest	105	"Rock-n'-roll"	None	Able Sisters (summer)
	-	green gym tee	105	"Sporty"	None	Able Sisters (summer)
	-	green emblem blazer	105	"Official"	None	Able Sisters
	-	acid-washed jacket	1400	"Rock-n'-roll"	None	Able Sisters (fall)
	-	red ringmaster coat	1500	"Ornate"	Antique, Fairy Tale	GracieGrace (not on sale)
	-	white tuxedo jacket	1500	"Official"	Fairy Tale	GracieGrace (not on sale)
	-	black-denim jacket	105	"Basic"	None	Able Sisters
	-	basketball tank	105	"Sporty"	None	Able Sisters (summer)
	-	matador's jacket	1400	"Sporty"	None	GracieGrace (not on sale)
	-	pink parka	105	"Basic"	None	Able Sisters (winter)
	-	jockey shirt	105	"Sporty"	None	Able Sisters
	-	blue track jacket	105	"Sporty"	None	Able Sisters
	-	sweater-vest	105	"Official"	None	Able Sisters
	-	waistcoat	1350	"Official"	None	GracieGrace (not on sale)
	-	black track jacket	105	"Sporty"	None	Able Sisters
	-	beige emblem blazer	105	"Official"	None	Able Sisters (fall)
	-	clerk's shirt	105	"Official"	None	DLC (JP)
	-	green warm-up jacket	105	"Sporty"	None	Able Sisters
	-	blue ringmaster coat	1400	"Ornate"	Antique, Fairy Tale	GracieGrace (not on sale)
	-	relay tank	105	"Sporty"	None	Able Sisters (winter)
	-	snowy sweater	105	"Iconic"	None	Able Sisters (winter)
	-	red jacket	105	"Sporty"	None	Able Sisters
	-	blue jacket	105	"Sporty"	None	Able Sisters
	-	floral knit tee	105	"Cute"	Rustic	Able Sisters (spring)
	-	dreamy tee	100	"Cute"	Rustic	Able Sisters (spring)
	-	pop bloom tee	90	"Flashy"	Rustic	Able Sisters
	-	silk bloom tee	70	"Cute"	Rustic	Able Sisters (spring)
	-	blossom tee	93	"Cute"	Fairy Tale, Rustic	Able Sisters (spring)
	-	yellow aloha tee	15 medals	"Cute"	Rustic	Island Gift Shop (rare)
	-	loud bloom tee	90	"Cute"	Rustic	Able Sisters (summer)
	-	rose-sky tee	80	"Cute"	Rustic	Able Sisters
	-	blue diamond shirt	93	"Modern"	None	Able Sisters
	-	lotus tee	100	"Cute"	Rustic	Able Sisters (summer)
	-	rose tee	120	"Cute"	Rustic	Able Sisters
	-	pep-squad tee	70	"Sporty"	None	Able Sisters
	-	swell shirt	100	"Modern"	Trendy	Able Sisters
	-	go-go shirt	90	"Modern"	Trendy	Able Sisters (fall)
	-	Festivale tank	90	"Iconic"	None	Able Sisters (the week before Festivale through Festivale)
	-	pink pj shirt	60	"Basic"	None	Able Sisters
	-	blue pj shirt	60	"Basic"	None	Able Sisters
	-	canary shirt	120	"Official"	Fairy Tale	Able Sisters (spring)
	-	flight-crew shirt	300	"Official"	None	Able Sisters
		café uniform	90	"Official"	Trendy	Brewster (working at The Roost)
	-	peacoat	120	"Basic"	None	Able Sisters (winter)
	-	shearling coat	120	"Cute"	None	Able Sisters (winter)
	-	mod shirt	1200	"Cute"	Toy Shop	GracieGrace (not on sale)
	-	tacky sweater	1300	"Iconic"	None	GracieGrace (not on sale)
	-	sunflower tee	90	"Cute"	Rustic	Able Sisters (summer)
	-	green-stripe tank	80	"Sporty"	None	Able Sisters (summer)
	-	gray tank	90	"Sporty"	None	Able Sisters (summer)
	-	preppy shirt	90	"Modern"	None	Able Sisters (spring)
	-	flowery tee	120	"Cute"	Rustic	Able Sisters
		HHA tee	25	"Basic"	None	HHA (10,000 points)
		HHA jacket	25	"Official"	None	HHA (30,000 points)
		Dr. Shrunk's jacket	200	"Flashy"	Toy Shop	Dr. Shrunk
		24-hour-shop uniform	711	"Official"	None	DLC (JP)
	-	swell tee	100	"Modern"	Trendy	Able Sisters
	-	blue diamond tee	93	"Modern"	Trendy	Able Sisters
	-	raglan tee	105	"Basic"	None	Able Sisters
	-	MVP shirt	93	Sporty	None	Able Sisters
	-	jade plaid shirt	90	"Modern"	None	Able Sisters
	-	red-check shirt	105	"Basic"	None	Able Sisters (spring)
	-	rugby shirt	105	"Rock-n'-roll"	None	Able Sisters
	-	painter's shirt	105	"Historical"	Harmonious	Able Sisters (fall)
	-	pulse shirt	1600	"Rock-n'-roll"	Sci-Fi	GracieGrace (winter)
	-	toad shirt	105	"Cute"	Fairy Tale, Rustic	Able Sisters (fall)
	-	frog shirt	105	Cute	None	Able Sisters (summer)
	-	blue-grid shirt	105	"Basic"	None	Able Sisters (summer)
	-	kung-fu shirt	105	"Sporty"	Harmonious	Able Sisters
	-	tan dogtooth shirt	105	"Iconic"	None	Able Sisters (fall)
	-	bad plaid shirt	105	"Iconic"	None	Able Sisters
	-	fern shirt	105	"Basic"	Rustic	Able Sisters (summer)
	-	arctic-camo shirt	105	"Rock-n'-roll"	None	Able Sisters (winter)
	-	fall leaf shirt	105	"Historical"	Rustic	Able Sisters (fall)
	-	elephant shirt	105	Cute	None	Able Sisters
	-	red-grid shirt	105	"Basic"	None	Able Sisters (fall)
	-	chain-gang shirt	105	"Rock-n'-roll"	None	Able Sisters
	-	dogtooth shirt	105	"Iconic"	None	Able Sisters (winter)
	-	moldy shirt	100	"Flashy"	Quirky	Able Sisters
	-	waffle shirt	105	"Iconic"	None	Able Sisters (fall)
	-	vegetarian shirt	105	"Basic"	None	Able Sisters
	-	blue-check shirt	105	"Basic"	None	Able Sisters (winter)
	-	picnic shirt	105	"Basic"	None	Able Sisters (fall)
	-	natty shirt	105	"Cute"	Fairy Tale	Able Sisters (fall)
	-	pink tartan shirt	105	"Cute"	Fairy Tale	Able Sisters (spring)
	-	checkerboard shirt	105	"Rock-n'-roll"	None	Able Sisters
	-	dark polka shirt	105	"Modern"	None	Able Sisters (winter)
	-	lemon gingham shirt	105	"Cute"	None	Able Sisters (spring)
	-	brown-bar shirt	1250	"Modern"	None	GracieGrace (spring)
	-	dazed shirt	105	"Cute"	None	Able Sisters (fall)
	-	nebula shirt	105	"Flashy"	None	Able Sisters
	-	bubble-gum shirt	105	"Cute"	None	Able Sisters (spring)
	-	blue-bar shirt	105	"Basic"	Trendy	Able Sisters (fall)
	-	lite polka shirt	105	"Cute"	None	Able Sisters
	-	yellow-bar shirt	105	"Basic"	None	Able Sisters
	-	yellow tartan shirt	105	"Cute"	None	Able Sisters (spring)
	-	amethyst shirt	105	"Ornate"	None	Able Sisters (fall)
	-	soccer shirt	105	"Sporty"	None	Able Sisters (summer)
	-	grape-stripe shirt	105	"Modern"	None	Able Sisters
	-	red-bar shirt	105	"Sporty"	None	Able Sisters (fall)
	-	candy gingham shirt	105	"Cute"	None	Able Sisters (spring)
	-	flame shirt	105	"Rock-n'-roll"	None	Able Sisters
	-	vertigo shirt	105	"Historical"	Harmonious	Able Sisters
	-	green-bar shirt	105	"Basic"	None	Able Sisters (spring)
	-	gelato shirt	105	"Cute"	None	Able Sisters
	-	dapper shirt	105	"Basic"	None	Able Sisters (winter)
	-	desert-camo shirt	105	"Rock-n'-roll"	None	Able Sisters (summer)
	-	jungle-camo shirt	105	"Rock-n'-roll"	None	Able Sisters
	-	beatnik shirt	105	"Sporty"	None	Able Sisters (fall)
	-	gold-bar shirt	105	"Historical"	Trendy	Able Sisters (winter)
	-	fall plaid shirt	105	"Iconic"	None	Able Sisters (fall)
	-	blue tartan shirt	105	"Official"	None	Able Sisters (fall)
	-	mint gingham shirt	105	"Basic"	None	Able Sisters
	-	bear shirt	105	Cute	None	Able Sisters
	-	melon gingham shirt	105	"Cute"	None	Able Sisters (spring)
	-	blue plaid shirt	105	"Modern"	None	Able Sisters (fall)
	-	zipper tank	70	"Rock-n'-roll"	None	Able Sisters (summer)
	-	misty tank	70	"Historical"	None	Able Sisters (summer)
	-	purple tie-dye tank	70	"Basic"	None	Able Sisters (summer)
	-	sno-cone tank	70	"Basic"	None	Able Sisters (summer)
	-	aqua polka tank	70	"Basic"	None	Able Sisters (summer)
	-	peachy tank	70	"Cute"	None	Able Sisters (spring)
	-	reggae tank	70	"Iconic"	None	Able Sisters (summer)
	-	blue argyle tank	1300	"Iconic"	None	DLC (JP)
	-	twinkle tank	70	"Flashy"	None	Able Sisters (summer)
	-	green tie-dye tank	70	"Basic"	None	Able Sisters (summer)
	-	cool tank	1300	"Modern"	Trendy	GracieGrace (summer)
	-	optical tank	70	"Flashy"	Trendy	Able Sisters (summer)
	-	jagged tank	70	"Rock-n'-roll"	Trendy	Able Sisters (summer)
	-	rally tank	70	"Sporty"	Trendy	Able Sisters (summer)
	-	bubble tank	70	"Cute"	None	Able Sisters (summer)
	-	deep-blue tank	70	"Sporty"	None	Able Sisters (summer)
	-	beaded tank	70	"Ornate"	None	Able Sisters (summer)
	-	coral tank	1400	"Ornate"	None	GracieGrace (summer)
	-	pink argyle tank	1300	"Cute"	Fairy Tale	GracieGrace (summer)
	-	funky-dot tank	70	"Cute"	Trendy	Able Sisters (summer)
	-	groovy tank	1450	"Flashy"	Trendy	Able Sisters (summer)
	-	fresh tank	70	"Sporty"	None	Able Sisters (summer)
	-	tropical tank	70	"Iconic"	Harmonious	Able Sisters (summer)
	-	sunset tank	70	"Basic"	None	Able Sisters (summer)
	-	blue tie-dye tank	70	"Basic"	None	Able Sisters (summer)
	-	giraffe tank	1450	"Flashy"	None	Able Sisters (summer)
	-	orange tie-dye tank	70	"Basic"	None	Able Sisters (summer)
	-	zebra tank	1450	"Rock-n'-roll"	None	Able Sisters (summer)
	-	tiger tank	1450	"Rock-n'-roll"	None	GracieGrace (summer)
	-	red tie-dye tank	70	"Basic"	None	Able Sisters (summer)
	-	pep-squad tank	70	"Sporty"	None	Able Sisters (summer)
	-	dawn tank	70	"Iconic"	None	Able Sisters (summer)
	-	beatnik tank	70	"Sporty"	None	Able Sisters (summer)
	-	big-dot tank	70	"Basic"	None	Able Sisters (summer)
	-	rainbow tank	195	"Ornate"	None	Able Sisters (summer)
	-	leopard tank	70	"Rock-n'-roll"	None	Able Sisters (summer)
	-	cow tank	1450	"Flashy"	None	GracieGrace (summer)
	-	cyan argyle tank	1250	"Cute"	None	GracieGrace (summer)

Clothing Catalog

Bottoms

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	jungle-camo shorts	160	“Rock-n'-roll”	None	Able Sisters
	jungle-camo pants	160	“Rock-n'-roll”	None	Able Sisters
	cargo pants	120	“Rock-n'-roll”	None	Able Sisters
	dogtooth pants	120	“Iconic”	None	Able Sisters (winter)
	tan dogtooth pants	120	“Iconic”	None	Able Sisters
	patched pants	100	“Historical”	None	Halloween (neighbor trick)
	Santa pants	200	“Cute”	Toy Shop	Able Sisters (12/1 - 12/24)
	leopard pants	120	“Rock-n'-roll”	None	Able Sisters
	leopard skirt	120	“Rock-n'-roll”	None	Able Sisters
	denim skirt	120	“Sporty”	None	Able Sisters
	lite polka skirt	120	“Cute”	None	Able Sisters
	cow pants	900	“Flashy”	None	GracieGrace (winter)
	giraffe pants	900	“Flashy”	None	GracieGrace (winter)
	tiger pants	900	“Rock-n'-roll”	None	GracieGrace (winter)
	zebra pants	900	“Rock-n'-roll”	None	GracieGrace (winter)
	matador's pants	900	“Sporty”	None	GracieGrace (not on sale)
	baseball pants	120	“Sporty”	None	Able Sisters
	bone pants	120	“Rock-n'-roll”	Quirky	Able Sisters
	arctic-camo pants	120	“Rock-n'-roll”	None	Able Sisters
	desert-camo pants	120	“Rock-n'-roll”	None	Able Sisters
	caveman shorts	90	“Historical”	None	Able Sisters
	blue boxing shorts	100	“Sporty”	None	Able Sisters
	red boxing shorts	100	“Sporty”	None	Able Sisters
	pep-squad skirt	160	“Sporty”	None	Able Sisters
	new spring skirt	120	“Iconic”	None	Able Sisters (spring)
	hot spring skirt	120	“Iconic”	Fairy Tale	Able Sisters (spring)
	gray sweatpants	120	“Basic”	None	Able Sisters
	funky-dot skirt	90	“Cute”	Trendy	Able Sisters
	flame pants	90	“Rock-n'-roll”	None	Able Sisters
	green plaid shorts	90	“Cute”	None	Able Sisters
	dragon leggings	80	“Sporty”	Toy Shop	Able Sisters (summer)
	checkerboard skirt	120	“Rock-n'-roll”	None	Able Sisters
	picnic skirt	120	“Basic”	None	Able Sisters (fall)
	brown plaid shorts	900	“Basic”	None	GracieGrace (summer)
	rainbow plaid shorts	900	“Cute”	None	GracieGrace (summer)
	mint gingham skirt	120	“Basic”	None	Able Sisters
	blue polka shorts	100	“Cute”	Trendy	Able Sisters
	corseted skirt	120	“Ornate”	Fairy Tale, Quirky	Able Sisters
	blue-grid skirt	90	“Basic”	None	Able Sisters (summer)
	patched-knee pants	900	“Iconic”	None	GracieGrace (spring)
	red-grid skirt	90	“Basic”	None	Able Sisters (fall)
	blue gym shorts	80	“Sporty”	None	Able Sisters (summer)
	green gym shorts	80	“Sporty”	None	Able Sisters
	red gym shorts	80	“Sporty”	None	Able Sisters (summer)
	blue warm-up pants	120	“Sporty”	None	Able Sisters
	green warm-up pants	120	“Sporty”	None	Able Sisters
	red warm-up pants	120	“Sporty”	None	Able Sisters (winter)
	kung-fu pants	90	“Sporty”	Harmonious	Able Sisters
	pleather pants	900	“Rock-n'-roll”	None	GracieGrace (not on sale)
	military pants	150	“Official”	Antique	Able Sisters
	dark polka skirt	120	“Modern”	None	Able Sisters (winter)
	white-lace skirt	900	“Cute”	None	GracieGrace (summer)
	sailor skirt	150	“Official”	None	Able Sisters
	jinbei shorts	90	“Iconic”	Harmonious	Able Sisters
	cuffed pants	120	“Cute”	None	Able Sisters
	kilt	150	“Iconic”	None	Able Sisters
	pink sweatpants	90	“Sporty”	Fairy Tale	Able Sisters
	chino pants	120	“Basic”	None	Able Sisters
	gray tartan skirt	90	“Iconic”	None	Able Sisters
	two-tone pants	900	“Flashy”	None	GracieGrace (spring)
	natty skirt	120	“Cute”	Fairy Tale	Able Sisters (summer)
	dapper skirt	120	“Basic”	None	Able Sisters (winter)
	soccer shorts	150	“Sporty”	None	Able Sisters
	black track pants	90	“Sporty”	None	Able Sisters
	running pants	90	“Sporty”	None	Able Sisters
	gray formal pants	120	“Official”	None	Able Sisters
	navy formal pants	120	“Official”	None	Able Sisters
	black formal pants	120	“Official”	None	Able Sisters
	white formal pants	900	“Official”	None	GracieGrace (not on sale)
	red-stripe pants	90	“Flashy”	None	Able Sisters
	red plaid skirt	90	“Cute”	None	Able Sisters
	pastel-check skirt	90	“Cute”	None	Able Sisters
	grass skirt	120	“Iconic”	Harmonious, Rustic	Able Sisters
	red tartan pants	90	“Iconic”	None	Able Sisters (fall)
	red polka skirt	90	“Cute”	None	Able Sisters
	dry-denim pants	120	“Basic”	None	Able Sisters
	black-denim skirt	120	“Basic”	None	Able Sisters
	acid-washed pants	900	“Rock-n'-roll”	None	GracieGrace (fall)
	gray-stripe pants	120	“Basic”	None	Able Sisters
	black-denim pants	120	“Basic”	None	Able Sisters
	worn-out jeans	900	“Rock-n'-roll”	None	GracieGrace (not on sale)
	emerald polka skirt	150	“Cute”	None	Able Sisters
	brown argyle skirt	900	“Iconic”	None	GracieGrace (fall)
	pink argyle skirt	900	“Cute”	Fairy Tale	GracieGrace (spring)
	green tartan pants	120	“Basic”	None	Able Sisters
	dry-denim skirt	120	“Rock-n'-roll”	None	Able Sisters
	aloha shorts	15 medals	“Iconic”	None	Island Gift Shop
	blue-stripe pants	120	“Basic”	None	Able Sisters
	Festivale pants	120	“Iconic”	None	Able Sisters (the week before Festivale through Festivale)
	pink pj bottoms	60	“Basic”	None	Able Sisters
	blue pj bottoms	60	“Basic”	None	Able Sisters
	basketball shorts	120	“Sporty”	None	Able Sisters
	relay shorts	90	“Sporty”	None	Able Sisters
	brown formal pants	120	“Official”	None	Able Sisters
	black formal skirt	90	“Basic”	None	Able Sisters
	gray formal skirt	90	“Basic”	None	Able Sisters
	navy formal skirt	90	“Basic”	None	Able Sisters

Clothing Catalog

Dresses

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	festive dress	170	“Cute”	Toy Shop	Able Sisters (12/1 through 12/24)
	muumuu	15 medals	“Iconic”	Fairy Tale	Island Gift Shop
	blue dotted dress	1800	“Cute”	None	GracieGrace (not on sale)
	tan dogtooth dress	1800	“Iconic”	None	GracieGrace (not on sale)
	prim outfit	155	“Basic”	None	Able Sisters
	overall dress	145	“Cute”	None	Able Sisters
	pink lace-up dress	1800	“Ornate”	Fairy Tale	GracieGrace (spring)
	academy uniform	180	“Official”	None	Able Sisters
	prep-school uniform	190	“Official”	None	Able Sisters
	blue party dress	2000	“Official”	Fairy Tale	GracieGrace (not on sale)
	pink party dress	2000	“Official”	Fairy Tale	GracieGrace (not on sale)
	yellow dotted dress	1800	“Cute”	None	GracieGrace (not on sale)
	pinafore	145	“Iconic”	Harmonious	Able Sisters
	plaid cami dress	150	“Cute”	None	Able Sisters
	green dress	160	“Basic”	None	Able Sisters
	butterfly dress	1800	“Ornate”	Fairy Tale, Quirky	GracieGrace (summer)
	gaudy dress	200	“Iconic”	Harmonious	Able Sisters (spring)
	fleece dress	180	“Cute”	Fairy Tale	Able Sisters
	vogue dress	170	“Cute”	Rustic	Able Sisters (spring)
	citrus gingham dress	160	“Cute”	None	Able Sisters (spring)
	floral knit dress	160	“Cute”	Rustic	Able Sisters (spring)
	dreamy tank dress	160	“Cute”	Rustic	Able Sisters (spring)
	silk bloom dress	170	“Cute”	Rustic	Able Sisters (spring)
	pop bloom dress	160	“Flashy”	Rustic	Able Sisters (summer)
	blossom dress	160	“Cute”	Rustic	Able Sisters (spring)
	loud bloom dress	160	“Cute”	Rustic	Able Sisters (summer)
	rose tank dress	170	“Cute”	Rustic	Able Sisters (summer)
	rose-sky tank dress	170	“Cute”	Rustic	Able Sisters (summer)
	lotus tank dress	160	“Cute”	Rustic	Able Sisters (summer)
	blue retro dress	180	“Modern”	None	Able Sisters
	orange retro dress	170	“Official”	None	Able Sisters
	cool dress	1600	“Modern”	Trendy	GracieGrace (fall)
	moldy dress	100	“Flashy”	Quirky	Able Sisters
	blossoming dress	155	“Iconic”	Harmonious, Rustic	Able Sisters (spring)
	ribbon dress	180	“Cute”	Fairy Tale	Able Sisters (spring)
	blue lace-up dress	175	“Ornate”	None	Able Sisters
	orange lace-up dress	175	“Official”	None	Able Sisters
	green lace-up dress	175	“Official”	None	Able Sisters
	lime dress	160	“Cute”	Rustic	Able Sisters (spring)
	turnip dress	155	“Cute”	None	Able Sisters
	yodel dress	170	“Iconic”	None	Able Sisters
	red riding dress	170	“Cute”	Fairy Tale	Able Sisters (fall)
	sky dress	160	“Official”	None	Able Sisters
	toga	160	“Iconic”	Antique	Able Sisters (summer)
	waitress dress	200	“Official”	None	Able Sisters
	princess dress	250	“Ornate”	Fairy Tale	Able Sisters
	fairy-tale dress	160	“Cute”	None	Able Sisters
	pink polka dress	155	“Iconic”	None	Able Sisters
	palatial tank dress	160	“Iconic”	Antique	Able Sisters (summer)
	fluffy dress	180	“Cute”	None	Able Sisters
	plum coat	200	“Ornate”	None	Able Sisters (winter)
	frock coat	250	“Ornate”	Antique	Able Sisters
	casual outfit	180	“Iconic”	Harmonious	Able Sisters (summer)
	maid dress	1800	“Iconic”	Fairy Tale	GracieGrace (spring)
	trench coat	1300	“Official”	None	GracieGrace (winter)
	polka-dot dress	500	“Cute”	Trendy	Able Sisters
	black-velvet dress	2000	“Rock-n'-roll”	Toy Shop	GracieGrace (not on sale)
	dazed dress	180	“Cute”	None	Able Sisters
	dogtooth dress	1800	“Iconic”	None	GracieGrace (not on sale)
	nurse's uniform	200	“Official”	None	Able Sisters
	embroidered dress	160	“Cute”	None	Able Sisters
	Festivale tank dress	170	“Iconic”	None	Able Sisters (the week before Festivale through Festivale)
	tartan-plaid outfit	2000	“Cute”	Fairy Tale, Toy Shop	GracieGrace (not on sale)
	sweater dress	1800	“Cute”	None	GracieGrace (not on sale)
	shirtdress	170	“Official”	None	Able Sisters
	red dress	160	“Basic”	None	Able Sisters
	yellow raincoat	160	“Cute”	None	Able Sisters
	dollhouse dress	2000	“Cute”	Fairy Tale, Toy Shop	GracieGrace (not on sale)
	festive-tree dress	2000	“Flashy”	Rustic, Toy Shop	GracieGrace (winter)
	ballet outfit	400	“Sporty”	Fairy Tale	Able Sisters (summer)
	classic dress	180	“Ornate”	Fairy Tale	Able Sisters (fall)
	U-R-here dress	150	Rock-n'-roll	None	Able Sisters
	natty dress	200	“Cute”	Fairy Tale	Able Sisters (summer)
	dapper dress	200	“Basic”	None	Able Sisters (winter)
	gumdrop dress	180	“Cute”	None	Able Sisters (spring)
	chima jeogori dress	220	“Iconic”	Harmonious	Able Sisters
	spring kimono	200	“Iconic”	Harmonious, Rustic	Able Sisters (summer)
	caveman tank dress	200	“Historical”	None	Able Sisters (summer)
	star tank dress	180	“Flashy”	None	Able Sisters (summer)
	twinkle tank dress	180	“Flashy”	None	Able Sisters (summer)
	pastel-stripe dress	170	“Iconic”	None	Able Sisters (summer)
	lovely dress	180	“Cute”	Fairy Tale	Able Sisters (spring)

Clothing Catalog

Headgear

Image	item not for sale	Name	Value	Look	HHA Theme(s)	Obtainable from:
	-	red cap	80	“Sporty”	None	Labelle
	-	yellow cap	80	“Sporty”	None	Labelle
	-	light-blue cap	80	“Sporty”	None	Labelle
	-	green cap	80	“Sporty”	None	Labelle
	-	star cap	80	“Sporty”	Fairy Tale	Labelle
	-	purple cap	80	“Sporty”	None	Labelle
	-	blue cap	80	“Sporty”	None	Labelle
	-	blue pom-pom hat	80	“Basic”	None	Labelle
	-	green knit hat	80	“Basic”	None	Labelle
	-	orange knit hat	80	“Cute”	None	Labelle
	-	pink knit hat	80	“Cute”	Fairy Tale	Labelle
	-	purple knit hat	80	“Cute”	None	Labelle
	-	red pom-pom hat	80	“Cute”	None	Labelle
	-	badge hat	80	“Cute”	None	Labelle
	-	straw hat	15 medals	“Iconic”	None	Island Gift Shop
	-	grandpa hat	105	“Iconic”	None	Labelle
	-	paperboy cap	115	“Iconic”	None	Labelle
	-	beret	80	“Iconic”	None	Labelle
	-	dandy hat	80	“Cute”	None	Labelle
	-	hunter's cap	80	“Iconic”	None	Labelle
	-	top hat	120	“Official”	Antique, Fairy Tale	Labelle
	-	puffy hat	90	“Iconic”	None	Labelle
	-	Gracie hat	2000	“Modern”	Trendy	GracieGrace (summer)
	-	elegant hat	1600	“Ornate”	Fairy Tale	GracieGrace (winter)
	-	bandana	50	“Sporty”	None	Labelle
	-	tulip hat	160	“Cute”	None	Labelle
	-	do-rag	160	“Basic”	None	Labelle
	-	swimming cap	50	“Sporty”	None	Labelle
	-	wizard's cap	50	“Cute”	Toy Shop	Labelle
		newsprint helmet	20	“Iconic”	Toy Shop	Boy's Day (Isabelle)
	-	Santa hat	160	“Cute”	Toy Shop	Labelle (12/1 - 12/24)
	-	big bro's hat	80	“Cute”	Toy Shop	Labelle
	-	li'l bro's hat	80	“Cute”	Toy Shop	Labelle
	-	Wario hat	200	“Flashy”	Toy Shop	Labelle
	-	captain's hat	15 medals	“Official”	Sci-Fi, Toy Shop	Island Gift Shop
	-	red ribbon	60	“Cute”	Fairy Tale	Labelle
	-	blue ribbon	60	“Cute”	Fairy Tale	Labelle
	-	yellow ribbon	60	“Cute”	Fairy Tale	Labelle
	-	heart hairpin	60	“Cute”	Fairy Tale	Labelle
	-	star hairpin	60	“Cute”	None	Labelle
	-	moon hairpin	60	“Cute”	None	Labelle
	-	halo	600	“Cute”	Fairy Tale, Toy Shop	Labelle
		shamrock hat	400	“Iconic”	Rustic	Shamrock Day
	-	student cap	400	“Official”	None	Labelle
		flamenco hat	400	“Official”	None	DLC (EUR)
	-	red-team cap	90	“Sporty”	None	Labelle
	-	white-team cap	90	“Sporty”	None	Labelle
	-	hot-dog hat	300	“Flashy”	None	GracieGrace (fall)
		celebration hat	60	“Iconic”	Harmonious	Katrina
	-	emperor's cap	330	“Official”	Antique, Harmonious	Labelle (3/1 through 3/3)
	-	banana-split hat	877	“Flashy”	Fairy Tale	GracieGrace (fall)
		school cap	90	“Sporty”	None	DLC (KOR)
		white school cap	90	“Sporty”	None	DLC (KOR)
		white police cap	120	“Official”	None	DLC (KOR)
	-	crown	250000	“Ornate”	Antique, Fairy Tale	Labelle
		birthday hat	100	“Cute”	Fairy Tale	Birthday
		red New Year's hat	75	“Cute”	None	Countdown event (Dec. 31st)
		y. New Year's hat	75	“Cute”	None	Countdown event (Dec. 31st)
		blue New Year's hat	75	“Cute”	None	Countdown event (Dec. 31st)
		green New Year's hat	75	“Cute”	None	Countdown event (Dec. 31st)
	-	white cap	80	“Sporty”	None	Labelle
	-	ribboned straw hat	80	“Cute”	None	Labelle
	-	nurse's cap	300	“Official”	None	Labelle
	-	pink nightcap	75	“Cute”	None	Labelle
	-	blue plaid fedora	80	“Official”	None	Labelle
	-	hibiscus hairpin	20 medals	“Cute”	Rustic	Island Gift Shop
	-	straw umbrella hat	60	“Historical”	Harmonious	Labelle
		conical straw hat	300	“Iconic”	Harmonious	Gulliver (answer correctly)
	-	matador's hat	300	“Official”	None	GracieGrace (spring)
		balloon hat	150	“Cute”	Toy Shop	balloon
	-	blue nightcap	75	“Cute”	None	Labelle
	-	straw boater	80	“Basic”	Trendy	Labelle
	-	terry-cloth do-rag	60	“Rock-n'-roll”	None	Labelle
	-	floppy hat	1200	“Ornate”	Trendy	GracieGrace (summer)
	-	flashy hairpin	1200	“Ornate”	Trendy	GracieGrace (summer)
	-	Festivale accessory	170	“Ornate”	None	Labelle (the week before Festivale through Festivale)
	-	cloche hat	1200	“Modern”	Trendy	GracieGrace (winter)
	-	school hat	60	“Official”	None	Labelle
		bulb bopper	40	“Cute”	None	Fireworks Show
		flower bopper	40	“Cute”	Fairy Tale	Fireworks Show
		heart bopper	40	“Cute”	Fairy Tale	Fireworks Show
		star bopper	40	“Cute”	None	Fireworks Show
		mailman's hat	500	“Official”	None	50,000,000 Bells in savings account
	-	plain black cap	90	“Official”	None	Labelle
	-	small silk hat	600	“Cute”	Fairy Tale	GracieGrace (spring)
	-	stripe knit cap	80	“Basic”	None	Labelle
	-	pilot's cap	180	“Sporty”	None	Labelle
	-	baby's hat	100	“Cute”	Fairy Tale	Labelle
	-	kaffiyeh	80	“Iconic”	None	Labelle
	-	cow bone	120	“Historical”	Quirky	Labelle
	-	samurai wig	300	“Historical”	Harmonious	Labelle
	-	powdered wig	150	“Historical”	None	Labelle
	-	afro wig	150	“Flashy”	None	Labelle
	-	regent wig	120	“Rock-n'-roll”	None	Labelle
	-	mohawk wig	120	“Flashy”	None	Labelle
	-	bun wig	120	“Cute”	Harmonious	Labelle
	-	tiara hair	1800	“Ornate”	Antique, Fairy Tale	GracieGrace (spring)
	-	diving mask	550	“Historical”	Sci-Fi, Toy Shop	Labelle
	-	ski mask	150	“Flashy”	Quirky	Labelle
	-	retro helmet	1250	“Sporty”	Toy Shop	GracieGrace (fall)
		red ogre mask	160	“Flashy”	Harmonious, Quirky	Bean Day (Isabelle)
		blue ogre mask	160	“Flashy”	Harmonious, Quirky	Bean Day (Isabelle)
		Majora's Mask	210	“Flashy”	Quirky, Toy Shop	Fortune cookie #9
		Midna's Mask	210	“Flashy”	Quirky, Toy Shop	Fortune cookie #11
		Toad hat	210	“Cute”	Toy Shop	Fortune cookie #12
	-	pumpkin head	1000	“Flashy”	Quirky, Rustic	Halloween (neighbor trick)
	-	ghost mask	258	“Flashy”	Quirky	Labelle (October)
	-	monster mask	258	“Flashy”	Quirky	Labelle (October)
	-	bug mask	258	“Flashy”	Quirky	Labelle (October)
		red Pikmin	210	“Cute”	Toy Shop	Fortune cookie #13
		blue Pikmin	210	“Cute”	Toy Shop	Fortune cookie #14
		yellow Pikmin	210	“Cute”	Toy Shop	Fortune cookie #15
	-	Girl's Day updo	333	“Ornate”	Antique, Fairy Tale, Harmonious	Labelle (3/1 - 3/3)
	-	green headgear	200	“Sporty”	None	Labelle
	-	red headgear	200	“Sporty”	None	Labelle
		snowman head	666	“Cute”	Fairy Tale, Toy Shop	Snowboy
	-	tsunokakushi	600	“Official”	Fairy Tale, Harmonious	Labelle
	-	Kintaro wig	800	“Cute”	Harmonious	Labelle
		tam-o'-shanter	1000	“Iconic”	None	DLC (EUR)
		red-horned hat	600	“Sporty”	Quirky	DLC (KOR)
	-	red hood	100	“Cute”	Fairy Tale	Labelle
	-	funky wig	1200	“Ornate”	Trendy	GracieGrace (fall)
	-	Makar's Mask	60	“Flashy”	Rustic	Labelle
	-	fencing mask	170	“Sporty”	None	Labelle
	-	topknot wig	300	“Sporty”	Harmonious	Labelle
	-	DJ cap	150	“Rock-n'-roll”	Sci-Fi	Labelle
	-	lion-dance mask	400	“Iconic”	Harmonious	Labelle
	-	hair-bow wig	1200	“Ornate”	Fairy Tale, Trendy	GracieGrace (spring)
		Tingle hood	300	“Flashy”	Toy Shop	Katrina
	-	purple-imp hood	300	“Flashy”	Quirky	Labelle
	-	stagehand hat	150	“Iconic”	Harmonious	Labelle
	-	matronly bun	120	“Ornate”	None	Labelle
	-	skeleton hood	258	“Flashy”	Quirky	Labelle (October)
	-	black veil	1000	“Official”	Fairy Tale	GracieGrace (winter)
	-	afro cap	180	“Flashy”	None	Labelle
	-	werewolf hood	258	“Flashy”	Quirky	Labelle (October)
	-	ogre's wig	300	“Flashy”	Harmonious, Quirky	Labelle
	-	diver's hood	150	“Sporty”	None	Labelle
	-	headkerchief	120	“Historical”	None	Labelle
		Fi mask	210	“Flashy”	Toy Shop	Fortune cookie #50
	-	coin headpiece	1200	“Ornate”	Antique, Fairy Tale	GracieGrace (winter)
	-	batter's helmet	150	“Sporty”	None	Labelle
	-	jockey's helmet	170	“Sporty”	None	Labelle
	-	catcher's mask	180	“Sporty”	None	Labelle
	-	blue headgear	200	“Sporty”	None	Labelle
	-	braided wig	120	“Cute”	None	Labelle
		purple-pumpkin head	1000	“Flashy”	Quirky, Rustic	Halloween (neighbor trick)
		yellow-pumpkin head	1000	“Flashy”	Quirky, Rustic	Halloween (neighbor trick)
		green-pumpkin head	1000	“Flashy”	Quirky, Rustic	Halloween (neighbor trick)
		red-pumpkin head	1000	“Flashy”	Quirky, Rustic	Halloween (neighbor trick)

Clothing Catalog

Accessories

Image	item not for sale	Name	Value	Look	HHA Theme(s)	Obtainable from:
		birthday shades	60	“Rock-n'-roll”	None	Birthday (if you're good friends with a neighbor)
	-	blue frames	60	“Basic”	None	Labelle
	-	red glasses	60	“Cute”	None	Labelle
	-	yellow glasses	60	“Cute”	None	Labelle
	-	mint glasses	60	“Basic”	None	Labelle
	-	purple glasses	60	“Basic”	None	Labelle
	-	green glasses	60	“Basic”	None	Labelle
	-	brown glasses	60	“Basic”	None	Labelle
	-	pink glasses	60	“Cute”	Fairy Tale	Labelle
	-	thick glasses	80	“Iconic”	None	Labelle
	-	silver frames	60	“Iconic”	None	Labelle
	-	rimmed glasses	60	“Historical”	None	Labelle
	-	funky glasses	60	“Rock-n'-roll”	None	Labelle
	-	tortoise specs	1300	“Iconic”	None	GracieGrace (winter)
	-	Gracie glasses	1550	“Modern”	Trendy	GracieGrace (summer)
	-	pilot shades	150	“Official”	None	Labelle
	-	sporty shades	80	“Sporty”	None	Labelle
	-	huge shades	80	“Flashy”	Trendy	Labelle
	-	triangle shades	60	“Rock-n'-roll”	None	Labelle
	-	tiny shades	60	“Historical”	None	Labelle
	-	heart shades	1200	“Cute”	Fairy Tale	GracieGrace (spring)
	-	star shades	1200	“Flashy”	None	GracieGrace (fall)
	-	3D glasses	60	“Flashy”	Sci-Fi, Toy Shop	Labelle
	-	superhero mask	300	“Sporty”	Toy Shop	Labelle
	-	goggles	70	“Sporty”	None	Labelle
	-	snorkel mask	20 medals	“Sporty”	None	Island Gift Shop
	-	eye mask	40	“Flashy”	None	Labelle
	-	HMD	450	“Flashy”	Sci-Fi, Toy Shop	Labelle
	-	monocle	80	“Official”	Antique	Labelle
	-	post-op patch	80	“Rock-n'-roll”	Quirky	Labelle
	-	gas mask	150	“Flashy”	Quirky	Labelle
	-	hockey mask	150	“Sporty”	Quirky	Labelle
	-	red nose	20	“Cute”	Toy Shop	Labelle
	-	stache & glasses	60	“Cute”	None	Labelle
		big bro's mustache	210	“Cute”	Toy Shop	Fortune cookie #45
		bad bro's stache	210	“Flashy”	Toy Shop	Fortune cookie #44
	-	curly mustache	40	“Official”	None	Labelle
	-	doctor's mask	20	“Basic”	Sci-Fi	Labelle
	-	pacifier	30	“Cute”	Fairy Tale	Labelle
	-	beak	160	“Cute”	None	Labelle
	-	lemon pack	90	“Flashy”	None	Labelle
	-	cucumber pack	90	“Flashy”	None	Labelle
	-	bandage	20	“Sporty”	None	Labelle
		ladder shades	400	“Rock-n'-roll”	Trendy	Summer Solstice
	-	Santa beard	1224	“Cute”	None	Labelle (12/1 through 12/24)
	-	round glasses	60	“Historical”	None	Labelle
	-	cyber shades	160	“Flashy”	Sci-Fi, Trendy	Labelle
	-	masquerade mask	120	“Iconic”	Antique, Fairy Tale	Labelle
	-	funny glasses	60	“Flashy”	None	Labelle
	-	leaf	30	“Flashy”	Rustic	Labelle
	-	steampunk glasses	600	“Flashy”	Sci-Fi, Toy Shop	Labelle
	-	aviator shades	1200	“Rock-n'-roll”	Trendy	GracieGrace (summer)
	-	facial mask	100	“Flashy”	None	Labelle
	-	oval shades	300	“Modern”	Trendy	Labelle

Clothing Catalog

Socks and Tights

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	fishnet tights	60	“Ornate”	None	Kicks
	brown-stripe socks	50	“Basic”	None	Kicks
	black stockings	60	“Official”	None	Kicks
	heart-print tights	60	“Cute”	Fairy Tale	Kicks
	rainbow tights	75	“Ornate”	None	Kicks
	black ankle socks	30	“Basic”	None	Kicks
	star tights	50	“Cute”	None	Kicks
	purple-stripe tights	50	“Cute”	Trendy	Kicks
	dress socks	30	“Official”	None	Kicks
	gray tights	40	“Basic”	None	Kicks
	navy socks	40	“Official”	None	Kicks
	hiking gaiters	60	“Sporty”	None	Kicks
	white-lace socks	30	“Cute”	None	Kicks
	tube socks	40	“Basic”	None	Kicks
	argyle socks	40	“Iconic”	None	Kicks
	bobby socks	40	“Basic”	None	Kicks
	red tights	50	“Basic”	None	Kicks
	purple star socks	40	“Cute”	None	Kicks
	gray leggings	60	“Cute”	None	Kicks
	white socks	40	“Basic”	None	Kicks
	black tights	40	“Official”	None	Kicks
	beige tights	50	“Basic”	None	Kicks
	colorful socks	40	“Flashy”	None	Kicks
	checkered socks	40	“Basic”	None	Kicks
	brown socks	40	“Basic”	None	Kicks
	argyle tights	50	“Iconic”	None	Kicks
	green-stripe socks	40	“Basic”	None	Kicks
	leg warmers	40	“Sporty”	None	Kicks
	white ankle socks	40	“Basic”	None	Kicks
	soccer socks	40	“Sporty”	None	Kicks
	black leggings	60	“Cute”	None	Kicks
	polka-dot socks	50	“Cute”	Trendy	Kicks
	white stockings	40	“Official”	None	Kicks
	gray socks	40	“Basic”	None	Kicks
	blue-stripe tights	60	“Sporty”	None	Kicks
	green tights	50	“Cute”	None	Kicks

Clothing Catalog

Footwear

Image	Name	Value	Look	HHA Theme(s)	Obtainable from:
	blue sneakers	120	“Basic”	None	Kicks
	white patent shoes	120	“Cute”	None	Kicks
	purple pumps	120	“Official”	None	Kicks
	shearling boots	1000	“Cute”	None	GracieGrace (winter)
	basketball shoes	160	“Sporty”	None	Kicks
	Santa boots	240	“Cute”	Toy Shop	Kicks (12/1 through 12/24)
	lace-up boots	180	“Rock-n’-roll”	None	Kicks
	white leather shoes	1000	“Official”	None	GracieGrace (summer)
	hiking boots	200	“Sporty”	None	Kicks
	snow boots	200	“Sporty”	None	Kicks
	flip-flops	20 medals	“Sporty”	None	Island Gift Shop
	green polka pumps	1000	“Cute”	None	GracieGrace (spring)
	leopard pumps	1000	“Ornate”	None	GracieGrace (summer)
	tropical sandals	120	“Iconic”	None	Kicks
	polka-dot rain boots	150	“Cute”	None	Kicks
	yellow rain boots	150	“Cute”	None	Kicks
	cleats	180	“Sporty”	None	Kicks
	wooden clogs	130	“Iconic”	Rustic	Kicks
	brown loafers	120	“Official”	None	Kicks
	slippers	80	“Basic”	None	Kicks
	monochrome shoes	1000	“Official”	Trendy	GracieGrace (spring)
	green sandals	120	“Basic”	None	Kicks
	tasseled loafers	150	“Official”	None	Kicks
	purple high-tops	1000	“Sporty”	None	GracieGrace (winter)
	flower loafers	120	“Iconic”	None	Kicks
	clogs	120	“Modern”	None	Kicks
	climbing shoes	150	“Sporty”	None	Kicks
	gladiator sandals	300	“Iconic”	Antique	Gulliver (answer correctly)
	steel-toed boots	155	“Flashy”	None	Kicks
	zap boots	180	“Sporty”	Sci-Fi, Toy Shop	Kicks
	black rain boots	150	“Official”	None	Kicks
	stripe shoes	1000	“Modern”	Trendy	GracieGrace (fall)
	ballet slippers	100	“Sporty”	Fairy Tale	Kicks
	mary janes	200	“Official”	None	Kicks
	green buckled shoes	105	“Basic”	None	Kicks
	black loafers	105	“Basic”	None	Kicks
	pink slip-ons	105	“Cute”	Fairy Tale	Kicks
	blue pumps	115	“Official”	None	Kicks
	colorful sneakers	115	“Sporty”	None	Kicks
	red boat shoes	120	“Cute”	None	Kicks
	red shoes	105	“Cute”	None	Kicks
	orange sandals	105	“Cute”	None	Kicks
	brown slip-ons	105	“Basic”	None	Kicks
	yellow buckled shoes	105	“Cute”	None	Kicks
	purple dot shoes	115	“Cute”	Trendy	Kicks
	black pumps	120	“Official”	None	Kicks
	green-stripe shoes	105	“Sporty”	None	Kicks
	pink sneakers	120	“Cute”	Fairy Tale	Kicks
	brown pumps	115	“Basic”	None	Kicks
	yellow sneakers	120	“Sporty”	None	Kicks
	orange shoes	105	“Sporty”	None	Kicks

Clothing Catalog

Umbrellas

Image	item not for sale	Name	Value	HHA Theme(s)	Obtainable from:
	-	gelato umbrella	80	Toy Shop, Trendy	Labelle
	-	bat umbrella	80	Antique, Quirky	Labelle
	-	lacy parasol	80	Fairy Tale	Labelle
	-	leaf umbrella	80	Rustic	Labelle
	-	paper parasol	80	Harmonious	Labelle
	-	ribbon umbrella	80	Fairy Tale	Labelle
	-	red umbrella	80	None	Labelle
	-	blue umbrella	80	None	Labelle
	-	yellow umbrella	80	None	Labelle
	-	green umbrella	80	None	Labelle
	-	candy umbrella	80	None	Labelle
	-	melon umbrella	80	None	Labelle
	-	mint umbrella	80	None	Labelle
	-	picnic umbrella	80	None	Labelle
	-	lemon umbrella	80	None	Labelle
	-	Toad parasol	80	Trendy	Labelle
	-	eggy parasol	80	Trendy	Labelle
	-	blue dot parasol	80	Trendy	Labelle
	-	daisy umbrella	80	Fairy Tale, Rustic	Labelle
	-	paw umbrella	80	None	Labelle
	-	petal parasol	800	Fairy Tale, Rustic	GracieGrace (not on sale)
	-	busted umbrella	40	Quirky	Labelle
	-	sunny parasol	80	Fairy Tale, Rustic	Labelle
	-	beach umbrella	80	None	Labelle
	-	elegant umbrella	800	Trendy	GracieGrace (not on sale)
	-	modern umbrella	800	Trendy	GracieGrace (not on sale)
	-	leopard umbrella	80	None	Labelle
	-	zebra umbrella	80	None	Labelle
	-	forest umbrella	80	Rustic	Labelle
	-	flame umbrella	80	None	Labelle
	-	camo umbrella	80	None	Labelle
	-	spider umbrella	80	Quirky	Labelle
	-	Gracie umbrella	800	Trendy	GracieGrace (not on sale)
		Peach's parasol	210	Antique, Fairy Tale	Fortune cookie #7
	-	ghost umbrella	88	Toy Shop	Labelle
	-	maple umbrella	80	Rustic	Labelle

Other Items

Tools

We've shown you all of the furniture and clothing—now let's explore the many other items that you can find and collect. From everyday tools and stationary to K.K. Slider songs and gyroids, all items that aren't clothing and furniture are listed here.

Understanding the Sections

Here's how to read each item's section in this chapter:

- Value: The item's suggested retail value (in Bells). Items typically sell for 1/4 of this value at Re-Tail.
- : Indicates that the item is not for sale at any shop.
- Obtainable from: The shop, event, or NPC character that offers you the item. See the previous "Shops and Such," "Friendly Faces," and "Seasonal Events" chapters for greater detail.
- HHA Theme(s): The theme(s) that the item belongs to. Not every item belongs to an HHA Theme. See the previous "Home Sweet Home" chapter for details.

Anything that can be equipped and used to some sort of benefit is considered a tool. We list all of the tools here; see the "How to Play" chapter for details on how to use them.

Image	Name	Value	Obtainable from:
	axe	100	Gardening Store
	silver axe	8 medals	Island Gift Shop (rare)
	golden axe	100	Gardening Store (buy 50 or more saplings)
	net	125	Timmy & Tommy; Bug Off
	silver net	125	Museum Shop (after donating 30 or more insects)
	golden net	125	Bug Off (full insect encyclopedia)
	fishing rod	125	Timmy & Tommy
	silver rod	125	Museum Shop (after donating 30 or more fish & deep-sea catches)
	golden rod	125	Fishing Tourney (full fish/deep-sea catch encyclopedia)
	shovel	125	Timmy & Tommy
	silver shovel	125	Museum Shop (after donating 15 or more fossils)
	golden shovel	125	Gardening Store (buy 50 or more bags of fertilizer)
	watering can	125	Gardening Store
	silver can	125	Gardening Store (buy 50 or more bags of flower seeds)
	golden can	125	Isabelle (Maintain a perfect town rating for 15 days)
	slingshot	125	Timmy & Tommy (after the T&T Mart arrives)
	silver slingshot	125	Gift balloon (after popping lots of balloons)
	golden slingshot	125	Gift balloon (after popping lots of balloons)
	toy hammer	10 medals	Island Gift Shop (rare)
	megaphone	125	Timmy & Tommy (after the Super T&T arrives)
	timer	125	Timmy & Tommy (after the Super T&T arrives)

Other Items

Stationary

Check out all the different types of paper you can send letters with! Well, actually, you'll only ever see some of this stationery when special folks like Jack or Snowman send you a letter. Check the following sections to see whether or not you can buy the stationery off of Timmy and Tommy.

Image	item not for sale	Name	Value	Obtainable from:
	-	butterfly paper	40	Timmy & Tommy
	-	airmail paper	40	Timmy & Tommy
	-	New Year's cards	40	Timmy & Tommy
	-	lacy paper	40	Timmy & Tommy
	-	cloudy paper	40	Timmy & Tommy
	-	petal paper	40	Timmy & Tommy
	-	snowy paper	40	Timmy & Tommy
	-	maple-leaf paper	40	Timmy & Tommy
	-	lined paper	40	Timmy & Tommy
	-	notebook paper	40	Timmy & Tommy
	-	flowery paper	40	Timmy & Tommy
	-	polka-dot paper	40	Timmy & Tommy
	-	weathered paper	40	Timmy & Tommy
	-	ribbon paper	40	Timmy & Tommy
	-	sparkly paper	40	Timmy & Tommy
	-	vine paper	40	Timmy & Tommy
	-	formal paper	40	Timmy & Tommy
		snowman paper	40	Only used by Snowman
	-	card paper	40	Timmy & Tommy
	-	leopard paper	40	Timmy & Tommy
	-	cow paper	40	Timmy & Tommy
	-	camouflage paper	40	Timmy & Tommy
	-	hamburger paper	40	Timmy & Tommy
	-	piano paper	40	Timmy & Tommy
	-	Nook paper	40	Timmy & Tommy
	-	birthday card	40	Timmy & Tommy
	-	four-leaf paper	40	Timmy & Tommy
	-	academy paper	40	Only used by HHA
	-	lovely paper	40	Timmy & Tommy
	-	rainbow paper	40	Timmy & Tommy
	-	hieroglyph paper	40	Timmy & Tommy
	-	lotus paper	40	Timmy & Tommy
	-	tile paper	40	Timmy & Tommy
	-	mosaic paper	40	Timmy & Tommy
	-	elegant paper	200	Timmy & Tommy
	-	town-view paper	40	Timmy & Tommy
	-	imperial paper	40	Timmy & Tommy
	-	ocean paper	40	Timmy & Tommy
	-	industrial paper	40	Timmy & Tommy
	-	fireworks paper	40	Timmy & Tommy
	-	floral paper	40	Timmy & Tommy
	-	mushroom paper	40	Timmy & Tommy
	-	star paper	40	Timmy & Tommy
	-	composer paper	40	Timmy & Tommy
	-	bathtub paper	40	Timmy & Tommy
	-	SMB3 paper	40	Timmy & Tommy
	-	cool paper	40	Timmy & Tommy
	-	forest paper	40	Timmy & Tommy
	-	bubble paper	40	Timmy & Tommy
	-	buttercup paper	40	Timmy & Tommy
	-	tartan paper	40	Timmy & Tommy
	-	plaid paper	40	Timmy & Tommy
	-	lemon-lime paper	40	Timmy & Tommy
	-	crater paper	40	Timmy & Tommy
	-	bejeweled paper	40	Timmy & Tommy
	-	geometric paper	40	Timmy & Tommy
	-	southwest paper	40	Timmy & Tommy
	-	night-sky paper	40	Timmy & Tommy
	-	chic paper	40	Timmy & Tommy
	-	goldfish paper	40	Timmy & Tommy
		Halloween paper	40	Only used by Jack
		gallery paper	40	Only used by Redd
		museum paper	40	Only used by Redd
		post-office paper	40	Only used by Post Office
	-	melody paper	125	Timmy & Tommy (after the Super T&T arrives)

Melody Paper Tunes

Impress your friends by using melody paper to create the following songs!

“99 Bottles of Beer”

“America the Beautiful 1”

“America the Beautiful 2”

“Auld Lang Syne”

“Frère Jacques”

“Halloween Theme”

“Happy Birthday to You”

“Hot Cross Buns 1”

“Hot Cross Buns 2”

“Mary Had a Little Lamb”

Other Items

Seashells

Image	Name	Value	Obtainable from:
	pearl-oyster shell	1200	Beach
	conch shell	350	Beach
	giant-clam shell	450	Beach
	coral	250	Beach
	venus-comb shell	150	Beach
	scallop shell	600	Beach
	sea-snail shell	90	Beach
	cowrie shell	30	Beach
	sand dollar	60	Beach
	oyster shell	450	Beach

Other Items

Flowers

Image	item not for sale	Name	Value	Obtainable from:
	-	red-tulip	40	Gardening Store
	-	white-tulip	40	Gardening Store
	-	yellow-tulip	40	Gardening Store
		pink-tulip	80	Hybrid - From Red and White tulips.
		purple-tulip	80	Hybrid - From Black and Pink tulips.
		black-tulip	240	Hybrid - From two Red Tulips.
		orange-tulip	240	Hybrid - From Red and Yellow tulips.
	-	white-pansy	40	Gardening Store
	-	yellow-pansy	40	Gardening Store
	-	red-pansy	40	Gardening Store
		purple-pansy	80	Hybrid - Two Red Pansys
		orange-pansy	80	Hybrid - From Red and Yellow Pansy.
		blue-pansy	240	Hybrid - From Two White Pansy.
	-	white-cosmos	40	Gardening Store
	-	red-cosmos	40	Gardening Store
	-	Yellow-cosmos	40	Gardening Store
		pink-cosmos	80	Hybrid - From Red and White Cosmos.
		orange-cosmos	80	Hybrid - From Red and Yellow Cosmos.
		black-cosmos	240	Hybrid - From two Red Cosmos.
	-	red-rose	40	Gardening Store
	-	white-rose	40	Gardening Store
	-	yellow-rose	40	Gardening Store
		pink-rose	80	Hybrid - From Red and White Roses.
		orange-rose	80	Hybrid - From Red and Yellow Roses.
		purple-rose	240	Hybrid - From two White Roses.
		black-rose	450	Hybrid - From two Red Roses.
		blue-rose	2500	Hybrid - From Purple and Black Roses.
		gold-rose	2500	Hybrid - Have a black Rose wilt, and water with a Golden watering can.
		red-carnation	500	Dad on Father's Day.
		pink-carnation	500	Mom on Mother's Day.
		white-carnation	2000	Hybrid - From Red and Pink Carnation.
	-	white-lily	40	Gardening Store
	-	yellow-lily	40	Gardening Store
	-	red-lily	40	Gardening Store
		orange-lily	80	Hybrid - From Yellow and Red Lily.
		pink-lily	80	Hybrid - From White and Red Lily.
		black-lily	80	Hybrid - From two Red Lilys.
		purple-violet	40	Gardening Store
		blue-violet	80	Hybrid - From Purple and White Violets.
	-	white-violet	40	Gardening Store
	-	yellow-violet	40	Gardening Store

Other Items

Trees and Shrubs

Image	Name	Value	Obtainable from:
	sapling	15	Gardening Store
	cedar sapling	15	Gardening Store
	holly start	30	Gardening Store (after the TIY arrives)
	pink-azalea start	30	Gardening Store (after the TIY arrives)
	white-azalea start	30	Gardening Store (after the TIY arrives)
	blue-hydrangea start	30	Gardening Store (after the TIY arrives)
	pink-hydrangea start	30	Gardening Store (after the TIY arrives)
	red-hibiscus start	5 medals	Island Gift Shop
	y.-hibiscus start	5 medals	Island Gift Shop
	sweet-olive start	30	Gardening Store (after the TIY arrives)

Other Items

Fruit

Fruit is delicious, easy to cultivate, and a good source of regular Bells. Note that fruit that doesn't grow naturally in your town is more valuable than everyday fruit.

Image	Name	Value	Obtainable from:
	apple	100 (local)/500 (exotic)	Apple tree
	orange	100 (local)/500 (exotic)	Orange tree
	pear	100 (local)/500 (exotic)	Pear tree
	peach	100 (local)/500 (exotic)	Peach tree
	cherry	100 (local)/500 (exotic)	Cherry tree
	coconut	250	Island tree
	durian	250	Island tree
	lemon	250	Island tree
	lychee	250	Island tree
	mango	250	Island tree
	persimmon	250	Gardening Store (after the T&T Emporium arrives)
	banana	250	Island tree
	bamboo shoot	750	Gardening Store (after the T&T Emporium arrives)
	perfect apple	600 (local)/3000 (exotic)	Perfect apple tree
	perfect orange	600 (local)/3000 (exotic)	Perfect orange tree
	perfect pear	600 (local)/3000 (exotic)	Perfect pear tree
	perfect peach	600 (local)/3000 (exotic)	Perfect peach tree
	perfect cherry	600 (local)/3000 (exotic)	Perfect cherry tree

Other Items

Mushrooms

Mushrooms are valuable goods that crop up only during the month of November. Look for them by the base of trees and harvest them to sell for some welcome pre-holiday Bells.

Image	Name	Value	Obtainable from:
	elegant mushroom	10000	Near trees (only in November)
	round mushroom	200	Near trees (only in November)
	skinny mushroom	300	Near trees (only in November)
	flat mushroom	200	Near trees (only in November)
	rare mushroom	16000	Near trees (only in November)
	famous mushroom	16000	Near tree stumps (rare)

Other Items

Ore

Give each rock you spot a good whack with a shovel. Sometime rocks will break apart, revealing some precious ore!

Image	Name	Value	Obtainable from:
	gold nugget	4000	Inside rocks (smash with a shovel)
	silver nugget	3000	Inside rocks (smash with a shovel)
	ruby	2000	Inside rocks (smash with a shovel)
	sapphire	2000	Inside rocks (smash with a shovel)
	emerald	2000	Inside rocks (smash with a shovel)
	amethyst	2000	Inside rocks (smash with a shovel)

Other Items

K.K. Slider Tunes

These sweet tracks are all recorded by the great K.K. Slider, musical genius. Look for his albums at Timmy & Tommy's shop, or visit Club LOL on Main Street during Saturday evenings and watch K.K. perform live—you'll receive a free single each time you do!

Image	Name	Value	Obtainable from:	HHA Theme(s)
	K.K. Chorale	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Antique
	K.K. March	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Sci-Fi, Toy Shop
	K.K. Waltz	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Fairy Tale, Rustic
	K.K. Swing	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Rustic, Trendy
	K.K. Jazz	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Trendy
	K.K. Fusion	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Trendy
	K.K. Étude	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Antique
	K.K. Lullaby	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Fairy Tale
	K.K. Aria	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Antique
	K.K. Samba	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Rustic, Sci-Fi
	K.K. Bossa	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Rustic, Trendy
	K.K. Calypso	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Rustic
	K.K. Salsa	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	None
	K.K. Mambo	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Sci-Fi
	K.K. Reggae	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Rustic
	K.K. Ska	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Trendy
	K.K. Tango	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Antique
	K.K. Faire	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	None
	Aloha K.K.	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	None
	Lucky K.K.	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Rustic
	K.K. Condor	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Rustic
	K.K. Steppe	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	None
	Imperial K.K.	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	None
	K.K. Casbah	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Rustic
	K.K. Safari	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Rustic
	K.K. Folk	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	None
	K.K. Rock	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Trendy
	Rockin' K.K.	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Trendy
	K.K. Ragtime	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Rustic, Sci-Fi, Toy Shop
	K.K. Gumbo	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Rustic
	The K. Funk	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Trendy
	K.K. Blues	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Rustic, Trendy
	Soulful K.K.	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Antique, Rustic
	K.K. Soul	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Trendy
	K.K. Cruisin'	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Trendy
	K.K. Love Song	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Fairy Tale, Trendy
	K.K. D&B	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Sci-Fi, Toy Shop, Trendy
	K.K. Technopop	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Sci-Fi, Toy Shop, Trendy
	DJ K.K.	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Sci-Fi, Toy Shop, Trendy
	Only Me	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Rustic
	K.K. Country	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Rustic, Sci-Fi
	Surfin' K.K.	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Trendy
	K.K. Ballad	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Antique, Rustic
	Comrade K.K.	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Harmonious
	K.K. Lament	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Harmonious
	Go K.K. Rider	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Sci-Fi, Toy Shop
	K.K. Dirge	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Quirky
	K.K. Western	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Rustic
	Mr. K.K.	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Quirky, Rustic
	Café K.K.	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Antique, Trendy
	K.K. Parade	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Sci-Fi, Toy Shop
	Señor K.K.	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Rustic
	K.K. Song	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Sci-Fi, Toy Shop
	I Love You	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Fairy Tale
	Two Days Ago	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Rustic, Trendy
	My Place	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Trendy
	Forest Life	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Fairy Tale, Trendy
	To the Edge	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Sci-Fi
	Pondering	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Quirky, Trendy
	K.K. Dixie	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Rustic
	K.K. Marathon	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Harmonious
	King K.K.	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Harmonious
	Mountain Song	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Rustic
	Marine Song 2001	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Harmonious
	Neapolitan	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Antique, Trendy
	Steep Hill	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Harmonious
	K.K. Rockabilly	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Rustic
	Agent K.K.	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Sci-Fi, Toy Shop
	K.K. Rally	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Harmonious
	K.K. Metal	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Quirky, Trendy
	Stale Cupcakes	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Fairy Tale
	Spring Blossoms	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Harmonious
	Wandering	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Rustic
	K.K. House	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Trendy
	K.K. Sonata	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Antique
	Hypno K.K.	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Antique, Sci-Fi
	K.K. Stroll	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Fairy Tale, Trendy
	K.K. Island	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Harmonious, Rustic
	Space K.K.	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Sci-Fi, Toy Shop
	K.K. Adventure	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Sci-Fi, Toy Shop
	K.K. Oasis	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Harmonious, Rustic
	K.K. Bazaar	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Harmonious, Quirky
	K.K. Milonga	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Antique, Quirky
	K.K. Groove	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Trendy
	K.K. Jongara	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Harmonious
	K.K. Flamenco	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Rustic
	K.K. Moody	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Trendy
	Bubblegum K.K.	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Fairy Tale, Sci-Fi, Toy Shop
	K.K. Synth	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Trendy
	K.K. Disco	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Sci-Fi, Toy Shop, Trendy
	K.K. Birthday	800	K.K. Slider; Timmy & Tommy (after the TIY arrives)	Sci-Fi

Other Items

Ballons and Pinwheels

Balloons and pinwheels are fun handhelds that can be obtained while exploring the fabulous HH Showcase on Main Street. Enhance your enjoyment of the experience by carrying around these neat little treats.

Image	item not for sale	Name	Value	Obtainable from:	HHA Theme(s)
		bunny r. balloon	125	HH Showcase (5 StreetPass)	Toy Shop
		bunny o. balloon	125	HH Showcase (5 StreetPass)	Toy Shop
		bunny y. balloon	125	HH Showcase (5 StreetPass)	Toy Shop
		bunny g. balloon	125	HH Showcase (5 StreetPass)	Toy Shop
		bunny c. balloon	125	HH Showcase (5 StreetPass)	Toy Shop
		bunny b. balloon	125	HH Showcase (5 StreetPass)	Toy Shop
		bunny i. balloon	125	HH Showcase (5 StreetPass)	Toy Shop
		bunny p. balloon	125	HH Showcase (5 StreetPass)	Fairy Tale, Toy Shop
		red balloon	125	HH Showcase (2 to 3 StreetPass)	Toy Shop
		orange balloon	125	HH Showcase (2 to 3 StreetPass)	Toy Shop
		yellow balloon	125	HH Showcase (2 to 3 StreetPass)	Toy Shop
		green balloon	125	HH Showcase (2 to 3 StreetPass)	Toy Shop
		cyan balloon	125	HH Showcase (2 to 3 StreetPass)	Toy Shop
		blue balloon	125	HH Showcase (2 to 3 StreetPass)	Toy Shop
		indigo balloon	125	HH Showcase (2 to 3 StreetPass)	Toy Shop
		pink balloon	125	HH Showcase (2 to 3 StreetPass)	Fairy Tale, Toy Shop
		heart r. balloon	125	HH Showcase (7 StreetPass)	Toy Shop
		heart o. balloon	125	HH Showcase (7 StreetPass)	Toy Shop
		heart y. balloon	125	HH Showcase (7 StreetPass)	Toy Shop
		heart g. balloon	125	HH Showcase (7 StreetPass)	Toy Shop
		heart c. balloon	125	HH Showcase (7 StreetPass)	Toy Shop
		heart b. balloon	125	HH Showcase (7 StreetPass)	Toy Shop
		heart i. balloon	125	HH Showcase (7 StreetPass)	Toy Shop
		heart p. balloon	125	HH Showcase (7 StreetPass)	Fairy Tale, Toy Shop
		red pinwheel	125	HH Showcase (4 StreetPass)	None
		orange pinwheel	125	HH Showcase (4 StreetPass)	None
		yellow pinwheel	125	HH Showcase (4 StreetPass)	None
		green pinwheel	125	HH Showcase (4 StreetPass)	None
		cyan pinwheel	125	HH Showcase (4 StreetPass)	None
		blue pinwheel	125	HH Showcase (4 StreetPass)	None
		indigo pinwheel	125	HH Showcase (4 StreetPass)	None
		pink pinwheel	125	HH Showcase (4 StreetPass)	None

Other Items

Gyroids

Gyroids are mysterious figurines that have somehow become buried all around town. Use the shovel at dig spots to potentially unearth gyroids, then either sell these odd statues or use them to decorate your home.

Image	item not for sale	Name	Value	Obtainable from:	HHA Theme(s)
		Mega Clankoid	828	Dig up with a shovel	Harmonious
		Clankoid	828	Dig up with a shovel	Harmonious
		Mini Clankoid	828	Dig up with a shovel	Harmonious
		Tall Clankoid	828	Dig up with a shovel	Harmonious
		Squat Dingloid	828	Dig up with a shovel	Antique, Fairy Tale, Harmonious
		Mega Dingloid	828	Dig up with a shovel	Antique, Fairy Tale, Harmonious
		Dingloid	828	Dig up with a shovel	Antique, Fairy Tale, Harmonious
		Mini Dingloid	828	Dig up with a shovel	Antique, Fairy Tale, Harmonious
		Wee Dingloid	828	Dig up with a shovel	Antique, Fairy Tale, Harmonious
		Tall Dingloid	828	Dig up with a shovel	Antique, Fairy Tale, Harmonious
		Mega Percoloid	828	Dig up with a shovel	Harmonious, Quirky, Rustic
		Tall Percoloid	828	Dig up with a shovel	Harmonious, Quirky, Rustic
		Mega Oombloid	828	Dig up with a shovel	Harmonious
		Oombloid	828	Dig up with a shovel	Harmonious
		Mini Oombloid	828	Dig up with a shovel	Harmonious
		Tall Oombloid	828	Dig up with a shovel	Harmonious
		Rhythmoid	828	Dig up with a shovel	Harmonious
		Mini Rhythmoid	828	Dig up with a shovel	Harmonious
		Mega Puffoid	828	Dig up with a shovel	Harmonious, Quirky, Sci-Fi
		Mini Puffoid	828	Dig up with a shovel	Harmonious, Quirky, Sci-Fi
		Tall Puffoid	828	Dig up with a shovel	Harmonious, Quirky
		Mega Lullaboid	828	Dig up with a shovel	Antique, Fairy Tale, Rustic
		Lullaboid	828	Dig up with a shovel	Antique, Fairy Tale, Rustic
		Mini Lullaboid	828	Dig up with a shovel	Antique, Fairy Tale, Rustic
		Tall Lullaboid	828	Dig up with a shovel	Antique, Fairy Tale, Rustic
		Mega Sproid	828	Dig up with a shovel	Harmonious, Toy Shop
		Sproid	828	Dig up with a shovel	Harmonious, Toy Shop
		Mini Sproid	828	Dig up with a shovel	Harmonious, Toy Shop
		Tall Sproid	828	Dig up with a shovel	Harmonious, Toy Shop
		Mega Bowtoid	828	Dig up with a shovel	Toy Shop
		Bowtoid	828	Dig up with a shovel	Toy Shop
		Mini Bowtoid	828	Dig up with a shovel	Toy Shop
		Tall Bowtoid	828	Dig up with a shovel	Toy Shop
		Mega Tootoid	828	Dig up with a shovel	Quirky, Toy Shop
		Tootoid	828	Dig up with a shovel	Quirky, Toy Shop
		Mini Tootoid	828	Dig up with a shovel	Quirky, Toy Shop
		Mega Plinkoid	828	Dig up with a shovel	Trendy
		Plinkoid	828	Dig up with a shovel	Trendy
		Mini Plinkoid	828	Dig up with a shovel	Trendy
		Mega Dekkoid	828	Dig up with a shovel	Quirky, Toy Shop
		Dekkoid	828	Dig up with a shovel	Quirky, Toy Shop
		Mini Dekkoid	828	Dig up with a shovel	Quirky, Toy Shop
		Mega Buzzoid	828	Dig up with a shovel	Quirky
		Buzzoid	828	Dig up with a shovel	Quirky
		Mini Buzzoid	828	Dig up with a shovel	Quirky
		Tall Buzzoid	828	Dig up with a shovel	Quirky
		Mega Drilloid	828	Dig up with a shovel	Quirky, Trendy
		Drilloid	828	Dig up with a shovel	Quirky, Trendy
		Mini Drilloid	828	Dig up with a shovel	Quirky, Trendy
		Mega Echoid	828	Dig up with a shovel	Quirky, Sci-Fi
		Mini Echoid	828	Dig up with a shovel	Harmonious, Sci-Fi
		Tall Echoid	828	Dig up with a shovel	Trendy
		Mega Lamentoid	828	Dig up with a shovel	Harmonious, Quirky, Toy Shop
		Lamentoid	828	Dig up with a shovel	Harmonious, Quirky, Toy Shop
		Mini Lamentoid	828	Dig up with a shovel	Harmonious, Quirky, Toy Shop
		Tall Lamentoid	828	Dig up with a shovel	Harmonious, Quirky, Toy Shop
		Mega Strumboid	828	Dig up with a shovel	Harmonious
		Strumboid	828	Dig up with a shovel	Harmonious
		Mini Strumboid	828	Dig up with a shovel	Harmonious
		Tall Strumboid	828	Dig up with a shovel	Harmonious
		Mega Croakoid	828	Dig up with a shovel	Harmonious, Quirky, Rustic
		Croakoid	828	Dig up with a shovel	Harmonious, Quirky, Rustic
		Mini Croakoid	828	Dig up with a shovel	Harmonious, Quirky, Rustic
		Tall Croakoid	828	Dig up with a shovel	Harmonious, Quirky, Rustic
		Mega Fizzoid	828	Dig up with a shovel	Toy Shop
		Mini Fizzoid	828	Dig up with a shovel	Toy Shop
		Mega Squelchoid	828	Dig up with a shovel	Toy Shop
		Squelchoid	828	Dig up with a shovel	Toy Shop
		Mini Squelchoid	828	Dig up with a shovel	Toy Shop
		Mega Howloid	828	Dig up with a shovel	Quirky
		Howloid	828	Dig up with a shovel	Quirky
		Mini Howloid	828	Dig up with a shovel	Quirky
		Mega nebuloid	828	Dig up with a shovel	Sci-Fi, Toy Shop, Trendy
		Squat Nebuloid	828	Dig up with a shovel	Sci-Fi, Toy Shop, Trendy
		Nebuloid	828	Dig up with a shovel	Sci-Fi, Toy Shop, Trendy
		Mini Nebuloid	828	Dig up with a shovel	Sci-Fi, Toy Shop, Trendy
		Tall Nebuloid	828	Dig up with a shovel	Sci-Fi, Toy Shop, Trendy
		Slim Nebuloid	828	Dig up with a shovel	Sci-Fi, Toy Shop, Trendy
		Mega Gongoid	828	Dig up with a shovel	Harmonious, Quirky
		Gongoid	828	Dig up with a shovel	Harmonious, Quirky
		Mini Gongoid	828	Dig up with a shovel	Harmonious, Quirky
		Tall Gongoid	828	Dig up with a shovel	Harmonious, Quirky
		Mega Poltergoid	828	Dig up with a shovel	Harmonious, Quirky, Rustic
		Poltergoid	828	Dig up with a shovel	Harmonious, Quirky, Rustic
		Mini Poltergoid	828	Dig up with a shovel	Harmonious, Quirky, Rustic
		Tall Poltergoid	828	Dig up with a shovel	Harmonious, Quirky, Rustic
		Metatoid	828	Dig up with a shovel	Harmonious, Quirky, Rustic
		Mini Metatoid	828	Dig up with a shovel	Harmonious, Quirky, Rustic
		Mega Bovoid	828	Dig up with a shovel	Rustic, Toy Shop
		Tall Bovoid	828	Dig up with a shovel	Rustic, Toy Shop
		Mega Oboid	828	Dig up with a shovel	Harmonious
		Oboid	828	Dig up with a shovel	Harmonious
		Tall Oboid	828	Dig up with a shovel	Harmonious
		Mega Dinkoid	828	Dig up with a shovel	Sci-Fi, Trendy
		Mini Dinkoid	828	Dig up with a shovel	Sci-Fi, Trendy
		Mega Harmonoid	828	Dig up with a shovel	Sci-Fi, Toy Shop
		Harmonoid	828	Dig up with a shovel	Sci-Fi, Toy Shop
		Mini Harmonoid	828	Dig up with a shovel	Sci-Fi, Toy Shop
		Tall Harmonoid	828	Dig up with a shovel	Sci-Fi, Toy Shop
		Tall Droploid	828	Dig up with a shovel	Sci-Fi, Toy Shop, Trendy
		Mega Sputnoid	828	Dig up with a shovel	Sci-Fi, Toy Shop, Trendy
		Sputnoid	828	Dig up with a shovel	Sci-Fi, Toy Shop, Trendy
		Mini Sputnoid	828	Dig up with a shovel	Sci-Fi, Toy Shop, Trendy
		Tall Sputnoid	828	Dig up with a shovel	Sci-Fi, Toy Shop, Trendy
		Mega Alloid	828	Dig up with a shovel	None
		Mini Alloid	828	Dig up with a shovel	None
		Tall Alloid	828	Dig up with a shovel	None
		Mega Timpanoid	828	Dig up with a shovel	Antique
		Timpanoid	828	Dig up with a shovel	Antique
		Mini Timpanoid	828	Dig up with a shovel	Antique
		Tall Timpanoid	828	Dig up with a shovel	Antique
		Gargloid	828	Dig up with a shovel	Toy Shop
		Mini Gargloid	828	Dig up with a shovel	Toy Shop
		Tall Gargloid	828	Dig up with a shovel	Toy Shop
		Warbloid	828	Dig up with a shovel	Toy Shop
		Mini Warbloid	828	Dig up with a shovel	Toy Shop
		Tall Warbloid	828	Dig up with a shovel	Toy Shop
		Mega Freakoid	828	Dig up with a shovel	Quirky
		Mini Freakoid	828	Dig up with a shovel	Quirky
		Mega Quazoid	828	Dig up with a shovel	Trendy
		Quazoid	828	Dig up with a shovel	Trendy
		Mini Quazoid	828	Dig up with a shovel	Trendy
		Tall Quazoid	828	Dig up with a shovel	Trendy
		Slim Quazoid	828	Dig up with a shovel	Trendy
		Mega rustoid	828	Dig up with a shovel	Harmonious
		Rustoid	828	Dig up with a shovel	Harmonious
		Mini Rustoid	828	Dig up with a shovel	Harmonious
		Mega Brewstoid	828	Brewster (work at The Roost)	Antique, Rustic, Trendy
		Mini Brewstoid	828	Brewster (work at The Roost)	Antique, Rustic, Trendy
		Tall Brewstoid	828	Brewster (work at The Roost)	Antique, Rustic, Trendy
		Brewstoid	828	Brewster (work at The Roost)	Antique, Rustic, Trendy

Museum Donations

Art

This final showcase reveals all of the artworks and nature specimens that you can donate to Blathers at his Main Street museum. From bugs and fish to artwork and fossils, you'll find every museum donation right here.

Understanding the Sections

Here's how to read each item's section in the Clothing Catalog:

- Value: The item's suggested retail value (in Bells). Items typically sell for 1/4 of this value at Re-Tail.
- : Indicates that the item is not for sale at any shop.
- Location: The place where the item can be found.
- Best Appearance: The best time of year that the insect or fish appears (highest probability of seeing it).
- HHA Theme(s): The theme(s) that the item belongs to. Not every item belongs to an HHA Theme. See the previous "Home Sweet Home" chapter for details.

Art comes in two styles: paintings and sculptures. Buy art from Redd whenever you see his tent at the plaza. Redd visits almost every week, so check the plaza for his tent daily!

Paintings

Image	Name	Value	Location	HHA Theme(s)
	Dynamic painting	980	Redd (Redd's Gallery)	Antique, Harmonious
	Solemn painting	980	Redd (Redd's Gallery)	Antique, Quirky
	Quaint painting	980	Redd (Redd's Gallery)	Antique
	Basic painting	980	Redd (Redd's Gallery)	Antique, Quirky
	Famous painting	980	Redd (Redd's Gallery)	Antique, Quirky
	Perfect painting	980	Redd (Redd's Gallery)	Antique
	Amazing painting	980	Redd (Redd's Gallery)	Antique, Quirky
	Nice painting	980	Redd (Redd's Gallery)	Antique
	Moving painting	980	Redd (Redd's Gallery)	Antique
	Common painting	980	Redd (Redd's Gallery)	Antique
	Flowery painting	980	Redd (Redd's Gallery)	Antique
	Warm painting	980	Redd (Redd's Gallery)	Antique
	Jolly painting	980	Redd (Redd's Gallery)	Antique
	Fine painting	980	Redd (Redd's Gallery)	Antique
	Scary painting	980	Redd (Redd's Gallery)	Antique, Harmonious
	Proper painting	980	Redd (Redd's Gallery)	Antique
	Neutral painting	980	Redd (Redd's Gallery)	Antique
	Worthy painting	980	Redd (Redd's Gallery)	Antique, Quirky
	Calm painting	980	Redd (Redd's Gallery)	Antique
	Moody painting	980	Redd (Redd's Gallery)	Antique
	Wistful painting	980	Redd (Redd's Gallery)	Antique
	Serene painting	980	Redd (Redd's Gallery)	Antique
	Scenic painting	980	Redd (Redd's Gallery)	Antique
	Wild painting	980	Redd (Redd's Gallery)	Antique, Harmonious
	Graceful painting	980	Redd (Redd's Gallery)	Antique, Harmonious

Sculptures

Image	Name	Value	Location	HHA Theme(s)
	Beautiful statue	980	Redd (Redd's Gallery)	Antique, Quirky
	Valiant statue	980	Redd (Redd's Gallery)	Antique, Quirky
	Gallant statue	980	Redd (Redd's Gallery)	Antique, Quirky
	Robust statue	980	Redd (Redd's Gallery)	Antique, Quirky
	Great statue	980	Redd (Redd's Gallery)	Antique, Quirky
	Mystic statue	980	Redd (Redd's Gallery)	Antique, Quirky
	Ancient statue	980	Redd (Redd's Gallery)	Antique, Quirky
	Motherly statue	980	Redd (Redd's Gallery)	Antique

Museum Donations

Insects

Use a net to catch bugs, and this info to find them!

Image	Item not for Sale	Name	Value	Location	Best Appearance
		Common Butterfly	90	Around flowers.	April 8:00–16:59 (20%)
		Yellow Butterfly	90	Around flowers.	April 8:00–16:59 (20%)
		Tiger Butterfly	160	Around red/pink flowers.	May & June 8:00–15:59 (12%)
		Peacock Butterfly	220	Around blue, purple, and black flowers.	June 8:00–15:59 (9%)
		Monarch Butterfly	140	Around flowers.	October 8:00–15:59 (33%)
		Emperor Butterfly	2500	Around flowers.	July/August 4:00–7:59 (4%)
		Agrias Butterfly	3000	Around flowers.	(1% in all months)
		Raja Brooke	2500	In the air above freshwater (rivers, etc.).	July through September 16:00–16:59 (2%)
		Birdwing	4000	Around flowers.	(0.5% in all months)
		Moth	60	Around the lit up windows of Re-Tail, The Roost café, and around street lamps.	June/August 23:00–3:59 (16%)
		Oak silk moth	1200	On trees.	June through August 23:00–3:59 (2%)
		Honeybee	100	Around flowers.	April 8:00–15:59 (12%)
		Bee	2500	Hidden in trees with bee hives (grab and shake).	Anytime
		Long Locust	200	In grassy patches.	September/October 8:00–15:59 (14%)
		Migratory Locust	600	In grassy patches.	September/October 8:00–15:59 (10%)
		Rice Grasshopper	400	In grassy patches.	October 8:00–16:59 (3%)
		Mantis	430	On flowers.	September through November 8:00–15:59 (6%)
		Orchid Mantis	2400	On white flowers.	November 8:00–15:59 (4%)
		Brown Cicada	200	On trees.	July 8:00–15:59 (20%)
		Robust Cicada	300	On trees.	July 8:00–15:59 (23%)
		Giant Cicada	500	On trees.	August 8:00–15:59 (12%)
		Walker Cicada	400	On trees.	August 16:00–16:59 (8.5%)
		Evening Cicada	550	On trees.	July 17:00–18:59 (37%)
		Cicada Shell	100	On trees.	Best Appearance:(2% in all months)
		Lantern Fly	1800	On trees.	June through August 23:00–7:59 (3%); June 17:00–18:59 (3%)
		Red Dragonfly	80	Anywhere other than above salt water (the sea).	October 16:00–16:59 (46%)
		Darner Dragonfly	450	Anywhere other than above salt water (the sea).	June 16:00–16:59 (11%)
		Banded Dragonfly	4500	Anywhere other than above salt water (the sea).	August 8:00–16:59 (2%)
		Petaltail Dragonfly	8000	Anywhere other than above salt water (the sea).	17:00–18:59 (0.5% in all months)
		Ant	80	Appears when spoiled turnips, candies, lollipops, and rotten fruits are left on the ground.	Anytime
		Pondskater	130	On the surface of lakes and ponds.	June 17:00–18:59 (10%)
		Diving Beetle	80	In rivers.	June 8:00–16:59 (2%)
		Stink Bug	120	On trees.	(1% in all months)
		Snail	250	On bushes and shrubs (only on rainy days).	June 4:00–7:59 (15%)
		Cricket	130	In grassy patches.	October 19:00–22:59 (35%)
		Bell Cricket	430	In grassy patches.	September 19:00 through the next day 3:59 (25%)
		Grasshopper	160	In grassy patches.	September 8:00–16:59 (11%)
		Mole Cricket	280	Hidden in dirt; dig up with a shovel.	November through April (all day) (3%)
		Walking Leaf	600	On trees.	July 16:00–16:59 (1%); August through September 8:00–16:59 (1%)
		Walkingstick	600	On trees.	September through November 4:00–7:59 (3%); 17:00–18:59 (3%)
		Bagworm	300	On trees (shake them).	November 8:00–18:59 (15%)
		Ladybug	200	On flowers.	March/April 8:00–15:59 (12%)
		Violin Beetle	260	On tree stumps.	June 4:00–18:59 (4%); September through October 4:00–15:59 (4%); November 8:00–15:59 (4%)
		Longhorn Beetle	260	On tree stumps.	July through August 23:00–7:59 next day (5%)
		Tiger Beetle	1000	In grassy patches.	8:00–18:59 (0.5% in all months)
		Dung Beetle	800	Next to snowballs.	23:00–7:59 the next day (2% Winter. Dec - Feb)
		Wharf Roach	200	On the beach.	(all day) in June through September (1%)
		Hermit Crab	1000	Only found on the tropical island (never in town).	19:00–7:59 the next day (3%)
		Firefly	300	In the air above freshwater (rivers, etc.).	19:00–22:59 (59.5%)
		Fruit Beetle	100	On trees.	July 19:00–7:59 the next day (15%); August 23:00–7:59 the next day (15%)
		Scarab Beetle	6000	On trees.	23:00–7:59 the next day (2% in all months)
		Jewel Beetle	2400	On trees.	16:00–16:59 (3% in all months)
		Miyama Stag	1000	On trees.	August 4:00–7:59 (7%)
		Saw Stag	2000	On trees.	August 4:00–7:59 (5%)
		Giant Stag	10000	On trees.	23:00–7:59 the next day (2%)
		Rainbow Stag	10000	On trees.	19:00–7:59 the next day (1% August)
		Cyclommatus	8000	On palm trees.	August 4:00–7:59 (2%)
		Golden Stag	12000	On palm trees.	17:00–7:59 the next day (0.5% August)
		Horned Dynastid	1350	On trees.	23:00–7:59 the next day (7% in all months)
		Horned Atlas	8000	On palm trees.	August 19:00–22:59 (2%)
		Horned Elephant	8000	On palm trees.	August 4:00–7:59 (2%)
		Horned Hercules	14500	On palm trees.	17:00–7:59 the next day (0.5% August)
		Goliath Beetle	6000	On palm trees.	July 19:00–3:59 the next day (2%); August 19:00–7:59 the next day (2%)
		Flea	70	On neighbors walking outside.	June through August (all day) (1%)
		Pill Bug	250	Hidden under rocks (smack with a shovel).	November through March (all day) (15%)
		Mosquito	130	In the air.	August 17:00–18:59 (21%)
		Fly	60	Around rafflesia and spoiled turnips and trash left on the ground.	Anytime
		House Centipede	250	Hidden under rocks (smack with a shovel).	September 19:00–22:59 (3%)
		Centipede	300	Hidden under rocks (smack with a shovel).	January through February 16:00–22:59 (5%)
		Spider	300	On trees.	April through May 17:00–7:55 the next day (9%); May 4:00–7:59/17:00–18:59 (9%); September 4:00–7:59 (9%)
		Tarantula	8000	On grass and dirt.	19:00–3:59 the next day (0.5% August)
		Scorpion	8000	On grass and dirt.	19:00–3:59 next day (0.5% July - September)

Museum Donations

Fish

In addition to the fish that you catch with a rod, the museum's fish exhibit also includes the deep-sea catches that you can nab while swimming with a wet suit on.

Rod Catches

Image	Item not for Sale	Name	Value	Location	Best Appearance
		Bitterling	900	In rivers.	December through February (day) (18%)
		Pale Chub	200	In rivers.	April through June/early September/October through November (day) (10%)
		Crucian Carp	120	In rivers.	March/October (day) (22%)
		Dace	200	In rivers.	March (night) (16%)
		Barbel Steed	200	In rivers.	March (night) (16%)
		Carp	300	In rivers.	October (night)/November (day and night) (15%)
		Koi	4000	In rivers.	All year (morning and evening) (2%)
		Goldfish	1300	In rivers.	June through August (day) (2%)
		Popeyed Goldfish	1300	In rivers.	May through early September (day) (2%)
		Killifish	300	In rivers.	June (day) (5%)
		Crawfish	200	In rivers.	April (day) (13%)
		Soft-Shelled Turtle	3750	In rivers.	September (night) (5%)
		Tadpole	100	In rivers.	Best Appearance:(5% March - July)
		Frog	120	In rivers.	August (all day) (10%)
		Freshwater Goby	300	In rivers.	October through March (night) (5%)
		Loach	300	In rivers.	April (day) (21%)
		Catfish	800	In rivers.	Early September (night) (16%)
		Eel	2000	In rivers.	July (night) (12%)
		Giant Snakehead	5500	In rivers.	(2% June - Sep.)
		Bluegill	120	In rivers.	June through early September (day)/October through November (day) (10%)
		Yellow Perch	240	In rivers.	November through February (day) (8%)
		Black Bass	300	In rivers.	August (morning and evening) (16%)
		Pike	1800	In rivers.	(1% in all months)
		Pond Smelt	300	In rivers.	January through February (morning, evening, and day) (39%)
		Sweetfish	900	In rivers.	July (morning and evening) (16%)
		Cherry Salmon	1000	In rivers.	October (morning and evening) (11%)
		Char	3800	In waterfalls.	March through April/October (morning and evening) (8%)
		Rainbow Trout	800	In rivers.	October (morning and evening) (11%)
		Stringfish	15000	In rivers.	(1% September)
		Salmon	700	Sea (early September)/River (late September)	Early September (sea; morning, evening, and night) (40%)
		King Salmon	1800	Sea (early September)/River (late September)	Early September (sea; all day) (6%)
		Mitten Crab	1000	In rivers.	October through November (night) (5%)
		Guppy	1300	In rivers.	June through early September (day) (3%)
		Nibble Fish	1500	In rivers.	June through early September (day) (2%)
		Angelfish	3000	In rivers.	June through early September (morning, evening, and night) (2%)
		Neon tetra	500	In rivers.	June through early September (day) (3%)
		Piranha	2500	In rivers.	June through early September (day) (3%)
		Arowana	10000	In rivers.	(1% June - Sep (Night - Early Morning))
		Dorado	15000	In rivers.	June through September (morning and evening) (2%)
		Gar	6000	Location:In lakes.	(1% June - Sep (Night - Early Morning))
		Arapaima	10000	In rivers.	(1% July - Sep (Night - Early Morning))
		Saddled Bichir	4000	In rivers.	(1% June - September (Night))
		Sea Butterfly	1000	In rivers.	January (night) (12%)
		Sea Horse	1100	In rivers.	Late September (day and night) (9%)
		Clownfish	650	In the sea.	May through June (night)/July through early August (all day) (8%)
		Surgeonfish	1000	In the sea.	April through August (all day) (2%)
		Butterflyfish	1000	In the sea.	May through June (night) (8%)
		Napoleonfish	10000	In the sea.	(1% July - August)
		Zebra Turkeyfish	400	In the sea.	Late August (morning and evening) (12%)
		Blowfish	125	In the sea.	(5% Winter (Night))
		Puffer Fish	240	In the sea.	August (day and night) (12%)
		Horse Mackerel	150	In the sea.	March (day) (30%)
		Barred Knifejaw	5000	In the sea.	November (all day) (5%)
		Sea Bass	200	In the sea.	Year round (night) (25%)
		Red Snapper	3000	In the sea.	All year (all day) (8%)
		Dab	300	In the sea.	January (day)/February (morning, evening, and night)/December (morning and evening) (14%)
		Olive Flounder	800	In the sea.	January (day)/February and December
		Squid	400	In the sea.	April (night) (14%)
		Moray Eel	2000	In the sea.	(2% in all months)
		Ribbon Eel	600	In the sea.	Island only (all day) (5%)
		Football Fish	2500	In the sea.	January through February (night) (8%)
		Tuna	7000	In the sea.	February (morning, evening, and day) (4%)
		Blue Marlin	10000	In the sea.	July/August (end)/September (end) (all day) (2%)
		Giant Trevally	4500	In the sea.	Island only (day) (2%)
		Ray	3000	In the sea.	(1% in all months)
		Ocean Sunfish	4000	In the sea.	July through August (day) (2%)
		Hammerhead Shark	8000	In the sea.	(1% in all months)
		Shark	15000	In the sea.	June through early August/late September (3%)
		Saw Shark	12000	In the sea.	(1% in all months)
		Whale Shark	13000	In the sea.	Island only (all day) (1%)
		Oarfish	9000	In the sea.	(1% in all months)
		Coelacanth	15000	In the ocean when it is raining.	All year (night) (2%)

Deep-Sea Catches

Image	item not for sale	Name	Value	Location	Best Appearance
		Seaweed	200	In the deep sea.	March through May (day) (20%)
		Sea Grapes	600	In the deep sea.	August (morning, evening, and day) (15%)
		Sea Urchin	800	In the deep sea.	Early August (day) (15%)
		Acorn Barnacle	200	In the deep sea.	June through August (morning, evening, and day) (10%)
		Oyster	400	In the deep sea.	November through December (day) (15%)
		Turban Shell	300	In the deep sea.	April through May/August (night) (10%)
		Abalone	400	In the deep sea.	May through early September (night) (7%)
		Ear Shell	300	In the deep sea.	May (night) (10%)
		Clam	300	In the deep sea.	January (day) (13%)
		Pearl Oyster	1600	In the deep sea.	January (day) (12%)
		Scallop	1000	In the deep sea.	November through January (all day) (7%)
		Sea Anemone	100	In the deep sea.	January through July/late September through October (all day); November through December (morning, evening, and day) (6%)
		Sea Star	100	In the deep sea.	January through July/late September through October (all day); November through December (morning, evening, and day) (6%)
		Sea Cucumber	150	In the deep sea.	January through March (all day) (6%)
		Sea Slug	200	In the deep sea.	November through April (all day) (6%)
		Flatworm	200	In the deep sea.	(3% in all months)
		Mantis Shrimp	1250	In the deep sea.	March through April/early September (night) (8%)
		Sweet Shrimp	650	In the deep sea.	October through December (night) (10%)
		Tiger Prawn	1600	In the deep sea.	Late September (night) (5%)
		Spiny Lobster	3000	In the deep sea.	October through December (night) (5%)
		Lobster	2500	In the deep sea.	May (all day)/December (morning, evening, and day) (5%)
		Snow Crab	4000	In the deep sea.	December through February (morning and evening) (5%)
		Horsehair Crab	4000	In the deep sea.	December through February (morning and evening) (5%)
		Red King Crab	6000	In the deep sea.	December through February (morning and evening) (5%)
		Spider Crab	10000	In the deep sea.	(4% in all months)
		Octopus	1200	In the deep sea.	(Night) (3% in all months)
		Spotted Garden Eel	600	In the deep sea.	Island only (day) (10%)
		Chambered Nautilus	900	In the deep sea.	Island only (day) (10%)
		Horseshoe Crab	1500	In the deep sea.	August through early September (night) (5%)
		Giant Isopod	9000	In the deep sea.	Island only (all day) (4%)

Museum Donations

Fossils

Shovel up the ground at dig spots and you just might unearth a long-lost fossil. Bring fossils to Blathers at the museum, and he'll identify them for you. Now you just need to decide between donating it or selling it to your friends at Re-Tail!

T. Rex Set

Image	Item not for Sale	Name	Value	Location	HHA Theme(s)
		T. Rex Skull	6000	Underground (dig spot)	Quirky
		T. Rex Torso	5500	Underground (dig spot)	Quirky
		T. Rex Tail	5000	Underground (dig spot)	Quirky

Tricera Set

Image	Item not for Sale	Name	Value	Location	HHA Theme(s)
		Tricera Skull	5500	Underground (dig spot)	Quirky
		Tricera Torso	5000	Underground (dig spot)	Quirky
		Tricera Tail	4500	Underground (dig spot)	Quirky

Mammoth Set

Image	Item not for Sale	Name	Value	Location	HHA Theme(s)
		Mammoth Skull	3000	Underground (dig spot)	Quirky
		Mammoth Torso	2500	Underground (dig spot)	Quirky

Ankylo Set

Image	Item not for Sale	Name	Value	Location	HHA Theme(s)
		Ankylo Skull	3500	Underground (dig spot)	Quirky
		Ankylo Torso	3000	Underground (dig spot)	Quirky
		Ankylo Tail	2500	Underground (dig spot)	Quirky

Apato Set

Image	Item not for Sale	Name	Value	Location	HHA Theme(s)
		Apato Skull	5000	Underground (dig spot)	Quirky
		Apato Torso	4500	Underground (dig spot)	Quirky
		Apato Tail	4000	Underground (dig spot)	Quirky

Dimetrodon Set

Image	Item not for Sale	Name	Value	Location	HHA Theme(s)
		Dimetrodon Skull	5500	Underground (dig spot)	Quirky
		Dimetrodon Torso	5000	Underground (dig spot)	Quirky
		Dimetrodon Tail	4500	Underground (dig spot)	Quirky

Iguanodon Set

Image	Item not for Sale	Name	Value	Location	HHA Theme(s)
		Iguanodon Skull	4000	Underground (dig spot)	Quirky
		Iguanodon Torso	3500	Underground (dig spot)	Quirky
		Iguanodon Tail	3000	Underground (dig spot)	Quirky

Sabertooth Set

Image	Item not for Sale	Name	Value	Location	HHA Theme(s)
		Sabertooth Skull	2500	Underground (dig spot)	Quirky
		Sabertooth Torso	2000	Underground (dig spot)	Quirky

Pachy Set

Image	Item not for Sale	Name	Value	Location	HHA Theme(s)
		Pachy Skull	4000	Underground (dig spot)	Quirky
		Pachy Torso	3500	Underground (dig spot)	Quirky
		Pachy Tail	3000	Underground (dig spot)	Quirky

Parasaur Set

Image	Item not for Sale	Name	Value	Location	HHA Theme(s)
		Parasaur Skull	3500	Underground (dig spot)	Quirky
		Parasaur Torso	3000	Underground (dig spot)	Quirky
		Parasaur Tail	2500	Underground (dig spot)	Quirky

Diplo Set

Image	Item not for Sale	Name	Value	Location	HHA Theme(s)
		Diplo Skull	5000	Underground (dig spot)	Quirky
		Diplo Neck	5000	Underground (dig spot)	Quirky
		Diplo Chest	4500	Underground (dig spot)	Quirky
		Diplo Hip	4000	Underground (dig spot)	Quirky
		Diplo Tail	4500	Underground (dig spot)	Quirky

Plesio Set

Image	Item not for Sale	Name	Value	Location	HHA Theme(s)
		Plesio Skull	4000	Underground (dig spot)	Quirky
		Plesio Neck	4500	Underground (dig spot)	Quirky
		Plesio Torso	4500	Underground (dig spot)	Quirky

Stego Set

Image	Item not for Sale	Name	Value	Location	HHA Theme(s)
		Stego Skull	5000	Underground (dig spot)	Quirky
		Stego Torso	4500	Underground (dig spot)	Quirky
		Stego Tail	4000	Underground (dig spot)	Quirky

Ptera Set

Image	Item not for Sale	Name	Value	Location	HHA Theme(s)
		Ptera Skull	4000	Underground (dig spot)	Quirky
		Ptera Left Wing	4500	Underground (dig spot)	Quirky
		Ptera Right Wing	4500	Underground (dig spot)	Quirky

Ichthyo Set

Image	Item not for Sale	Name	Value	Location	HHA Theme(s)
		Ichthyo Skull	2500	Underground (dig spot)	Quirky
		Ichthyo Torso	2000	Underground (dig spot)	Quirky

Raptor Set

Image	Item not for Sale	Name	Value	Location	HHA Theme(s)
		Raptor Skull	3000	Underground (dig spot)	Quirky
		Raptor Torso	2500	Underground (dig spot)	Quirky

Styraco Set

Image	Item not for Sale	Name	Value	Location	HHA Theme(s)
		Styraco Skull	3500	Underground (dig spot)	Quirky
		Styraco Torso	3000	Underground (dig spot)	Quirky
		Styraco Tail	2500	Underground (dig spot)	Quirky

Spino Set

Image	Item not for Sale	Name	Value	Location	HHA Theme(s)
		Spino Skull	4000	Underground (dig spot)	Quirky
		Spino Torso	3000	Underground (dig spot)	Quirky
		Spino Tail	2500	Underground (dig spot)	Quirky

Megacero Set

Image	Item not for Sale	Name	Value	Location	HHA Theme(s)
		Megacero Skull	4500	Underground (dig spot)	Quirky
		Megacero Torso	3500	Underground (dig spot)	Quirky
		Megacero Tail	3000	Underground (dig spot)	Quirky

Archelon Set

Image	Item not for Sale	Name	Value	Location	HHA Theme(s)
		Archelon Skull	4000	Underground (dig spot)	Quirky
		Archelon Torso	3500	Underground (dig spot)	Quirky

Other Fossils

Image	Item not for Sale	Name	Value	Location	HHA Theme(s)
		Amber	1200	Underground (dig spot)	None
		Ammonite	1100	Underground (dig spot)	None
		Coprolite	1100	Underground (dig spot)	None
		Dinosaur Egg	1400	Underground (dig spot)	None
		Fern fossil	1000	Underground (dig spot)	None
		Dinosaur Track	1000	Underground (dig spot)	None
		Archaeopteryx	1300	Underground (dig spot)	None
		Peking Man	1100	Underground (dig spot)	None
		Shark Tooth	1000	Underground (dig spot)	None
		Trilobite	1300	Underground (dig spot)	None

Mayoral Mirth

The Development Permit

Now that you've acquainted yourself with your fellow townsfolk, it's time to go about your mayoral duties. This chapter covers all aspects of being the mayor, from earning your development permit to enacting town ordinances and organizing public works projects.

Note

This chapter only applies to mayor players. Other players won't find much of interest here.

Before you can do much as mayor, you need to earn your town-development permit. This important permit will only be issued to you after you've earned a 100 percent approval rating from the local citizens.

Earning a 100 percent approval rating takes a bit of effort. To discover your current approval rating, take a seat in the big chair behind the town hall's service counter. This is the mayor's chair, and Isabelle offers to tell you your current approval rating when you sit here.

Isabelle can also give you tips on how to boost your approval rating. Pay close attention to her advice—or simply take a gander at this helpful list:

- Design a new town flag (ask Isabelle for help).
- Compose a new town theme song (ask Isabelle for help).
- Water flowers around town.
- Pull weeds around town.
- Write messages on the bulletin board.
- Donate fossils, fish, and bugs to the museum.
- Sell items at Re-Tail.
- Fish up garbage from ponds, rivers, and the sea, and then recycle it at Re-Tail.
- Mingle with the citizens (talk to them, send them letters, help them out, give them gifts, etc.).

It takes time to earn your development permit because your citizen satisfaction rating peaks each day. Keep checking in with Isabelle, and when you notice that your rating isn't improving, feel free to quit working toward this goal and simply enjoy the rest of your day.

When you've at last attained a 100 percent approval rating, Isabelle informs you that she'll submit your application for the town-development permit right away. It'll take a day or two before you receive your permit, but the hard part is over!

Note

You'll never lose your development permit once you've earned it.

Mayoral Mirth

Ordinances

As mayor, you have two primary means of influencing the growth of your town. The first is ordinances. By enacting ordinances, you can change the way that your town is run.

There are four ordinances to choose from, each with its own effect. Let’s review your options:

- **Keep Town Beautiful:** Flowers will live forever, weeds will rarely grow, and you’ll never see garbage accumulate or cockroaches running around.
- **Early Bird:** Citizens will wake up early and shops will operate at earlier hours. This is great for those who have more time to play in the mornings!
- **Night Owl:** Shops will stay open late, and citizens will socialize until the wee hours of the night. Perfect for night-owl gamers!
- **Wealthy:** Promotes a rock-solid town economy. Anything you sell will earn you even more Bells than usual!

Simply tell Isabelle which ordinance you’d like to enact, and then pay the 20,000 Bell fee to make it official. The new ordinance will go into effect the very next day. It’s an efficient process!

Mayoral Mirth

Public Works

The second way to exercise your mayoral power is by starting public works projects. These special projects add new buildings and features to your town, but most are quite expensive. Still, there's no better way of improving your town than by adding public works!

Starting a New Project

To begin a public works project, sit in the mayor's chair and ask Isabelle to show you the current list of requests that the local citizens have made. Each item on Isabelle's list is something that a citizen has suggested to her.

Note

There's no charge to begin a public works project, but only one project can be active at a time. Speak to Isabelle if you wish to cancel a project and begin a new one.

Tip

We recommend starting with bridges. They make running around town much easier!

After you've picked out a project, the next step is to select a spot for the public work to be built. Isabelle follows you out of the town hall—guide her to the spot where you'd like to build.

If the location you choose is suitable, Isabelle will show you a sample of what the project will look like when it's complete. Confirm your decision, then the project will begin!

Note

Some public works projects must be built in certain locations. You don't need to lead Isabelle to a particular site for these.

After you've chosen a spot, Isabelle will rope off the area, and the town's helpful gyroid, Lloid, will stand watch. It costs lots of Bells to construct public works projects, but Lloid will accept donations from anyone—not just you.

That's right: townsfolk will slowly donate to public works projects. Check with Lloid each day to see how many Bells have been donated so far. It takes a long time for your neighbors to donate the full amount, however, so you might want to speed things up by chipping in a few Bells. Just talk to Lloid and he'll gladly accept your donation.

When the donation limit is met, the public work will at last be constructed. It takes one full day for the project to be completed.

After completing a public work, visit Isabelle again at the town hall to begin a new project. Isabelle will also ask if you'd like to participate in a quick ceremony to celebrate the completion of the previous project.

It means a lot to the locals to see their mayor participate in these happy and momentous events, so try to make an appearance at each one!

Public Works

At first, only a few, relatively minor public works projects are available. As your town grows, neighbors and other citizens will periodically approach you with new ideas for public works. These ideas are then added to Isabelle's list and can be started at any time.

The following table lists all of the public works project in the game, along with their costs, and the requirements for unlocking them (if applicable).

Note

In the following table, "neighbor approach conversation" indicates a random conversation with a neighbor, in which the neighbor approaches you with something important to say regarding a new public work. There's no way for you to trigger these conversations; they occur entirely at random.

Public Works—Major

Name	Cost (x100)	Unlock Requirements
Reset Center	3,680	Speak with Mr. Resetti, who appears after you quit the game without saving.
Police Station: Classic and Modern	2,640	Neighbor approach conversation.
Museum Renovation	1,980	Over 20 items have been donated to the museum.At least 1 item has been donated to the insect, fish, deep-sea, fossil, and art collection categories (there is no empty exhibition wing).You've spoken to Blathers at least once on 14 different days (donation/fossil identification is not required).If the above conditions are fulfilled, Blathers will suggest this public work project to the mayor player.
Café	2,980	Over 40 items have been donated to the museum. At least 7 days have passed since the museum's 2F public work was opened.Enter the museum after fulfilling all these conditions, and Blathers will suggest this public work to the mayor player.
Town-Hall Renovation	4,980	If the town environment becomes fantastic, you can renovate the town hall as reward. Speak with Isabelle at the town hall for tips on how to improve your town's environment.
Station Reconstruction (four types)	4,980	More than 100 players in total have visited your town.If the above conditions are fulfilled, Porter will suggest this public work project to the mayor player.
Fortune-Teller's Shop	3,400	Katrina comes to the mayor player for consultation after you've had your fortune told 20 times or more in her tent at the plaza.
Dream Suite	2,340	You've completed at least one public work project.At least 1 week has passed since public works have been unlocked.You've accessed the game's online/internet features at least once while playing.If the above conditions are fulfilled, Isabelle will suggest this public work project to the mayor player.

Public Works—Minor

Name	Cost (x100)	Unlock Requirements
Name	Cost (×100)	Unlock Requirements
Cobblestone bridge	1,280	Available from the beginning.
Suspension bridge	1,280	Available from the beginning.
Brick bridge	2,240	Neighbor approach conversation.
Modern bridge	2,240	Neighbor approach conversation.
Wooden bridge	2,980	Neighbor approach conversation.
Fairy-tale bridge	2,980	Neighbor approach conversation.
Yellow bench	300	Available from the beginning.
Blue bench	425	Neighbor approach conversation.
Wood bench	425	Neighbor approach conversation.
Metal bench	425	Neighbor approach conversation.
Log bench	380	Neighbor approach conversation.
Modern bench	528	Neighbor approach conversation.
Fairy-tale bench	528	Neighbor approach conversation.
Zen bench	528	Neighbor approach conversation.
Flower bed	264	Neighbor approach conversation.
Drinking fountain	398	Neighbor approach conversation.
Instrument shelter	420	Neighbor approach conversation.
Sandbox	360	Neighbor approach conversation.
Garbage can	530	Neighbor approach conversation.
Pile of pipes	798	Neighbor approach conversation.
Water well	1,480	Available from the beginning.
Fountain	998	Available from the beginning.
Tire toy	498	Neighbor approach conversation.
Jungle gym	698	Neighbor approach conversation.
Park clock	420	Available from the beginning.
Modern clock	780	Neighbor approach conversation.
Fairy-tale clock	780	Neighbor approach conversation.
Zen clock	780	Neighbor approach conversation.
Street lamp	398	Available from the beginning.
Round streetlight	398	Neighbor approach conversation.
Streetlight	428	Neighbor approach conversation.
Modern streetlight	640	Neighbor approach conversation.
Fairy-tale streetlight	640	Neighbor approach conversation.
Zen streetlight	640	Neighbor approach conversation.
Balloon arch	860	Neighbor approach conversation.
Flower arch	870	Neighbor approach conversation.
Campsite	598	Available from the beginning.
Picnic blanket	398	Neighbor approach conversation.
Hammock	320	Neighbor approach conversation.
Fire pit	460	Neighbor approach conversation.
Camping cot	320	Neighbor approach conversation.
Outdoor chair	234	Neighbor approach conversation.
Torch	298	Neighbor approach conversation.
Zen garden	1,480	Neighbor approach conversation.
Hot spring	980	Neighbor approach conversation.
Geyser	980	Neighbor approach conversation.
Statue fountain	880	Neighbor approach conversation.
Stone tablet	398	Neighbor approach conversation.
Water pump	420	Neighbor approach conversation.
Wisteria trellis	1,240	Neighbor approach conversation.
Bell	860	Neighbor approach conversation.
Zen bell	860	Neighbor approach conversation.
Scarecrow	224	Neighbor approach conversation.
Rack of rice	174	Neighbor approach conversation.
Fence	498	Available from the beginning.
Bus stop	1,360	Neighbor approach conversation.
Fire hydrant	326	Available from the beginning.
Traffic signal	820	Neighbor approach conversation.
Custom-design sign	400	Available from the beginning.
Face-cutout standee	500	Available from the beginning.
Caution sign	435	Neighbor approach conversation.
Do-not-enter sign	435	Available from the beginning.
Yield sign	435	Neighbor approach conversation.
Cube sculpture	2,650	Neighbor approach conversation.
Archway sculpture	2,650	Neighbor approach conversation.
Chair sculpture	2,650	Neighbor approach conversation.
Illuminated heart	1,360	Neighbor approach conversation.
Illuminated arch	1,480	Neighbor approach conversation.
Illuminated clock	1,460	Neighbor approach conversation.
Illuminated tree	1,280	Neighbor approach conversation.
Stadium light	2,360	Neighbor approach conversation.
Video screen	2,840	Neighbor approach conversation.
Drilling rig	2,980	Neighbor approach conversation.
Parabolic antenna	1,480	Neighbor approach conversation.
Solar panel	1,260	Neighbor approach conversation.
Wind turbine	1,560	Neighbor approach conversation.
Windmill	3,720	Neighbor approach conversation.
Lighthouse	3,720	Neighbor approach conversation.
Tower	7,260	Neighbor approach conversation.
Stonehenge	6,980	Neighbor approach conversation.
Totem pole	5,380	Neighbor approach conversation.
Moai statue	5,380	Neighbor approach conversation.
Pyramid	6,980	Neighbor approach conversation.
Sphinx	6,980	Neighbor approach conversation.
Topiary (three types) - Square - Circle - Tulip	930	Leif will suggest this public work project to the mayor player if no weeds are present on the day of the Weeding Day event.
Flower clock	870	Gained when the town environment becomes Perfect. Speak with Isabelle at the town hall for tips on how to improve your town's environment.

Home Sweet Home

Home Upgrades

In Animal Crossing, your home is a haven of comfort and style. This chapter covers everything you need to know about getting the most out of your living space, including tips on how to blow away the HHA.

Upgrading your home is one of the most satisfying accomplishments you can achieve in *New Leaf*. More living space means more room to decorate, so visit Tom Nook at Nook's Homes on Main Street whenever you're ready to expand.

Home Loans

Upgrade	Size	Loan Amount
Tent	4x4	10,000
House	4x4	39,800
Main room, upgrade 1	6x6	98,000
Main room, upgrade 2	8x8	198,000
Second floor room	4x4	298,000
Second floor room, upgrade 1	(More space) Upstairs 6x6	498,000
Second floor room, upgrade 2	(More Space) Upstairs 8x8	598,000
Main floor extra room (left)	4x4	348,000
Main floor extra room (left), upgrade 1	6x6	498,000
Main floor extra room (left), upgrade 2	8x8	598,000
Main floor extra room (back)	4x4	348,000
Main floor extra room (back), upgrade 1	6x6	498,000
Main floor extra room (back), upgrade 2	8x8	598,000
Main floor extra room (right)	4x4	348,000
Main floor extra room (right), upgrade 1	6x6	498,000
Main floor extra room (left), upgrade 2	8x8	598,000
Basement	Basement 4x4	428,000
Basement, upgrade 1	Basement 6x6	498,000
Basement, upgrade 2	Basement 8x8	598,000
TOTAL COST:	N/A	7,595,800

Home Sweet Home

Home Renovations

Nook's Homes also offers a variety of special exterior renovation options. From your fence to your roof, every part of your home's exterior can be transformed however you like. Just talk to Tom!

Note

Tom's selection of renovations changes often, so check Nook's Homes each day.

Frameworks

Name	Cost	Theme(s)
Castle	398,000	None
Mansion	128,000	None
Modern house	398,000	None
Zen castle	398,000	None

Mailboxes

Name	Cost	Theme(s)
Barrel mailbox	3,600	Antique, Harmonious, Rustic, Toy Shop
Blue mailbox	3,600	Sci-Fi, Toy Shop
Cabana mailbox	3,600	Harmonious, Quirky, Rustic
Cyan mailbox	3,600	Sci-Fi, Toy Shop, Trendy
Fairy-tale mailbox	3,600	Fairy Tale
Green mailbox	3,600	Sci-Fi, Toy Shop
Light-blue mailbox	3,600	Sci-Fi, Toy Shop, Trendy
Mermaid mailbox	3,600	Fairy Tale
Metal mailbox	3,600	Antique, Quirky, Sci-Fi, Toy Shop, Trendy
Orange mailbox	3,600	Antique, Harmonious
Pink mailbox	3,600	Fairy Tale, Rustic
Red mailbox	3,600	Harmonious, Toy Shop
Royal mailbox	3,600	Antique, Fairy Tale
Shabby mailbox	3,600	Quirky
Square mailbox	3,600	Toy Shop, Trendy
Stainless mailbox	3,600	Sci-Fi, Toy Shop, Trendy
Sweets mailbox	3,600	Fairy Tale
White mailbox	3,600	Antique, Harmonious, Rustic
Wooden mailbox	3,600	Antique, Harmonious, Rustic
Yellow mailbox	3,600	Toy Shop
Zen mailbox	3600	Harmonious, Quirky, Rustic

Front Doors

Name	Cost	Theme(s)
Arch fairy-tale door	4,000	Fairy Tale
Arched astro door	4,000	Sci-Fi, Toy Shop, Trendy
Arched bamboo door	4,000	Harmonious, Rustic
Arched beige door	4,000	Trendy
Arched blue door	4,000	Fairy Tale
Arched brown door	4,000	Antique
Arched cabin door	4,000	Rustic
Arched circle door	4,000	Antique, Rustic
Arched door	4,000	Antique, Rustic
Arched fish door	4,000	Antique, Rustic
Arched green door	4,000	Fairy Tale, Toy Shop
Arched heavy door	4,000	Antique, Quirky, Sci-Fi
Arched imperial door	4,000	Harmonious
Arched kiddie door	4,000	Toy Shop
Arched mermaid door	4,000	Fairy Tale
Arched metal door	4,000	Quirky, Sci-Fi, Toy Shop, Trendy
Arched patched door	4,000	Quirky, Sci-Fi
Arched pink door	4,000	Fairy Tale, Trendy
Arched sweets door	4,000	Fairy Tale
Arched yellow door	4,000	Fairy Tale, Toy Shop
Arched zen door	4,000	Harmonious, Quirky, Rustic
Astro door	4,000	Sci-Fi, Toy Shop, Trendy
Bamboo door	4,000	Harmonious, Rustic
Basic door	4,000	Antique, Rustic
Beige door	4,000	Antique, Trendy
Blue door	4,000	Fairy Tale
Brown door	4,000	Antique
Cabin door	4,000	Rustic
Classic door	4,000	Antique, Rustic
Fairy-tale door	4,000	Fairy Tale
Fish door	4,000	Antique, Rustic
Green door	4,000	Fairy Tale, Toy Shop
Heavy door	4,000	Antique, Quirky, Sci-Fi
Imperial door	4,000	Harmonious
Kiddie door	4,000	Toy Shop
Mermaid door	4,000	Fairy Tale
Metal door	4,000	Quirky, Sci-Fi, Toy Shop, Trendy
Patched door	4,000	Quirky, Sci-Fi
Pink door	4,000	Fairy Tale, Trendy
Sweets door	4,000	Fairy Tale
Yellow door	4,000	Fairy Tale, Toy Shop
Zen door	4,000	Harmonious, Quirky, Rustic

Roofs

Name	Cost	Theme(s)
Astro roof	5,200	Sci-Fi, Toy Shop, Trendy
Black modern roof	5,200	Sci-Fi, Trendy
Black roof	5,200	Quirky
Black-shingle roof	5,200	Antique, Quirky, Rustic
Black-straw roof	5,200	Harmonious, Quirky, Rustic
Black-tile roof	5,200	Harmonious, Quirky
Blue roof	5,200	Toy Shop
Blue-shingle roof	5,200	Antique, Rustic
Brown roof	5,200	Harmonious
Concrete roof	5,200	Sci-Fi, Toy Shop, Trendy
Fairy-tale roof	5,200	Fairy Tale
Fuchsia roof	5,200	Fairy Tale
Grass roof	5,200	Harmonious, Rustic
Green roof	5,200	Toy Shop
Green-tile roof	5,200	Harmonious
Kiddie roof	5,200	Toy Shop
Mermaid roof	5,200	Fairy Tale
Mint fairy-tale roof	5,200	Fairy Tale
Pink roof	5,200	Fairy Tale
Purple roof	5,200	None
Purple-shingle roof	5,200	Antique, Rustic
Ranch roof	5,200	Rustic
Red roof	5,200	Harmonious, Toy Shop
Shanty roof	5,200	Quirky, Sci-Fi
Simple blue roof	5,200	Rustic
Simple gray roof	5,200	Sci-Fi, Trendy
Simple green roof	5,200	Sci-Fi, Trendy
Stone roof	5,200	Antique, Harmonious, Quirky
Straw-thatched roof	5,200	Harmonious, Rustic
Sweets roof	5,200	Fairy Tale
Uneven stone roof	5,200	Antique, Harmonious, Quirky
White roof	5,200	None
Yellow roof	5,200	None
Yellow roof	5,200	Toy Shop

Fences

Name	Cost	Theme(s)
Bamboo fence	3,500	Harmonious, Rustic
Barbed-wire fence	3,500	Quirky, Rustic, Sci-Fi
Blue fence	3,500	Toy Shop, Trendy
Blue mermaid fence	3,500	Fairy Tale
Cinder-block wall	3,500	Trendy
Concrete fence	3,500	Sci-Fi, Toy Shop, Trendy
Corral fence	3,500	Rustic
Country fence	3,500	Rustic
Curvy fence	3,500	Harmonious, Rustic
Fairy-tale fence	3,500	Fairy Tale
Fancy fence	3,500	Antique, Fairy Tale
Gray-brick fence	3,500	Antique, Quirky, Sci-Fi
Hedge	3,500	Harmonious, Rustic
Picket fence	3,500	Antique, Rustic
Pink fence	3,500	Fairy Tale, Toy Shop, Trendy
Pink mermaid fence	3,500	Fairy Tale
Red-brick fence	3,500	Trendy
Rope fence	3,500	Sci-Fi
Sculpted hedge	3,500	Harmonious, Rustic
Shanty fence	3,500	Quirky, Sci-Fi
Sweets fence	3,500	Fairy Tale
Zen fence	3,500	Harmonious, Quirky

Siding and Exteriors

Name	Cost	Theme(s)
Astro exterior	5,600	Sci-Fi, Toy Shop, Trendy
Black exterior	5,600	Quirky, Rustic, Trendy
Blue chalet exterior	5,600	Fairy Tale
Blue exterior	5,600	Harmonious, Trendy
Brick exterior	5,600	Trendy
Brown-brick exterior	5,600	Antique, Trendy
Cabana exterior	5,600	Harmonious, Rustic
Cabin exterior	5,600	Rustic
Chalet exterior	5,600	Antique, Rustic
Cobblestone exterior	5,600	None
Concrete exterior	5,600	Sci-Fi, Trendy
Earthy exterior	5,600	Quirky
Exotic exterior	5,600	Harmonious
Fairy-tale exterior	5,600	Fairy Tale
Fancy exterior	5,600	Antique, Fairy Tale
Garden exterior	5,600	Fairy Tale
Kiddie exterior	5,600	Toy Shop
Melon exterior	5,600	Fairy Tale, Toy Shop
Mermaid exterior	5,600	Fairy Tale
Orange exterior	5,600	Harmonious, Trendy
Pink exterior	5,600	Fairy Tale, Trendy
Red-barn exterior	5,600	Harmonious, Rustic
Shanty exterior	5,600	Quirky, Sci-Fi
Simple exterior	5,600	Sci-Fi, Trendy
Stone exterior	5,600	Antique, Quirky
Stucco exterior	5,600	Antique
Sweets exterior	5,600	Fairy Tale
White exterior	5,600	Harmonious, Rustic
White-brick exterior	5,600	Trendy
Yellow exterior	5,600	Harmonious, Rustic
Zen exterior	5,600	Harmonious

Pavement

Blue-brick pavement	2,800	None
Brick pavement	2,800	None
Brown pavement	2,800	None
Colorful gravel	2,800	None
Concrete pavement	2,800	None
Pebble pavement	2,800	None
Pink pavement	2,800	None
Square pavement	2,800	None
Stone pavement	2,800	None

Home Sweet Home

Decorating Your Home

Home decorating—it's an art! And it's also a big part of life in *Animal Crossing*. With so many different furniture items out there (just check the next chapter), it's important to know a little about how to properly decorate your home.

Placing Furniture

While you *could* just toss your furniture anywhere in your home, why not devote a little effort to designing the ideal living space? Let's start with the basics: open your pockets and select any piece of furniture, then choose to either drop, place, or display it.

Note

Some furniture items are designed to be hung on walls. You must stand near a wall in order to hang these items.

Smaller furniture items, like lamps and decorations, can be placed atop larger ones, like tables.

After you've placed some furniture, make sure it's in the right spot. Most stuff should be pressed against walls to keep the room's center free of clutter. Simply stand near any piece of furniture in your home and hold to grab it. While grabbing onto a piece of furniture, use the Circle Pad to spin it or move it around.

Tip

Make sure your furniture is facing in a functional direction—it's not much use otherwise!

Interactive Items

Furniture isn't just for looks, you know—many items are usable. Stand before any piece of furniture and tap # to interact with it (if possible). Let's explore some of the most common functional furniture.

Storage Items

Furniture such as closets, dressers, wardrobes, and armoires are designed to hold items for you. Open any of these objects to find that you can store quite a lot of stuff inside.

Note

Though you can have more than one storage item in your home, they'll magically all display the same contents when you open them. This means you can really only take advantage of one storage item in your home.

Tip

The lockers in the train station and the museum's second-floor gift shop are magically linked to your home's storage furniture. This is convenient for times when you need to swap out items when setting up an exhibit, or before taking a trip!

Beds, Sofas and Chairs

Any furniture with a seat can be sat upon—just move into contact to take a load off. The same goes for beds—move into contact to hop onto the mattress and get a little shut-eye.

Electronics

Many electronic items can be turned on and used for a variety of benefits. TVs can be turned on and watched, stereos can play your K.K. Slider tunes, and so on. Be sure to check them out!

Home Sweet Home

Wowing the HHA

After you've upgraded your home from a tent to an actual house, you'll receive an introductory letter from the Happy Home Academy (HHA). Visit Nook's Homes after receiving this letter to find a friendly HHA rep named Lyle ready to advise you in the fine art of interior design.

Lyle explains that every morning, before you wake up, HHA evaluators sneak into your home and score your sense of style. The higher you score, the more fabulous your home! Ask Lyle for your HHA score each day—you'll receive special HHA gifts as you reach score milestones (see the table at the end of this chapter).

Lyle also shares new design tips with you each day, hoping to help you blow away the HHA. Some of his tips are pretty obvious—your home should be free of cockroaches and clutter, with furniture placed in the proper direction to be used and enjoyed. Lyle also shares insightful hints about how to score big bonus points by assembling furniture series, themes, and sets.

Note

The basement of your home is never scored by the HHA, so don't bother putting items down there unless you've no better place for them.

Tip

Enact the Beautiful ordinance to prevent cockroaches from appearing.

Furniture Series

A series is a collection of furniture that combines to form a functional, stylish room. You'll find practical pieces in these collections, like beds, sofas, and tables. All furniture series also include unique wallpaper and flooring to match the furniture. Deck out a room with a complete furniture series to dramatically boost your HHA rating!

Furniture Themes

Themes are similar to series—they feature lots of items and include matching wallpaper and flooring. Themes are really out there, though—instead of featuring normal pieces like dressers and chairs, themes consist of more imaginative pieces, like the western theme's covered wagon and desert cactus. Though less functional than furniture series, themes can be more fun to interact with, and completing them causes your HHA score to skyrocket just the same.

Furniture Sets

Sets are smaller furniture collections that compliment each other, but can't combine to fill an entire room. This means that the bonus points you get from sets aren't quite as good, but with fewer pieces to collect, sets are easier to complete. Sets don't feature matching wallpaper or flooring.

Tip

See the next chapter to view all of the individual pieces that make up each furniture series, theme, and set!

The Art of Feng Shui

Talk to Lyle often. He'll eventually clue you in to the advantages of color-matching. By placing items of a particular color against certain sides of a room, you can use the mystical energy of feng shui to boost your luck in a variety of ways.

Good Bell Luck: Place yellow items against a room's west wall, and you'll have better luck finding Bells.

Good Item Luck: Place red items against a room's east wall, and you'll have better luck finding items.

Good Luck Luck: Place green items against a room's south wall to increase your luck in general. The effect is similar to using the good-luck items foretold to you by the traveling fortune teller, Katrina.

What's Up with Luck?

Increasing your luck has a variety of benefits. The better your luck, the greater your odds of catching rare bugs and fish, and of finding Bells or items when you shake trees and whack rocks with a shovel. Luck also makes it easier to grow money trees by planting Bells with a golden shovel. Increase your luck by using the tips in this Feng Shui section, and by having your fortune told by Katrina whenever her tent appears at the plaza.

Note

Tripping and falling a lot? You're having a bad luck day! Visit Katrina if she's in town and see about getting rid of your funky mojo.

Theme Challenges

Break the 150,000-point barrier with the HHA, and Lyle will pay you a personal house call. Now that you've proven how gifted you are at interior design, Lyle offers you the chance to step up your game and participate in Theme Challenges!

Simply choose which theme you'd like to go for, then do your best to fill your home with furniture that matches the theme. Your basement isn't scored for Theme Challenges, but your home's exterior is—see the tables at the start of this chapter to discover the theme(s) that each exterior item belongs to.

Tip

Check the next chapter to see the theme(s) that each furniture piece belongs to.

Note

You can change your theme at any time by speaking with Lyle again at Nook's Homes.

Now that your home's exterior is also being scored, it's possible to earn many more points with the HHA. One theme is as good as the next, so pick the one you like best and aim for the following HHA prizes:

HHA Prizes

Prize	Value	HHA Score
HHA tee	100	10,000
HHA pennant	1,800	20,000
HHA jacket	100	30,000
Silver HHA plaque	1,800	50,000
Gold HHA plaque	1,800	70,000
Silver HHA trophy	1,800	90,000
Gold HHA trophy	1,800	100,000
Gold house model	1,800	150,000
Golden roof	5,200	300,000
Golden exterior	5,600	500,000
Arched golden door	4,000	700,000
Golden fence	3,500	900,000
Golden mailbox	3,600	1,100,000

Island Action

Island Cabana

After you've purchased your first home from Tom Nook and have been visited by Tortimer, you can visit an exotic tropical island any time you like. Just stroll down to the beach, check the jetty, and you'll find a salty old frog named Kapp'n minding a boat. Chat with Kapp'n to book passage to a wondrous island, where all sorts of exciting adventures await!

Each time you visit the island, Kapp'n drops you off at the cabana. This is the island's main hub of activity, so let's check it out!

Tour Counter

Chat with Leilani at the counter on the left to learn all about tours—exciting excursions you can undertake alone or with friends. Leilani offers a different selection of tours each day, so visit the island often to experience a new variety!

Item Box

Items cannot be carried in your pockets when you leave the island—instead, anything you wish to bring back to town must be stored in the special box near the tour counter. Everything you place in this box will magically appear in the basket on the jetty back in town when you return. Don't ask us how it works!

Caution

The loot in your pockets is also lost whenever you take a tour, so be sure to drop items into the item box beforehand!

Gift Shop

Participating in tours gives you a chance to earn medals. In turn, these medals are used to purchase goods from Grams, who runs the island's gift shop. Grams won't accept Bells—only medals can be used to make purchases.

The gift shop offers items you won't find anywhere else, including wet suits, which let you swim around in the sea. Save your medals and purchase a wet suit from Grams as soon as you're able!

Note

Grams also sells the Club Tortimer membership card, which you need to explore the tropical island online and play with other online players.

Leila's Spot

A little tyke sits on a blanket in the cabana, asking everyone who walks by if they'd like to play "shop." If you're feeling friendly, you can play with Leila, pretending that you're a store clerk and "selling" her anything you happen to be carrying. Leila's just a kid, so she can't offer you many Bells for your goods. Playing her game is fun, but you're far better off storing items in the box near the tour counter and selling them back in town.

Island Action

Exploring the Island

We've covered the cabana—now let's see what awaits you on the island itself! First, as you might expect, the sun is always shining on this tropical paradise. Run around and soak up those potent rays!

Note

Visit the island regularly, and you'll begin to develop a tan! You'll also tan in town when the weather is warm and sunny.

You can't bring tools to the island, but as luck would have it, that helpful gyroid, Lloyd, is ready to loan you any you might need. Chat with Lloyd near the cabana to borrow a rod, net, or even a wet suit that you can use to go swimming. Take full advantage of these rental tools, using them to catch all sorts of exotic fish and bugs!

Note

Certain fish and bugs will only appear around the tropical island. See the "Museum Donations" chapter near the end of the guide for details.

Of course, you don't need any tools to pick up seashells, or to shake down those yummy tropical fruits. Store all the fruit you can in the item box back in the cabana, and you'll be able to plant a whole exotic orchard when you return to town!

Island Action

Heading Home

When you’ve soaked up enough sun and scored plenty of medals, speak to Leilani at the tour counter to book passage back to town. Be sure to empty your pockets into the nearby item box beforehand, or else you’ll lose everything you’re carrying!

Island Action

Island Tours

Strolling around the island is relaxing and fun, but the real action occurs during tropical tours. A total of 64 different tours can be enjoyed, and some are more challenging than others. Talk to Leilani at the cabana's tour counter to see today's selection of tours.

At first, only a handful of tours are available, but many more will unlock as you participate in touring. Just keep taking tours, and you'll steadily unlock more advanced and challenging versions. The selection changes daily, so visit the island every day!

After you've told Leilani the tour you'd like to take, simply sit down on one of the nearby chairs to indicate that you're ready to leave. If you're visiting the island with friends, then the tour won't start until all players have taken a seat in the waiting area.

The tour begins shortly after everyone has sat down. You're whisked away to an outlying island, where Tortimer stands ready to guide you through the event at hand.

All tours involve completing some sort of goal as quickly as possible. Some tours end as soon as you reach their goal—you're then scored based on how long it took you to succeed. Other tours don't end until time runs out—try to score as many points as possible before the buzzer sounds!

Perform well in a tour, and Tortimer will hand you a bronze, silver, or gold award at the tour's end. The award you receive determines how many medals you've earned. Overachieve during tour games to stuff your pockets with precious medals, then spend those medals on rare goods at Grams's cabana gift shop!

Note

The more challenging the tour game, the more medals you can win from it.

Tour Tips

There are 64 unique tours to enjoy, some more challenging than others. Let's explore some helpful tips and strategies for each type of tour.

General Strategies

Every second counts! Don't waste time during tours. Quickly skip past repetitive messages, and do your best to make the most of your time.

Know your tools! Most tours involve the use of gear like the rod, wet suit, or shovel. Check the "How to Play" chapter to learn about using this gear.

Use the map! It's helpful to be systematic during many tours, searching the island one area at a time. Glance at the Touch Screen map to locate important objects like bridges, and to keep track of where you've been.

Fishing Tours

Fishing is fun, and plenty of tours involve spending quality time catching fish with your rod. Regardless of the type of fish you might be after, your basic strategies in fishing tours are the same: Get out there and reel in as many fish as you can!

Tip

Walk whenever you're near water—running scares the fish!

You can fish from rivers, ponds, and the sea. Consider where the fish you're after are most likely to frolic.

Diving Tours

Many tours involve taking a refreshing swim and collecting deep-sea catches. Swim all around the island when looking for prey—don't just stick to one spot. Keep a little closer to the beach than to the outer rope, too—underwater creatures can easily escape by fleeing past the rope and out of the tour area. And of course, beware of those nasty jellyfish! Rapidly press buttons to recover if you're stung.

Bug-Catching Tours

Bug-catching tours are plentiful, and they all involve using a net to catch as many insects as possible. Some bugs can be tough customers, especially those that cling to trees, like beetles and cicadas. Walk softly with your net at the ready, then bring it crashing down when you're close!

Tip

Butterflies and dragonflies are among the easiest targets—run back and fourth along rivers to find lots of them.

Check the "Museum Donations" chapter near the end of this guide for a complete listing of every fish and insect, including where to find them (on trees, in rivers, etc).

Balloon-Popping Tours

These fun-filled tours have you chasing down floating balloons that regularly drift past the sky. Listen for the telltale chime that signals inbound balloons, then glance at your Touch Screen map to see where they've appeared. Race over to those balloons, stand beneath them, and use your slingshot to pop as many as you can!

Tip

Go after bunny balloons first—they're worth three points apiece, while regular balloons are worth only one.

An onscreen weather vane shows the direction in which the balloons will drift due to the ever-shifting winds. Consider the wind when you're racing toward the balloons, and plot a course that puts you in the best spot for popping. The island's river is usually your primary obstacle—consider the placement of bridges and use them to your advantage!

Labyrinth Tours

Some tour islands are covered by a carefully manicured hedge maze. Tours held at these islands challenge you to race through the maze and collect a certain type of fruit for Tortimer. The fruits are just lying on the ground in the maze, which makes them tough to spot until you're close.

Speed is key during labyrinth tours. Run through the maze as fast as you can, keeping track of where you've been and where you still need to explore. Be systematic, searching every inch of the maze until you've located all the fruit you're after. Once you've reached your goal, race back to Tortimer to show off your fruit!

Caution

Tortimer will penalize you for any fruit you show him that wasn't on your list. Be sure to drop any unnecessary fruit before talking to Tortimer!

Gardening Tours

Get your hands dirty in these unique tours, which have you racing to fill a central flower bed with a specific type and/or color of flower. Gardening buffs have the edge in these tours, for being able to recognize flowers on sight saves you the time it takes to open your pockets and check their names.

Once you've identified the flower(s) you're after, your next job is to find them. Race all around the island and fill your pockets with them, keeping track of where you've been to avoid searching the same area twice.

When your pockets are full of flowers, rush back to the flower bed and plant them. Simply stand in a bare spot, open your pockets, and then quickly choose to plant all of the flowers you're carrying. You can plant up to nine flowers at once if there's room, filling in all of the empty dirt spaces around you.

Tip

Always stand in a spot where you can plant the most flowers at once without moving.

You may find planting faster if you use the Circle Pad icon to select the flowers in your pockets, rather than tapping them with the stylus.

Item-Matching Tours

These unique tours are designed to test your memory. Several pairs of items have been buried on the island, and you must use your trusty shovel to dig them up and match them together. Begin by simply running to the nearest dig spot and seeing what you find.

Now hurry and dig at another nearby dig spot. If you guessed right and dug up the matching item, the pair will be completed and removed from your pockets. If the item is not a match, then you'll rebury it automatically—for you can only carry one item with you during these events!

Just keep digging up items, trying to match the one you're carrying. Whenever you dig up an item that doesn't match, memorize where you found it. You'll need to find it again soon!

Scavenger Hunt Tours

Scavenger hunts are among the few tours that let you explore the houses of the tour islands' mysterious inhabitants. Your goal is to search their homes for all of the items on Tortimer's scavenger hunt list as fast as you can!

Scavenger hunts can be easy or tough, depending on whether or not you recognize the names of the items on Tortimer's list. Regardless, your first move is always the same: Glance at your Touch Screen map and race to the nearest house.

Tip

If you're unfamiliar with an item on Tortimer's list, check the catalogs in this guide and see if you can find it!

Each home features an array of items. You can scan the room quickly if you know exactly what you're after—otherwise, you'll need to examine each item individually. Simply pick up an item and then view its name in your pockets (or call up Tortimer's list) to see if you've found something good.

Tip

You can judge most homes' content by their exterior style. For example, if you're looking for a piece of the robo furniture series, you might try the modern-looking house with the metal front door!

Just keep raiding those homes, looking for the items on Tortimer's list. Drop anything that isn't on his list, though—he'll deduct points for bringing him unwanted items. When you've found every item on the list, return to Tortimer to show off your scavenger skills.

Hide-and-Seek Tours

A number of playful animals have hidden themselves on an island, and it's up to you to find them all during hide-and-seek tours! These guys know how to play and are pretty well hidden—search for them behind houses, trees, and anything else they might use as cover. The faster you find them all, the better you'll score!

Tip

Tap to change the view and make obstacles such as houses and trees vanish. Can't hide from me!

Be systematic in your search for the hiding animals. Take it nice and slow, and use the Touch Screen map to keep track of where you've been. If you search the whole island and somehow missed some, you know they must be really well hidden! Time is short now, so race around and try to find that straggler.

Ore-Hunter Tours

Hunting for ore is both easy and profitable—a shovel is all you need! During these tours, sprint all around the island and smack every rock you see with your trusty shovel. Some will break apart, leaving behind a certain type of ore. Every piece of ore you pick up is worth one point, so stuff your pockets full!

At the start of these tours, Tortimer may tell you that a certain ore is worth more points than the others. Keep that in mind, and if your pockets are ever full, be sure to trade out less-valuable ore for the special kind Tortimer mentioned.

Note

Sometimes Tortimer will also hint that there are super-rare ores on the island. Only one or two of these will be available, and they're always worth big points—but Toritmer doesn't tell you the type of ore they are. It's safe to say that if you've only found one type of ore, it's likely of the super-rare variety!

When time runs out, Tortimer peeks into your pockets and tallies up your score. Every piece of ore you're carrying is worth one point, except for any ores that provide special bonuses. Score big to earn loads of medals!

Toy Hammer Tours

When you've just got to hit something with a hammer, nothing satisfies the urge like one of these tours. Tortimer hands you a toy hammer and gives you a few minutes to whack a moving cart with it. Chase down the cart and hit it each time you get close enough. You'll stop running when swinging the hammer, so try and land a few good whacks before the cart pulls away.

Tip

The cart changes direction each time it bumps into a wall or rock. Punish the cart during these brief pauses! Be sure to take advantage whenever the cart momentarily breaks down, too.

Fossil-Finder Tours

Fossil fanatics can have great fun on these tours. Fossil-Finder islands feature two small buildings: one houses a sample of a museum exhibit; the other is just an empty room. Your mission: Recreate the sample exhibit in the empty room!

The number of fossils you must find varies with the tour's difficulty. If possible, inspect the plaque in front of each fossil in the sample room to view their names. This isn't an option during the more challenging tours, though.

Tip

No plaques? No problem! Just check out the "Museum Donations" chapter near the end of this guide for a complete catalog of every fossil, with pictures to help you identify them.

Once you know the fossils you're after, simply scour the island in search of them. Bust out your shovel at every dig spot to excavate the fossils you need.

Tip

Try to find all of the fossils before returning to the exhibit rooms. Making multiple trips for each fossil is a major time-waster!

After you've found all of the fossils, head for the empty room and display them. You must place each fossil in the exact same spot it appears in the sample room next door. You know you've placed a fossil correctly when a light briefly shines around it. Complete your exhibit in record time to rack up those medals!

Note

The following table shows the goals for single-player tours. The goals will be more challenging when other players are present.

Tropical Island Tours

Tour Name	Type	Difficulty	Goal
Advanced-Price Fishing Tour	Fishing	Elite	Use a rod and catch 20,000 Bells worth of fish in 6 minutes.
All-You-Can-Catch Fishing	Fishing	Easy	Use a rod and catch three long, skinny fish (like eels) in 6 minutes.
All-You-Can-Grab Dive Tour	Swimming/Diving	Easy	Swim and collect three shellfish from the sea in 5 minutes.
Amateur Free-Diving Tour	Swimming/Diving	Easy	Swim and collect three items from the sea in 5 minutes.
Ancient-Fish Encoun-tour	Fishing	Normal	Use a rod to catch three ancient-looking fish in 6 minutes.
Beetle-Hunting Tour	Bug-Catching	Easy	Use a net to catch three beetles in 5 minutes.
Beginner Fishing Tour	Fishing	Easy	Use a rod to catch three fish in 6 minutes.
Bug Free-for-All Tour	Bug-Catching	Normal	Use a net to catch four bugs in 5 minutes.
Bug Hide-and-Seek Tour	Bug-Catching	Elite	Use a net to catch five beetles and/or grasshoppers in 7 minutes.
Butterfly-Discovery Tour	Bug-Catching	Easy	Use a net to catch three butterflies in 5 minutes.
Cicada-Catching Tour	Bug-Catching	Normal	Use a net to catch four bugs in the cicada family in 5 minutes.
Classic Tropical Fishing Tour	Fishing	Normal	Use a rod to catch three fish in 6 minutes.
Crab Free-Diving Tour	Swimming/Diving	Easy	Swim and collect three crabs from the sea in 5 minutes.
Dangerous Fishing Tour	Fishing	Normal	Use a rod to catch three dangerous fish (like sharks) in 6 minutes.
Dragonfly-Discovery Tour	Bug-Catching	Easy	Use a net to catch three dragonflies in 5 minutes.
Easy Balloon-Hunt Tour	Balloon-Popping	Easy	Pop balloons and score 20 points in 5 minutes.
Easy Bug-Catching Tour	Bug-Catching	Easy	Use a net to catch three bugs in 5 minutes.
Easy Fossil Finder's Tour	Fossil Finder	Easy	Dig up fossils and match the sample room's exhibit in 10 minutes.
Easy Gardening Tour	Gardening	Easy	Fill the flower bed with any kind of flowers in 5 minutes.
Easy Hammer Tour	Toy Hammer	Easy	Hit the cart with a toy hammer 30 times in 3 minutes.
Easy Hide-and-Seek Tour	Hide-and-Seek	Easy	Search the island and find all four hiding friends in 8 minutes.
Easy Item-Matching Tour	Item-Matching	Easy	Use a shovel to dig up and match six pairs of items in 5 minutes.
Easy Labyrinth Tour	Labyrinth	Easy	Search the maze and find five specific fruits in 5 minutes.
Easy Ore-Hunter Tour	Ore-Hunter	Easy	Use a shovel to whack rocks and find 12 points worth of ore in 4 minutes.
Easy Scavenger Tour	Scavenger	Easy	Search houses and find all of the furniture items on your list in 6 minutes.
Easy Tropical Fishing Tour	Fishing	Easy	Use a rod to catch three fish in 6 minutes.
Elite Balloon-Hunt Tour	Balloon-Popping	Elite	Pop balloons and score 20 points in 5 minutes.
Elite-Class Fishing Tour	Fishing	Elite	Use a rod to catch four fish in 6 minutes.
Elite Fossil Hunter's Tour	Fossil Finder	Elite	Dig up fossils and duplicate the sample room's exhibition in 10 minutes.
Elite Gardening Tour	Gardening	Elite	Fill the flower bed with only the indicated flower in 5 minutes.
Elite Hammer Tour	Toy Hammer	Elite	Hit the cart with a toy hammer 30 times in 3 minutes.
Elite Hide-and-Seek Tour	Hide-and-Seek	Elite	Search the island and find all four hiding friends in 8 minutes.
Elite Item-Matching Tour	Item-Matching	Elite	Use a shovel to dig up and match 10 pairs of items in 5 minutes.
Elite-Market-Price-Bug-Hunt	Bug-Catching	Elite	Use a net to catch 20,000 Bells worth of bugs in 5 minutes.
Elite Ore-Hunter Tour	Ore-Hunter	Elite	Use a shovel to whack rocks and find 20 points worth of ore in 4 minutes.
Elite Scavenger Tour	Scavenger	Elite	Search houses and find all of the furniture items on your list in 5 minutes.
Evening Firefly Tour	Bug-Catching	Elite	Use a net to catch five fireflies in 5 minutes.
Fall Bug Tour	Bug-Catching	Normal	Use a net to catch four "noisy" bugs (crickets, etc.) in 5 minutes.
Giant-Dragonfly Tour	Bug-Catching	Elite	Use a net to catch five dragonflies in 7 minutes.
Gold- and Silver-Ore Tour	Ore-Hunter	Normal	Whack rocks with a shovel and find 16 points worth of ore in 4 minutes.
Grasshopper-Catching Tour	Bug-Catching	Normal	Use a net to catch four locusts in 5 minutes.
High-End Seafood Tour	Swimming/Diving	Normal	Swim and collect four "seafood ingredients" (crab, lobster, etc.) from the sea in 5 minutes.
Level-Up Hammer Tour	Toy Hammer	Normal	Hit the cart with a toy hammer 30 times in 3 minutes.
Market-Price-Bug Tour	Bug-Catching	Normal	Use a net to catch 10,000 Bells worth of bugs in 5 minutes.
Market-Price Fishing Tour	Fishing	Normal	Use a rod to catch 10,000 Bells worth of fish in 6 minutes.
Market-Price-Seafood Tour	Swimming/Diving	Normal	Swim and collect 5000 Bells worth of items from the sea in 5 minutes.
Master Labyrinth Tour	Labyrinth	Elite	Search the maze and find all of the specific fruits in 5 minutes.
Octopus Free-Diving Tour	Swimming/Diving	Elite	Swim and collect five octopuses from the sea in 5 minutes.
Official Balloon-Hunt Tour	Balloon-Popping	Normal	Pop balloons and score 20 points in 5 minutes.
Official Fossil Hunter's Tour	Fossil Finder	Normal	Dig up fossils and duplicate the sample room's exhibit in 10 minutes.
Official Gardening Tour	Gardening	Normal	Fill the flower bed with the indicated type of flower in 5 minutes.
Official Hide-and-Seek Tour	Hide-and-Seek	Normal	Search the island and find all four hiding friends in 8 minutes.
Official Item-Matching Tour	Item-Matching	Normal	Use a shovel to dig up items and match 8 pairs in 5 minutes.
Official Labyrinth Tour	Labyrinth	Normal	Search the maze and find all of the indicated fruits in 5 minutes.
Official Scavenger Tour	Scavenger	Normal	Search houses and find all of the furniture items on your list in 6 minutes.
Pro-Diver's Tour	Swimming/Diving	Elite	Swim and collect any five items from the sea in 5 minutes.
Pros-Only Bug Catching	Bug-Catching	Elite	Use a net to catch five bugs in 5 minutes.
Sea-Urchin Diving Tour	Swimming/Diving	Elite	Swim and collect five urchins from the sea in 5 minutes.
Seafood Free-Diving Tour	Swimming/Diving	Normal	Swim and collect four items from the sea in 5 minutes.
Shark-Battle Tour	Fishing	Elite	Use a rod to catch four sharks in 6 minutes.
Shrimp Lover's Diving Tour	Swimming/Diving	Normal	Swim and collect four shrimp in 5 minutes.
Single-Line Fishing Tour	Fishing	Elite	Use a rod to catch four tuna in 6 minutes.
Spider-Crab Diving Tour	Swimming/Diving	Elite	Swim and collect five giant spider crabs from the sea in 8 minutes.
Super Luxe Seafood Tour	Swimming/Diving	Elite	Swim and collect 8000 Bells worth of items from the sea in 5 minutes.

Special Events

Variable Events

As time goes by and the seasons change, your neighbors regularly gather to celebrate a variety of special events. From small, happy gatherings like birthdays to more involved proceedings like the Harvest Festival, this chapter tells you about every special event that occurs throughout the year.

Note

The gifts and prizes that you receive from the special events in this chapter cannot be bought in stores.

The following events occur multiple times throughout the year. Check the bulletin board each day to ensure that you don't miss them!

Birthdays

Date: Varies

Everyone loves to celebrate their birthday, especially with friends. Whenever a neighbor's birthday is coming up, you'll receive a letter in the mail, inviting you to their party. A special message also appears on the town bulletin board the day of their birthday to remind you.

Swing by your neighbor's house anytime during the day to join in the fun—just make sure to bring a present! It doesn't have to be much—even something as small as a piece of fruit will do the trick. It's the thought that counts!

Tip

If you're after the perfect gift, check the "Friendly Faces" chapter for a table that reveals each neighbor's favorite clothing style. And if you're feeling really festive, wrapping paper is also available at Timmy and Tommy's shop.

Your Birthday

When your birthday rolls around, your best friends in town will whisk you away to a fabulous party. Make a wish and blow out those candles! If you've helped out your neighbors often and developed strong friendships with them, they'll give you some truly special gifts. The following table shows all of the presents you might get.

Note

Of course, your mom always remembers to send you a birthday card each year, complete with a present attached.

Birthday Gifts

Gift	Value	Notes
Birthday hat	100	Friendship level is normal with the three neighbors.
Birthday cake	100	Friendship level is good with the three neighbors.
Birthday shades	60	Friendship level is good with the three neighbors.
Birthday sign	300	Friendship level is best with the three neighbors.
Birthday candles	300	Friendship level is best with the three neighbors.
Birthday table	300	Friendship level is best with the three neighbors.

Bug-Off

Dates: 3rd Saturday of June, July, August, and September

When the weather warms up, keep an eye out for Nat at the plaza, who runs a special event called the Bug-Off. Nat just loves bugs and hopes everyone in town will bring him lots. You have until 6 p.m. to blow away your neighbors by bringing Nat the best bug in town!

Nat will sell you a net for a fair price you don't have one. Now it's up to you! Spend the day catching bugs all around town. Show Nat each insect you catch, and he'll grade it based on rarity, size, and "luster." Nat gives your bug a score, then tells you who currently holds the best record.

Tip

Show Nat your completed insect encyclopedia, and he'll reward your masterful bug-catching with a golden net! Use this ultimate net to nab the best bugs in town.

Bug-Off Prizes

Each time you give Nat a bug that breaks the current first-place record, he gives you a special prize, as indicated by the following table. It's therefore best to give Nat your smallest and most common bugs first, aiming to break the first-place record over and over to score lots of goodies. Nat also gives you a high score to shoot for—if you can reach that lofty goal, he'll hand you something really special!

Bug-Off Prizes

Gift	Value	Notes
Gold bug trophy	2,450	Finish in first place.
Silver bug trophy	1,800	Finish in second place.
Bronze bug trophy	1,150	Finish in third place.
Beetle chair	450	Regular prize (beat the current first-place score).
Cicada stereo	450	Regular prize (beat the current first-place score).
Honeybee chest	450	Regular prize (beat the current first-place score).
Mini butterfly table	450	Regular prize (beat the current first-place score).
Spiderweb clock	500	Regular prize (beat the current first-place score).
Caterpillar sofa	450	Limited Edition prize (beat the high score).
Firefly lamp	450	Limited Edition prize (beat the high score).
Ladybug carpet	410	Limited Edition prize (beat the high score).
Ladybug chair	450	Limited Edition prize (beat the high score).
Snail clock	450	Limited Edition prize (beat the high score).
Stag-beetle chair	450	Limited Edition prize (beat the high score).
Golden net	125	Show Nat your completed insect encyclopedia.

Award Ceremony

Milking Nat for prizes is fine—just make sure you're in first place when the clock nears 6 p.m. At the stroke of six, the tourney ends, and Nat holds a special ceremony inside his tent. Enter the tent between 6 and 9 p.m. to receive your trophy!

Fishing Tourney

Dates: 2nd Saturday of February, April, October, and December; 3rd Saturday of January, March, May, and November

During the cooler months of the year, a friendly fellow named Chip sets up a tent at the plaza. Speak with Chip to learn all about the Fishing Tourney—a fun, relaxing event that's similar to the Bug-Off event. Catch fish with a rod and show them to Chip, and he'll score your fish based on its size.

Tip

The bigger the underwater shadow, the bigger the fish! Don't run or you'll scare them.

Remember you can fish at rivers, ponds, and the sea. Ponds tend to have smaller catches, while the sea has some truly huge fish.

Your Fishing Tourney tips are similar to those from Bug-Off events. You get prizes each time you break the first-place record, so catch lots of fish and show Chip your smallest catches first, then work your way up to the bigger ones. This is a great way to score lots of prizes from Chip!

Tip

Show Chip your completed fish encyclopedia, and he'll reward your fishing skills with the golden rod! Use this most excellent rod to reel in fish with greater ease.

The Fishing Tourney ends at 6 p.m.—enter Chip's tent to receive your trophy, assuming you've earned one. The following table reveals all of the prizes you can score from Chip and the Fishing Tourney.

Fishing Tourney Prizes

Gift	Value	Notes
Gold fish trophy	2,450	Finish in first place.
Silver fish trophy	1,800	Finish in second place.
Bronze fish trophy	1,150	Finish in third place.
Crab clock	600	Regular prize (beat the current first-place score).
Dab table	600	Regular prize (beat the current first-place score).
Football-fish lamp	600	Regular prize (beat the current first-place score).
Sea-anemone bed	600	Regular prize (beat the current first-place score).
Squid chair	600	Regular prize (beat the current first-place score).
Flounder table	600	Limited Edition Prize (beat the high score).
Jellyfish lamp	625	Limited Edition Prize (beat the high score).
Marine pop floor	410	Limited Edition Prize (beat the high score).
Marine pop wall	410	Limited Edition Prize (beat the high score).
Octopus chair	600	Limited Edition Prize (beat the high score).
Puffer-fish TV	600	Limited Edition Prize (beat the high score).
Red-snapper chair	600	Limited Edition Prize (beat the high score).
Golden rod	125	Show Chip your completed fish encyclopedia.

Tip

See the "Museum Donations" chapter near the end of the guide for a complete listing of every fish and insect. The info you find there can be helpful when searching for the perfect catch during Bug-Off and Fishing Tourney events!

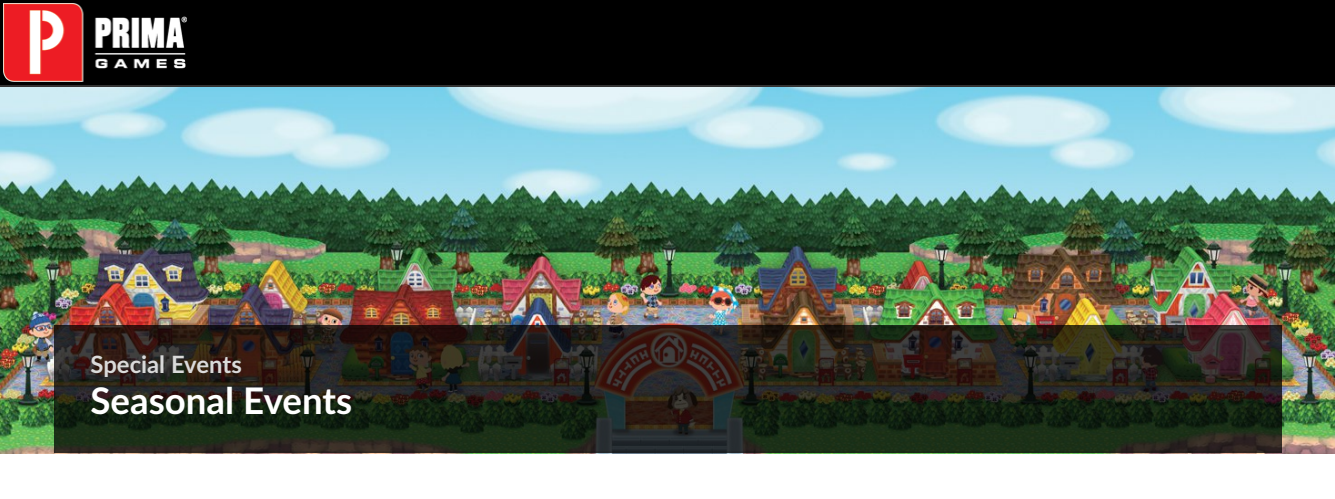
Meteor Shower

Date: Varies

Every so often, a weather report will appear on the town bulletin board, informing everyone that a meteor shower is on the horizon. Don't worry, these events aren't dangerous! Instead, they're quite beautiful. Keep an eye to the sky during meteor shower nights, and watch those shooting stars sparkle.

Note

Though its coming isn't heralded on the bulletin board, check the night sky during the winter months to potentially view the northern lights!



Special Events

Seasonal Events

The rest of the events occur on specific days of the year. Be sure you don't miss them!

New Year's Day

Date: January 1st

Each new year begins with the promise of health, hope—and a letter from your mom with 10,000 Bells attached! Visit the plaza on New Year's Day to celebrate the start of the new year with Isabelle. You'll receive one of the following presents just for showing up.

> **Note**
>
> When Isabelle holds events at the plaza, she often sets up special cut-out standees. Stick your face in the openings to pose for funny photos!

New Year's Day Gifts

Gift	Value
Zodiac boar	120
Zodiac dog	120
Zodiac dragon	120
Zodiac goat	120
Zodiac horse	120
Zodiac monkey	120
Zodiac ox	120
Zodiac rabbit	120
Zodiac rat	120
Zodiac rooster	120
Zodiac snake	120
Zodiac tiger	120

Groundhog Day

Date: February 2nd

Head down to the plaza on this date to find Isabelle celebrating Groundhog Day. You'll score a free Resetti model as a gift and learn a little about the meaning behind this special day. Here's hoping the weather is cloudy and spring comes early this year!

Valentine's Day

Date: February 14th

Have your heart set on a special someone in town? Then be sure to send them a card for Valentine's Day! Isabelle doesn't appear at the plaza on this day, but she might send you a Valentine if you're lucky.

Valentie's Day Gifts

Gift	Value	Notes
Cacao tree	420	Comes in a letter from your mom.
Chocolate cake	150	Comes in a letter from Isabelle.
Chocolate heart	100	Comes in a letter from a neighbor.

Festivale

Dates

Year	Date
2013	February 11th
2014	March 3rd
2015	February 16
2016	February 8th

> **Note**
>
> Festivale occurs on the Monday 40 days before Easter, not counting Sundays. Use the Dates table to see when it will arrive in the years ahead.

When spring has finally sprung, a special visitor comes to your town: the one and only Pavé! Meet this party-loving peacock at the plaza to participate in the day's joyous event.

Did you notice that all of your neighbors are wearing feathers? Pavé just loves them, being a peacock and all. Dancing with excitement and joy, he asks you to bring her a specific color of feather. No sweat!

Whip out your net and run around town, looking for floating feathers. They flutter through the air like butterflies—use your net to catch them just like bugs.

> **Tip**
>
> Check around the beach for feathers—lots blow in from the sea!

Return to Pavé with your feathers, and he'll sing and dance with glee. Pavé hands you a gift, then sends you out for more feathers of a different color. Back to work you go!

> **Note**
>
> Pavé really goes nuts over rare rainbow feathers. He'll accept them at any time and give you her special gifts in trade.

Pavé has lots of goodies to give away, so make the most of Festivale by giving him plenty of feathers. See if you can score all of the gifts in the following table.

Festivale Gifts

Gift	Value
Pavé bed	12,000
Pavé bookshelf	12,000
Pavé bureau	12,000
Pavé chair	12,000
Pavé chest	12,000
Pavé clock	12,000
Pavé closet	12,000
Pavé end table	12,000
Pavé floor	1,800
Pavé lamp	12,000
Pavé sofa	12,000
Pavé table	12,000
Pavé wall	1,800

Shamrock Day

Date: March 17th

Green is the color to wear on Shamrock Day, but don't worry if you don't have the right duds—just pop by the plaza, and Isabelle will hand you a shamrock hat. This big green topper is said to bring luck and makes a big impression on your neighbors.

Bunny Day

Dates

Year	Date
2013	March 31st
2014	April 20th
2015	April 5th
2016	March 27th

> **Note**
>
> Bunny Day occurs each year on the Sunday after the first full moon after the vernal equinox. Use the Dates table to see when it will arrive in the years ahead.

Once each year, a friendly fellow named Zipper T. Bunny will stop by your town to celebrate Bunny Day. Head down to the plaza to speak with Zipper and learn all about the day's event.

> **Tip**
>
> Speak with Zipper so that he turns to show his back, and you'll see how he gets his name!

Zipper wants you to find six of the special eggs that are hidden around town. Each egg is found in a different way, and most require the use of tools to find them.

- **Earth Eggs:** Dig at dig spots.
- **Tree Eggs:** Shake trees.
- **Stone Eggs:** Smash rocks with a shovel.
- **Sky Eggs:** Pop gift balloons with a slingshot.
- **Water Eggs:** Fish the sea with a rod (only appears in the sea).
- **Deep-Sea Eggs:** Swim and dive for the egg with a wet suit.

The eggs are pretty easy to find, and if you can manage to find all six different types, Zipper will reward you with a special gift. Zipper also doles out prizes for winning tickets, which you can find by eating the eggs. Trade these tickets in to Zipper for other valuable prizes!

> **Note**
>
> There are plenty of eggs around town, so feel free to eat lots and get as many prizes from Zipper as possible. Find the super-rare grand-prize ticket, and Zipper will give you a personalized photo of himself. Sweet!

> **Tip**
>
> Some eggs contain candy instead of winning tickets. Save these treats for Halloween!

Bunny Day Prizes

Prize	Value	Notes
Egg basket	200	Give Zipper all six types of eggs.
Egg bed	90	Winning ticket prize.
Egg bench	90	Winning ticket prize.
Egg chair	90	Winning ticket prize.
Egg clock	90	Winning ticket prize.
Egg dresser	90	Winning ticket prize.
Egg floor	8,888	Winning ticket prize.
Egg lamp	90	Winning ticket prize.
Egg stereo	90	Winning ticket prize.
Egg table	90	Winning ticket prize.
Egg toy set	90	Winning ticket prize.
Egg TV	90	Winning ticket prize.
Egg wall	8,888	Winning ticket prize.
Egg wardrobe	90	Winning ticket prize.
Zipper's pic	10	Turn in the grand-prize ticket.

April Fool's Day

Date: April 1st

The first day of April is a time for tricks and mischief. Your neighbors will make up some tall tales, but the real trickster of the day is a creepy, faceless visitor named Blanca. Find Blanca at the plaza, and the prankster will tell you of a devious plan to stir up trouble with your neighbors before suddenly vanishing. Not good!

Start visiting your neighbors in their homes and checking to see if they've spotted Blanca. If Blanca isn't present, the neighbor may have a hint about where the trickster is.

Keep searching homes and talking to your neighbors until you stumble upon a strange situation: One of your neighbors is being harassed by a clone!

Of course, the clone is actually Blanca in disguise—but how can you tell who's who? Your neighbor hopes you can identify them, and begins to argue with Blanca, with each character spouting facts about themselves to prove their identity.

Listen carefully to your neighbor and Blanca argue. When you think you know who is who, go ahead and make your choice. Guess right, and your neighbor will be thrilled that you know them so well. They'll even give you a special picture of them!

> **Tip**
>
> Check the tables in the "Friendly Faces" chapter for info that can help you tell your neighbors apart from Blanca. Don't guess until you're certain who's the neighbor!
>
> Open your pockets and examine the pics you get from your neighbors to read special messages and facts about them.

Whether you guess right or wrong, Blanca quickly vanishes, leaving to bother another neighbor. Hurry after Blanca and keep searching houses until you find the trickster again. Save each of your neighbors from Blanca's antics to ensure that their April Fool's Day isn't ruined!

> **Note**
>
> Bust Blanca's act at every opportunity, and you'll receive Blanca's photo as well—though the prankster isn't very photogenic!

Nature Day

Date: April 22nd

Isabelle stands at the plaza on this special day, eager to celebrate the beauty of nature with everyone in town. Chat with Isabelle to receive a cool globe, and to learn a little about why nature is so great.

Weeding Day

Date: Last Friday of April

As April winds to a close, it's important to ensure that your town is looking top-notch. Swing by the plaza to meet a happy little guy named Leif, who'd just love it if the whole town could be made weed-free.

Roll up your sleeves and lend Leif a hand by pulling up every weed you see around town. Leif won't be satisfied unless each weed has been plucked, and he knows just how many there are. The guy's a real pro!

> **Note**
>
> Flat patches of clovers don't count as weeds. You're only after those tall blades of grass that sprout up from the ground.

> **Tip**
>
> Be systematic and thorough in your search for weeds. Start in one corner of town and work your way to the opposite corner, using the Touch Screen map to keep track of where you've been. Press t to change the view and make obstructions like houses and trees disappear.

Leif's Awards

Leif just loves handing out awards for Weeding Day, and the prize you get depends on the following circumstances:

Special Cleanup Award: If there are no weeds in town when Weeding Day commences, Leif instantly hands you a special prize. You'll also unlock all three "topiary" public works projects when you receive this award.

Town Cleanup Prize: Pull up every weed in town during the Weeding Day event, and you'll score this award, which comes with its own range of prizes.

Happy Generosity Award: Visit another player's town and help them pull weeds on Weeding Day, and you'll receive this award from their town's Leif, which also comes with its own set of prizes.

Weeding Day Gifts

Gift	Value	Award
Black-cosmos bag	40	Special Cleanup Award
Black-lily bag	40	Special Cleanup Award
Black-tulip bag	40	Special Cleanup Award
Blue-pansy bag	40	Special Cleanup Award
Blue-violet bag	40	Special Cleanup Award
Orange-cosmos bag	40	Special Cleanup Award
Orange-lily bag	40	Special Cleanup Award
Orange-pansy bag	40	Special Cleanup Award
Orange-rose bag	40	Special Cleanup Award
Orange-tulip bag	40	Special Cleanup Award
Pink-cosmos bag	40	Special Cleanup Award
Pink-lily bag	40	Special Cleanup Award
Pink-rose bag	40	Special Cleanup Award
Pink-tulip bag	40	Special Cleanup Award
Purple-pansy bag	40	Special Cleanup Award
Purple-rose bag	40	Special Cleanup Award
Purple-tulip bag	40	Special Cleanup Award
Cosmos fan	595	Town Cleanup Prize
Lily record player	620	Town Cleanup Prize
Rose sofa	600	Town Cleanup Prize
Violet screen	595	Town Cleanup Prize
Azalea stool	550	Happy Generosity Award
Flower bouquet	450	Happy Generosity Award
Hibiscus clock	550	Happy Generosity Award
Hydrangea bed	620	Happy Generosity Award
Lily lamp	700	Happy Generosity Award
Pansy table	600	Happy Generosity Award
Sunflower stereo	620	Happy Generosity Award
Tulip dresser	550	Happy Generosity Award

Mother's Day

Date: 2nd Sunday in May

Though this day is all about moms, yours takes the time to send you a special letter. Your mom always includes pink carnations in her Mother's Day letter, and this is the only way you can acquire these rare flowers. Be sure to plant them somewhere special!

Father's Day

Date: 3rd Sunday in June

Your mom also sends you a special letter for Father's Day, letting you know how your dad is doing and what he's been up to. The rare red carnations she includes in her Father's Day letter can't be found anywhere else, so set them in a safe spot!

Summer Solstice

Date: June 21st

The sun beams brightly on this longest day of the year. Find Isabelle at the plaza to receive your ladder shades. Now you're ready to soak up those rays!

Fireworks Show

Date: Every Sunday in August

Summer is a time for celebration, and there's no better way to celebrate than setting off fireworks. Gaze up at the evening sky each Sunday in August to watch a spectacular show unfold!

Isabelle also rocks the plaza during these events, ready to hand out celebratory gifts. Redd also has a cookie stand nearby—buy cookies for 500 Bells apiece, then eat them to find a prize ticket inside. Hand that ticket over to Redd before midnight, and he'll trade you for a festive treat!

Isabelle's Fireworks Show Gifts

Gift	Value
Bulb bopper	40
Flower bopper	40
Heart bopper	40
Star bopper	40

Redd's Fireworks Show Prizes

Prize	Value	Ticket
Boxed figurine	300	Bang ticket prize.
Love tester	256	Pow ticket prize.
Lovely phone	2,600	Flash ticket prize.
Miniature car	2,500	Sparkle ticket prize.
Roman candle	30	Dud ticket prize.
Sparkler	30	Dud ticket prize.
Ten Billion Barrel	256	Whiz ticket prize.
Ultra Hand	256	Crackle ticket prize.
Ultra Machine	256	Pop ticket prize.
Ultra Scope	256	Kaboom ticket prize.

Labor Day

Date: 1st Monday of September

With so many hardworking people in the world, it's nice having a day to kick back, relax, and enjoy the fruits of your labors. Give your tools a rest and head down to the plaza to receive a picnic basket from Isabelle, which promotes a relaxing day.

Autumn Moon

Dates

Year	Date
2013	September 19th
2014	September 9th
2015	September 28th
2016	September 16th

> **Note**
>
> Autumn Moon is celebrated on the day of the full moon that occurs closest to the autumnal equinox. Use the Dates table to see when it will occur over the next few years.

The moon is quite a sight to behold on this special night. But be sure to meet Isabelle at the plaza during the day to receive your special Autumn Moon treat: a wheat bundle!

Explorer's Day

Date: 2nd Monday of October

On this special day, visit Isabelle at the plaza to honor those bold adventurers who have helped shape our world through their discoveries. You'll receive a sailboat model just for stopping by!

Halloween

Date: October 31st

On this fun, freaky evening, everyone in town dresses up in scary costumes, and is consumed by a major craving for candy! Join in the excitement by putting on the mask that Jack mails to you in the days leading up to Halloween.

> **Note**
>
> Masks are also sold at the Able Sisters' shop prior to Halloween night.

> **Tip**
>
> If you have candy left over from Bunny Day, stuff your pockets full. If you don't have much candy, put on some clothes you don't care for and redecorate your home's main room with wallpaper and flooring that you also don't like. Just trust us!

Trick or Treat

During Halloween, your costumed neighbors approach when they see you, and demand "trick or treat!" If you have candy, give it to your neighbor, and they'll give you a hint about the type of costume that another neighbor is really afraid of. Keep these vital clues in mind!

If you don't have any candy to give, then you're forced to play a game with your neighbor. Win, and you'll get some valuable candy. Lose, and your neighbor will play a nasty trick by turning your clothing into rags!

> **Note**
>
> Neighbors can also change your home's wallpaper and flooring to old, yucky-looking stuff. Not cool!

> **Tip**
>
> Candy is more valuable than clothing on Halloween, so don't be afraid to lose to your neighbors. Just make sure you aren't wearing anything valuable!

Fright Night

You can visit your neighbors in their homes to play games for candy as well. Visit a neighbor while wearing the mask that they're most afraid of, and they'll be so scared that they'll just hand over a precious lollipop!

> **Tip**
>
> You can revisit neighbors you've spooked and score additional candy as many times as you like, but each neighbor will part with only one lollipop, for the first scare.

Jack's Stash

So you've got lots of sugary goodness ... Now what? Search around outdoors for a special character with a large orange pumpkin head. This is Jack, the master of Halloween! Jack just loves candy and will trade you special gifts for each piece you bring him. Lollipops are his favorite, so do your best to spook your neighbors and score Jack's best loot!

> **Note**
>
> Jack vanishes after doling out your gift. Track him down again to score more!

Neighbor's Trick Items

Neighbor's Trick Items, continued

Item	Value	Notes
Candy	100	Beat a neighbor in a game.
Lollipop	100	Scare a neighbor in their home.
Green-pumpkin head	1,000	Neighbor's trick (lose to them in a game).
Jack-in-the-box	400	Neighbor's trick (lose to them in a game).
Old flooring	400	Neighbor's trick (lose to them in a game).
Old wallpaper	400	Neighbor's trick (lose to them in a game).
Patched dress	400	Neighbor's trick (lose to them in a game).
Patched hat	400	Neighbor's trick (lose to them in a game).
Patched pants	400	Neighbor's trick (lose to them in a game).
Patched shirt	400	Neighbor's trick (lose to them in a game).
Patched shoes	400	Neighbor's trick (lose to them in a game).
Pumpkin head	1,000	Neighbor's trick (lose to them in a game).
Purple-pumpkin head	1,000	Neighbor's trick (lose to them in a game).
Red-pumpkin head	1,000	Neighbor's trick (lose to them in a game).
Yellow-pumpkin head	1,000	Neighbor's trick (lose to them in a game).

Jack's Halloween Gifts

Gift	Value
Creepy bat stone	500
Creepy cauldron	900
Creepy clock	700
Creepy coffin	500
Creepy crystal	2,000
Creepy floor	500
Creepy skeleton	500
Creepy statue	800
Creepy stone	500
Creepy wall	500

Harvest Festival

Date: 4th Thursday in November

There's nothing like a delicious feast to celebrate the seasons' change. As November draws to a close and winter fast approaches, pay a visit to the plaza to find a talented turkey named Franklin who is eager to cook a memorable multi-course meal.

Even the greatest chef is limited by his ingredients, and Franklin's supply is embarrassingly low. He asks if you wouldn't mind venturing out to find three specific ingredients for his first course. These ingredients will vary based on the dish Franklin is preparing, but they usually include some sort of fish, fruit, mushroom, or other food product.

After memorizing Franklin's list, pop into any neighbor's home to find them busily preparing for the feast as well. Your neighbors are also lacking ingredients—visit each one in their homes and find out exactly what they need.

The Great Ingredient Swap

Now that you've got a long list of ingredients, let's get to work! Fish are the first things to find, so grab your rod and work at reeling in each fish on your list.

> **Tip**
>
> Refer to the "Museum Donations" chapter near the end of this guide to learn the type of water each fish prefers.

After you've caught some fish for your neighbors, return to them and trade those fish for other ingredients. Your neighbors will give you special items like milk, butter, and exotic fruits that don't grow in town. This is the only way to find these vital ingredients, so just keep finding items for your neighbors and trading with them until you gather up everything that Franklin needs.

> **Tip**
>
> If you're after mushrooms, check the bases of trees. They're in season during November.
>
> Listen carefully to your neighbors after trading ingredients with them. Many will give you important clues about the secret ingredients that will make Franklin's feast truly fantastic!

Return to Franklin after you've found all three ingredients and hand them all over. If you managed to discover the dish's secret ingredient, be sure to give that to Franklin as well. Get all four ingredients right, and Franklin will give you a special gift.

Franklin's feast has multiple courses, so just keep fishing, swapping ingredients with neighbors, and listening carefully to their secret ingredient tips until you complete the whole feast. Franklin doles out a goodie each time you complete a dish—see if you can gobble them all up!

Harvest Festival Gifts

Gift	Value
Afternoon-tea set	420
Cornucopia	875
Fruit basket	200
Pumpkin pie	375

Winter Solstice

Date: December 21st

It's no secret that the days grow shorter and shorter as the year draws to a close. But on this special day, the sun never rises! That's right: It's nighttime all day during the Winter Solstice—visit Isabelle at the plaza to receive a blue glow wand for safety.

> **Tip**
>
> You can buy glow wands of other colors from Timmy and Tommy during the month of December.

Toy Day

Date: December 24th

Easily one of the greatest days of the year, Toy Day is the time for gift-giving and merriment. Find a jolly character named Jingle strolling around your town in the evening and see if you can help lend him a hand.

Jingle hints that he'd like someone to spice up the holiday by dressing up as Santa and delivering toys. You can help Jingle, but only if you've found the following items to complete the Santa disguise:

- **Santa hat**
- **Santa beard**
- **Santa coat**
- **Santa pants**
- **Santa boots**

> **Tip**
>
> You can find these special clothing items for sale during the holiday season at the Able Sisters and at Kicks.

Disguise yourself as Santa. Jingle will hand you his Santa bag, which is filled with toys for your neighbors. Unfortunately, he doesn't give you a list! Here's hoping that you've been listening to your neighbors this winter—for as Toy Day draws near, they'll give you hints about what they're hoping to receive!

> **Note**
>
> The Santa bag lasts only until dawn, so make your deliveries before the sun rises.

Now comes the fun part: Handing out presents! Head to the nearest neighbor's home (or find one outside) to blow them away with a personal visit from Santa. Give them one of the gifts from the Santa bag—ideally the one they were wishing for!

Return to Jingle after handing out all of the presents. Whether or not you gave them all to the right recipients, the merry reindeer hands you a special gift for your help in making the holiday extra special. The following table reveals the gifts you might receive from Jingle:

Toy Day Gifts

Gift	Value	Notes
Festive wreath	320	Deliver some of the presents correctly.
Jingle's pic	10	Deliver all of the presents correctly (arrives in the mail).
Jingle bed	1,224	Deliver none of the presents correctly.
Jingle carpet	1,224	Deliver none of the presents correctly.
Jingle chair	1,224	Deliver none of the presents correctly.
Jingle clock	1,224	Deliver none of the presents correctly.
Jingle dresser	1,224	Deliver none of the presents correctly.
Jingle lamp	1,224	Deliver none of the presents correctly.
Jingle piano	1,224	Deliver none of the presents correctly.
Jingle shelves	1,224	Deliver none of the presents correctly.
Jingle sofa	1,224	Deliver none of the presents correctly.
Jingle table	1,224	Deliver none of the presents correctly.
Jingle TV	1,224	Deliver none of the presents correctly.
Jingle wall	1,224	Deliver none of the presents correctly.
Jingle wardrobe	1,224	Deliver none of the presents correctly.

Countdown

Date: December 31st

The last day of the year is a time for celebration, reflection—and partying all night! Head for the plaza as the hour nears midnight to find Isabelle, Redd, and all of your neighbors ready to count down the new year's arrival.

Isabelle hands you a glass of sparkling cider to sip while you watch the giant timer tick down behind her. If you really feel like celebrating, spend a few Bells at Redd's nearby stand to purchase neat treats such as New Year's hats and party poppers. Now you're ready to rock!

Be sure to stick around the plaza, for when the countdown timer reaches zero, things really go off with a bang. Happy New Year!

Isabelle's Countdown Gifts

Gift	Value	Notes
Bell knickknack	500	Korea only.
Berliner	240	German only.
New Year's noodles	875	Japan only.
Sparkling cider	200	North America (English and French) and France.
Twelve-grape plate	120	North America (Spanish) and Spain.

Redd's Countdown Treats

Gift	Value
Blue New Year's hat	75
Green New Year's hat	75
Red New Year's hat	75
Y. New Year's hat	75

> **Tip**
>
> Candy can be claimed during Bunny Day and is also sold by Timmy & Tommy during the month of October.

Calendar

Introduction

Now that we've explored all of the special events that occur throughout the year, we thought you might enjoy a monthly calendar to ensure that you don't miss any of them. The calendar also shows you all of the fish, insects, and deep-sea catches you can obtain during each month. Now you won't have to worry about missing a thing as you enjoy each new day!

Tip

See the previous "Special Events" chapter for in-depth looks at each special event mentioned here, and check out the "Museum Donations" chapter near the end of this guide for additional info pertaining to each insect, fish, and deep-sea catch.

Regular Events

The following events occur every week of the year. Be sure you don't miss them!

Every Month

Regular Events

K.K. Slider's Show

Every Saturday

Head to Club LOL between 8 p.m. and midnight to enjoy K.K. Slider's weekly jam.

Joan Visits

Every Sunday

Find Joan in town selling her turnips between 6 a.m. and noon.

Calendar

January

January Events

Special Events

New Year's Day

01/01

Happy New Year! Hit the plaza and celebrate with Isabelle.

Fishing Tourney

3rd Saturday

Grab your best rod and catch lots of fish for Chip!

Lunar New Year's Day (Korea)

Lunar calendar: January 1st

The Korean Lunar New Year generally falls on the day of the second new moon after winter solstice. Visit a friend in Korea and help them celebrate!

Daeboreum (Korea)

Lunar calendar: January 15th

Daeboreum is a Korean holiday that celebrates the first full moon of the new year of the lunar Korean calendar. Visit a friend in Korea and enjoy the occasion!

Birthdays

January Wildlife Chart

Available Insects

Ant	Bagworm	Bee	Centipede	Dung Beetle
Bee	Hermit Crab	Mole Cricket	Pill Bug	Wharf Roach

Available Fish

Barbel Steed	Bitterling	Black bass	Blowfish	Bluegill	Carp	Coelacanth	Crucian Carp	Dab	Dace
Football Fish	Freshwater Goby	Giant Trevally	Goldfish	Horse Mackerel	Koi	Oarfish	Olive Flounder	Pale Chub	Pond Smelt
Popeyed Goldfish	Red Snapper	Ribbon Eel	Sea Bass	Sea Butterfly	Squid	Stringfish	Tuna	Whale Shark	Yellow Perch

Available Deep-Sea Catches

Abalone	Acorn Barnacle	Chambered Nautilus	Clam	Ear shell	Giant Isopod	Horsehair Crab	Lobster	Mantis Shrimp	Octopus
Oyster	Pearl Oyster	Red King Crab	Scallop	Sea Anemone	Sea Cucumber	Sea Slug	Sea Star	Seaweed	Snow Crab
Spotted Garden Eel	Sweet Shrimp	Turban Shell							

Calendar

February

February Events

Special Events

Groundhog Day

02/02

Will spring come early, or will winter stick around? Meet Isabelle at the plaza and find out!

Bean Day (Japan)

02/03

Visit a friend in Japan and join them in the day's festivities!

Valentine's Day

02/14

Love is in the air! Buy some stationary from Timmy and Tommy and send out a few thoughtful Valentines.

Fishing Tourney

2nd Saturday

Grab your best rod and catch lots of fish for Chip!

Festivale

Date varies

Winter is over, spring has arrived, and that means it's party time! Use a net to catch feathers for Pavé.

Festivale Dates

Year	Date
2013	February 11th
2014	March 3rd
2015	February 16th
2016	February 8th

Birthdays

February Wildlife Chart

Available Insects

Ant	Bagworm	Bee	Centipede	Dung Beetle
Fly	Hermit Crab	Mole Cricket	Pill Bug	Wharf Roach

Available Fish

Barbel Steed	Bitterling	Black Bass	Blowfish	Bluegill	Carp	Coelacanth	Crucian Carp	Dab	Dace
Football Fish	Freshwater Goby	Giant Trevally	Goldfish	Horse Mackerel	Koi	Oarfish	Olive Flounder	Pale Chub	Pond Smelt
Popeyed Goldfish	Red Snapper	Ribbon Eel	Sea Bass	Sea Butterfly	Squid	Stringfish	Tuna	Whale Shark	Yellow Perch

Available Deep-Sea Catches

Abalone	Acorn Barnacle	Chambered Nautilus	Clam	Ear Shell	Giant Isopod	Horsehair Crab	Lobster	Mantis Shrimp	Oyster
Pearl Oyster	Red King Crab	Scallop	Sea Anemone	Sea Cucumber	Sea Slug	Sea Star	Seaweed	Snow Crab	Spotted Ga
Sweet Shrimp	Turban Shell								

Calendar

March

March Events

Special Events

Weeding Day (Korea)

03/02

Visit a friend in Korea and help make their town weed-free!

Girl's Day (Japan)

03/03

Visit a friend in Japan and enjoy the festivities on this special day!

Shamrock Day

03/17

Deck yourself in green and pop by the plaza to score a stylish shamrock hat off of Isabelle!

Fishing Tourney

3rd Saturday

Grab your best rod and catch lots of fish for Chip!

Festivale

Date varies

Winter is over, spring has arrived, and that means it's party time! Use a net to catch feathers for Pavé.

Festivale Dates

Year	Date
2013	February 11th
2014	March 3rd
2015	February 16th
2016	February 8th

Bunny Day

Date varies

Grab all of your tools and join in the hunt for eggs!

Bunny Day Dates

Year	Date
2013	March 31st
2014	April 20th
2015	April 5th
2016	March 27th

Birthdays

March Wildlife Chart

Available Insects

Ant	Bee	Common Butterfly	Flea	Fly	Hermit Crab	Honeybee	Ladybug	Mole Cricket	Peacock Butterfly
Pill bug	Spider	Tiger Beetle	Tiger Butterfly	Wharf Roach	Yellow Butterfly				

Available Fish

Barbel Steed	Barred Knifejaw	Black Bass	Bluegill	Carp	Char	Cherry Salmon	Coelacanth	Crucian Carp	Dab	Dace
Football Fish	Freshwater Goby	Giant Trevally	Goldfish	Horse Mackerel	Koi	Loach	Oarfish	Olive Flounder	Pale Chub	Popey
Rainbow Trout	Red Snapper	Ribbon Eel	Sea Bass	Squid	Tadpole	Tuna	Wthale Shark	Yellow Perch		

Available Deep-Sea Catches

Abalone	Acorn Barnacle	Chambered Nautilus	Clam	Ear Shell	Giant Isopod	Horsehair Crab	Lobster	Mantis Shrimp	Octop
Pearl Oyster	Red King Crab	Scallop	Sea Anemone	Sea Cucumber	Sea Slug	Sea Star	Seaweed	Snow Crab	Spide
Spotted Garden Eel	Turban Shell								

Calendar

April

April Events

Special Events

April Fool's Day

04/01

Save your neighbors from Blanca's antics on this mischievous day!

Tree Day (Korea)

04/05

Visit friend in Korea and help them celebrate this special occasion!

Nature Day

04/22

Enjoy a nice walk to the plaza on this lovely day. Isabelle is there with a surprise for you!

Fishing Tourney

2nd Saturday

Grab your best rod and catch lots of fish for Chip!

Weeding Day

Last Friday

On the last Friday of April, meet Leif at the plaza and help out with a little weeding!

Weeding Day (Europe)

Last Saturday of April

Visit a friend in Europe and help make their town weed-free!

Bunny Day

Date varies

Grab all your tools and join in the hunt for eggs!

Bunny Day Dates

Year	Date
2013	March 31st?
2014	April 20th
2015	April 5th
2016	March 27th

Birthdays

April Wildlife Chart

Available Insects

Ant	Bee	Common Butterfly	Flea	Fly	Hermit Crab	Honeybee	Ladybug	Mantis	Mole Cricket
Orchid Mantis	Peacock Butterfly	Pill Bug	Snail	Spider	Stink Bug	Tiger Beetle	Tiger Butterfly	Wharf Roach	Yellow Butterfly

Available Fish

Barbel Seed	Barred Knifejaw	Black Bass	Bluegill	Butterflyfish	Carp	Char	Cherry Salmon	Clownfish	Coelacanh
Crawfish	Crucian Carp	Dab	Dace	Freshwater goby	Giant Trevally	Goldfish	Guppy	Horse Mackerel	Killifish
Koi	Loach	Neon Tetra	Oarfish	Olive Flounder	Pale Chub	Popeyed Goldfish	Rainbow Trout	Red Snapper	Ribbon Eel
Sea Bass	Sea Horse	Squid	Surgeonfish	Tadpole	Whale Shark	Zebra Turkeyfish			

Available Deep-Sea Catches

Abalone	Acorn Barnacle	Chambered Nautilus	Clam	Ear Shell	Giant Isopod	Horsehair Crab	Lobster	Mantis Shrimp	Octopus
Pearl Oyster	Scallop	Sea Anemone	Sea Cucumber	Sea Slug	Sea Star	Seaweed	Snow Crab	Spider Crab	Spotted Garden
Turban Shell									

Calendar

May

May Events

Special Events

Boy's Day (Japan)

05/05

Visit a friend in Japan and help them celebrate this cool kids' day!

Mother's Day

2nd Sunday

Remember to wish your mom a very happy Mother's Day!

Teacher's Day (Korea)

05/15

Visit a friend in Korea and help them celebrate this special day!

Fishing Tourney

3rd Saturday

Grab your best rod and catch lots of fish for Chip!

Birthdays

May Wildlife Chart

Available Insects

Ant	Bee	Common Butterfly	Diving Beetle	Flea	Fly	Hermit Crab	Honeybee	Ladybug	Long Locust
Mantis	Mole Cricket	Moth	Orchid Mantis	Peacock Butterfly	Pill Bug	Pondskater	Raja Brooke	Snail	Spider
Stink Bug	Tiger Beetle	Tiger Butterfly	Wharf Roach	Yellow Butterfly					

Available Fish

Angelfish	Barbel Steed	Barred Knifejaw	Black bass	Bluegill	Butterflyfish	Carp	Catfish	Char	Cherry Salmon
Clownfish	Coelacanth	Crawfish	Crucian Carp	Dace	Freshwater Goby	Frog	Giant Trevally	Goldfish	Guppy
Horse Mackerel	Killifish	Koi	Loach	Neon Tetra	Nibble Fish	Oarfish	Olive Flounder	Pale Chub	Popeyed Goldfi
Rainbow Trout	Red Snapper	Ribbon Eel	Sea Bass	Sea Horse	Squid	Surgeonfish	Tadpole	Whale Shark	Zebra Turkeyfis

Available Deep-Sea Catches

Abalone	Acorn Barnacle	Chambered Nautilus	Ear Shell	Giant Isopod	Lobster	Mantis Shrimp	Octopus	Pearl Oyster	Scallop
Sea Anemone	Sea Slug	Sea Star	Sea Urchin	Seaweed	Spotted Garden Eel	Turban Shell			

Calendar

June

June Events

Special Events

Summer Solstice

06/21

The sun's beaming brightly—better visit Isabelle at the plaza for your ladder shades!

Bug-Off

3rd Saturday

Grab your best net and see if you can catch the bug of the day!

Father's Day

3rd Sunday

Remember to wish your dad a very happy Father's Day!

Birthdays

June Wildlife Chart

Available Insects

Agrias Butterfly	Ant	Bee	Birdwing	Centipede	Common Butterfly	Darner Dragonfly	Diving Beetle	Emperor Butterfly
Flea	Fly	Golden Stag	Goliath beetle	Hermit crab	Honeybee	Horned Atlas	Horned Dynastid	Horned Elephant
Ladybug	Lantern Fly	Long Locust	Mantis	Mosquito	Moth	Oak Silk Moth	Orchid Mantis	Peacock Butterfly
Pondskater	Rainbow Stag	Raja Brooke	Snail	Spider	Stink Bug	Tarantula	Tiger Beetle	Tiger Butterfly
Wharf Roach	Yellow Butterfly							

Available Fish

Angelfish	Arowana	Barbel Steed	Barred Knifejaw	Black Bass	Blue Marlin	Bluegill	Butterflyfish	Carp	Catfish
Char	Cherry Salmon	Clownfish	Coelacanth	Crawfish	Crucian Carp	Dace	Dorado	Eel	Freshw
Frog	Gar	Giant Snakehead	Giant Trevally	Goldfish	Guppy	Hammerhead Shark	Horse Mackerel	Killifish	Koi
Neon Tetra	Nibble Fish	Ocean Sunfish	Olive Flounder	Pale Chub	Piranha	Popeyed Goldfish	Rainbow Trout	Red Snapper	Ribbon
Saddled Bichir	Saw Shark	Sea Bass	Sea Horse	Shark	Squid	Surgeonfish	Tadpole	Whale Shark	Zebra T

Available Deep-Sea Catches

Abalone	Acorn Barnacle	Chambered Nautilus	Ear Shell	Giant Isopod	Lobster	Mantis Shrimp	Octopus	Pearl Oyster	Scallop
Sea Anemone	Sea Grapes	Sea Slug	Sea Star	Sea Urchin	Seaweed	Spotted Garden Eel	Tiger Prawn		

Calendar

July

July Events

Special Events

Starcrossed Day (Japan)

07/07

Visit a friend in Japan and enjoy the day's festivities!

Bug-Off

3rd Saturday

Grab your best net and see if you can catch the bug of the day!

Birthdays

July Wildlife Chart

Available Insects

Agrias Butterfly	Ant	Banded Dragonfly	Bee	Birdwing	Brown cicada	Centipede	Cicada shell	Cyclomm
Diving Beetle	Emperor Butterfly	Evening Cicada	Flea	Fly	Fruit Beetle	Giant Cicada	Giant Stag	Golden S
Grasshopper	Hermit Crab	Horned Atlas	Horned Dynastid	Horned Elephant	Horned Hercules	Honeybee	Jewel Beetle	Lantern F
Long Locust	Mantis	Miyama Stag	Mosquito	Moth	Oak Silk Moth	Orchid Mantis	Peacock Butterfly	Pill Bug
Rainbow Stag	Raja Brooke	Robust Cicada	Saw Stag	Scarab Beetle	Scorpion	Snail	Spider	Stink Bug
Tiger Beetle	Tiger Butterfly	Walker Cicada	Walking Leaf	Walkingstick	Wharf Roach			

Available Fish

Angelfish	Arapaima	Arowana	Barbel Steed	Barred Knifejaw	Black Bass	Blue Marlin	Bluegill	Butterflyfish
Catfish	Clownfish	Coelacanth	Crawfish	Crucian Carp	Dace	Dorado	Eel	Freshwater Goby
Gar	Giant Snakehead	Giant Trevally	Goldfish	Guppy	Hammerhead Shark	Horse Mackerel	Killifish	Koi
Neon Tetra	Nibble Fish	Ocean Sunfish	Olive Flounder	Pale Chub	Piranha	Popeyed Goldfish	Puffer Fish	Red Snapper
Saddled Bichir	Saw Shark	Sea Bass	Sea Horse	Shark	Squid	Surgeonfish	Sweetfish	Tadpole
Zebra Turkeyfish								

Available Deep-Sea Catches

Abalone	Acorn Barnacle	Chambered Nautilus	Ear Shell	Flatworm	Giant Isopod	Horseshoe Crab	Lobster	Mantis Shrimp	Octopus
Pearl Oyster	Scallop	Sea Anemone	Sea Grapes	Sea Slug	Sea Star	Sea Urchin	Seaweed	Spotted Garden Eel	Tiger Prawn

Calendar

August

August Events

Special Events

Fireworks Show

Sundays

Watch the night sky light up every Sunday in August!

Obon (Japan)

08/15

Visit a friend in Japan and enjoy the day's events!

Bug-Off

3rd Saturday

Grab your best net and see if you can catch the bug of the day!

Birthdays

August Wildlife Chart

Available Insects

Agrias Butterfly	Ant	Banded Dragonfly	Bee	Birdwing	Brown Cicada	Centipede	Cicada Shell	Cyclomm
Diving Beetle	Emperor Butterfly	Evening Cicada	Flea	Fly	Fruit Beetle	Giant Cicada	Giant Stag	Golden S
Grasshopper	Hermit Crab	Horned Atlas	Horned Dynastid	Horned Elephant	Horned Hercules	House Centipede	Jewel Beetle	Lantern
Long Locust	Mantis	Migratory Locust	Miyama Stag	Mosquito	Moth	Oak Silk Moth	Orchid Mantis	Peacock
Pill Bug	Pondskater	Rainbow Stag	Raja Brooke	Rice Grasshopper	Robust Cicada	Saw Stag	Scarab Beetle	Scorpion
Spider	Stink Bug	Tarantula	Tiger Beetle	Tiger Butterfly	Walker Cicada	Walking Leaf	Walkingstick	Wharf R

Available Fish

Angelfish	Arapaima	Arowana	Barbel Steed	Barred Knifejaw	Black Bass	Blue Marlin	Bluegill	Butterflyfish
Catfish	Clownfish	Coelacanth	Crawfish	Crucian Carp	Dace	Dorado	Eel	Freshwater G
Gar	Giant Snakehead	Giant Trevally	Goldfish	Guppy	Hammerhead Shark	Horse Mackerel	Killifish	Koi
Napoleonfish	Neon Tetra	Nibble Fish	Ocean Sunfish	Olive Flounder	Pale Chub	Piranha	Popeyed Goldfish	Puffer Fish
Red Snapper	Ribbon Eel	Saddled Bichir	Saw Shark	Sea Bass	Sea Horse	Shark	Soft-Shelled Turtle	Squid
Sweetfish	Whale Shark	Zebra Turkeyfish						

Available Deep-Sea Catches

Abalone	Acorn Barnacle	Chambered Nautilus	Ear Shell	Flatworm	Giant Isopod	Horseshoe Crab	Lobster	Mantis Shrimp	Pearl Oyster
Scallop	Sea Anemone	Sea Grapes	Sea Slug	Sea Star	Sea Urchin	Spotted Garden Eel	Tiger Prawn	Turban Shell	

Calendar

September

September Events

Special Events

Weeding Day (Japan)

09/03

Visit a friend in Japan and help make their town weed-free!

Labor Day

1st Monday

No work for today! Relax and enjoy the fruits of your labor with Isabelle at the plaza.

Bug-Off

3rd Saturday

Grab your best net and see if you can catch the bug of the day!

Tsukimi (Japan)

Lunar calendar: August 15th

Visit a friend in Japan and help them celebrate the Autumn Moon!

Chuseok (Korea)

Date varies

Look up a friend in Korea and celebrate the Autumn Moon together! Occurs on the day of the full moon closest to the Autumnal Equinox.

Autumn Moon (US & Europe)

Date varies

Celebrate this special event in your town, or with a friend in Europe!

Autumn Moon Dates

Year	Date
2013	September 19
2014	September 9th
2015	September 28th
2016	September 16th

Birthdays

September Wildlife Chart

Available Insects

Agrias Butterfly	Ant	Bee	Bell Cricket	Birdwing	Centipede	Common Butterfly	Cricket	Diving Beetl
Flea	Fly	Fruit Beetle	Goliath Beetle	Grasshopper	Hermit Crab	House Centipede	Lantern Fly	Long Locust
Migratory Locust	Monarch Butterfly	Mosquito	Moth	Oak Silk Moth	Orchid Mantis	Peacock Butterfly	Petaltail Dragonfly	Pill Bug
Rainbow Stag	Raja Brooke	Red Dragonfly	Scorpion	Snail	Spider	Stink Bug	Tiger Beetle	Tiger Butterf
Walker Cicada	Walking Leaf	Walkingstick	Wharf Roach	Yellow Butterfly				

Available Fish

Angelfish	Arapaima	Arowana	Barbel Steed	Barred Knifejaw	Black Bass	Blue Marlin	Bluegill	Butterflyfish
Catfish	Char	Cherry Salmon	Clownfish	Coelacanth	Crawfish	Crucian Carp	Dace	Dorado
Freshwater Goby	Gar	Giant Trevally	Goldfish	Guppy	Hammerhead Shark	Horse Mackerel	King Salmon	Koi
Moray Eel	Neon Tetra	Nibble Fish	Ocean Sunfish	Olive Flounder	Pale Chub	Pike	Piranha	Popeyed Goldfish
Rainbow Trout	Ray	Red Snapper	Ribbon Eel	Saddled Bichir	Salmon	Saw Shark	Sea Bass	Sea Horse
Soft-Shelled Turtle	Surgeonfish	Sweetfish	Whale Shark	Zebra Turkeyfish				

Available Deep-Sea Catches

Abalone	Acorn Barnacle	Chambered Nautilus	Clam	Ear Shell	Flatworm	Giant Isopod	Horseshoe Crab	Lobster	Mantis S
Octopus	Oyster	Pearl Oyster	Scallop	Sea Anemone	Sea Grapes	Sea Slug	Sea Star	Sea Urchin	Spiny Lo
Spotted Garden Eel	Sweet Shrimp	Tiger Prawn	Turban Shell						

Calendar

October

October Events

Special Events

Explorer's Day

2nd Monday

Celebrate the courage of brave explorers with Isabelle at the plaza today!

Fishing Tourney

2nd Saturday

Grab your best rod and catch lots of fish for Chip!

Halloween

10/31

Put on your freakiest mask and spook your neighbors for candy! Lollipops are Jack's favorite.

Birthdays

October Wildlife Chart

Available Insects

Ant	Bagworm	Bee	Bell Cricket	Centipede	Cricket	Flea	Fly	Hermit Crab	House Centipede
Ladybug	Long Locust	Mantis	Migratory Locust	Monarch Butterfly	Orchid Mantis	Petaltail Dragonfly	Pill Bug	Red Dragonfly	Rice Grasshopper
Spider	Stink Bug	Tiger Beetle	Violin Beetle	Walkingstick	Wharf Roach				

Available Fish

Angelfish	Barbel Steed	Barred Knifejaw	Black Bass	Bluegill	Carp	Catfish	Char	Cherry Salmon	Co
Crucian Carp	Dab	Dace	Freshwater Goby	Giant Trevally	Goldfish	Guppy	Horse Mackerel	Koi	Mi
Moray Eel	Neon Tetra	Olive Flounder	Pale Chub	Pike	Popeyed Goldfish	Rainbow Trout	Ray	Red Snapper	Ri
Sea Bass	Sea Horse	Whale Shark	Yellow Perch	Zebra Turkeyfish					

Available Deep-Sea Catches

Abalone	Acorn Barnacle	Chambered Nautilus	Clam	Ear Shell	Giant Isopod	Lobster	Mantis Shrimp	Octopus	Oyster
Pearl Oyster	Scallop	Sea Anemone	Sea Slug	Sea Star	Spiny Lobster	Spotted Garden Eel	Sweet Shrimp	Turban Shell	

Calendar

November

November Events

Special Events

Fishing Tourney

3rd Saturday

Grab your best rod and catch lots of fish for Chip!

Harvest Festival

4th Thursday

Swap ingredients with your neighbors and help Franklin prepare the ultimate feast!

Birthdays

November Wildlife Chart

Available Insects

Ant	Bagworm	Bee	Centipede	Cricket	Flea	Fly	Hermit Crab	Long Locust	Mantis
Migratory Locust	Mole Cricket	Monarch Butterfly	Orchid Mantis	Pill Bug	Violin Beetle	Walkingstick	Wharf Roach		

Available Fish

Barbel Steed	Barred Knifejaw	Bitterling	Black Bass	Blowfish	Bluegill	Carp	Char	Cherry Salmon	Coelacanth
Crucian Carp	Dab	Dace	Football Fish	Freshwater Goby	Giant Trevally	Goldfish	Guppy	Horse Mackerel	Koi
Mitten Crab	Neon Tetra	Olive Flounder	Pale Chub	Pike	Popeyed Goldfish	Rainbow Trout	Ray	Red Snapper	Ribbon Eel
Sea Bass	Sea Horse	Tuna	Whale Shark	Yellow Perch	Zebra Turkeyfish				

Available Deep-Sea Catches

Abalone	Acorn Barnacle	Chambered Nautilus	Clam	Ear Shell	Giant Isopod	Horsehair Crab	Lobster	Mantis Shrimp	Octopus
Oyster	Pearl Oyster	Red king Crab	Scallop	Sea Anemone	Sea Cucumber	Sea Slug	Sea Star	Seaweed	Snow Cr
Spiny Lobster	Spotted Garden Eel	Sweet Shrimp	Turban Shell						

Calendar

December

December Events

Special Events

Naughty-or-Nice Day (Europe)

12/06

Visit a friend who lives in Europe and partake in the day's festivities!

Fishing Tourney

2nd Saturday

Grab your best rod and catch lots of fish for Chip!

Winter Solstice

12/21

The sun never rises on this dark day! Visit Isabelle at the plaza for a special goodie.

Toy Day

12/24

Disguise yourself as Santa and help Jingle hand out toys!

Countdown

12/31

The New Year is upon us! Party at the plaza all night!

Birthdays

December Wildlife Chart

Available Insects

Ant	Bagworm	Bee	Centipede	Dung Beetle	Fly	Hermit Crab	Mole Cricket	Pill Bug	Wharf Roach

Available Fish

Barbel steed	Bitterling	Black Bass	Blowfish	Bluegill	Carp	Coelacanth	Crucian Carp	Dab	Dace
Football Fish	Freshwater Goby	Giant Trevally	Goldfish	Horse Mackerel	Koi	Oarfish	Olive Flounder	Pale Chub	Pike
Pond Smelt	Popeyed Goldfish	Red Snapper	Ribbon Eel	Sea Bass	Sea Butterfly	Squid	Stringfish	Tuna	Whale Shark
Yellow perch									

Available Deep-Sea Catches

Abalone	Acorn Barnacle	Chambered Nautilus	Clam	Ear Shell	Giant Isopod	Horsehair Crab	Lobster	Mantis Shrimp	Octopus
Oyster	Pearl Oyster	Red King Crab	Scallop	Sea Anemone	Sea Cucumber	Sea Slug	Sea Star	Seaweed	Snow Cr
Spiny Lobster	Spotted Garden Eel	Sweet Shrimp	Turban Shell						

Welcome to Town!

A Ride with Rover

Your first day in *Animal Crossing: New Leaf* is quite eventful. To help get you started, this chapter guides you through the game's opening moments, from your train ride to town with Rover up to the point when your first home is finally built.

Note

This chapter assumes that you're starting the game as the mayor player (the first player to start the game). You may notice small differences if you're not playing as the mayor.

When choosing to start a new game, you begin on a train that takes you to town. The only other passenger is a friendly cat named Rover, who quickly introduces himself.

Setting the Clock

If this is your first time playing, Rover asks you to verify the time and date—his watch isn't very reliable. We recommend setting the game to the current time and date—this gives you the ideal *Animal Crossing* experience!

Picking a Name

Next, Rover asks your name. Use the Touch Screen to type in any name you like. Be sure to pick a good one—you can't change your name without starting a new game!

Caution

Don't use any offensive language in your name, especially if you plan on exploring *Animal Crossing*'s online features. You might find yourself in trouble with the powers that be!

After telling Rover your name, you have the option to say that it's either "cool" or "cute." Choosing "cool" indicates that you wish to play a male character; selecting "cute" sets you up as female.

Naming Your Town

Next, Rover asks you where you're headed. This is the part where you get to name your town. Again, try to pick a good one, for there's no going back after you confirm your town's name with Rover.

Caution

No offensive town names, please! It's rude, and you might get into trouble if you go online.

After choosing a town name, Rover shows you a map of what he thinks must be your town. Take a gander and decide if you like the town's layout. Consider where the town's bridge is in relation to points of interest like the plaza, the town hall, and the Re-Tail recycle shop. You'll be visiting these places a lot (especially Re-Tail), so imagine what it will be like traveling between them. If you like the layout, tap the button on the right. If you'd rather see a different layout, tap the button on the left. Don't be afraid to examine a few different options!

Questions Three

Now that you've named your character and your town, Rover asks you a series of three questions. These questions seem innocent enough, but in fact, your answers will determine your character's starting appearance! Use the following table to determine how you'd like to look, then select those answers.

Note

It's possible to change your clothing, hairstyle, and even your eye color later in the game, but facial features such as your nose and the shape of your eyes can't be altered.

Starting Appearances (Male)

Answer 1	Answer 2	Answer 3	Result
I've never been there.	I'm moving.	I'll get a place there.	
I've never been there.	I'm moving.	I'm sure I'll be fine.	
I've never been there.	Can't say!	You guessed it!	
I've never been there.	Can't say!	How'd you know?	
I don't remember.	I'm moving.	Yes, probably.	
I don't remember.	I'm moving.	No, that's not it at all.	
I don't remember.	I don't know.	Yeah, I think I will.	
I don't remember.	I don't know.	I'll let fate decide…	
It's a secret!	Duh, it's a SECRET!	You got it!	
It's a secret!	Duh, it's a SECRET!	Pretty sharp.	
It's a secret!	I'm moving there.	Yup! Wocka wocka!	
It's a secret!	I'm moving there.	No, I'm serious, yo.	

Starting Appearances (Female)

Answer 1	Answer 2	Answer 3	Result
I've never been there.	I'm moving.	I'll get a place there.	
I've never been there.	I'm moving.	I'm sure I'll be fine.	
I've never been there.	Can't say!	You guessed it!	
I've never been there.	Can't say!	How'd you know?	
I don't remember.	I'm moving.	Yes, probably.	
I don't remember.	I'm moving.	No, that's not it at all.	
I don't remember.	I don't know.	Yeah, I think I will.	
I don't remember.	I don't know.	I'll let fate decide…	
It's a secret!	Duh, it's a SECRET!	You got it!	
It's a secret!	Duh, it's a SECRET!	Pretty sharp.	
It's a secret!	I'm moving there.	Yup! Wocka wocka!	
It's a secret!	I'm moving there.	No, I'm serious, yo.	

Welcome to Town!

To Town Hall

Stepping off the train and exiting the station, you find yourself surrounded by friendly faces. Everyone in town has gathered to welcome their new mayor! (That's you!)

One of the townsfolk hands you a map of town and asks you to follow her over to the town hall. It looks like you'll be diving right into the action here!

Note

If you aren't playing as the mayor, then Porter hands you the town map when you step off the train instead, and tells you to visit the town hall.

Feel free to speak to the townsfolk if you like, then hurry over to the town hall. Use your map to guide you. Simply tap the map icons until you discover the town hall, then mosey over there. (It's the big building with the flag and clock out front.)

Enter the town hall; your companion will introduce herself. Her name is Isabelle, and she'll be acting as your personal secretary. Cool!

Resident Registration

First thing's first: you need to fill out some paperwork to register yourself as a town resident. But before you can fill out the form, you need an address. And for that, you need to find a place to live! Isabelle therefore puts the paperwork on hold and refers you to Nook's Homes on Main Street. That's your next stop!

Welcome to Town!

A Talk with Tom Nook

Leave the town hall and head north, crossing the train tracks to reach Main Street. Take a stroll around the strip if you like, then enter Nook's Homes, on the left.

A friendly raccoon named Tom Nook greets you inside the shop, and says that Isabelle told him to expect you. Tell Tom you're ready to pick out a plot for your home, and he'll follow you back to town.

Picking Your Plot

Lead Tom to the spot where you'd like your home to be built, then speak with him to confirm your decision. Mr. Nook will survey the area to ensure that your home can be built there.

Tip

Consider the location of your home carefully. It helps to place it close to Main Street or Re-Tail, as you'll be visiting these places quite often.

If everything checks out, Tom will show you an example of what your new home will look like. If you're satisfied with his plans, Mr. Nook will fence off a small plot for your home. All right!

It will take Tom a full day to construct your home, and there are expenses to be considered, of course. The good raccoon tells you to come see him later for the bill, and sets you up with a tent in the meantime. Well, it's not much, but at least you've got a place to stay!

Welcome to Town!

Lets Make It Official

Now that you've got an address, you can complete your town residency form. Return to town hall and speak with Isabelle, who asks you to tell her your birthday. Give Isabelle this final piece of info and your town registration form will at last be complete!

After completing your registration, Isabelle hands you an important document called the Town Pass Card (TPC). This card is carried by you at all times and serves as your primary form of identification. It's a must-have if you plan on visiting other towns!

The Big Ceremony

With your registration complete, all that's left is to celebrate the arrival of your town's new mayor—you! Isabelle whisks you away to the town plaza, where all the townsfolk have gathered. She asks you to plant a sapling in commemoration of this joyous day.

Congratulations, mayor! You're now free to do as you please. Isabelle returns to the town hall and invites you to visit her for advice whenever you like. Sounds like a good idea!

Note

At this point, your game is saved. You're also able to save at any time now by pressing either Start or Select to call up the save menu. Fabulous!

Welcome to Town!

Isabelles Tips

Though you're free to do what you please at this point, it's wise to visit Isabelle at the town hall for a few basic tutorials. We're happy to guide you through this part, so let's get to it!

Meet Your Neighbors

First, Isabelle suggests that you introduce yourself to each of your neighbors in town. You may have already done so by this point, but in case you haven't, make a quick run around town and say hi to everyone.

Tip

Isabelle will tell you which neighbors you haven't met yet—just ask her!

Note

Run to each neighbor's house. If you see lights on and smoke coming from the chimney, that means they're inside. Pop in and say hello!

Use the map to find each neighbor's house, and read the signs out front to see whose home you've arrived at.

Note

If there's no lights on or smoke coming from a neighbor's chimney, then they're out and about. Search around for them!

Mail a Letter

After you've introduced yourself to every neighbor, Isabelle recommends that you try writing a letter. She even gives you some stationary to use!

Go ahead and try writing a letter. It's easy! Just open your pockets with %, select the stationary that Isabelle gave you, and then choose "Write a Letter" from the command list. Choose the name of the recipient and then type out your message. Don't worry, you can always make changes or start over again.

Note

If you wish to include a gift, simply open your mailbag by tapping the letter icon in the pockets menu, then drag any item onto the letter you've written.

When you're happy with your letter, head up to Main Street and enter the post office, which is right next to Nook's Homes. Speak with Pelly at the counter, and she'll mail your letter for you, free of charge.

Shell Seeker

Now that you've mastered the art of sending mail, Isabelle's next tip involves visiting the beach to collect seashells. Isabelle just loves seashells and hopes that you'll bring one back for her.

Look at your map and notice two slopes leading down to the beach. Use either one to reach the sandy shore, then press ^ to pick up every shell you see.

Stuff your pockets full of seashells, then return to town hall and hand one to Isabelle. Thrilled that you remembered to bring her a seashell, Isabelle gives you some fruit in return. The fruit that Isabelle hands you is different than the type that grows locally in town, making it very valuable!

Tip

After giving a seashell to Isabelle, head to Re-Tail and sell the rest of the seashells you're carrying. You can select multiple items to sell at once. Now you've got some room in your pockets and a few Bells to play with!

Fun with Tools

After handing you her favorite fruit, Isabelle hints that you should purchase a shovel from Timmy and Tommy's shop on Main Street. Hurry over there without delay!

Timmy and Tommy run a ramshackle shop called Nookling Junction. Head inside and see what's for sale.

If you're lucky, the shop will have a shovel in stock. It's a steal at just 500 Bells, so don't think twice—buy it!

Note

Don't worry if there's no shovel in stock—Isabelle will loan you one.

Now that you've got a shovel, return to Isabelle to learn how to use it. She instructs you to dig a hole, open your pockets, and then choose to bury the fruit that she gave you. This is how you grow your very own fruit trees!

Head outside and pick a good spot to plant Isabelle's fruit. Make sure to give your tree a little room to grow. Don't plant it in the shadows of other trees or buildings, and make sure it isn't too close to a river or cliff.

Dig It

Return to Isabelle after planting your fruit trees, and she'll offer you more advice on the use of shovels. She tells you to dig at star-shaped cracks in the ground—if you're lucky, you'll dig up a long-lost fossil!

Hurry back outside and look for those special star-shaped cracks on the ground. Dig at these spots until you discover a fossil. Awesome!

Now that you've found a fossil, head up to Main Street and visit the museum, located on the right end of the street. Head inside to speak with the museum's curator, a wise old owl named Blathers.

Blathers will gladly assess your fossil, free of charge. He'll then ask if you'd care to donate it to the museum's fossil exhibit. Feel free to donate the fossil if you wish, or bring it back to Re-Tail and sell it for Bells if you so desire. Either option is totally fine!

Tip

We recommend selling your fossil. Bells are a bit more valuable than museum donations at this point.

Catching Critters

After selling or donating your fossil, return to Isabelle for your next piece of advice. She informs you that the locals here make a lot of Bells by fishing and catching bugs around town and then selling them to shops. Tell Isabelle you'd like to either fish or catch bugs (it doesn't matter which), and she'll ask you to catch three specimens for her.

Visit Timmy and Tommy's shop to purchase either a fishing rod or a net (if they have one in stock), then set off to catch your specimens. If you're after fish, you'll find them swimming in rivers, ponds, and the sea. Bugs can be found all over the place, fluttering through the air or hopping along the ground.

Tip

Again, Isabelle will loan you a fishing rod or net if Timmy and Tommy don't offer one this day.

Catch three specimens for Isabelle, then return to town hall. Show Isabelle your encyclopedia as proof of your deeds, and she'll offer you a little more advice on fishing or bug catching.

That's It for Tips

Nice work, you've finished all of Isabelle's tutorials! The friendly secretary hands you a watering can as a reward for all you've learned today. Now you can water the flowers in town to keep them looking lovely!

Tip

See the previous "How to Play" chapter for more info on the use of tools and other everyday activities.

Welcome to Town!

Home at Last

You’ve completed Isabelle’s tutorials, but you’re still stuck in that stuffy little tent. Let’s get you set up with a proper home before we wrap up this chapter.

Visit Nook’s Homes on Main Street to speak with Tom Nook again. The friendly raccoon tells you that it’ll take a hefty down payment of 10,000 Bells to begin work on your home. What a skunk!

10,000 Bells sounds like a lot, but it’s actually quite easy to earn that kind of money. In fact, Isabelle has already given you all the tips you need to start earning lots of Bells. Spend time collecting fruit and seashells, or put your newfound tools to use and dig up fossils, catch fish, or net some bugs. All of these can be sold for healthy Bells at Re-Tail. You’ll have 10,000 Bells in no time!

After you’ve hit your Bell goal, return to Nook’s Homes and speak with Tom Nook. He’s thrilled to relieve you of your Bells, and begins preparations to build your home right away by asking you what color you’d like your roof to be. After this small detail is decided, your home is ready to be built. Tom also informs you that he can update the exterior of your home in many different ways, and invites you to return to his shop anytime.

Congratulations, your new home is set to be built! It’ll take Tom a full day to complete the work, so you’ll be ready to move in tomorrow. We bet you can hardly wait!

Friendly Faces

Pillars of the Community

More than 400 friendly characters are eager to meet you in New Leaf. From important town figures such as Tom Nook to special visitors like Joan and even potential neighbors, this chapter introduces you to every character in the game.

The following characters are upstanding members of the local community. From police officers to shop owners, all major characters are covered here.

> **Note**
>
> The gifts and prizes that you receive from the special characters in this chapter cannot be bought in stores.
>
> See the previous "Shops and Such" chapter for more information on the various stores and destinations mentioned in this section.

Blathers

This talkative owl tends the local museum at the end of Main Street. Blathers happily accepts donations of fish, bugs, art, and fossils on behalf of the museum, and can keenly identify any fossils you happen to dig up.

Booker and Copper

At some completely random point in your adventure, a neighbor will approach you and suggest that your town should have a police station. Speak to Isabelle after having this conversation. You'll then be able to build one of two types of police station as a public works project. Once built, the station is manned by one of two paw-some officers: Booker (classic police station) or Copper (modern police station)!

Brewster

An acquaintance of Blathers, Brewster is soft-spoken pigeon with a knack for making great coffee. Donate lots of items to the museum, and Blathers will eventually suggest building Brewster's café as a public work project!

Celeste

This cheerful young owl is Blather's younger sister, and operates the museum's second-floor gift shop. Donate lots of items to the museum, and Blathers will eventually ask you about opening up the museum's second floor. Undergo this public work project, and once it's done, you'll be able to browse Celeste's special stock of items anytime you like!

Digby

After you buy your first home, Tom Nook will tell you about a special association called the Happy Home Academy (HHA). From this point onward, a friendly character named Digby will always be found standing in the background on Main Street. Speak with Digby anytime to visit the Happy Home Showcase—a wondrous place where fabulous models of homes from all around the globe can be ogled.

DJ K.K.

Help Dr. Shrunk open his club in your town, and you can party down to the beats of DJ K.K. almost every night. Just swing by Club LOL every night after 8 p.m. (except Saturdays, when K.K. Slider is in town). The party doesn't stop until the sun comes up!

Dr. Shrunk

This strange fellow appears in town shortly after the T&T Mart arrives. A former stage comedian, Dr. Shrunk wants to open a live venue on Main Street, and asks for your help in gathering approval signatures from around your neighborhood. Help him out, and once Club LOL is open, visit Dr. Shrunk there each day before 8 p.m. to watch his unusual comedy routine. You'll learn new jokes that let you perform cool emotes!

> **Note**
>
> See Club LOL's section in the "Shops and Such" chapter for a complete list of Dr. Shrunk's many jokes.

Gracie

This glamorous giraffe knows everything about fashion and style. After the TIY store opens on Main Street, Gracie will begin to visit your town—find her at the plaza and impress her with your incredible sense of fashion! Amaze Gracie each time she visits, and she'll eventually decide to open her exclusive boutique, GracieGrace, in your town. It won't be long now before the incredible T&T Emporium arrives, with GracieGrace appearing on the top floor!

Grams

This savvy old gal runs the gift shop inside the tropical island's cabana. Participate in tour games and perform well to win medals, then trade in your medals for Grams's exotic goods.

Harriet

Spend lots of Bells at the Able Sisters' clothing store on Main Street, and a talented stylist named Harriet will eventually open a beauty salon upstairs. Visit Harriet whenever you feel like changing your hairstyle or color. If you frequent her salon, Harriet will even begin to offer you special extras such as color contacts!

Isabelle

Unless some sort of special event is occurring, Isabelle can always be found at the town hall, eager to help with anything the locals might need. This hardworking gal serves as the mayor's secretary, and heads up the town's most important functions, including the organization of many seasonal events held at the plaza.

K.K. Slider

A world-famous musician, K.K. Slider swoops into your area every Saturday night, taking the place of DJ K.K. to rock Club LOL with his sick guitar licks. Watch K.K.'s show every Saturday night after 8 p.m.—he'll slip you a free copy of his latest jam after the show!

> **Tip**
>
> Watch lots of K.K.'s Saturday-night shows, and he'll eventually give you a personalized picture. Rock on!

Kapp'n

This salty frog has been sailing the seven seas for ages. Kapp'n appears at the jetty on the beach, but not until after Tortimer pays the mayor player a special visit. Hand Kapp'n a paltry 1000 Bells, and he'll ferry you off to a remote tropical island where Tortimer now resides.

Katrina

A feline fortune teller with the gift of true insight, Katrina sets up shop in your town about once a week—look for her tent around the plaza. Pay Katrina a few Bells to read your fortune. She'll keenly tap into the types of items that will bring you luck in the near future. Pay heed to Katrina's insights and you'll increase your fortune. Visit this seer many times, and you'll eventually entice her to open a fortune-telling shop on Main Street!

Kicks

Spend lots of Bells at the Able Sisters' shop on Main Street so that this witty little skunk will soon open a small shoe store nearby. Now you can expand your wardrobe with even more apparel options!

Leif

Perform lots of gardening duties around town, such as watering flowers and pulling weeds, to encourage a happy, nature-loving fellow named Leif to open a gardening store next to the T&T Mart on Main Street. Leif sells gardening goods and will even pull all the weeds in your town for a modest fee. Leif also runs the "Weeding Day" event—see the "Seasonal Events" chapter to learn all about it!

Leila

This young turtle sits on a blanket inside the island cabana. Entertain Leila by playing a game of "shop" with her and selling off some the items you've found around the island. Leila doesn't pay much, however, so there's little reason to play with her unless you're just feeling friendly.

Leilani

Leilani is a fun-loving turtle who runs the service counter inside the tropical island's cabana. Speak with her to set up an exciting tour game, or when you're ready to book passage back to town.

Lloyd

The town's helpful gyroid, Lloyd, sure does wear a lot of hats. Whenever a public work project is in progress, Lloyd stands a constant vigil at the job site, pumping passersby for donations. Lloyd also assists Tortimer in running the tropical island's various tour games, and helps Luna by renting out tools in the Dream Suite.

Lyle

No one knows more about interior style and design than Lyle, the Happy Home Academy's perky representative. After you purchase your first home from Tom Nook, Lyle will appear behind a small desk in Nook's Homes. Pop by and speak with the friendly HHA rep whenever you wish to learn your current HHA score, or to receive some free advice on how to hone your home-decorating skills.

Mabel, Sable, and Labelle

The hardworking Able Sisters run a cheerful clothing shop on Main Street. Pop by to browse their colorful selection of tops, bottoms, dresses, and accessories. Mabel helps out the customers—talk to her for help with pro designs. Sable does the knitting—speak with her each day, and you'll eventually unlock the QR code machine! The middle sister, Labelle, vends accessories such as hats and glasses in her side room.

Mr. Resetti and Don Resetti

When things go awry in *Animal Crossing*, the temptation may exist to reset the game without saving. Beware! Power down your game without saving, and you'll get an earful from one of the Resettis the next time you play. After receiving your first scolding, you'll have to build the Reset Surveillance Center public work project in order to ensure that the Resettis are able to continue their important work.

Pelly and Phyllis

These two friendly pelicans run the post office—Pelly is present during the day, while Phyllis works nights. Pelly certainly is the more cheerful of the two, but both are quite competent at handling the town's mail.

Porter

This stalwart monkey tends the train station. Visit the station and speak to Porter whenever you wish to play online or over wifi with friends. Porter can assist you with booking trips to visit other players' towns, or with opening or closing your town's gate to either allow or deny visiting players.

Reese and Cyrus

Everyone in town just loves the local recycling shop, Re-Tail. Swing by to speak with Reese, who runs the day-to-day operations. Reese can help you with making a purchase, selling unwanted items (including turnips), or putting up items for sale in the shop's flea market. Sell lots of items to Re-Tail, and Cyrus will eventually remain awake during the day, ready to help you customize your favorite furniture pieces!

Rover

He's kept away from the rails for a while, but Rover is back to his favorite hobby: riding the train all day, every day! Whenever you begin a new game or start a new character, your first experience is always a friendly chat with Rover during the train ride into town. During this segment, the answers you give to Rover's questions determine your character's starting appearance, among other things.

> **Tip**
>
> See the previous "Welcome to Town!" chapter for a handy table that reveals how you'll end up appearing based on the answers you give to Rover.

Timmy and Tommy

These young raccoons are quite the savvy businessmen. At first, they run a ramshackle shop on Main Street called Nookling Junction—but as you do more and more business with the boys (and you will!), they'll steadily upgrade their store until it grows into a thriving, three-story mega-center!

Tom Nook

This friendly raccoon runs a home renovation store on Main Street. Swing by Nook's Homes to chat with Tom about upgrading your home in a variety of ways. From adding and expanding interior spaces to remodeling the look of your home's exterior, good ol' Tom Nook has all of your home renovation needs covered.

Tortimer

This old turtle was once the mayor of your town, but he recently retired to a gorgeous tropical island. Shortly after the mayor player purchases their first home from Tom Nook, Tortimer visits and invites the mayor to come explore the island. From this point onward, Kapp'n will appear by the jetty, ready to ferry you off to Tortimer's tropical paradise!

Friendly Faces

Special Visitors

The following characters visit your town only on special occasions—they're not always found in town like those previously mentioned.

: Indicates that the item is not for sale at any shop.

> **Tip**
>
> See the following "Seasonal Events" chapter for more information on the various special events mentioned in this section.

Blanca

This freaky character has no face at all—it's just totally blank! But this unusual appearance gives Blanca a unique power—the ability to impersonate anyone! Blanca visits your town every April Fool's Day, eager to stir up trouble by impersonating each of your neighbors. Visit your neighbors in their homes and help undo Blanca's meddling!

Chip

During certain parts of the year, a friendly beaver visits your town to host a fun-filled Fishing Tourney. Grab your rod and chat with Chip at the plaza to kick off the event, then do your best to win first prize by landing the catch of the day!

Franklin

Every fall, a top-tier chef named Franklin visits your town to cook a delicious Harvest Festival feast. But Franklin can't cook without the proper ingredients, and he needs your help to find them! Do your best to help Franklin prepare a truly memorable meal.

Gulliver

It pays to visit the beach each day. Not only will you fill your pockets with Bell-earning seashells, but you just might notice an odd character washed up ashore: Gulliver! This traveling seagull needs help remembering where he was headed. Listen to his foggy clues, and once you think you know the answer, tell Gulliver where he must have been going. No matter if you guess right or wrong, Gulliver will send you a thank-you letter the next day. The gift he includes will be more exciting if you guess correctly, though!

Gulliver's Gifts

Gift	Value
Ayers Rock	300
Bagpipes	300
Big Ben	300
Chocolate Coin	25
Conical Straw Hat	300
Dala Horse	300
Dream Catcher	400
Eiffel Tower	1000
Gaudi's Lizard	300
Gladiator Sandals	300
Hula Doll	450
Kinderdijk Windmill	300
Manneken Pis	1300
Matryoshka	980
Merlion	2300
Mermaid Statue	1900
Moai Statue	1900
Mouth of Truth	1900
Mummy's Casket	1100
Nutcracker	300
Pagoda	1280
Red-tasseled lantern	600
Rooster of Barcelos	300
Samgyetang	300
Shamrock clock	450
Sitar	300
Skeleton figurine	420
Statue of Liberty	300
Tapestry	200
Tribal mask	1100
Tuk-tuk	300

Jack

The last day of October is a frightening time—for everyone in town dresses up in freaky costumes, and is overwhelmed by an insatiable craving for candy! A pumpkin-headed character named Jack also visits your town during this time—trade candy to Jack in exchange for special goodies. (Psst ... he likes lollipops the best!)

Jingle

Every 24th of December, a jolly reindeer named Jingle visits your town to spread joy, cheer, and presents for Toy Day! Help Jingle hand out the gifts on his list, and he'll reward you with a special Toy Day treat.

Joan

This old sow visits your town every Sunday morning. Find Joan wandering around outdoors, peddling her trademark turnips. These rare root veggies can only be bought from Joan while she's in town on Sundays—sell them to Re-Tail during the following week, just as soon as the turnip prices spike!

Katie

Katie is a rare visitor, but you can increase the chances of meeting this adventurous young kitten by visiting lots of other towns, or by inviting lots of other players to visit your town. Katie just loves to travel, but is afraid to go alone—escort her to the train station and speak with Porter to set up a trip to another player's town (via online or wifi connection). Katie really appreciates your company and rewards your kindness with a gift!

> **Note**
>
> You must play online at least once (visit another player's town or invite another player to visit your town) before Katie will appear in your town.

Katie's Gifts

Gift	Value
Digital-photo frame	300
Globe	300
Katie's pic	10
Sketchbook	240
Toy camera	240
World map	300

Luna

Luna runs the show at the Dream Suite—the special place you can visit to explore other player's towns in dreams. Just talk to Luna; she'll assist you with all of your Dream Suite needs.

Nat

Nat is a insect enthusiast who runs the Bug-Off event during certain times of the year. Find Nat at the plaza and show him each of the bugs that you manage to catch during the event. Hand Nat the highest-scoring bug, and you'll win first place! Nat also gives you the golden net when you show him your fully completed insect encyclopedia, so get out there and catch those critters.

Pascal

This colorful fellow just loves swimming around in the sea, searching for scallops. To chat with Pascal, slap on a wet suit (which you can purchase at the tropical island) and go for a swim around town. Dive and bring up a scallop, and Pascal will suddenly appear, eager to trade you a piece of rare furniture for your latest deep-sea catch!

Pascal's Gifts

Gift	Value
Anchor	475
Barrel	200
Helm	280
Jolly Roger	400
Keg	200
Pirate's armor	600
Sea view	1000
Ship cannon	455
Ship compass	400
Ship deck	1000
Vintage telescope	470

Pavé

This flamboyant peacock has a passion for two things: feathers and dancing! Pavé visits your town once each year for the Festivale event. Find him at the plaza, then party with Pavé by using your net to catch colorful feathers that float in the air. Hand Pavé feathers to thrill him to no end—you'll also receive some sweet furniture in trade!

Pete

A stalwart pelican, Pete has the important job of delivering the mail in your town. On certain days, you might see Pete going about his sacred duty. Say "hi" to Pete when you see him out and about—he's working hard to deliver your letters and gifts!

Phineas

This friendly fellow just loves to reward important accomplishments. Whenever you reach a significant gameplay milestone—say, filling your encyclopedia with a large variety of bugs or fish—you'll find Phineas milling about your town (his location varies). Speak to Phineas. He'll reward your accomplishments with commemorative badges!

Call up your Town Pass Card (TPC) and tap the lower-left button to view your badge collection.

Phineas's Badges

Badge	Requirement
Skilled Bug Catcher	Catch 500 or more insects.
Expert Bug Catcher	Catch 2,000 or more insects.
Master Bug Catcher	Catch 5,000 or more insects.
Skilled Angler	Catch 500 or more fish.
Expert Angler	Catch 2,000 or more fish.
Master Angler	Catch 5,000 or more fish.
Skilled Diver	Catch 100 or more sea creatures.
Pro Diver	Catch 200 or more sea creatures.
Dive Master	Catch 1000 or more sea creatures.
Insect Maniac	Catch 50% or more of the insect specimens.
Insect Encyclopedia	Catch 80% or more of the insect specimens.
Prof. of Entomology	Completely fill in your insect encyclopedia.
Fish Maniac	Catch 50% or more of the fish specimens.
Fish Encyclopedia	Catch 80% or more of the fish specimens.
Prof. of Ichthyology	Completely fill in your fish encyclopedia.
Seafood Maniac	Catch 50% or more of the deep-sea specimens.
Seafood Encyclopedia	Catch 80% or more of the deep-sea specimens
Prof. of Seafood	Completely fill-in your deep-sea catches encyclopedia.
Balloon Hunter	Shoot down 30 or more balloons in town.
Balloon Buster	Shoot down 100 or more balloons in town.
Balloon Master	Shoot down 200 or more balloons in town.
Bronze Medalist	Earn 300 or more medals from the tropical island's tour games.
Silver Medalist	Earn 1500 or more medals from the tropical island's tour games.
Gold Medalist	Earn 5,000 or more medals from the tropical island's tour games.
Backyard Gardener	Plant over 100 trees and flowers (from the state of a seed or sapling).
Village Gardener	Plant over 250 trees and flowers (from the state of a seed or sapling).
Gardening Specialist	Plant over 500 trees and flowers (from the state of a seed or sapling).
Weed Hunter	Pull up 500 or more weeds.
Weed Buster	Pull up 2,000 or more weeds.
Weed Menace	Pull up 5,000 or more weeds.
Avid Bell Saver	Deposit 1,000,000 or more Bells into your post office savings account.
Wealthy Bell Saver	Deposit 10,000,000 or more Bells into your post office savings account.
Tycoon Bell Saver	Deposit 100,000,000 or more Bells into your post office savings account.
Amateur Turnip Trader	Earn 500,000 Bells worth of profit in Joan's turnip trade.
Pro Turnip Trader	Earn 3,000,000 Bells worth of profit in Joan's turnip trade.
Master Turnip Trader	Earn 10,000,000 Bells worth of profit in Joan's turnip trade.
Good Shopper	Spend more than 500,000 Bells on goods purchased at Timmy & Tommy's general store, Leif's gardening store, GracieGrace, the museum's gift shop, the Able Sisters' clothing store, Kicks shoe store, and Redd's rare-art tent (other store purchases do not count toward this goal).
Expert Shopper	Spend more than 2,000,000 Bells on goods purchased at Timmy & Tommy's general store, Leif's gardening store, GracieGrace, the museum's gift shop, the Able Sisters' clothing store, Kicks shoe store, and Redd's rare-art tent (other store purchases do not count toward this goal).
Master Shopper	Spend more than 5,000,000 Bells on goods purchased at Timmy & Tommy's general store, Leif's gardening store, GracieGrace, the museum's gift shop, the Able Sisters' clothing store, Kicks shoe store, and Redd's rare-art tent (other store purchases do not count toward this goal).
Refurbishing Beginner	Refurbishing 30 or more items at Re-Tail (Cyrus customization).
Refurbishing Expert	Refurbishing 100 or more items at Re-Tail (Cyrus customization).
Refurbishing Master	Refurbishing 200 or more items at Re-Tail (Cyrus customization).
Catalog Maniac Bronze	Awarded when Timmy & Tommy's shop catalog (kiosk) is 20% unlocked.
Catalog Maniac Silver	Awarded when Timmy & Tommy's shop catalog (kiosk) is 50% unlocked.
Catalog Maniac Gold	Awarded when Timmy & Tommy's shop catalog (kiosk) is 80% unlocked.
Happy Homer Bronze	Earn 50,000 points or more from Lyle and the Happy Home Academy (HHA).
Happy Homer Silver	Earn 100,000 points or more from Lyle and the Happy Home Academy (HHA).
Happy Homer Gold	Earn 150,000 points or more from Lyle and the Happy Home Academy (HHA).
K.K. Slider Fan	Watch K.K. Slider play at Club LOL on Saturday nights more than 20 times.
K.K. Slider Fanboy/Fangirl	Watch K.K. Slider play at Club LOL on Saturday nights more than 50 times.
K.K. Slider Diehard	Watch K.K. Slider play at Club LOL on Saturday nights more than 100 times.
Good Samaritan	Help your neighbors by performing 50 favors for them.
Great Samaritan	Help your neighbors by performing 100 favors for them.
Town Concierge	Help your neighbors by performing 300 favors for them.
Letter Writer	Mail 50 or more letters.
Letter Author	Mail 100 or more letters.
Postmaster	Mail 200 or more letters.
StreetPass Beginner	Get tagged via StreetPass more than 100 times.
StreetPass Expert	Get tagged via StreetPass more than 300 times.
StreetPass Master	Get tagged via StreetPass more than 1000 times.
Neighborhood Traveler	Visit a different town over 100 times.
World Traveler	Visit a different town over 250 times.
Space Traveler	Visit a different town over 500 times.
Good Host/Hostess	Invite more than 50 other players to visit your town.
Great Hostess/Host	Invite more than 200 other players to visit your town.
Goodwill Ambassador	Invite more than 500 other players to visit your town.
Dreamer	Visit the Dream Suite 50 times or more.
Heavy Sleeper	Visit the Dream Suite 200 times or more.
Mr./Mrs. Sandman	Visit the Dream Suite 500 times or more.
Village Representative	Awarded when your total play time exceeds 50 hours.
Village Leader	Awarded when your total play time exceeds 200 hours.
Villager of Honor	Awarded when your total play time exceeds 500 hours.

Redd

Be sure to check your plaza each day—Redd's tent just might be there! Enter the tent to browse Redd's fine selection of rare artworks, including paintings and sculptures. Redd will only part with one piece of art per visit, so pick your purchase carefully!

> **Caution**
>
> There's a chance that the art you purchase from Redd will turn out to be fake! Carefully compare each piece that Redd offers against the images in the "Museum Donations" chapter. Look closely for subtle differences, and don't waste your Bells on those phonies!

> **Tip**
>
> Check the "Museum Donations" chapter for a complete listing of every painting and sculpture Redd might offer.

Saharah

Having traveled from a far-off place, Saharah periodically visits your town to peddle her extraordinary fabrics. Part with a mere 3000 Bells, and Saharah will redecorate your home's main room with exotic wallpaper and flooring that you can't find anywhere else. The quality stuff you get form Saharah is well worth the price!

Saharah's Wares

Name	Value
Ancient tile	2400
Ancient wall	2300
Autumn floor	1700
Autumn wall	2300
Backgammon wall	1800
Basement floor	2125
Basement wall	1875
Bath tile	1700
Bathhouse wall	1500
Blue tarp	1400
Boxing-ring mat	2500
Chain-link fence	1600
Chessboard rug	2075
Classroom floor	1500
Classroom wall	1500
Closed road	1625
Concrete floor	1800
Concrete wall	1600
Daisy meadow	1800
Desert vista	2250
Garden wall	1600
Lunar horizon	1900
Lunar surface	2000
Meadow vista	2000
Mortar wall	1750
Mossy carpet	2000
Music-room floor	1800
Music-room wall	1600
Office flooring	1700
Office wall	1750
Ringside seating	2250
Saharah's desert	1800
Sand garden	1750
Sandlot	1700
Sci-fi floor	1500
Sci-fi wall	1500
Shoji screen	1875
Sidewalk	1950
Skyscraper wall	2100
Sporty floor	1600
Sporty wall	1600
Summit wall	2100
Tatami	2125
Tree-lined wall	1850
Western desert	1700
Western vista	1500

The Snowman Family

During the winter season, when snow covers the ground, there's a chance that two small snowballs will appear in your town each day. If you walk into these snowballs, you'll roll them through the snow, making them grow bigger and bigger. Eventually, they'll be large enough for you to roll with your hands!

Hand-roll two snowballs into each other to stack them up—you'll place the ball you're rolling on top of the one you're approaching. This creates a member of the magical Snowman family!

> **Note**
>
> Only two snowballs will appear in your town each day. The snowballs may appear on opposite sides of town.

Snowball Size Chart

The type and quality of your snowmen depends on the size of the snowballs when you stack them. Roll the snowballs into each other in the following sizes, and you can create the perfect snowmen:

- **Snowman:** 1.16–1.25 (max. size)
- **Snowmam:** 0.86–1.0
- **Snowboy:** 1.01–1.15
- **Snowtyke:** 0.7–0.85

> **Tip**
>
> Roll your snowballs where there's no snow (like over bridges or dirt) to make them shrink if they've gotten too big.

> **Note**
>
> Luck also factors into your chances of building a perfect snowman. Pay a visit to Katrina and learn how to boost your fortune!

Once built, each member of the Snowman family magically comes to life and critiques your craftsmanship. If you rolled your snowballs perfectly, they'll shower you with compliments and make a special request of you, which can lead to prizes. The request varies, depending on the family member you've built.

> **Caution**
>
> Each member of the Snowman family lasts just four days before melting away. Be sure to complete their tasks before they're gone!

Snowman

Roll those snowballs as big as can be, then stack them to build the Snowman family's patriarch: Snowman! This cool fellow enjoys nothing more than playing Bingo, and invites you to play a game. Talk to Snowman each day to receive a new Bingo number—if you're lucky, you'll score a Bingo and win a prize before he melts away!

Snowman's Gifts

Gift	Value
Bingo card	-
Bobsled	1200
Curling stone	400
Lift chair	1200
Ski rack	500
Ski-slope floor	390
Ski-slope wall	390
Slalom gate	600
Snow machine	1400
Snowboard	350
Snowmobile	900

Snowmam

Stack your snowballs when they're about half their full potential size, and you'll build Snowmam. This frosty mom just loves snowflakes, and asks that you use your net to catch the ones you see fluttering through the air. Use your net to nab five snowflakes, then trade them to Snowmam for a piece of the Ice furniture series!

Snowmam's Gifts

Gift	Value
Ice bed	8888
Ice chair	8888
Ice clock	8888
Ice closet	8888
Ice dresser	8888
Ice floor	8888
Ice lamp	8888
Ice shelf	8888
Ice side table	8888
Ice sofa	8888
Ice table	8888
Ice vanity	8888
Ice wall	8888

Snowboy

Make your snowballs just a bit smaller than their largest potential size, and you'll craft Snowboy. Build an ideal-shaped Snowboy, and he'll mail you a special gift!

Snowboy's Gifts

Gift	Value
Snowman	3000
Snowman bed	8888
Snowman carpet	8888
Snowman chair	8888
Snowman clock	8888
Snowman dresser	8888
Snowman fridge	8888
Snowman head	666
Snowman lamp	8888
Snowman sofa	8888
Snowman table	8888
Snowman TV	8888
Snowman vanity	8888
Snowman wall	8888
Snowman wardrobe	8888

Snowtyke

Small snowballs stack to form Snowtyke. This little guy yearns to be reunited with his family, even if it's only for one day. After building Snowtyke, search for snowballs on the days to come, and do your best to stack perfect versions of the rest of the Snowman family. Bring all four family members to life before Snowtyke melts away, and the little fellow will mail you something sweet!

Snowtyke's Gifts

Gift	Value
Sleigh	300
Small igloo	150
Snow bunny	150
Snowman matryoshka	2000

Wendell

Use the Dream Suite to visit another player's town in a dream. If that player has set their custom designs to be shared in their dreams, then Wendell will appear to you and offer to give you that player's custom designs.

Zipper T. Bunny

This happy-go-lucky fellow brings joy to the whole town once a year, during Bunny Day! Zipper T. Bunny just loves eggs, and on Bunny Day, you can find eggs hidden all over town. Bring these treats to Zipper, and he'll reward you with some sweet stuff!

> **Tip**
>
> Talk to Zipper so that he turns to show you his back. See that zipper running up the back of his bunny suit? Now you know how he gets his name!

Friendly Faces

Neighbors

More than 300 different animal neighbors can move into your town. Not all at once, of course—that would be silly! The following tables reveal important information about each potential neighbor, and you'll find this information quite helpful on various occasions.

Tip

Refer to the "Favorite Coffee" section at the end of these neighbor tables for help in determining each of your neighbor's favorite coffee ingredients. This comes in handy when working part-time for Brewster at the Roost Café—see the previous "Shops and Such" chapter for details.

Anteaters

Anteater Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Anabelle	"Snorty"	2/16	Aquarius	Jumping rope	Judge	4-B	Cute	Aloha K.K.
Annalisa	"Gumdrop"	2/6	Aquarius	Waking up early	Astronaut	3-A	Iconic	King K.K.
Antonio	"Honk"	10/20	Libra	Playing horseshoes	Baseball player	5-B	Basic	K.K. Faire
Cyrano	"Ah-CHOO"	3/9	Pisces	Whistling	Journalist	6-B	Iconic	K.K. Faire
Olaf	"Whiffa"	5/19	Taurus	Dancing	Dancer	8-A	Official	K.K. Milonga
Pango	"Snooooof"	11/9	Scorpio	Tongue twisters	Esthetician	4-B	Modern	K.K. Casbah

Bears

Bear Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Beardo	"Whiskers"	9/27	Libra	Memorizing stuff	Professor	8-A	Official	K.K. Sonata
Charlise	"Urgh"	4/17	Aries	Hitting snooze	Archaeologist	1-B	Sporty	Mr. K.K.
Chow	"Aiya"	7/22	Cancer	Trivia	Chef	6-B	Flashy	K.K. Steppe
Curt	"Fuzzball"	7/1	Cancer	Whistling	Carpenter	6-A	Iconic	K.K. Lament
Grizzly	"Grrr..."	7/31	Leo	Brainteasers	Photographer	6-B	Basic	K.K. Dirge
Groucho	"Grumble"	10/23	Libra	Competitive eating	Pro wrestler	4-B	Historical	K.K. Lullaby
Klaus	"Strudel"	3/31	Aries	Debating	Politician	8-A	Historical	K.K. Milonga
Nate	"Yawwwn"	8/16	Leo	Playing horseshoes	Sumo wrestler	6-A	Basic	K.K. Lullaby
Paula	"Yodelay"	3/22	Aries	Baton twirling	Volleyball player	1-B	Flashy	K.K. Dixie
Pinky	"Wah"	9/9	Virgo	Hula dancing	Cartoonist	4-B	Cute	Imperial K.K.
Teddy	"Grooof"	9/26	Libra	Playing old maid	Police officer	5-B	Basic	Mr. K.K.
Tutu	"Twinkles"	9/15	Virgo	Typing	Teacher	4-B	Cute	K.K. Steppe

Bear Cubs

Bear Cub Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Barold	"Cubby"	3/2	Pisces	Computing	Programmer	2-A	Historical	My Place
Bluebear	"Peach"	6/24	Cancer	Spoon bending	Cartoonist	4-B	Cute	K.K. Ska
Cheri	"Tralala"	3/17	Pisces	Staying positive	Marathon runner	4-B	Sporty	K.K. Synth
Chester	"Rookie"	8/6	Leo	Trivia	Teacher	2-B	Basic	Imperial K.K.
Kody	"Grah grah"	9/28	Libra	Eating frequently	Baseball player	5-B	Sporty	K.K. Country
Maple	"Honey"	6/15	Gemini	Writing letters	Architect	3-B	Basic	I Love You
Pekoe	"Bud"	5/18	Taurus	Doodling	Esthetician	3-B	Iconic	Imperial K.K.
Poncho	"Li'l bear"	1/2	Capricorn	Making puns	Astronaut	5-B	Basic	K.K. Condor
Pudge	"Pudgy"	6/11	Gemini	Blowing bubbles	Chef	2-B	Historical	Rockin' K.K.
Stitches	"Stuffin'"	2/10	Aquarius	Forgetting stuff	Lawyer	2-B	Flashy	K.K. Lullaby
Tammy	"Ya heard"	6/23	Cancer	Staying positive	Movie director	1-A	Modern	K.K. Disco
Vladimir	"Nyet"	8/2	Leo	Belly dancing	Movie director	6-B	Flashy	Agent K.K.

Birds

Bird Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Anchovy	"Chuurp"	3/4	Pisces	Remembering stuff	Explorer	2-B	Flashy	K.K. Ragtime
Jacques	"Zut alors"	6/22	Cancer	Beat boxing	Singer	8-A	Flashy	K.K. House
Jay	"Heeeeeyy"	7/17	Cancer	Tongue twisters	Race car driver	5-B	Sporty	K.K. Waltz
Jitters	"Bzzert"	2/2	Aquarius	Playing catch	Soccer player	5-B	Sporty	K.K. Samba
Lucha	"Cacaw"	12/12	Sagittarius	Making faces	Pro wrestler	8-A	Sporty	K.K. Western
Midge	"Tweedledee"	3/12	Pisces	Tongue twisters	Artist	3-B	Iconic	K.K. Lullaby
Peck	"Crunch"	7/25	Leo	Rock paper scissors	Firefighter	5-A	Sporty	Forest Life
Robin	"La-di-da"	12/4	Sagittarius	Skimming books	Dermatologist	7-B	Official	K.K. Bossa
Sparro	"Like whoa"	11/20	Scorpio	Playing poker	Musician	3-B	Historical	Steep Hill
Twiggy	"Cheepers"	7/13	Cancer	Spoon bending	Dentist	4-B	Flashy	K.K. Calypso

Bulls

Bull Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Angus	"Macmoo"	4/30	Taurus	Doing handstands	Forest ranger	6-B	Rock 'n' roll	Señor K.K.
Coach	"Stubble"	4/29	Taurus	Eating quickly	Fisherman	5-A	Sporty	Marine Song 2001
Rodeo	"Chaps"	10/29	Scorpio	Spoon bending	Astronaut	2-B	Historical	Stale Cupcakes
T-Bone	"Moocher"	5/20	Taurus	Pretending to sleep	Police officer	4-B	Historical	K.K. Steppe
Vic	"Cud"	12/29	Capricorn	Doing push-ups	Archaeologist	6-A	Historical	Lucky K.K.

Cats

Cat Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Ankha	"Me meow"	9/22	Virgo	Playing poker	Astronaut	7-B	Historical	Marine Song 2001
Bob	"Pthhpth"	1/1	Capricorn	Shadow Puppetry	Detective	2-B	Flashy	K.K. Ragtime
Felicity	"Mimimi"	3/30	Aries	Rock paper scissors	Swimmer	4-B	Cute	K.K. Lullaby
Kabuki	"Meooo-OH"	11/29	Sagittarius	Drawing circles	Actor	6-B	Historical	K.K. Folk
Katt	"Purrty"	4/27	Taurus	Playing old maid	Swimmer	1-A	Rock 'n' roll	Surfin' K.K.
Kid Cat	"Psst"	8/1	Leo	Sprinting	Superhero	5-B	Sporty	Go K.K. Rider!
Kiki	"Kitty cat"	10/8	Libra	Fishing	Writer	3-B	Basic	K.K. Country
Kitty	"Mrowrr"	2/15	Aquarius	Writing letters	CEO	7-B	Official	K.K. Étude
Lolly	"Bonbon"	3/27	Aries	Peeling apples	Chef	3-B	Basic	K.K. Stroll
Merry	"Mweee"	6/29	Cancer	Vaulting	Figure skater	4-B	Cute	DJ K.K.
Mitzi	"Mew"	9/25	Libra	Hula dancing	Lawyer	3-B	Historical	K.K. Swing
Moe	"Myawn"	1/12	Capricorn	Fishing	CEO	2-B	Sporty	K.K. Ragtime
Monique	"Pffffft"	9/30	Libra	Juggling	Drummer	7-B	Ornate	K.K. Swing
Olivia	"Purrr"	2/3	Aquarius	Brainteasers	Drummer	7-B	Modern	Two Days Ago
Punchy	"Mrmpht"	4/11	Aries	Staying awake	Cartoonist	2-B	Basic	K.K. Love Song
Purrl	"Kitten"	5/29	Gemini	Writing backward	Movie director	7-B	Iconic	K.K. Swing
Rosie	"Silly"	2/27	Pisces	Karaoke	Movie star	4-A	Cute	Bubblegum K.K.
Rudy	"Mush"	12/20	Sagittarius	Cramming for tests	Artist	5-A	Sporty	The K. Funk
Stinky	"GAAHHH"	8/17	Leo	Chugging milk	Rugby player	5-B	Sporty	Go K.K. Rider!
Tabby	"Me-WOW"	8/13	Leo	Telling jokes	Tennis player	4-B	Sporty	To the Edge
Tangy	"ReeeeOWR"	6/17	Gemini	Doing handstands	Hair stylist	4-B	Flashy	K.K. Island
Tom	"Me-YOWZA"	12/10	Sagittarius	Doing chin-ups	Guitarist	6-B	Rock 'n' roll	K.K. Rally

Chickens

Chicken Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Ava	"Beaker"	4/28	Taurus	Peeling apples	Pastry chef	3-B	Official	K.K. Country
Becky	"Chicklet"	12/9	Sagittarius	Writing letters	Singer	7-B	Ornate	K.K. Aria
Benedict	"Uh-hoo"	10/10	Libra	Remembering stuff	Poet	2-B	Historical	I Love You
Broffina	"Cluckadoo"	10/24	Scorpio	Typing	Translator	7-A	Flashy	K.K. Flamenco
Egbert	"Doodle-duh"	10/14	Libra	Cramming for tests	Astronaut	2-B	Historical	K.K. Technopop
Goose	"Buh-kay"	10/4	Libra	Waking up early	Soccer player	5-B	Basic	K.K. Country
Ken	"No doubt"	12/23	Capricorn	Clearing my plate	Architect	8-A	Iconic	Comrade K.K.
Knox	"Cluckling"	11/23	Sagittarius	Calculating tips	Firefighter	6-B	Iconic	K.K. Aria

Cows

Cow Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Naomi	"Moolah"	2/28	Pisces	Photography	Designer	7-A	Modern	K.K. Milonga
Patty	"How-now"	5/10	Taurus	Competitive eating	Pastry chef	4-B	Modern	K.K. Calypso
Tipper	"Pushy"	8/25	Virgo	Staying up late	Violinist	7-B	Flashy	Soulful K.K.

Crocodiles

Crocodile Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Alfonso	"It'sa me"	6/9	Gemini	Fishing	Cartoonist	2-B	Basic	Forest Life
Alli	"Graaagh"	11/8	Scorpio	Yo-Yoing	Stylist	7-B	Ornate	K.K. Chorale
Del	"Gronk"	5/27	Gemini	Subsistence living	Firefighter	6-B	Sporty	K.K. March
Drago	"Burrrn"	2/12	Aquarius	Blowing bubbles	Pilot	2-A	Iconic	Imperial K.K.
Gayle	"Snacky"	5/17	Taurus	Hula dancing	Gymnast	3-A	Cute	Bubblegum K.K.
Sly	"Hoo-rah"	11/15	Scorpio	Pretending to sleep	Explorer	5-A	Rock 'n' roll	K.K. Safari

Deer

Deer Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Bam	"Boosh"	11/7	Scorpio	Backflipping	Soccer player	5-A	Sporty	DJ K.K.
Beau	"Saltlick"	4/5	Aries	Staying awake	Mayor	2-A	Basic	Mountain Song
Bruce	"Gruff"	5/26	Gemini	Memorizing stuff	Pro golfer	6-A	Rock 'n' roll	K.K. Blues
Deirdre	"Whatevs"	5/4	Taurus	Tiptoeing	Journalist	1-A	Historical	K.K. Cruisin'
Diana	"No doy"	1/4	Capricorn	Playing poker	Dermatologist	7-A	Iconic	Stale Cupcakes
Erik	"Chow down"	7/27	Leo	Playing horseshoes	Carpenter	2-A	Basic	Neapolitan
Fauna	"Dearie"	3/26	Aries	Mental math	Teacher	3-A	Basic	K.K. Stroll
Fuchsia	"Girlfriend"	9/19	Virgo	Home repair	Makeup artist	1-A	Rock 'n' roll	K.K. Rock
Lopez	"Buckaroo"	8/20	Leo	Debating	CEO	5-A	Flashy	K.K. Milonga
Zell	"Shazam"	6/7	Gemini	Calculating tips	Movie director	8-A	Modern	K.K. D & B

Dogs

Dog Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Benjamin	"Alrighty"	8/3	Leo	Brainteasers	Archaeologist	2-A	Historical	Wandering
Biskit	"Dawg"	5/13	Taurus	Hitting snooze	Architect	2-B	Basic	K.K. Mambo
Bones	"Yip yip"	8/4	Leo	Telling jokes	Explorer	2-B	Historical	Forest Life
Butch	"ROOOOOWF"	11/1	Scorpio	Air guitar	Race car driver	6-B	Sporty	K.K. Fusion
Cherry	"What what"	5/11	Taurus	Waking up early	Dancer	1-A	Rock 'n' roll	K.K. Fusion
Cookie	"Arfer"	6/18	Gemini	Dancing	Actor	4-B	Cute	DJ K.K.
Daisy	"Bow-WOW"	11/16	Scorpio	Making budgets	Archaeologist	3-B	Basic	K.K. Soul
Goldie	"Woof"	12/27	Capricorn	Dusting	Dentist	3-B	Basic	K.K. Bossa
Lucky	"Rrr-owch"	11/4	Scorpio	Forgetting stuff	Doctor	2-B	Flashy	K.K. Dirge
Mac	"Woo woof"	11/11	Scorpio	Doing chin-ups	Boxer	5-B	Sporty	My Place
Marcel	"Non"	12/31	Capricorn	Eating frequently	Artist	2-B	Iconic	Comrade K.K.
Portia	"Ruffian"	10/25	Scorpio	Photography	Stylist	7-B	Modern	Café K.K.
Shep	"Baaa man"	11/24	Sagittarius	Speed reading	Professor	8-A	Historical	K.K. Reggae
Walker	"Wuh"	6/10	Gemini	Clearing my plate	Photographer	2-B	Historical	Two Days Ago

Ducks

Duck Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Bill	"Quacko"	2/1	Aquarius	Bunting	Race car driver	5-A	Sporty	King K.K.
Deena	"Woowoo"	6/27	Cancer	Blowing bubbles	Illustrator	3-B	Modern	Mr. K.K.
Derwin	"Derrrr"	5/25	Gemini	Brainteasers	Doctor	2-B	Official	The K. Funk
Drake	"Quacko"	6/25	Cancer	Rock paper scissors	Cartoonist	2-B	Modern	K.K. Blues
Freckles	"Ducky"	2/19	Pisces	Staying awake	Pharmacist	4-B	Flashy	K.K. Song
Gloria	"Quacker"	8/12	Leo	Boardgames	Stylist	7-B	Ornate	K.K. Milonga
Joey	"Bleeeeeck"	1/3	Capricorn	Blowing bubbles	Sumo wrestler	2-B	Basic	K.K. Calypso
Maelle	"Duckling"	4/8	Aries	Stomping around	Makeup artist	7-B	Modern	Café K.K.
Mallary	"Quackpth"	11/17	Scorpio	Debating	Esthetician	7-B	Modern	K.K. Bossa
Miranda	"Quackulous"	4/23	Taurus	Subsistence living	Model	7-B	Ornate	K.K. Sonata
Molly	"Quackidee"	3/7	Pisces	Drawing circles	Florist	3-A	Official	K.K. Ballad
Pate	"Quackle"	2/23	Pisces	Pretending to sleep	Archaeologist	4-B	Modern	K.K. Steppe
Pompom	"Rah rah"	2/11	Aquarius	Trivia	CEO	4-B	Cute	K.K. Jazz
Quillson	"Ridukulous"	12/22	Capricorn	Skimming books	Musician	8-A	Sporty	K.K. Groove
Scoot	"Zip zoom"	6/13	Gemini	Climbing trees	Rugby player	5-B	Sporty	Marine Song 2001

Eagles

Eagle Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Amelia	"Cuz"	11/19	Scorpio	Playing poker	Lawyer	7-B	Ornate	K.K. Condor
Apollo	"Pah"	7/4	Cancer	Staying up late	Pilot	6-B	Rock 'n' roll	K.K. Rock
Avery	"Skree-haw"	2/22	Pisces	Skimming books	Professor	6-B	Iconic	K.K. Condor
Celia	"Feathers"	3/25	Aries	Brainteasers	Florist	3-A	Cute	K.K. Aria
Frank	"Crushy"	7/30	Leo	Pretending to sleep	Teacher	6-B	Rock 'n' roll	K.K. Casbah
Keaton	"Wingo"	6/1	Gemini	Tongue twisters	Musician	8-A	Flashy	K.K. Moody
Pierce	"Hawkeye"	1/8	Capricorn	Playing catch	Rugby player	5-B	Sporty	K.K. Étude
Sterling	"Skraaaaw"	12/11	Sagittarius	Doing chin-ups	Police officer	5-B	Historical	Lucky K.K.

Elephants

Elephant Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Axel	"WHONK"	3/23	Aries	Competitive eating	Basketball player	5-B	Sporty	K.K. Dixie
Big Top	"Villain"	10/3	Libra	Tiptoeing	Superhero	2-B	Basic	K.K. Lullaby
Dizzy	"Woo-oo"	7/14	Cancer	Chugging milk	Journalist	2-B	Basic	K.K. Gumbo
Eloise	"Tooooot"	12/8	Sagittarius	Memorizing stuff	Painter	7-B	Official	K.K. Jazz
Margie	"Tootie"	1/28	Aquarius	Playing old maid	Pastry chef	3-B	Iconic	K.K. Bossa
Opal	"Snoot"	1/20	Aquarius	Memorizing stuff	Doctor	7-B	Official	Forest Life
Tia	"Teacup"	11/18	Scorpio	Writing letters	Dentist	3-A	Cute	K.K. Marathon
Tucker	"Fuzzers"	9/7	Virgo	Oversleeping	Archaeologist	2-A	Iconic	K.K. Safari

Frogs

Frog Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Camofrog	"Ten-hut"	6/5	Gemini	Playing jacks	Pilot	6-B	Rock 'n' roll	K.K. Rock
Cousteau	"Oui oui"	12/17	Sagittarius	Telling jokes	CEO	5-B	Iconic	Imperial K.K.
Croque	"As if"	7/18	Cancer	Bunting	Architect	6-A	Iconic	K.K. Jongara
Diva	"Ya know"	10/2	Libra	Home repair	Hair stylist	1-A	Ornate	K.K. Bazaar
Drift	"Brah"	10/9	Libra	Yo-Yoing	Tycoon	5-B	Flashy	K.K. Country
Frobert	"Fribbit"	2/8	Aquarius	Eating quickly	Artist	5-B	Sporty	My Place
Gigi	"Ribbette"	8/11	Leo	Subsistence living	President	7-B	Ornate	Only Me
Henry	"Snoozit"	9/21	Virgo	Oversleeping	Writer	3-B	Basic	K.K. Soul
Jambette	"Croak-kay"	10/27	Scorpio	Ventriloquism	Artist	3-B	Modern	K.K. Country
Jeremiah	"Nee-deep"	7/8	Cancer	Hitting snooze	Writer	2-B	Basic	K.K. Mambo
Lily	"Zzrrbbitt"	2/4	Aquarius	Calligraphy	Lawyer	3-B	Cute	K.K. Salsa
Prince	"Burrup"	7/21	Cancer	Playing old maid	Carpenter	2-B	Historical	To the Edge
Puddles	"Splish"	1/13	Capricorn	Limboing	Tennis player	4-B	Ornate	K.K. Ballad
Ribbot	"Toady"	2/13	Aquarius	Ventriloquism	Astronaut	5-B	Flashy	Go K.K. Rider!
Wart Jr.	"Grr-ribbit"	8/21	Leo	Writing backward	Detective	6-B	Historical	To the Edge

Goats

Goat Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Chevre	"La baa"	3/6	Pisces	Calculating tips	Teacher	3-B	Cute	K.K. Chorale
Gruff	"Bleh eh eh"	8/29	Virgo	Staying up late	Musician	6-B	Historical	K.K. Bazaar
Kidd	"Wut"	6/28	Cancer	Blowing bubbles	Hair stylist	8-B	Official	Comrade K.K.
Nan	"Kid"	8/24	Virgo	Playing horseshoes	Illustrator	3-B	Basic	K.K. Étude
Pashmina	"Kidders"	12/26	Capricorn	Eating frequently	Pro golfer	1-A	Modern	K.K. Tango
Velma	"Blih"	1/14	Capricorn	Speed reading	Lawyer	7-B	Official	K.K. Étude

Gorillas

Gorilla Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Al	"Ayyyeee"	10/18	Libra	Jumping rope	Journalist	2-B	Basic	Steep Hill
Boone	"Baboom"	9/12	Virgo	Dancing	Rugby player	5-B	Iconic	K.K. Western
Cesar	"Highness"	9/6	Virgo	Vaulting	Basketball player	6-B	Historical	K.K. Lament
Hans	"Groovy"	12/5	Sagittarius	Spoon bending	Painter	8-A	Official	K.K. D & B
Peewee	"Li'l dude"	9/11	Virgo	Karaoke	Pro wrestler	6-B	Sporty	K.K. Rally
Rocket	"Vroom"	4/14	Aries	Cramming for tests	Swimmer	1-B	Sporty	K.K. Adventure
Violet	"Sweatie"	9/1	Virgo	Blowing bubbles	Pharmacist	7-B	Historical	K.K. Faire

Hamsters

Hamster Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Apple	"Cheekers"	9/24	Libra	Karaoke	Movie star	4-A	Cute	I Love You
Clay	"Thump"	10/19	Libra	Writing backward	Archaeologist	2-A	Historical	K.K. Safari
Flurry	"Powderpuff"	1/30	Aquarius	Peeling apples	Superhero	3-A	Iconic	Hypno K.K.
Graham	"Indeed"	6/20	Gemini	Computing	Writer	8-A	Historical	Bubblegum K.K.
Hamlet	"Hammie"	5/30	Gemini	Limboing	Soccer player	5-A	Basic	K.K. Reggae
Hamphrey	"Snort"	2/25	Pisces	Eating quickly	Fisherman	6-A	Historical	K.K. Rally
Rodney	"Le ham"	11/10	Scorpio	Hitting snooze	Chef	8-A	Flashy	K.K. Bazaar
Soleil	"Tarnation"	8/9	Leo	Skimming books	Translator	7-A	Modern	K.K. Oasis

Hippopotamuses

Hippopotamus Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Bertha	"Bloop"	4/25	Taurus	Drawing circles	Lawyer	3-B	Iconic	Hypno K.K.
Biff	"Squirt"	3/29	Aries	Limboing	Basketball player	5-B	Flashy	The K. Funk
Bubbles	"Hipster"	9/18	Virgo	Limboing	Volleyball player	4-B	Sporty	K.K. Stroll
Harry	"Beach bum"	1/7	Capricorn	Tongue twisters	Fisherman	6-B	Historical	K.K. Calypso
Hippeux	"Natch"	10/15	Libra	Juggling	Actor	8-A	Ornate	K.K. Moody
Rocco	"Hippie"	8/18	Leo	Making puns	Boxer	6-B	Iconic	K.K. Lament

Horses

Horse Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Annalise	"Nipper"	12/2	Sagittarius	Brainteasers	Chef	7-B	Official	K.K. Sonata
Buck	"Pardner"	4/4	Aries	Vaulting	Basketball player	5-B	Sporty	My Place
Clyde	"Clip clawp"	5/1	Taurus	Pretending to sleep	Superhero	2-B	Flashy	K.K. Dixie
Colton	"Check it"	5/22	Gemini	Playing poker	Model	8-A	Ornate	Only Me
Ed	"Greenhorn"	9/16	Virgo	Juggling	Singer	3-A	Flashy	K.K. Ballad
Elmer	"Tenderfoot"	10/5	Libra	Playing old maid	Police officer	2-B	Basic	K.K. Waltz
Julian	"Glitter"	3/15	Pisces	Speed reading	Designer	8-A	Ornate	Stale Cupcakes
Papi	"Haaay"	1/10	Capricorn	Ventriloquism	Cartoonist	2-A	Basic	Hypno K.K.
Peaches	"Neighbor"	11/28	Sagittarius	Fishing	Florist	3-B	Cute	K.K. Song
Roscoe	"Nay"	6/16	Gemini	Making crafts	Lawyer	6-B	Rock 'n' roll	K.K. Dirge
Savannah	"Y'all"	1/25	Aquarius	Calculating tips	Tour guide	3-B	Modern	Forest Life
Victoria	"Sugar cube"	7/11	Cancer	Playing horseshoes	Marathon runner	4-B	Sporty	K.K. Country
Winnie	"Hay-OK"	1/31	Aquarius	Tiptoeing	Volleyball player	4-B	Modern	My Place

Kangaroos

Kangaroo Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Astrid	"My pet"	9/8	Virgo	Karaoke	Singer	7-B	Rock 'n' roll	I Love You
Kitt	"Child"	10/11	Libra	Whistling	Cartoonist	3-B	Official	K.K. Chorale
Marcie	"Pouches"	5/31	Gemini	Memorizing stuff	Teacher	3-A	Cute	K.K. Aria
Mathilda	"Wee baby"	11/12	Scorpio	Pretending to sleep	Writer	7-B	Rock 'n' roll	K.K. Ragtime
Rooney	"Punches"	12/1	Sagittarius	Doing push-ups	Boxer	6-A	Sporty	K.K. Adventure
Sylvia	"Joey"	5/3	Taurus	Playing jacks	Tour guide	1-B	Ornate	Rockin' K.K.
Walt	"Pockets"	4/24	Taurus	Rock paper scissors	Carpenter	6-A	Iconic	Agent K.K.

Koalas

Koala Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Alice	"Guvnor"	8/19	Leo	Photography	Stylist	3-B	Cute	Surfin' K.K.
Canberra	"Nuh uh"	5/14	Taurus	Making faces	Tennis player	1-A	Sporty	K.K. House
Eugene	"Yeah buddy"	10/26	Scorpio	Rapping	Guitarist	8-A	Rock 'n' roll	K.K. Cruisin'
Lyman	"Chips"	10/12	Libra	Forgetting stuff	Astronaut	4-A	Official	K.K. Island
Melba	"Toasty"	4/12	Aries	Yo-Yoing	Lawyer	3-B	Basic	K.K. Ragtime
Ozzie	"Ol' bear"	5/7	Taurus	Baton twirling	Pro golfer	2-B	Iconic	Mr. K.K.
Sydney	"Sunshine"	6/21	Gemini	Chopping vegetables	Translator	3-B	Iconic	K.K. Country
Yuka	"Tsk tsk"	7/20	Cancer	Staying up late	Journalist	7-B	Modern	Soulful K.K.

Lions

Lion Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Bud	"Maaan"	8/8	Leo	Rapping	Singer	5-B	Sporty	K.K. Ska
Elvis	"Unh-hunh"	7/23	Leo	Competitive eating	Tycoon	6-B	Ornate	K.K. Casbah
Lionel	"Precisely"	7/29	Leo	Drawing circles	Professor	8-A	Historical	K.K. Moody
Mott	"Cagey"	7/10	Cancer	Mental math	Lawyer	5-B	Iconic	Marine Song 2001
Rory	"Capital"	8/7	Leo	Tiptoeing	Firefighter	5-A	Iconic	K.K. Faire

Monkeys

Monkey Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Deli	"Monch"	5/24	Gemini	Jumping rope	Musician	2-A	Iconic	K.K. Marathon
Elise	"Puh-lease"	3/21	Aries	Mental math	Archaeologist	7-B	Official	Neapolitan
Flip	"Rerack"	11/21	Scorpio	Climbing trees	Pro golfer	5-A	Sporty	K.K. Rally
Monty	"G'tang"	12/7	Sagittarius	Yo-Yoing	Detective	6-B	Iconic	Pondering
Nana	"Po po"	8/23	Virgo	Making crafts	Judge	3-B	Cute	K.K. Dixie
Shari	"Cheeky"	4/10	Aries	Remembering stuff	Figure skater	1-A	Cute	K.K. Oasis
Simon	"Zzzook"	1/19	Capricorn	Memorizing stuff	Movie director	2-B	Sporty	Forest Life
Tammi	"Chimpy"	4/2	Aries	Making puns	Artist	4-B	Flashy	Imperial K.K.

Mice

Mice Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Anicotti	"Cannoli"	2/24	Pisces	Oversleeping	Photographer	4-B	Flashy	Neapolitan
Bella	"Eeks"	12/28	Capricorn	Staying up late	Singer	4-B	Rock 'n' roll	K.K. Lullaby
Bettina	"Eekers"	6/12	Gemini	Forgetting stuff	Chef	3-B	Official	K.K. Swing
Bree	"Cheeseball"	7/7	Cancer	Doodling	Dermatologist	7-B	Official	Two Days Ago
Broccolo	"Eat it"	6/30	Cancer	Climbing trees	Movie director	2-B	Flashy	K.K. Ragtime
Chadder	"Fromage"	12/15	Sagittarius	Cramming for tests	Actor	8-A	Official	K.K. Soul
Dora	"Squeaky"	2/18	Aquarius	Dusting	Translator	3-B	Iconic	Only Me
Greta	"Yelp"	9/5	Virgo	Playing horseshoes	Florist	4-B	Iconic	K.K. Jongara
Limberg	"Squinky"	10/17	Libra	Making faces	Mayor	6-B	Historical	K.K. Folk
Moose	"Shorty"	9/13	Virgo	Telling jokes	Mayor	5-B	Flashy	Agent K.K.
Penelope	"Oh bow"	2/5	Aquarius	Photography	Actor	4-A	Cute	Bubblegum K.K.
Rizzo	"Squee"	1/17	Capricorn	Subsistence living	Police officer	6-B	Iconic	K.K. Lament
Rod	"Ace"	8/14	Leo	Sprinting	Explorer	5-B	Rock 'n' roll	K.K. March
Samson	"Pipsqueak"	7/5	Cancer	Eating frequently	Photographer	5-B	Modern	Go K.K. Rider!

Octopuses

Octopus Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Marina	"Blurp"	6/26	Cancer	Tongue twisters	Pharmacist	3-B	Official	Soulful K.K.
Octavian	"Sucker"	9/20	Virgo	Trivia	Fisherman	6-B	Official	K.K. D & B
Zucker	"Bloop"	3/8	Pisces	Baton twirling	Chef	2-A	Official	Spring Blossoms

Ostriches

Ostrich Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Blanche	"Quite so"	12/21	Sagittarius	Dusting	Chef	4-B	Official	K.K. Jongara
Cranston	"Sweatband"	9/23	Libra	Backflipping	CEO	3-A	Modern	Steep Hill
Flora	"Ya pink"	2/9	Aquarius	Staying awake	Gymnast	4-A	Modern	K.K. Flamenco
Gladys	"Stretch"	1/15	Capricorn	Calligraphy	Architect	3-B	Iconic	K.K. Folk
Phil	"Hurk"	11/27	Sagittarius	Beat boxing	Baseball player	8-A	Iconic	Steep Hill
Phoebe	"Flambo"	4/22	Taurus	Eating frequently	Swimmer	1-A	Ornate	K.K. Flamenco
Queenie	"Chicken"	11/13	Scorpio	Hitting snooze	Dancer	7-B	Ornate	K.K. Gumbo

Penguins

Penguin Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Aurora	"B-b-baby"	1/27	Aquarius	Making budgets	Doctor	3-B	Official	K.K. Gumbo
Boomer	"Human"	2/7	Aquarius	Oversleeping	Pilot	2-B	Historical	Aloha K.K.
Cube	"D-d-dude"	1/29	Aquarius	Staying awake	Astronaut	2-B	Cute	K.K. Technopop
Flo	"Cha"	9/2	Virgo	Limboing	Marathon runner	1-A	Ornate	Hypno K.K.
Friga	"Brrrmph"	10/16	Libra	Boardgames	Drummer	7-B	Ornate	K.K. Tango
Gwen	"H-h-h-hon"	1/23	Aquarius	Skimming books	CEO	7-B	Ornate	Café K.K.
Hopper	"Slushie"	4/6	Aries	Mental math	Firefighter	6-B	Rock 'n' roll	Lucky K.K.
Iggly	"Waddler"	11/2	Scorpio	Bunting	Baseball player	5-B	Basic	K.K. March
Puck	"Brrrrrrrrr"	2/21	Pisces	Doing handstands	Superhero	2-B	Sporty	K.K. Casbah
Roald	"B-b-buddy"	1/5	Capricorn	Belly dancing	Pro golfer	5-B	Basic	K.K. Parade
Sprinkle	"Frappe"	2/20	Pisces	Jumping rope	Figure skater	4-A	Cute	Café K.K.
Tex	"Picante"	10/6	Libra	Sprinting	Basketball player	8-A	Rock 'n' roll	K.K. Lullaby

Pigs

Pig Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Agnes	"Snuffle"	4/21	Taurus	Cramming for tests	Pro golfer	1-A	Rock 'n' roll	K.K. House
Chops	"Zoink"	10/13	Libra	Making crafts	Politician	8-A	Ornate	K.K. Moody
Cobb	"Hot dog"	10/7	Libra	Debating	Teacher	5-B	Official	Pondering
Curly	"Nyoink"	7/26	Leo	Clearing my plate	Explorer	5-B	Basic	K.K. Reggae
Gala	"Snortie"	3/5	Pisces	Rock paper scissors	Violinist	3-B	Cute	Two Days Ago
Hugh	"Snortle"	12/30	Capricorn	Eating quickly	Carpenter	2-B	Modern	K.K. Mambo
Kevin	"Weeweewee"	4/26	Taurus	Whistling	Sumo wrestler	4-A	Sporty	K.K. Island
Lucy	"Snoooink"	6/2	Gemini	Baton twirling	Tour guide	3-B	Cute	Comrade K.K.
Pancetti	"Sooey"	11/14	Scorpio	Forgetting stuff	President	7-A	Modern	K.K. Fusion
Peggy	"Shweetie"	5/23	Gemini	Stomping around	Movie star	4-B	Sporty	K.K. Bossa
Rasher	"Swine"	4/7	Aries	Staying up late	CEO	6-B	Rock 'n' roll	K.K. Faire
Spork	"Snork"	9/3	Virgo	Chugging milk	Poet	2-B	Basic	K.K. Mambo
Truffles	"Snoutie"	7/28	Leo	Trivia	Actor	4-B	Cute	Two Days Ago

Rabbits

Rabbit Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Bonbon	"Deelish"	3/3	Pisces	Competitive eating	Swimmer	4-A	Cute	K.K. Disco
Bunnie	"Tee-hee"	5/9	Taurus	Staying positive	Gymnast	4-B	Cute	K.K. Aria
Carmen	"Nougat"	1/6	Capricorn	Ventriloquism	Movie director	4-B	Modern	K.K. Technopop
Chrissy	"Sparkles"	8/28	Virgo	Staying awake	Model	4-B	Cute	K.K. Waltz
Coco	"Doyoing"	3/1	Pisces	Writing backward	Astronaut	3-B	Iconic	K.K. Dirge
Cole	"Duuude"	8/10	Leo	Drawing circles	Painter	2-A	Modern	Spring Blossoms
Doc	"Old bunny"	3/16	Pisces	Typing	Programmer	2-B	Official	Pondering
Dotty	"Wee one"	3/14	Pisces	Home repair	Tennis player	4-B	Modern	K.K. Technopop
Francine	"Karat"	1/22	Aquarius	Pretending to sleep	Designer	7-B	Ornate	I Love You
Gabi	"Honeybun"	12/16	Sagittarius	Eating quickly	Pianist	4-B	Ornate	K.K. Love Song
Gaston	"Mon chou"	10/28	Scorpio	Ventriloquism	Tycoon	6-B	Flashy	K.K. Dirge
Genji	"Otaku"	1/21	Aquarius	Subsistence living	Politician	5-B	Iconic	King K.K.
Mira	"Cottontail"	7/6	Cancer	Telling jokes	Makeup artist	1-A	Rock 'n' roll	K.K. Tango
O'Hare	"Amigo"	7/24	Leo	Air guitar	Musician	8-B	Modern	K.K. Island
Pippy	"Li'l hare"	6/14	Gemini	Debating	Superhero	4-B	Basic	K.K. Mambo
Ruby	"Li'l ears"	12/25	Capricorn	Doing handstands	Photographer	4-B	Modern	K.K. Ska
Snake	"Bunyip"	11/3	Scorpio	Playing jacks	Soccer player	5-B	Sporty	K.K. Lullaby
Tiffany	"Bunbun"	1/9	Capricorn	Oversleeping	CEO	7-B	Rock 'n' roll	K.K. Rock

Rhinoceroses

Rhinoceros Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Merengue	"Shortcake"	3/19	Pisces	Doodling	Pastry chef	3-A	Official	K.K. Stroll
Renee	"Yo yo yo"	5/28	Gemini	Making puns	Marathon runner	1-A	Rock 'n' roll	Surfin' K.K.
Rhonda	"Bigfoot"	1/24	Aquarius	Making crafts	Writer	3-B	Ornate	K.K. Ballad
Tank	"KerPOW"	5/6	Taurus	Doing push-ups	Cartoonist	5-B	Rock 'n' roll	K.K. Lament

Sheep

Sheep Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Baabara	"Daahling"	3/28	Aries	Drawing circles	Esthetician	7-B	Ornate	K.K. Swing
Curlos	"Shearly"	5/8	Taurus	Calculating tips	Actor	8-B	Rock 'n' roll	K.K. Samba
Eunice	"Lambchop"	4/3	Aries	Dusting	Hair stylist	3-B	Basic	K.K. Waltz
Frita	"Oh ewe"	7/16	Cancer	Chopping vegetables	Chef	1-A	Flashy	K.K. Bazaar
Muffy	"Nightshade"	2/14	Aquarius	Playing poker	Dermatologist	1-A	Ornate	K.K. Sonata
Pietro	"Honk honk"	4/19	Aries	Making crafts	Artist	3-B	Flashy	K.K. Parade
Timbra	"Pine nut"	10/21	Libra	Spoon bending	Stylist	4-B	Ornate	K.K. Cruisin'
Vesta	"Baaaffo"	4/16	Aries	Computing	Archaeologist	3-B	Historical	K.K. Steppe
Wendy	"Lambkins"	8/15	Leo	Ventriloquism	Violinist	4-B	Flashy	K.K. Bossa
Willow	"Bo peep"	11/26	Sagittarius	Playing old maid	Designer	7-B	Cute	K.K. Étude

Squirrels

Squirrel Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Agent S	"Sidekick"	7/2	Cancer	Limboing	Dancer	4-B	Sporty	DJ K.K.
Blaire	"Nutlet"	7/3	Cancer	Calligraphy	Doctor	7-B	Official	K.K. Island
Cally	"WHEE"	9/4	Virgo	Whistling	Lawyer	3-B	Official	K.K. Love Song
Caroline	"Hulaaaa"	7/15	Cancer	Yo-Yoing	Volleyball player	3-B	Cute	DJ K.K.
Filbert	"Bucko"	6/3	Gemini	Vaulting	Pilot	2-A	Basic	Two Days Ago
Hazel	"Uni-wow"	8/30	Virgo	Making budgets	Dentist	1-A	Iconic	K.K. Disco
Marshal	"Sulky"	9/29	Libra	Mental math	Designer	8-A	Ornate	Hypno K.K.
Mint	"Ahhhhhh"	5/2	Taurus	Cramming for tests	Architect	7-B	Official	K.K. Soul
Nibbles	"Niblet"	7/19	Cancer	Juggling	Journalist	4-B	Cute	K.K. Technopop
Peanut	"Slacker"	6/8	Gemini	Hula dancing	Model	4-B	Cute	K.K. Salsa
Pecan	"Chipmunk"	9/10	Virgo	Forgetting stuff	Translator	7-B	Official	Café K.K.
Poppy	"Nutty"	8/5	Leo	Making budgets	Stylist	3-B	Modern	K.K. Lullaby
Ricky	"Nutcase"	9/14	Virgo	Making faces	Detective	6-B	Iconic	K.K. Western
Sally	"Nutmeg"	6/19	Gemini	Blowing bubbles	Chef	3-B	Official	K.K. Fusion
Sheldon	"Cardio"	2/26	Pisces	Making puns	Mayor	5-A	Rock 'n' roll	K.K. Folk
Static	"Krzzt"	7/9	Cancer	Backflipping	Guitarist	6-B	Rock 'n' roll	Surfin' K.K.

Tigers

Tiger Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Bangle	"Growf"	8/27	Virgo	Tongue twisters	President	4-B	Ornate	K.K. Soul
Bianca	"Wink wink"	12/13	Sagittarius	Vaulting	Figure skater	4-A	Modern	K.K. House
Claudia	"Ooh la la"	11/22	Scorpio	Stomping around	CEO	7-A	Ornate	K.K. Synth
Leonardo	"Flexin'"	5/15	Taurus	Playing catch	Soccer player	5-B	Sporty	K.K. Safari
Rolf	"Grrrolf"	8/22	Leo	Doing handstands	Pro wrestler	6-B	Iconic	Spring Blossoms
Rowan	"Mango"	8/26	Virgo	Waking up early	Basketball player	5-B	Rock 'n' roll	K.K. Love Song

Wolves

Wolf Neighbors

Name	Catchphrase	Birthday	Sign	Skill	Future Goal	Fav. Coffee	Fav. Style	Fav. Song
Chief	"Harrumph"	12/19	Sagittarius	Speed reading	Poet	6-B	Iconic	DJ K.K.
Fang	"Cha-chomp"	12/18	Sagittarius	Mental math	Hair stylist	6-B	Official	K.K. Calypso
Freya	"Uff da"	12/14	Sagittarius	Peeling apples	Judge	7-B	Rock 'n' roll	Rockin' K.K.
Kyle	"Alpha"	12/6	Sagittarius	Typing	Singer	8-A	Rock 'n' roll	K.K. Adventure
Lobo	"Ah-rooooo"	11/5	Scorpio	Fishing	Forest ranger	6-B	Historical	K.K. Safari
Skye	"Airmail"	3/24	Aries	Chopping vegetables	Pastry chef	3-A	Cute	Forest Life
Whitney	"Snappy"	9/17	Virgo	Typing	Makeup artist	7-B	Ornate	Lucky K.K.
Wolfgang	"Snarrrl"	11/25	Sagittarius	Memorizing stuff	Journalist	6-B	Modern	K.K. Song

Friendly Faces

Favorite Coffee

Donate lots and lots of items to Blathers' museum, and one day, he'll chat with you about opening up a café in town. Complete this public work project and then you'll be able to visit the Roost Café anytime you like. Buy lots of coffee from Brewster at the Roost, and he'll eventually ask you to work for him part-time.

Working for Brewster isn't easy, because your neighbors are vague about how they like their coffee. Guesswork takes time, so use the following charts to discover exactly what your customers prefer. Simply match the "Fav. Coffee" code in the previous tables with the charts that follow, and you'll know just what to put in your customers' cups!

Special Coffee

Neighbor	Beans	Milk	Sugar
Digby	Blue Mountain	None	None
DJ K.K.	House Blend	None	None
Don Resetti	House Blend	None	3
Dr. Shrunk	Mocha	Just a little	2
Gracie	House Blend	None	None
Isabelle	Mocha	Lots	3
Kapp'n	Blue Mountain	A regular amount	None
Kicks	Mocha	None	1
Mr. Resetti	Blue Mountain	None	None
Pelly	House Blend	Just a little	1
Pete	House Blend	A regular amount	2
Phineas	Kilimanjaro	Lots	3
Phyllis	Kilimanjaro	None	None
Tom Nook	Kilimanjaro	Lots	1
Tortimer	Kilimanjaro	A regular amount	2

Neighbor	Coffee Type 1-A			Coffee Type 1-B		
	Beans	Milk	Sugar	Beans	Milk	Sugar
Anteater	Blue Mountain	Lots	3	Mocha	A regular amount	2
Bear	Mocha	None	None	Kilimanjaro	Lots	3
Bear Cub	House Blend	Just a little	1	Blue Mountain	None	None
Bird	Blue Mountain	A regular amount	2	Mocha	Just a little	1
Bull	Blue Mountain	A regular amount	2	Mocha	Just a little	1
Cat	Kilimanjaro	None	None	House Blend	Lots	3
Chicken	Mocha	Just a little	1	Kilimanjaro	None	None
Cow	Blue Mountain	None	None	Mocha	Lots	3
Crocodile	Mocha	A regular amount	2	Kilimanjaro	Just a little	1
Deer	Blue Mountain	None	None	Mocha	Lots	3
Dog	Mocha	A regular amount	2	Kilimanjaro	Just a little	1
Duck	House Blend	None	None	Blue Mountain	Lots	3
Eagle	Blue Mountain	Lots	3	Mocha	A regular amount	2
Elephant	Blue Mountain	Lots	3	Mocha	A regular amount	2
Frog	Kilimanjaro	None	None	House Blend	Lots	3
Goat	Mocha	Lots	3	Kilimanjaro	A regular amount	2
Gorilla	Mocha	Lots	3	Kilimanjaro	A regular amount	2
Hamster	Blue Mountain	Just a little	1	Mocha	None	None
Hippopotamus	House Blend	A regular amount	2	Blue Mountain	Just a little	1
Horse	House Blend	Lots	3	Blue Mountain	A regular amount	2
Kangaroo	Blue Mountain	Just a little	1	Mocha	None	None
Koala	Kilimanjaro	Lots	3	House Blend	A regular amount	2
Lion	Kilimanjaro	A regular amount	2	House Blend	Just a little	1
Monkey	House Blend	None	None	Blue Mountain	Lots	3
Mouse	House Blend	A regular amount	2	Blue Mountain	Just a little	1
Octopus	Mocha	A regular amount	2	Kilimanjaro	Just a little	1
Ostrich	Kilimanjaro	Just a little	1	House Blend	None	None
Penguin	House Blend	Just a little	1	Blue Mountain	None	None
Pig	Kilimanjaro	Lots	3	House Blend	A regular amount	2
Rabbit	Kilimanjaro	Just a little	1	House Blend	None	None
Rhinoceros	Kilimanjaro	A regular amount	2	House Blend	Just a little	1
Sheep	Mocha	None	None	Kilimanjaro	Lots	3
Squirrel	House Blend	None	None	Blue Mountain	Lots	3
Tiger	House Blend	Lots	3	Blue Mountain	A regular amount	2
Wolf	Mocha	Just a little	1	Kilimanjaro	None	None

Neighbor	Coffee Type 2-A			Coffee Type 2-B		
	Beans	Milk	Sugar	Beans	Milk	Sugar
Anteater	Mocha	A regular amount	2	Blue Mountain	Lots	3
Bear	Kilimanjaro	Lots	3	Mocha	None	None
Bear Cub	Blue Mountain	None	None	House Blend	Just a little	1
Bird	Mocha	Just a little	1	Blue Mountain	A regular amount	2
Bull	Mocha	Just a little	1	Blue Mountain	A regular amount	2
Cat	House Blend	Lots	3	Kilimanjaro	None	None
Chicken	Kilimanjaro	None	None	Mocha	Just a little	1
Cow	Mocha	Lots	3	Blue Mountain	None	None
Crocodile	Kilimanjaro	Just a little	1	Mocha	A regular amount	2
Deer	Mocha	Lots	3	Blue Mountain	None	None
Dog	Kilimanjaro	Just a little	1	Mocha	A regular amount	2
Duck	Blue Mountain	Lots	3	House Blend	None	None
Eagle	Mocha	A regular amount	2	Blue Mountain	Lots	3
Elephant	Mocha	A regular amount	2	Blue Mountain	Lots	3
Frog	House Blend	Lots	3	Kilimanjaro	None	None
Goat	Kilimanjaro	A regular amount	2	Mocha	Lots	3
Gorilla	Kilimanjaro	A regular amount	2	Mocha	Lots	3
Hamster	Mocha	None	None	Blue Mountain	Just a little	1
Hippopotamus	Blue Mountain	Just a little	1	House Blend	A regular amount	2
Horse	Blue Mountain	A regular amount	2	House Blend	Lots	3
Kangaroo	Mocha	None	None	Blue Mountain	Just a little	1
Koala	House Blend	A regular amount	2	Kilimanjaro	Lots	3
Lion	House Blend	Just a little	1	Kilimanjaro	A regular amount	2
Monkey	Blue Mountain	Lots	3	House Blend	None	None
Mouse	Blue Mountain	Just a little	1	House Blend	A regular amount	2
Octopus	Kilimanjaro	Just a little	1	Mocha	A regular amount	2
Ostrich	House Blend	None	None	Kilimanjaro	Just a little	1
Penguin	Blue Mountain	None	None	House Blend	Just a little	1
Pig	House Blend	A regular amount	2	Kilimanjaro	Lots	3
Rabbit	House Blend	None	None	Kilimanjaro	Just a little	1
Rhinoceros	House Blend	Just a little	1	Kilimanjaro	A regular amount	2
Sheep	Kilimanjaro	Lots	3	Mocha	None	None
Squirrel	Blue Mountain	Lots	3	House Blend	None	None
Tiger	Blue Mountain	A regular amount	2	House Blend	Lots	3
Wolf	Kilimanjaro	None	None	Mocha	Just a little	1

Neighbor	Coffee Type 3-A			Coffee Type 3-B		
	Beans	Milk	Sugar	Beans	Milk	Sugar
Anteater	Mocha	A regular amount	2	House Blend	None	None
Bear	Kilimanjaro	Lots	3	Blue Mountain	Just a little	1
Bear Cub	Blue Mountain	None	None	Kilimanjaro	A regular amount	2
Bird	Mocha	Just a little	1	House Blend	Lots	3
Bull	Mocha	Just a little	1	House Blend	Lots	3
Cat	House Blend	Lots	3	Mocha	Just a little	1
Chicken	Kilimanjaro	None	None	Blue Mountain	A regular amount	2
Cow	Mocha	Lots	3	House Blend	Just a little	1
Crocodile	Kilimanjaro	Just a little	1	Blue Mountain	Lots	3
Deer	Mocha	Lots	3	House Blend	Just a little	1
Dog	Kilimanjaro	Just a little	1	Blue Mountain	Lots	3
Duck	Blue Mountain	Lots	3	Kilimanjaro	Just a little	1
Eagle	Mocha	A regular amount	2	House Blend	None	None
Elephant	Mocha	A regular amount	2	House Blend	None	None
Frog	House Blend	Lots	3	Mocha	Just a little	1
Goat	Kilimanjaro	A regular amount	2	Blue Mountain	None	None
Gorilla	Kilimanjaro	A regular amount	2	Blue Mountain	None	None
Hamster	Mocha	None	None	House Blend	A regular amount	2
Hippopotamus	Blue Mountain	Just a little	1	Kilimanjaro	Lots	3
Horse	Blue Mountain	A regular amount	2	Kilimanjaro	None	None
Kangaroo	Mocha	None	None	House Blend	A regular amount	2
Koala	House Blend	A regular amount	2	Mocha	None	None
Lion	House Blend	Just a little	1	Mocha	Lots	3
Monkey	Blue Mountain	Lots	3	Kilimanjaro	Just a little	1
Mouse	Blue Mountain	Just a little	1	Kilimanjaro	Lots	3
Octopus	Kilimanjaro	Just a little	1	Blue Mountain	Lots	3
Ostrich	House Blend	None	None	Mocha	A regular amount	2
Penguin	Blue Mountain	None	None	Kilimanjaro	A regular amount	2
Pig	House Blend	A regular amount	2	Mocha	None	None
Rabbit	House Blend	None	None	Mocha	A regular amount	2
Rhinoceros	House Blend	Just a little	1	Mocha	Lots	3
Sheep	Kilimanjaro	Lots	3	Blue Mountain	Just a little	1
Squirrel	Blue Mountain	Lots	3	Kilimanjaro	Just a little	1
Tiger	Blue Mountain	A regular amount	2	Kilimanjaro	None	None
Wolf	Kilimanjaro	None	None	Blue Mountain	A regular amount	2

Neighbor	Coffee Type 4-A			Coffee Type 4-B		
	Beans	Milk	Sugar	Beans	Milk	Sugar
Anteater	House Blend	None	None	Kilimanjaro	Just a little	1
Bear	Blue Mountain	Just a little	1	House Blend	A regular amount	2
Bear Cub	Kilimanjaro	A regular amount	2	Mocha	Lots	3
Bird	House Blend	Lots	3	Kilimanjaro	None	None
Bull	House Blend	Lots	3	Kilimanjaro	None	None
Cat	Mocha	Just a little	1	Blue Mountain	A regular amount	2
Chicken	Blue Mountain	A regular amount	2	House Blend	Lots	3
Cow	House Blend	Just a little	1	Kilimanjaro	A regular amount	2
Crocodile	Blue Mountain	Lots	3	House Blend	None	None
Deer	House Blend	Just a little	1	Kilimanjaro	A regular amount	2
Dog	Blue Mountain	Lots	3	House Blend	None	None
Duck	Kilimanjaro	Just a little	1	Mocha	A regular amount	2
Eagle	House Blend	None	None	Kilimanjaro	Just a little	1
Elephant	House Blend	None	None	Kilimanjaro	Just a little	1
Frog	Mocha	Just a little	1	Blue Mountain	A regular amount	2
Goat	Blue Mountain	None	None	House Blend	Just a little	1
Gorilla	Blue Mountain	None	None	House Blend	Just a little	1
Hamster	House Blend	A regular amount	2	Kilimanjaro	Lots	3
Hippopotamus	Kilimanjaro	Lots	3	Mocha	None	None
Horse	Kilimanjaro	None	None	Mocha	Just a little	1
Kangaroo	House Blend	A regular amount	2	Kilimanjaro	Lots	3
Koala	Mocha	None	None	Blue Mountain	Just a little	1
Lion	Mocha	Lots	3	Blue Mountain	None	None
Monkey	Kilimanjaro	Just a little	1	Mocha	A regular amount	2
Mouse	Kilimanjaro	Lots	3	Mocha	None	None
Octopus	Blue Mountain	Lots	3	House Blend	None	None
Ostrich	Mocha	A regular amount	2	Blue Mountain	Lots	3
Penguin	Kilimanjaro	A regular amount	2	Mocha	Lots	3
Pig	Mocha	None	None	Blue Mountain	Just a little	1
Rabbit	Mocha	A regular amount	2	Blue Mountain	Lots	3
Rhinoceros	Mocha	Lots	3	Blue Mountain	None	None
Sheep	Blue Mountain	Just a little	1	House Blend	A regular amount	2
Squirrel	Kilimanjaro	Just a little	1	Mocha	A regular amount	2
Tiger	Kilimanjaro	None	None	Mocha	Just a little	1
Wolf	Blue Mountain	A regular amount	2	House Blend	Lots	3

Neighbor	Coffee Type 5-A			Coffee Type 5-B		
	Beans	Milk	Sugar	Beans	Milk	Sugar
Anteater	House Blend	None	None	Kilimanjaro	Just a little	1
Bear	Blue Mountain	Just a little	1	House Blend	A regular amount	2
Bear Cub	Kilimanjaro	A regular amount	2	Mocha	Lots	3
Bird	House Blend	Lots	3	Kilimanjaro	None	None
Bull	House Blend	Lots	3	Kilimanjaro	None	None
Cat	Mocha	Just a little	1	Blue Mountain	A regular amount	2
Chicken	Blue Mountain	A regular amount	2	House Blend	Lots	3
Cow	House Blend	Just a little	1	Kilimanjaro	A regular amount	2
Crocodile	Blue Mountain	Lots	3	House Blend	None	None
Deer	House Blend	Just a little	1	Kilimanjaro	A regular amount	2
Dog	Blue Mountain	Lots	3	House Blend	None	None
Duck	Kilimanjaro	Just a little	1	Mocha	A regular amount	2
Eagle	House Blend	None	None	Kilimanjaro	Just a little	1
Elephant	House Blend	None	None	Kilimanjaro	Just a little	1
Frog	Mocha	Just a little	1	Blue Mountain	A regular amount	2
Goat	Blue Mountain	None	None	House Blend	Just a little	1
Gorilla	Blue Mountain	None	None	House Blend	Just a little	1
Hamster	House Blend	A regular amount	2	Kilimanjaro	Lots	3
Hippopotamus	Kilimanjaro	Lots	3	Mocha	None	None
Horse	Kilimanjaro	None	None	Mocha	Just a little	1
Kangaroo	House Blend	A regular amount	2	Kilimanjaro	Lots	3
Koala	Mocha	None	None	Blue Mountain	Just a little	1
Lion	Mocha	Lots	3	Blue Mountain	None	None
Monkey	Kilimanjaro	Just a little	1	Mocha	A regular amount	2
Mouse	Kilimanjaro	Lots	3	Mocha	None	None
Octopus	Blue Mountain	Lots	3	House Blend	None	None
Ostrich	Mocha	A regular amount	2	Blue Mountain	Lots	3
Penguin	Kilimanjaro	A regular amount	2	Mocha	Lots	3
Pig	Mocha	None	None	Blue Mountain	Just a little	1
Rabbit	Mocha	A regular amount	2	Blue Mountain	Lots	3
Rhinoceros	Mocha	Lots	3	Blue Mountain	None	None
Sheep	Blue Mountain	Just a little	1	House Blend	A regular amount	2
Squirrel	Kilimanjaro	Just a little	1	Mocha	A regular amount	2
Tiger	Kilimanjaro	None	None	Mocha	Just a little	1
Wolf	Blue Mountain	A regular amount	2	House Blend	Lots	3

Neighbor	Coffee Type 6-A			Coffee Type 6-B		
	Beans	Milk	Sugar	Beans	Milk	Sugar
Anteater	Blue Mountain	Lots	3	Kilimanjaro	Just a little	1
Bear	Mocha	None	None	House Blend	A regular amount	2
Bear Cub	House Blend	Just a little	1	Mocha	Lots	3
Bird	Blue Mountain	A regular amount	2	Kilimanjaro	None	None
Bull	Blue Mountain	A regular amount	2	Kilimanjaro	None	None
Cat	Kilimanjaro	None	None	Blue Mountain	A regular amount	2
Chicken	Mocha	Just a little	1	House Blend	Lots	3
Cow	Blue Mountain	None	None	Kilimanjaro	A regular amount	2
Crocodile	Mocha	A regular amount	2	House Blend	None	None
Deer	Blue Mountain	None	None	Kilimanjaro	A regular amount	2
Dog	Mocha	A regular amount	2	House Blend	None	None
Duck	House Blend	None	None	Mocha	A regular amount	2
Eagle	Blue Mountain	Lots	3	Kilimanjaro	Just a little	1
Elephant	Blue Mountain	Lots	3	Kilimanjaro	Just a little	1
Frog	Kilimanjaro	None	None	Blue Mountain	A regular amount	2
Goat	Mocha	Lots	3	House Blend	Just a little	1
Gorilla	Mocha	Lots	3	House Blend	Just a little	1
Hamster	Blue Mountain	Just a little	1	Kilimanjaro	Lots	3
Hippopotamus	House Blend	A regular amount	2	Mocha	None	None
Horse	House Blend	Lots	3	Mocha	Just a little	1
Kangaroo	Blue Mountain	Just a little	1	Kilimanjaro	Lots	3
Koala	Kilimanjaro	Lots	3	Blue Mountain	Just a little	1
Lion	Kilimanjaro	A regular amount	2	Blue Mountain	None	None
Monkey	House Blend	None	None	Mocha	A regular amount	2
Mouse	House Blend	A regular amount	2	Mocha	None	None
Octopus	Mocha	A regular amount	2	House Blend	None	None
Ostrich	Kilimanjaro	Just a little	1	Blue Mountain	Lots	3
Penguin	House Blend	Just a little	1	Mocha	Lots	3
Pig	Kilimanjaro	Lots	3	Blue Mountain	Just a little	1
Rabbit	Kilimanjaro	Just a little	1	Blue Mountain	Lots	3
Rhinoceros	Kilimanjaro	A regular amount	2	Blue Mountain	None	None
Sheep	Mocha	None	None	House Blend	A regular amount	2
Squirrel	House Blend	None	None	Kilimanjaro	A regular amount	2
Tiger	House Blend	Lots	3	Mocha	Just a little	1
Wolf	Mocha	Just a little	1	House Blend	Lots	3

Neighbor	Coffee Type 7-A			Coffee Type 7-B		
	Beans	Milk	Sugar	Beans	Milk	Sugar
Anteater	Kilimanjaro	Just a little	1	Blue Mountain	Lots	3
Bear	House Blend	A regular amount	2	Mocha	None	None
Bear Cub	Mocha	Lots	3	House Blend	Just a little	1
Bird	Kilimanjaro	None	None	Blue Mountain	A regular amount	2
Bull	Kilimanjaro	None	None	Blue Mountain	A regular amount	2
Cat	Blue Mountain	A regular amount	2	Kilimanjaro	None	None
Chicken	House Blend	Lots	3	Mocha	Just a little	1
Cow	Kilimanjaro	A regular amount	2	Blue Mountain	None	None
Crocodile	House Blend	None	None	Mocha	A regular amount	2
Deer	Kilimanjaro	A regular amount	2	Blue Mountain	None	None
Dog	House Blend	None	None	Mocha	A regular amount	2
Duck	Mocha	A regular amount	2	House Blend	None	None
Eagle	Kilimanjaro	Just a little	1	Blue Mountain	Lots	3
Elephant	Kilimanjaro	Just a little	1	Blue Mountain	Lots	3
Frog	Blue Mountain	A regular amount	2	Kilimanjaro	None	None
Goat	House Blend	Just a little	1	Mocha	Lots	3
Gorilla	House Blend	Just a little	1	Mocha	Lots	3
Hamster	Kilimanjaro	Lots	3	Blue Mountain	Just a little	1
Hippopotamus	Mocha	None	None	House Blend	A regular amount	2
Horse	Mocha	Just a little	1	House Blend	Lots	3
Kangaroo	Kilimanjaro	Lots	3	Blue Mountain	Just a little	1
Koala	Blue Mountain	Just a little	1	Kilimanjaro	Lots	3
Lion	Blue Mountain	None	None	Kilimanjaro	A regular amount	2
Monkey	Mocha	A regular amount	2	House Blend	None	None
Mouse	Mocha	None	None	House Blend	A regular amount	2
Octopus	House Blend	None	None	Mocha	A regular amount	2
Ostrich	Blue Mountain	Lots	3	Kilimanjaro	Just a little	1
Penguin	Mocha	Lots	3	House Blend	Just a little	1
Pig	Blue Mountain	Just a little	1	Kilimanjaro	Lots	3
Rabbit	Blue Mountain	Lots	3	Kilimanjaro	Just a little	1
Rhinoceros	Blue Mountain	None	None	Kilimanjaro	A regular amount	2
Sheep	House Blend	A regular amount	2	Mocha	None	None
Squirrel	Mocha	A regular amount	2	House Blend	None	None
Tiger	Mocha	Just a little	1	House Blend	Lots	3
Wolf	House Blend	Lots	3	Mocha	Just a little	1

Neighbor	Coffee Type 8-A			Coffee Type 8-B		
	Beans	Milk	Sugar	Beans	Milk	Sugar
Anteater	House Blend	None	None	Mocha	A regular amount	2
Bear	Blue Mountain	Just a little	1	Kilimanjaro	Lots	3
Bear Cub	Kilimanjaro	A regular amount	2	Blue Mountain	None	None
Bird	House Blend	Lots	3	Mocha	Just a little	1
Bull	House Blend	Lots	3	Mocha	Just a little	1
Cat	Mocha	Just a little	1	House Blend	Lots	3
Chicken	Blue Mountain	A regular amount	2	Kilimanjaro	None	None
Cow	House Blend	Just a little	1	Mocha	Lots	3
Crocodile	Blue Mountain	Lots	3	Kilimanjaro	Just a little	1
Deer	House Blend	Just a little	1	Mocha	Lots	3
Dog	Blue Mountain	Lots	3	Kilimanjaro	Just a little	1
Duck	Kilimanjaro	Just a little	1	Blue Mountain	Lots	3
Eagle	House Blend	None	None	Mocha	A regular amount	2
Elephant	House Blend	None	None	Mocha	A regular amount	2
Frog	Mocha	Just a little	1	House Blend	Lots	3
Goat	Blue Mountain	None	None	Kilimanjaro	A regular amount	2
Gorilla	Blue Mountain	None	None	Kilimanjaro	A regular amount	2
Hamster	House Blend	A regular amount	2	Mocha	None	None
Hippopotamus	Kilimanjaro	Lots	3	Blue Mountain	Just a little	1
Horse	Kilimanjaro	None	None	Blue Mountain	A regular amount	2
Kangaroo	House Blend	A regular amount	2	Mocha	None	None
Koala	Mocha	None	None	House Blend	A regular amount	2
Lion	Mocha	Lots	3	House Blend	Just a little	1
Monkey	Kilimanjaro	Just a little	1	Blue Mountain	Lots	3
Mouse	Kilimanjaro	Lots	3	Blue Mountain	Just a little	1
Octopus	Blue Mountain	Lots	3	Kilimanjaro	Just a little	1
Ostrich	Mocha	A regular amount	2	House Blend	None	None
Penguin	Kilimanjaro	A regular amount	2	Blue Mountain	None	None
Pig	Mocha	None	None	House Blend	A regular amount	2
Rabbit	Mocha	A regular amount	2	House Blend	None	None
Rhinoceros	Mocha	Lots	3	House Blend	Just a little	1
Sheep	Blue Mountain	Just a little	1	Kilimanjaro	Lots	3
Squirrel	Kilimanjaro	Just a little	1	Blue Mountain	Lots	3
Tiger	Kilimanjaro	None	None	Blue Mountain	A regular amount	2
Wolf	Blue Mountain	A regular amount	2	Kilimanjaro	None	None